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# Isiness nalvsť s Handbook

**Howard Podeswa** 

# THE BUSINESS ANALYST'S HANDBOOK

Howard Podeswa

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The Business Analyst's Handbook Howard Podeswa

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Library of Congress Control Number: 2008902400 ISBN-13: 978-1-59863-565-2 ISBN-10: 1-59863-565-4 eISBN-10: 1-59863-715-0 This book is dedicated to Joy Walker, my partner in both life and business. It has been my greatest fortune to find someone who enriches every area of my life—and who does it with such style, beauty, and grace. Joy had a particularly important role with respect to this book, as it was she who saw the need for it and encouraged me to write it. For that, and much more, I am most grateful.

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### IN MEMORY

nd finally, a note in memory of Brian Lyons, a founder of Number Six. I met Brian years ago in Toronto, while we were both working with a telecommunications client. Brian was one of the most brilliant and unconventional people I had ever met in this business. We had kept in touch since then and, when my previous book was about to come out, he consented to act as technical editor. As this book was nearing completion, I was looking forward to another round, when I learned that he had died in a tragic motorcycle accident. He has been an inspiration to me and many others.

# ABOUT THE AUTHOR

**Description Podeswa** is the co-founder of Noble Inc., a business analysis training and consulting company. He has 29 years of experience in many aspects of the software industry, beginning as a developer for Atomic Energy of Canada Ltd. and continuing as systems analyst, business analyst, consultant, and author of courseware and books for business analysts, including *UML for the IT Business Analyst*. Directly, and through his company, he has provided training and consulting services to a diverse client base covering a broad range of industry sectors, including health care, defense, energy, government, and banking and financial institutions. Podeswa has developed BA training programs for numerous colleges, universities, and corporate education centres. He has been a subject matter expert in Business Analysis for NITAS—a BA apprenticeship program for CompTIA—and a contributing reviewer for the IIBA's *Business Analysis Body of Knowledge (BABOK®*). For more information on the Noble Business Analysis curriculum, please visit www.nobleinc.ca or e-mail info@nobleinc.ca.

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# INTRODUCTION

In my previous life in chemical engineering, I used to carry around *Perry's Chemical Engineers' Handbook*—a working reference book containing every table and tool the professional might need to refer to in carrying out his or her role. When I began working as a business analyst, I looked for a similar handbook for my new profession; not finding anything as comprehensive, I began to compile my own handbook. We began dispensing this handbook to Noble Inc. clients a number of years ago as the "Noble Cheat Sheets," and it soon became a much sought-after "value-added" item. By presenting this book to the general BA public, my hope is that the book will fill the need for a comprehensive working reference for the business analysis profession—a "Perry's" for the working BA.

# **Standards and This Book**

One of the objectives of this book is to incorporate best practices and standards into the BA role. While a number of standards and guidelines, such as Business Process Modeling Notation (BPMN), have been incorporated, particular emphasis has been placed on the *Business Analysis Body of Knowledge (BABOK®)*, the Information Technology Infrastructure Library (ITIL), and the Unified Modeling Language (UML).

The *BABOK*<sup>®</sup> is a publication of the International Institute for Business Analysis (IIBA<sup>TM</sup>), outlining the knowledge areas required for the practice of business analysis. In this handbook, you'll find an overview of the *BABOK*<sup>®</sup> as well as definitions and examples for many of the techniques recommended in the *BABOK*<sup>®</sup>, such as functional decomposition, state models, process models, use cases, structured walkthroughs, non-functional requirements, and data models.

ITIL is an international publicly available framework of best practices owned by the Office of Government Commerce (OGC), with broad acceptance in Europe and Canada and growing acceptance in the U.S. An explicit mapping of ITIL guidelines to the BA role within the software development process has been long overdue. ITIL V3 (the latest version of ITIL), with its introduction of the Service Life Cycle, is a significant move forward. This handbook aims to complement that work by embedding ITIL best practices right into the BA role. For example, ITIL artifacts and steps are included in the Noble Path (an end-to-end process for performing the BA role), ITIL considerations are incorporated into templates and meeting guides, and a section mapping ITIL to the BA role has been included.

The UML is a standard notation for the specification, visualization, and modeling of the structure and behaviour of business and software systems. The UML is owned by the Object Management Group (OMG), a not-for-profit computer industry specifications consortium. This handbook focuses on those aspects of the UML of value to the BA, while excluding those aspects used only in a technical context.

# Terminology

This book uses some terms which, though widely used within the BA and broader IT community, are not always used consistently. Therefore, some clarification is in order.

As used in this book, the term *requirement* refers to a capability that a solution must provide (such as the capability to conduct online transactions) or a condition that it must meet (such as compliance with a set of regulations). A requirement is differentiated from a *spec-ification* in that a requirement describes what is required, whereas a specification defines how it will be satisfied.

A related term is *business requirements*. In some usages, it applies only to business objectives, such as increasing market share and reducing costs, and excludes other requirements, such as user requirements. In other usages, it refers to any requirements that stem from the business side—including both higher-level business requirements (such as increasing market share) and more detailed requirements (such as user requirements) that also stem from business stakeholders. This latter usage is the one used in the book.

Other contentious terms are functional and non-functional requirements. In this handbook, *functional* requirements denote externally visible behavior that a system must be able to perform and include features and use cases written from the customer, user, and system perspective. The term *non-functional* requirements means anything other than functional requirements. (This is in accordance with requirements classification schemes, such as FURPS+; however, there are other references, such as ITIL, that have a more restrictive definition of non-functional requirements.) There is some confusion, as well, about whether the ITIL terms Service Level Management (SLM), Service Level Requirements (SLR), and Service Level Agreements (SLA) refer to non-functional requirements only or also include functional requirements. Some have proposed the acronyms SM, SA, and SR be used to make the inclusion of functional requirements clear, but the term Service Management (SM) already has an ITIL definition (one that is too broad for our purpose) and the others are not ITIL terms. In this book, I have used S(L)M, S(L)R, and S(L)A when I intend to include functional requirements (the parentheses suggesting that the reader not take the word "Level" too restrictively) and the acronyms SLM, SLR, and SLA (without parentheses) to specifically refer to non-functional requirements as well as across-the-board system capabilities.

Other terms used in this book that overlap with ITIL are *business service* and *IT service*. In this book, a business service represents a capability or need that the business area provides to those who interact with it; the service itself may be realized with or without IT. ITIL V3 provides two alternative definitions of a business service. The usage in this book is consistent with the second definition, which declares that business services "often"—but not always—"depend on. . .IT services." Following is the full text of the ITIL V3 definition of a business service:

An IT Service that directly supports a Business Process, as opposed to an Infrastructure Service which is used internally by the IT Service Provider and is not usually visible to the Business. The term Business Service is also used to mean a Service that is delivered to Business Customers by Business Units, for example, delivery of financial services to Customers of a bank, or goods to the Customers of a retail store. Successful delivery of Business Services often depends on one or more IT Services.

An IT service, as defined in this book, is a service that the IT organization must provide to its customers. This is in accordance with the ITIL V3 definition:

A Service provided to one or more Customers by an IT Service Provider. An IT Service is based on the use of Information Technology and supports the Customer's Business Processes. An IT Service is made up from a combination of people, Processes, and technology and should be defined in a Service Level Agreement.

The term *tool* is sometimes used in other contexts to refer to software used in the development process; an example of such a tool is IBM Rational Rose. In this book, however, it refers to any job aid or technique that facilitates the practice of business analysis. Examples of BA tools are Pareto Analysis and class diagrams. Tools are described in Chapter 4 of this book. In this book, the term *systems analyst* refers to a role distinct from the business analyst; the business analyst analyzes the business, whereas the systems analyst designs the software solution. (Please be advised, however, that in some other usages, the systems analyst is responsible for the analysis and modeling not only of software, but business structure and processes as well.)

The term *user task* is used in its English-usage sense of "a usually assigned piece of work often to be finished within a certain time." It corresponds to a system use case—a unit of work performed by an actor with the assistance of the IT system that yields a valuable result for the initiating actor. (This is not to be confused with a technical usage of the term task that connotes a small-scale programming action.)

A number of terms refer to the documentation and visualization of the requirements. A *template* is a standardized form used for textual documentation. A *description* is something that tells you what something is like; it is the actual documentation and may be in the form of text and/or diagrams. For example, a system use-case description usually consists of text whose format may be based on a system use-case template; if the workflow is complex, the description should also contain an activity diagram. (Please note that what is referred to in this book as a use-case description, is referred to in RUP as a use-case specification.) A *brief* is a short textual description. For example, a use-case brief is a one-paragraph summary of a use case. A model is a representation of something, often expressed in diagrams (for example, flowcharts, use-case diagrams, and class diagrams).

Finally, a note on the use of hyphens. In general, this handbook uses a hyphen between two nouns when, together, they qualify a third noun, as is the case, for example, with use-case diagram and all other occurrences of the use-case qualifier. An exception has been made with respect to ITIL terms that are widely written without a hyphen, such as Service Level Agreement (and all other occurrences of Service Level as a qualifier).

# How to Use This Book

*The Business Analyst's Handbook* is a reference book. You do not need to read it from cover to cover; rather, keep it by your side as you work and refer to the relevant section as required.

**Chapter 1, "Overview of BA Activities Throughout the Life Cycle,"** contains an overview of the BA role over the course of a project. Use this chapter to ensure that you have considered all business analysis steps when planning and executing your role on the project. The chapter also contains instructions to the reader on where further details about the steps, artifacts, and tools that appear in this chapter can be found in the other chapters of the book.

**Chapter 2, "Meeting Guide,"** contains guidelines for planning and executing business analysis meetings. Use this chapter if you need to prepare for a meeting; it provides useful lists of input documents to be distributed to participants, as well as agendas and specific questions to ask stakeholders for each type of meeting.

**Chapter 3, "Standards and Guidelines Used in This Book,"** describes the standards and guidance used in this book: the *BABOK*<sup>®</sup>, the UML, and ITIL. Refer to this chapter if your project is using any of these best practices; it explains how they map to the BA role.

**Chapter 4, "BA Toolkit,"** describes BA tools (techniques), listed alphabetically. This is the key chapter of the book and the one you will likely refer to most. For example, if you need to create or review an Entity Relationship diagram, look it up in this chapter; you will find an example of the diagram and a glossary of symbols.

**Chapter 5, "Tips and Checklists,"** contains miscellaneous tips, rules of thumb, and checklists useful for performing the BA role, such as tips for managing requirements risks.

**Chapter 6, "Templates,"** contains templates used to create business analysis documentation. If your organization does not currently have templates for the documents described in this chapter, use the provided templates as is or as a starting point to build your own. If you already have templates, you can check their completeness by comparing them with the templates in this book (keeping in mind that while all sections in the provided templates should be considered, they will not necessarily be completed).

The book also contains appendices of acronyms and business analysis terms. Refer to the appendices whenever you encounter a term or acronym you are not familiar with or whose relevance to business analysis is unclear. Appendix A, "Glossary of BA Terms," provides official definitions, where applicable, as well as an explanation of what each term means from the perspective of the BA.

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#### CHAPTER 1

# OVERVIEW OF BA ACTIVITIES THROUGHOUT THE LIFE CYCLE

he purpose of this chapter is to provide an overview of the entire life cycle of a project with a focus on the involvement of the business analyst (BA). The chapter includes a step-by-step guide for the BA over the course of an IT project and the Spectrum Diagram, which places the software development life cycle in the context of the end-to-end initiative—including phases that lead up to and follow the IT project.

The BA guide, referred to as the Noble Path, is a based on a job aid that my company, Noble Inc., has been using internally and distributing to our clients. The Noble Path is not a methodology, but rather a summary of all of the steps, questions, etc., that a BA needs to consider regardless of methodology; it pulls together BA tools and techniques, described elsewhere in this handbook, indicating when each is used and the questions that the BA needs to ask in order to produce each deliverable. The Path presumes that an iterative, incremental process is being used on the project—an approach in accordance with industry best practices, standards, and methodologies, such as the IT Infrastructure Library (ITIL), IBM Rational Unified Process (RUP), Microsoft Solutions Framework (MSF), and agile processes. In iterative, incremental processes, the software is developed in a number of passes, with each pass resulting in executable code. (See "Adapting the Noble Path" later in this chapter for guidelines on customizing the Noble Path for different types of projects and processes.)

Figure 1.1 shows an overview of the phases of the Noble Path. Each phase represents a span of time within the Software Development Life Cycle (SDLC), marked at each end by milestones. The phase names (Initiation, Discovery, etc.) highlight the main theme of behaviour for each phase; however, in the iterative process presumed by the Path, all types of activities—such as analysis, design, coding, and testing—may occur in any phase<sup>1</sup> and are

<sup>&</sup>lt;sup>1</sup>This is not true, however, for waterfall processes, where each activity must be completed before the next may begin.



Figure 1.1 Noble Path overview

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not dedicated to specific phases. The loops below each phase indicate that each phase is accomplished through one or more iterations (the number of iterations varying based on the approach being used and the nature of the project).

Phase names have been chosen to be as generic as possible. In practice, the names used for each phase, as well as the number of phases and the way activities are apportioned to phases, can be expected to differ from those used in the Noble Path, as there is no universally accepted standard for IT project management (and, in any case, one approach is unlikely to fit all projects). Consequently, you may need to adapt the Path by mapping Path phase names, artifact names, and so on, to those used on your project. The phase names used in the Path are as follows:

- Initiation: Make the business case for the project. Work also begins on the user experience and on architectural proof of concepts.
- Discovery: Conduct investigation leading to an understanding of the solution's desired behaviour.<sup>2</sup> Requirements analysis peaks during this phase but never disappears entirely. During this phase, architectural proof of concepts are also constructed.
- **Construction**: Complete the analysis and design, code, integrate, and test the software. (On iterative projects, these activities are performed for each iteration within the phase.) Design and coding appear in all phases, but peak during this phase.

<sup>&</sup>lt;sup>2</sup>This definition for "discovery" is derived from *Object Solutions: Managing the Object-Oriented Project* by Grady Booch (Pearson Education, 1995), as quoted by Brian Lyons in the Number Six Software PowerPoint presentation "Three Key Features." In Booch's usage, the term refers to an activity that may occur in any phase but peaks early; in the Noble Path, it is used to name the phase during which most of this activity occurs.

- Final V & V: Perform final testing before the product or service is transitioned into production. (While final testing occurs in this phase, testing activities may occur throughout the SDLC, for example, before design or as a replacement for it.)
- Closeout: Manage and coordinate deployment into production and close the IT project.

# Adapting the Noble Path

The analysis steps and documentation listed in the Noble Path are meant to be used as a checklist of items for the BA to consider as the project progresses; the intention is not to prescribe all of these items for every project. A number of parameters will vary depending on the nature of the project and the methodology used to manage it. These include the following:

- The number of life cycle phases and their names.
- The number of iterations in each phase.
- The duration (time box) of each iteration.
- The distribution of activities over the project life cycle.
- The amount and type of documentation produced.
- The amount of rework expected. (Iterative processes, in contrast to waterfall processes, are based on the expectation of rework.)

The relative emphasis placed on each step in the Path (and the other parameters listed in the previous paragraph) varies according to the type of life cycle approach being used. Life cycles may be described as definitive or empirical. Definitive life cycles are well-defined processes. To adapt the Noble Path to definitive life cycles, map Path steps and artifacts to those used in the life cycle. Use the Noble Path as a complement to the methodology, adding in those Path steps not detailed in your current process, if they are appropriate for the project.

Empirical approaches are less defined and adapt quickly to circumstances; they are characterized by minimal analysis and documentation. Factors favouring empirical approaches include volatile requirements, experimental technology, and small teams and projects for which the customer requires results quickly. When adapting the Path to empirical life cycles, use Path steps and artifacts as a checklist but implement only those items that are essential for the project. (An example of an essential step is the creation of architectural models.) When adapting the Path for an agile approach, use the following guidelines<sup>3</sup>:

- Short iterations (for example, two-week sprints).
- Many iterations.

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- Minimal requirements analysis and documentation, except as necessary to minimize risk and address architectural concerns.
- Frequent replanning.
- Constant collaboration.
- Continuous testing.
- No baselining of requirements for the purposes of change management.<sup>4</sup>
- The requirements may be changed at any time by the product owner as long as they are not being implemented.

As described earlier, the Path presumes an iterative, incremental process. To adapt the Path for a waterfall process, apply the following constraints:

- The number of iterations in each phase is one.
- All requirements analysis must be complete before design and coding begin.

Project size and complexity also have an impact on the BA role and, consequently, on the implementation of the Noble Path. As project size increases, so does the need for documentation to facilitate communication within the group. As complexity rises, more time must be spent on understanding the problem domain and establishing a solid architecture.

#### How to Use the Tables

Each of the Tables 1.1 through 1.5 describes a phase of the life cycle, focusing on the BA role. Each row in the tables represents one BA activity, described in the first column. (For example, the activity in the third row in Table 1.1 is "Analyze impact on business services and processes.") The row provides an overview of the activity; more detailed descriptions for many of these activities can be found throughout this handbook, such as in the "Meeting Guide" chapter, which provides participant lists and additional questions for the interview.

The BA does not need to execute the activities sequentially from the top to bottom row; in fact, many activities may be carried out in parallel. The second column (Predecessors, Timing) provides guidance regarding when each activity may begin. Use this information

<sup>&</sup>lt;sup>3</sup>A number of these items are listed in the article "What Is Agile Software Development?" by Jim Highsmith in *Crosstalk, the Journal of Defense Software Engineering*, October 2002 issue. See http://www.stsc.hill.af.mil/Crosstalk/2002/10/highsmith.html.

<sup>&</sup>lt;sup>4</sup>There is no point in freezing requirements because there is no investment in a requirement until it is scheduled for an iteration.

initially to plan the timing of activities. (Keep in mind that on iterative projects, many activities will occur repeatedly in the phase—once per iteration.) When you are about to execute the activity, use the column again to verify whether you are truly ready to proceed.

The third column (Input Documents) lists artifacts that are required for the activity. Use the information in this column to prepare documentation packages for participants to review prior to meetings. Many of these inputs are described in more detail elsewhere in this handbook, either in the BA Toolkit or the Templates chapter. Artifacts marked "UML (extended)" in this and the next column are either part of the UML standard or a valid extension of it.<sup>5</sup> (An example of a valid extension to the UML is the Worker modeling element.) RUP readers please note that the use-case *descriptions* that appear in these columns are referred to in RUP as use-case *specifications*.<sup>6</sup> Where the term *model* appears in these columns, it refers to any abstractions and representations of a system or aspect of a system and includes diagrams, modeling elements, and related textual documentation. For example, the system use-case model includes system use-case textual descriptions.

The fourth column (Deliverables) describes artifacts produced as a result of the activity. Use the information in this column when building meeting agendas so that the agenda may be directed toward the creation of the specified deliverables. Use the column, also, when creating your Work Plan of BA activities over the course of the project; the column helps identify when each deliverable will be produced or updated. Some of the deliverables are referred to as "interim." This is meant to convey that the document is updated at that point; it is a draft but has not been finalized. On a non-agile project, documents described as "baselined" are saved at that point in the process so that changes may be evaluated against them later. They may be frozen at the same time (depending on the project and methodology), in order to indicate that subsequent changes must be subjected to a change-management process. On agile projects, however, the requirements (if they exist) often are not baselined; furthermore, they may be changed at any time without undergoing a change-management process as long as they are not being implemented. The column also notes where some of the deliverables are indicated as finalized or signed off. Here, as elsewhere, expect particulars to vary by methodology and by project.

The fifth column (Interview Planning, Questions) summarizes key questions used by the BA during interviews with stakeholders. Where appropriate, the reader is directed to the

<sup>&</sup>lt;sup>5</sup>Role Maps are listed under the UML heading, since they represent a limited form of a UML usecase diagram (i.e., one only depicting actors and their relationships to each other).

<sup>&</sup>lt;sup>6</sup>I have deviated from the RUP term in order to avoid confusion over the design implication of the term *specification* as it is used in this book.

Meeting Guide chapter. In that chapter, the reader will find more detailed guidance, a more comprehensive list of BA questions, and a detailed mapping of specific questions to specific deliverables.

#### **Initiation Phase**

#### ITIL Service Life Cycle Phase: Service Strategy7

The objectives of the Initiation phase are to develop the business case for the project, establish project and product scope, and to explore solutions, including the preliminary architecture. (The prototyping effort during Initiation should be risk-driven and limited to gaining confidence that a solution is possible.) The BA assists the project manager by identifying stakeholders, business services and processes, and IT services impacted by the project (see Table 1.1). By the end of this phase, key functionality is identified—such as key user tasks and IT services. When a non-agile process is used, these requirements are baselined and subsequent changes to scope are managed in a controlled manner using a changemanagement process.

#### **Discovery Phase**

#### ITIL Service Life Cycle Phase: Service Design

The main objective of the Discovery phase is to understand the solution's desired behaviour and baseline the architecture (see Table 1.2). This and the previous phase are the key phases for the BA. Requirements analysis peaks during this phase. (In iterative processes, analysis continues throughout the life cycle; in waterfall processes, it is completed in this phase.) Some user tasks are selected for development during this phase in order to demonstrate architectural proof of concepts. The Discovery phase corresponds to one aspect of the ITIL Service Life Cycle phase, Service Design, which deals with the development of the requirements. (The Construction phase that follows corresponds to the other aspect of Service Design—the development of technical design specifications.)

<sup>&</sup>lt;sup>7</sup>The activities in the Initiation phase correspond to planning and the first steps of analysis as described in the itSMF® publication, *Service Agreements – A Management Guide* (itSMF-NL, Benyon and Johnston, 2006).

| Objective  | Predecessors,<br>Timing   | Input<br>Documents   | Deliverables  | Interview Planning,<br>Questions   |
|--|---|--|---|--|
| Kick-off<br>meeting; identify<br>opportunities<br>and challenges | At start of project,<br>to identify main<br>issues, costs, and<br>possible benefits;<br>redo as necessary | Change request<br><i>ITIL:</i><br>Initial RFC<br>(Request For<br>Change <sup>8</sup> ) | <ul> <li>Pareto chart</li> <li>Cause-and-effect graph</li> <li>Interim cost-benefit analysis (ROI,<sup>9</sup> payback period<sup>10</sup>)</li> <li><i>ITIL:</i> Interim BIA (Business Impact Analysis)</li> </ul> | <ul> <li>Refer to the "Identify<br/>Opportunities and Challenges"<br/>section in the Meeting Guide for<br/>a more comprehensive list of<br/>questions. Key questions include:</li> <li>What are the major problems<br/>you are experiencing?</li> <li>How often do they occur?</li> <li>What opportunities are we<br/>missing?</li> <li>What are the costs and benefits<br/>of a change?</li> <li>What are the risks?</li> </ul>   |
| Identify<br>stakeholders<br>and interests                        | A request for a<br>change has been<br>made, triggering<br>the project                                     | Initial<br>business case<br><i>ITIL:</i><br>High-level<br>RFC(s)                       | Vision<br>Document:<br>Problem<br>Statement<br>Problem<br>Position<br>Statement<br>Stakeholders<br>and Interests<br>Table<br>Objectives<br>Features   | <ul> <li>Refer to the "Identify Stakeholders<br/>and Interests" section in the<br/>Meeting Guide for a more<br/>comprehensive list of questions.<br/>Key questions include:</li> <li>Who will be affected by the<br/>success or failure of the solution?</li> <li>Who are the users?</li> <li>Who is the customer?</li> <li>Who will sign off on the<br/>solution?</li> <li>What is each stakeholder's<br/>interest (an addressed need or<br/>opportunity) in the solution?</li> </ul> |

 Table 1.1
 Initiation Phase

| Objective  | Predecessors,<br>Timing                               | Input<br>Documents  | Deliverables   | Interview Planning,<br>Questions   |
|--|---|---|--|--|
| Analyze impact<br>on business<br>services and<br>processes | Stakeholders and<br>interests have<br>been identified | Stakeholders and<br>Interests Table<br>UML<br>(extended) <sup>11</sup> :<br>As-Is business<br>use-case model<br>ITIL:<br>CMS<br>(Configuration<br>Management<br>System)<br>Business<br>Services<br>Catalogue<br>Technical<br>Services<br>Catalogue <sup>12</sup><br>Existing<br>S(L)As <sup>13</sup><br>(Service Level<br>Agreements) | <ul> <li>Interim BIA</li> <li>Impact of proposed changes on business services (BRD)</li> <li><i>UML (extended):</i></li> <li>To-Be business use-case diagrams, business use case, actors and business use-case descriptions <i>Note:</i> <ul> <li>A business use-case descriptions (referred to in RUP as a business use-case specification) defines the interaction across the business boundary and is usually expressed using a text narrative. (See the Business Use-Case Description Template in the Templates chapter.) The text may be augmented with an activity diagram with one partition for the business and one for each actor.<sup>14</sup></li> </ul> </li> </ul> | <ul> <li>Refer to the "Analyze Impact on<br/>Business Services and Processes"<br/>section in the Meeting Guide for<br/>a more comprehensive list of<br/>questions. Key questions include:</li> <li>What existing business services<br/>and end-to-end processes will<br/>be affected by this project?</li> <li>What is the gap between what<br/>is required and what currently<br/>exists?</li> <li>What new business services or<br/>processes will be introduced by<br/>this project?</li> <li>For each identified service or<br/>process, what is the expected<br/>impact of the change on the<br/>business area and on other<br/>services and components?</li> </ul> |

| Objective                                    | Predecessors,<br>Timing  | Input<br>Documents  | Deliverables  | Interview Planning,<br>Questions  |
|--|--|---|---|---|
|  |  |   | Alternatives<br>to UML:<br>Interim business<br>perspective<br>DFDs (Data<br>Flow Diagrams)<br>ITIL:<br>Interim business<br>S(L)Rs<br>(Service Level<br>Requirements)<br>Updates to<br>Business Service<br>Portfolio |   |
| Business Impact<br>Analysis:<br>Analyze risk | Analyze risk at<br>the start of each<br>iteration; reassess<br>regularly | <ul> <li>Vision<br/>Document<sup>15</sup></li> <li>Interim BIA<br/>(Business<br/>Impact<br/>Analysis)</li> <li>Impact of<br/>proposed<br/>changes on<br/>business<br/>services (BRD)</li> </ul> | <ul> <li>Interim Risk<br/>Analysis (see<br/>BRD template<br/>in the<br/>Templates<br/>chapter)</li> <li>ITTL:</li> <li>Interim BIA</li> <li>Interim Risk<br/>Analysis</li> </ul>                                    | <ul> <li>Meet with business and technical stakeholders. Refer to the "Analyze Risk" section in the Meeting Guide for a more comprehensive list of questions. Key questions include:</li> <li>Are there any threats that could have a negative impact on the outcome of this project?</li> <li>Are there any desirable events (opportunities) that would have a positive impact?</li> <li>For each identified risk:</li> <li>What is the likelihood it will occur?</li> <li>What is the impact on the business if it occurs?</li> <li>What is the best strategy for dealing with this risk?</li> </ul> |

| Objective  | Predecessors,<br>Timing  | Input<br>Documents   | Deliverables  | Interview Planning,<br>Questions  |
|--|--|--|---|---|
| Requirements<br>Management:<br>Setup and<br>planning   | Initial cost benefit,<br>BIA reviewed;<br>approval to<br>proceed   | <ul> <li>Vision<br/>Document</li> <li><i>ITIL:</i></li> <li>BIA</li> </ul>   | <ul> <li>Requirements<br/>Work Plan</li> <li>Requirements<br/>attributes table<br/>templates</li> <li>Requirements<br/>traceability<br/>matrix<br/>templates</li> <li><i>ITIL:</i></li> <li>CMS<br/>(Configuration<br/>Management<br/>System)<br/>framework,<sup>16</sup><br/>updates to<br/>Service Portfolio</li> </ul> | <ul> <li>Meet with the project manager<br/>and team leads. Refer to the<br/>"Requirements Management—<br/>Setup and Planning" section in<br/>the Meeting Guide for a more<br/>comprehensive list of questions.<br/>Key questions include:</li> <li>What questions must the<br/>requirements-management<br/>process be able to answer?</li> <li>What level of requirements<br/>tracking is appropriate?</li> <li>What facts need to be<br/>documented about each<br/>requirement?</li> </ul>   |
| Requirements<br>Management:<br>Update<br>requirement<br>attributes and<br>traceability<br>matrices with<br>information<br>about features<br>and business<br>services | <ul> <li>Requirements<br/>traceability<br/>matrix has<br/>been set up</li> <li>Requirements<br/>attribute table<br/>has been set up</li> </ul> | <ul> <li>Vision<br/>Document</li> <li>Overview<br/>of business<br/>services<sup>17</sup></li> <li>UML (extended):</li> <li>Business<br/>use-case<br/>diagrams</li> <li>Business<br/>use cases</li> <li>Actors</li> <li>Business<br/>use-case<br/>descriptions</li> <li>Business<br/>use-case<br/>documents</li> <li>ITIL:</li> <li>BIA</li> <li>RFCs, Business<br/>Service<br/>Portfolio<sup>18</sup></li> </ul> | Updates to<br>requirements<br>attributes table<br>and traceability<br>matrix<br><i>ITIL:</i><br>• Updates for<br>Service<br>Portfolio,<br>S(L)Rs, CMS   | Meet with stakeholders and team<br>members to review and update<br>requirements attributes and the<br>relationships between new or<br>changed requirements and other<br>artifacts and Configuration Items.<br>For each feature or service, use<br>the requirements tables as a guide<br>to questions and to document<br>responses. Questions for all<br>requirements include:<br>Who is the author?<br>Who is responsible for it?<br>How will we verify that it is<br>supported in the final product?<br>How likely is it to change over<br>time? |

| Objective   | Predecessors,<br>Timing  | Input<br>Documents  | Deliverables   | Interview Planning,<br>Questions   |
|---|--|---|--|--|
| Define To-Be<br>internal workflow<br>for end-to-end<br>business processes | Business services<br>impacted by the<br>change have<br>been identified | <ul> <li>Impact of<br/>proposed<br/>changes on<br/>business<br/>services (see<br/>BRD template)</li> <li>UML (extended):</li> <li>Business<br/>use-case<br/>diagrams</li> <li>Business<br/>use cases</li> <li>Actors</li> <li>Business<br/>use-case<br/>descriptions</li> <li>ITIL:</li> <li>Business<br/>Service Portfolio</li> <li>BIA</li> </ul> | <ul> <li>Business<br/>process cross-<br/>functional<br/>workflow</li> <li>UML (extended):</li> <li>Business<br/>use-case<br/>realizations<br/>(A business<br/>use-case<br/>realization is<br/>a description<br/>that includes<br/>internal<br/>workflow and<br/>is usually<br/>expressed<br/>visually using<br/>activity<br/>diagrams.)</li> <li>Alternatives<br/>to UML:</li> <li>Text, BPD</li> <li>ITIL:</li> <li>Interim S(L)Rs</li> </ul> | <ul> <li>Refer to the "Define Internal<br/>Workflow for End-to-End Business<br/>Processes" section in the Meeting<br/>Guide for a more comprehensive<br/>list of questions. Key questions<br/>for each process include:</li> <li>What is the current (As-Is)<br/>workflow (if applicable)?</li> <li>What is the desired (To-Be)<br/>workflow?</li> <li>Which participant carries out<br/>each activity in the workflow?</li> </ul> |

#### 12 Chapter 1 • Overview of BA Activities Throughout the Life Cycle

| Objective      | Predecessors,<br>Timing  | Input<br>Documents   | Deliverables   | Interview Planning,<br>Questions  |
|----------------|--|--|--|---|
| Describe users | Impact on<br>business-process<br>workflow has<br>been analyzed | <ul> <li>Stakeholders<br/>and Interests<br/>Table</li> <li>Business<br/>process model:<br/>participants<br/>(actors),<br/>workflow</li> <li>User profile</li> <li>UML (extended):</li> <li>To-Be business<br/>use-case model</li> <li>Role Map<sup>19</sup> (if<br/>there is an<br/>existing one)</li> <li>Alternatives<br/>to UML:</li> <li>DFD (Data<br/>Flow Diagram)</li> <li>Updated BPD<br/>(Business<br/>Process<br/>Diagram)</li> <li>ITIL:</li> <li>CMS<sup>20</sup></li> </ul> | User profile <sup>21</sup><br><i>UML:</i><br>■ Role Map<br><i>ITTL:</i><br>■ Updates to<br>user Cls<br>(Configuration<br>Items) by CMS <sup>22</sup> | <ul> <li>Refer to the "Describe Users" section in the Meeting Guide for a more comprehensive list of questions. Key questions include:</li> <li>Which of the business process participants (business actors and workers) will be direct users of the system?</li> <li>Who will receive messages or reports from the system?</li> <li>Which external computer systems will the system communicate with?</li> <li>Is there any overlap between the roles of the various user groups?</li> </ul> |

| Objective  | Predecessors,<br>Timing  | Input<br>Documents   | Deliverables  | Interview Planning,<br>Questions   |
|--|--|--|---|--|
| ldentify user tasks                                    | Impact on<br>business<br>process<br>workflow has<br>been analyzed  | <ul> <li>Business<br/>process model:<br/>Cross-<br/>functional<br/>workflow</li> <li>Existing IT<br/>services model</li> <li><i>UML (extended):</i></li> <li>To-Be business<br/>use-case model</li> <li>As-Is system<br/>use-case model</li> <li><i>ITIL:</i></li> <li>RFCs (Requests<br/>for Change)</li> <li>Business S(L)Rs</li> <li>Technical<br/>Service<br/>Catalogue</li> </ul> | Functional<br>requirements:<br>User tasks<br>UML:<br>System use-case<br>diagrams<br>System<br>use cases<br>Actors<br>Actors<br>System use-case<br>briefs<br>(short textual<br>descriptions)<br>Alternatives to<br>the UML:<br>DFDs<br>ITIL:<br>Interim IT<br>S(L)Rs<br>RFCs <sup>23</sup> | <ul> <li>Review workflow of each end-to-<br/>end business process (business<br/>use-case). Refer to the "Identify<br/>User Tasks" section in the Meeting<br/>Guide for a more comprehensive<br/>list of questions. Key questions<br/>include:</li> <li>Which tasks involve the IT<br/>system?</li> <li>What is the best way to group<br/>the automated steps into tasks<br/>that can be accomplished by<br/>one user in one session?</li> <li>What menu options would you<br/>like to see?</li> <li>What electronic transactions<br/>must the system be able to<br/>process?</li> </ul>  |
| Requirements<br>Management:<br>Monitor<br>requirements | <ul> <li>Requirements<br/>attributes table<br/>(or equivalent)<br/>has been set up</li> <li>Performed<br/>whenever<br/>requirements<br/>are identified<br/>or changed</li> </ul> | New or changed<br>requirements<br><i>UML:</i><br>System use-case<br>diagrams <sup>24</sup><br>System<br>use cases<br>Actors<br>System use-case<br>briefs<br><i>ITIL:</i><br>RFCs, interim<br>IT S(L)Rs, CMS  | <ul> <li>Requirements<br/>attributes table</li> <li>Requirements<br/>traceability<br/>matrix</li> <li><i>ITIL:</i></li> <li>Updates for<br/>Service<br/>Portfolio,<br/>S(L)Rs, CMS</li> </ul>   | <ul> <li>Meet with stakeholders and team members to review and update requirements attributes and the relationships between new or changed requirements and other artifacts and Configuration Items. For each user task (system use case), use the requirements table as a guide to questions and to document responses. For example:</li> <li>Who will be responsible for ensuring that the requirements for this user task (system use case) are delivered as requested?</li> <li>What methods will be used to verify that the solution meets the requirements (tests, walkthroughs, UAT [User Acceptance Testing])?</li> <li>What business services or processes (business use cases) does this user task support?</li> </ul> |

| Objective  | Predecessors,<br>Timing  | Input<br>Documents  | Deliverables   | Interview Planning,<br>Questions   |
|--|--|---|--|--|
| Static Modeling:<br>Define business<br>concepts, objects,<br>and rules | Perform in<br>parallel with<br>dynamic<br>modeling of IT<br>services. As<br>business nouns<br>are introduced,<br>elicit and<br>document<br>definitions<br>and rules. | <ul> <li>Business process model</li> <li>UML (extended):</li> <li>Business use-case model:<br/>Business use cases, business actors and workers, business use-case diagrams, business use-case descriptions, business use-case realizations</li> <li>System use-case model: System use cases, actors, Role Map, system use-case diagrams, system use-case briefs</li> <li>Activity diagrams</li> <li>Alternatives to UML:</li> <li>DFDs</li> <li>BPDs</li> <li>Flowcharts</li> </ul> | <ul> <li>Business rules</li> <li>Data dictionary</li> <li>UML:</li> <li>Entity classes</li> <li>Business-<br/>perspective<br/>class diagrams</li> <li>Alternatives<br/>to the UML:</li> <li>Business-<br/>perspective<br/>ERDs (Entity<br/>Relationship<br/>Diagrams)</li> </ul> | <ul> <li>Refer to the "Define Business<br/>Concepts, Objects, and Rules"<br/>section in the Meeting Guide for<br/>a more comprehensive list of<br/>questions. Key questions include:</li> <li>What are the primary people,<br/>transactions, products, and<br/>services that the business needs<br/>to track with the aid of the<br/>software system?</li> <li>For each entity (class) included in<br/>the model, ask stakeholders:</li> <li>Briefly explain the term</li> <li>Provide a typical example</li> <li>What type of information<br/>(attributes) does the business<br/>track about it?</li> <li>Does the business need to link<br/>it to any other business objects<br/>and, if so, how many of each<br/>type?</li> </ul> |

| Objective  | Predecessors,<br>Timing  | Input<br>Documents  | Deliverables   | Interview Planning,<br>Questions   |
|--|--|---|--|--|
| Define<br>non-functional<br>business service<br>level requirements | May occur at<br>any time   | <ul> <li>Vision<br/>Document,<br/>features,<br/>existing<br/>requirements</li> <li>UML (extended):</li> <li>Business<br/>use-case model</li> <li>ITIL:</li> <li>Business<br/>Service Portfolio</li> <li>Interim S(L)Rs</li> </ul>   | <ul> <li>Interim<br/>non-functional<br/>requirements</li> <li><i>ITTL:</i></li> <li>Interim<br/>business SLRs</li> <li>Interim updates<br/>to Service<br/>Pipeline</li> </ul>  | <ul> <li>Refer to the "Define Non-Functional<br/>SLRs" section in the Meeting<br/>Guide for a more comprehensive<br/>list of questions. Key questions<br/>include:</li> <li>What volume of<br/>transactions/customers must<br/>be accommodated?</li> <li>How available must the<br/>business services be? 24/7?</li> <li>What are the security<br/>requirements?</li> <li>Are there any accessibility<br/>guidelines that apply?</li> </ul>  |
| Investigate<br>solutions/early<br>design                           | <ul> <li>Impact on<br/>business<br/>services and<br/>processes has<br/>been analyzed</li> <li>Impacted IT<br/>services have<br/>been identified</li> </ul> | <ul> <li>Vision<br/>Document</li> <li>Features</li> <li>Mid-level<br/>functional<br/>requirements</li> <li>Architectural<br/>documents:<br/>Enterprise<br/>architecture,<br/>business<br/>architecture,<br/>product line<br/>architecture,<br/>information<br/>system<br/>architecture</li> <li><i>UML (extended):</i></li> <li>Business<br/>use-case model</li> <li>System use-case<br/>model</li> <li><i>ITIL:</i></li> <li>S(L)Rs</li> </ul> | <ul> <li>UI prototypes</li> <li>Proof of<br/>concept<br/>prototypes</li> <li>Design plan</li> <li>Prototypes<br/>created during<br/>this stage are<br/>likely to be<br/>disposed of later<br/>in the project.</li> <li>Architectural<br/>work is largely<br/>paper-based,<br/>including<br/>sketches of<br/>communications,<br/>basic large-scale<br/>interactions, and<br/>division of labour<br/>across systems.</li> <li>Design activities<br/>during this phase<br/>focus on develop-<br/>ing a design plan.</li> <li>(The design plan<br/>describes the<br/>design approach<br/>and identifies<br/>design artifacts<br/>that may be<br/>leveraged.<sup>25</sup>)</li> </ul> | If a COTS or Service Provider<br>solution is contemplated, meet<br>with stakeholders and vendor<br>or provider. If an internal or<br>customized solution is planned,<br>work with the technical team on<br>high-priority or high-risk use<br>cases at this time; review result-<br>ing design specifications and so<br>on to ensure requirements are<br>supported. Refer to the checklist<br>"Selecting Solution Providers" in<br>the Tips and Checklists chapter for<br>suggested selection criteria. |
| Objective                                 | Predecessors,<br>Timing   | Input<br>Documents  | Deliverables   | Interview Planning,<br>Questions  |
|---|---|---|--|---|
| QA: Plan tests<br>(support role)          | Impacted IT<br>Services have<br>been identified   | <ul> <li>UML</li> <li>System use-case model</li> <li>ITIL:</li> <li>S(L)Rs</li> <li>Service Pipeline</li> </ul>   | Support the QA<br>team in the<br>development of:<br>Master<br>test plan<br>High-value<br>test cases  |   |
| Review and<br>sign off on<br>requirements | <ul> <li>Walkthroughs:</li> <li>At regular<br/>intervals, as<br/>artifacts<br/>become<br/>available</li> <li>Sign-off:</li> <li>Requirements<br/>may be signed<br/>off iteratively,<br/>as they are<br/>developed</li> <li>OR</li> <li>One big<br/>sign-off is<br/>performed at<br/>the end of the<br/>phase</li> </ul> | Any changed<br>requirements<br>artifacts:<br>Vision<br>Document<br>Risk analysis<br>Features<br>Business<br>services/<br>processes<br>User<br>requirements<br>(tasks<br>identified)<br>Requirements<br>attributes<br>tables and<br>traceability<br>matrices<br>Non-<br>functional<br>requirements<br>UML (extended):<br>Business<br>use-case<br>model and<br>documents<br>System use-case<br>model and<br>documents<br>System use-case<br>model and<br>documents<br>Role Map<br>Class diagrams<br>Alternatives<br>to UML:<br>Interim<br>functional<br>decomposition,<br>DFD, BPD, ERD | <ul> <li>Walkthroughs:</li> <li>Verified<br/>requirements<br/>documents</li> <li>Sign-off:<br/>On waterfall<br/>projects, the<br/>following items<br/>are baselined and<br/>finalized; on<br/>iterative projects,<br/>requirements are<br/>subject to change<br/>at any time as<br/>long as they are<br/>not being<br/>implemented.</li> <li>Vision<br/>Document</li> <li>Risk analysis</li> <li>Feature</li> <li>Business<br/>services/<br/>processes</li> <li>User<br/>requirements<br/>(tasks identified)</li> <li>Requirements<br/>attributes<br/>tables and<br/>traceability<br/>matrices</li> <li>Non-functional<br/>requirements<br/>Work Plan</li> </ul> | <ul> <li>Meet with business stakeholders,<br/>developers, QA, and the project<br/>manager to review requirements.<br/>For a compete list of questions<br/>see the "Review Meeting" sec-<br/>tion in the Meeting Guide. Key<br/>questions include:</li> <li>Are the requirements complete,<br/>correct, realistic, testable, and<br/>within scope?</li> <li>Has all the necessary<br/>documentation been created<br/>or updated? Class diagrams?<br/>Traceability tables?<br/>Requirements attributes<br/>tables?</li> </ul> |

| Objective                                 | Predecessors,<br>Timing | Input<br>Documents   | Deliverables   | Interview Planning,<br>Questions |
|---|-------------------------|--|--|----------------------------------|
| Review and<br>sign off on<br>requirements |                         | <ul> <li><i>ITIL:</i></li> <li>RFC (initial request for change)</li> <li>Interim Service (Level) Requirements</li> </ul> | <ul> <li>UML (extended):</li> <li>Business<br/>use-case model</li> <li>System<br/>use-case model</li> <li>Role map</li> <li>Key business<br/>class diagrams</li> <li>Alternatives<br/>to UML:</li> <li>Functional<br/>decomposition<br/>BPD, DFD, ERD</li> <li>ITIL:<br/>BIA, S(L)Rs, RFCs,<br/>CMS updates</li> </ul> |                                  |

<sup>8</sup>In ITIL, RFCs may originate from a number of sources, such as the IT and Marketing departments. In either case, the analysis should begin with the business impact. An example of a marketing-initiated RFC is a request to add or modify a business service. The implication of (and reason for) placing this type of request as an RFC is to place it under Change Management so that it can be properly monitored and controlled. Eventually, an RFC of this type will lead to lower-level RFCs that initiate changes to IT configuration items, such as programs, databases, and hardware units.

<sup>9</sup>ROI stands for Return on Investment. Other metrics, such as IRR (Internal Rate of Return) may also be used.

<sup>10</sup>Payback period is the measure of the time it will take to pay off the initial investment.

<sup>11</sup>Artifacts marked "Extended UML" are either part of the UML standard or a valid extension of it.

<sup>12</sup>The Business Service Catalogue consists of active and approved services and the "relations with departments and processes that depend on the service" (Foundations of ITIL Service Management, based on ITIL V3, p. 194) and contains policies, service level arrangements, and so on. The ITIL process governing this step is Service Catalogue Management.

 $^{13}$ Use existing SLAs in performing a gap analysis. Also please note that, as described earlier, the parentheses in S(L)A and S(L)R are used to indicate that the term refers to any type of service level requirement or agreement (both functional and non-functional).

<sup>14</sup>Augmentation of text with an activity diagram is recommended for complex use cases where the flows connect to each other in complex ways.

<sup>15</sup>This document will evolve over time. The input Vision Document used at this point is an early iteration of the artifact.

<sup>16</sup>The CMS (Configuration Management System) tracks CIs (Configuration Items) and their relationships to each other. Configuration standards, including requirements configuration, are often defined for a department or business and all projects are expected to comply with it. The senior BA should meet with the PM and leads to review and plan the types and levels of requirements to be tracked, what requirements attributes will be included in the CMS, and how these will be traced to other CIs.

<sup>17</sup>See the section "Impact of Proposed Changes on Business Services and Processes" of the BRD in the Templates chapter.

<sup>18</sup>The Business Service Portfolio consists of the Business Service Pipeline (services in development), Business Service Catalogue (current services), and Retired Services. New business services identified by the BA should be documented in the pipeline.

<sup>19</sup>*Role Map* is not a UML term; it is a limited form of a use-case diagram popularized by Larry Constantine, containing only actors and their relationships to each other. See the "Role Map" section of the BA Toolkit chapter for more on Role Maps.

<sup>20</sup>The CMS can provide information about users and their links to other CIs if the CMDB is set up accordingly (see footnote 16).

<sup>21</sup>See the "Actors" section of the BRD in the Templates chapter.

<sup>22</sup>Customers, users, suppliers, and other stakeholders may be treated as CIs (Configuration Items). Doing so allows their relationship to IT services (and system use cases) to be tracked by the CMS (Configuration Management Systems) so that the stakeholders impacted by a change can be easily identified.

<sup>23</sup>RFCs generated at this point include requests for changes to IT services (and their related CIs).

<sup>24</sup>Although the term *system use case* is not part of the UML, system use-case diagrams are classified as such in this handbook because they conform to standard UML use-case diagrams.

<sup>25</sup>These guidelines are sourced from an e-mail from Chris Reynolds.

| Objective                                    | Predecessors,<br>Timing  | Input<br>Documents | Deliverables  | Interview Questions  |
|--|--|--------------------|---|--|
| Business Impact<br>Analysis: Analyze<br>risk | Analyze risk at<br>the start of each<br>iteration; reassess<br>regularly | Vision Document    | Interim Risk<br>Analysis (see<br>BRD template<br>in the Templates<br>chapter) | Meet with business and technical<br>stakeholders. Refer to the "Analyze<br>Risk" section in the Meeting Guide<br>for a more comprehensive list of<br>questions. Key questions include: |
|  |  |                    | ITIL:<br>Interim BIA  | Are there any threats that<br>could have a negative impact<br>on the outcome of this project?  |
|  |  |                    |   | Are there any desirable events<br>(opportunities) that would<br>have a positive impact?  |
|  |  |                    |   | For each identified risk:  |
|  |  |                    |   | What is the likelihood it will<br>occur?   |
|  |  |                    |   | What is the impact on the<br>business if it occurs?  |
|  |  |                    |   | What is the best strategy for<br>dealing with this risk?   |

 Table 1.2
 Discovery Phase

| Objective   | Predecessors,<br>Timing   | Input<br>Documents   | Deliverables  | Interview Questions   |
|---|---|--|---|---|
| Plan IT service<br>analysis and<br>implementation | <ul> <li>Impact on<br/>business<br/>services and<br/>processes has<br/>been analyzed</li> <li>IT services have<br/>been identified</li> </ul> | <ul> <li>Functional<br/>requirements<br/>(features, user<br/>tasks)</li> <li>Non-<br/>functional<br/>requirements</li> <li>Requirements<br/>Work Plan</li> <li>UML:</li> <li>System use-case<br/>model and<br/>documentation</li> <li>Role Map</li> <li>ITIL:</li> <li>S(L)Rs</li> <li>Schedule of<br/>Changes</li> <li>Service Portfolio</li> </ul> | Updated Project<br>Plan,<br>Requirements<br>Work Plan<br><i>ITIL:</i><br>Interim updates<br>to SOC (Schedule<br>of Changes) | <ul> <li>Meet with the project manager to advise on the mapping of requirements to project phases and iterations</li> <li>During which phase and iteration will each functional requirement and non-functional requirement be elaborated? When will it be implemented?</li> <li>Are there any elements that we should implement in order to mitigate risk? For example, should we build proof of concepts of new technology components?</li> <li>If your project follows the use-case approach, direct the above questions toward system use cases and their flow:</li> <li>What system use cases and flows (basic, alternate, exception) will be described during this phase? What will wait until the Construction phase?</li> <li>During which phase and iteration will each system use cases that we should implement in order to mitigate risk? For example, should we have and iteration will be implemented?</li> <li>Are there any system use cases that we should implement in order to mitigate risk? For example, should we have and iteration will be implemented?</li> <li>Are there any system use cases that we should implement in order to mitigate risk? For example, should we build proof of concepts for system use cases that use new technology components?</li> </ul> |

| Objective                            | Predecessors,<br>Timing  | Input<br>Documents  | Deliverables  | Interview Questions   |
|--------------------------------------|--|---|---|---|
| Gather detailed<br>user requirements | <ul> <li>User tasks<br/>(within<br/>functional<br/>requirements),<br/>IT services<br/>have been<br/>identified</li> <li>UML:</li> <li>System<br/>use cases have<br/>been identified</li> </ul> | <ul> <li>Project Plan</li> <li>Business<br/>process models,<br/>high-level user<br/>requirements</li> <li>UML<br/>(extended):</li> <li>Business<br/>use-case<br/>realizations</li> <li>System<br/>use cases</li> <li>Actors</li> <li>Role Map</li> <li>System use-case<br/>diagrams</li> <li>System use-case<br/>briefs<sup>26</sup><br/>(A use-case<br/>brief is a short<br/>paragraph<br/>describing the<br/>use case.)</li> <li>Alternatives<br/>to UML:</li> <li>BPDs</li> <li>DFDs</li> <li>ITIL:</li> <li>RFCs</li> <li>S(L)Rs</li> </ul> | Interim user<br>requirements<br>UML:<br>System<br>use-case<br>descriptions<br>Note: A system<br>use-case<br>description<br>(referred to<br>in RUP as a<br>use-case<br>specification)<br>defines the<br>interaction<br>between actors<br>and the<br>business and is<br>usually<br>expressed<br>using a text<br>narrative. (See<br>the System<br>Use-Case<br>Description<br>Template in<br>the Templates<br>chapter.) The<br>text may be<br>augmented<br>with an activity<br>diagram with<br>one partition<br>for the system<br>and one for<br>each actor. <sup>27</sup><br>ITTL:<br>Interim S(L)Rs | <ul> <li>Meet with stakeholders to discuss user requirements. Refer to the "Gather Detailed User Requirements" section in the Meeting Guide for a more comprehensive list of questions. Key questions for each user task (system use case) include:</li> <li>What event triggers the interaction?</li> <li>What is the net effect of a successful interaction?</li> <li>Describe a typical, successful interaction.</li> <li>Is there any other way each step in the interaction could play out?</li> <li>At what points during the interaction?</li> </ul> |

| Objective  | Predecessors,<br>Timing  | Input<br>Documents   | Deliverables  | Interview Questions  |
|--|--|--|---|--|
| Static modeling:<br>Define business<br>concepts, objects,<br>and rules | Perform in<br>parallel with<br>dynamic<br>modeling of IT<br>services. As<br>business nouns<br>are introduced,<br>elicit and<br>document<br>definitions<br>and rules. | <ul> <li>UML:</li> <li>System use-case model: System use cases, actors, Role Map, system use-case diagrams, system use-case descriptions</li> <li>Alternatives to UML:</li> <li>DFDs</li> <li>BPDs</li> <li>Flowcharts</li> </ul>  | <ul> <li>Business rules</li> <li>Data dictionary</li> <li>UML:</li> <li>Entity classes</li> <li>Business-<br/>perspective<br/>class diagrams</li> <li>Alternatives<br/>to UML:</li> <li>Business-<br/>perspective<br/>ERDs</li> </ul>   | <ul> <li>Refer to the "Define Business<br/>Concepts, Objects, and Rules"<br/>section in the Meeting Guide for<br/>a more comprehensive list of<br/>questions. Key questions include:</li> <li>What are the primary people,<br/>transactions, products, and<br/>services that the business<br/>needs to track with the aid<br/>of the software system?</li> <li>For each entity (class) included in<br/>the model, ask stakeholders:</li> <li>Briefly explain the term.</li> <li>Provide a typical example.</li> <li>What type of information<br/>(attributes) does the business<br/>track about it?</li> <li>Does the business need to link<br/>it to any other business objects<br/>and, if so, how many of each<br/>type?</li> </ul> |
| Requirements<br>Management:<br>Reuse user<br>requirements              | <ul> <li>After user tasks<br/>and users have<br/>been identified</li> <li>Review<br/>periodically<br/>as user<br/>requirements<br/>are elaborated</li> </ul>         | <ul> <li>User<br/>requirements</li> <li>Business rules</li> <li>UML:</li> <li>System use-case<br/>model: System<br/>use cases,<br/>actors, system<br/>use-case<br/>diagrams,<br/>system use-case<br/>descriptions</li> <li>ITTL:</li> <li>Service Portfolio</li> <li>S(L)Rs</li> </ul> | <ul> <li>Updated user requirements</li> <li>Business rules</li> <li>UML:</li> <li>Updated system use-case model: Included use cases, extending use cases, generalized use cases and their base use cases, system use-case diagrams, system use-case descriptions</li> <li>ITTL:</li> <li>Interim updates for Service Portfolio, S(L)Rs</li> </ul> | <ul> <li>Meet with team members to review user requirements (system use-case model) and find opportunities for reuse. Refer to the "Reuse User Requirements" section in the Meeting Guide for list of questions. Questions include:</li> <li>Do any requirements appear more than once in the documentation?</li> <li>Do they include any sub-goals that have already been documented (for example, as included use cases)?</li> <li>Are any existing static modeling rules relevant to this user task?</li> </ul>   |

| Objective  | Predecessors,<br>Timing  | Input<br>Documents  | Deliverables  | Interview Questions   |
|--|--|---|---|---|
| Analyze the life<br>cycle of key<br>business objects   | A business object<br>has been<br>identified that<br>is key to the<br>business area.  | <ul> <li>User<br/>requirements</li> <li>Static model</li> <li>UML<br/>(extended):</li> <li>Business<br/>use-case model<br/>(diagrams<br/>and text)</li> <li>System<br/>use-case model</li> <li>System<br/>use-case briefs</li> <li>Role Map</li> <li>Entity classes<br/>and class<br/>diagrams</li> </ul> | <ul> <li>State diagrams/<br/>state charts</li> <li>Static model</li> <li>UML:</li> <li>State-machine<br/>(Harel<br/>statechart)<br/>diagrams</li> <li>Updates to<br/>entity classes<br/>and class<br/>diagrams</li> <li>Alternatives<br/>to UML:</li> <li>State transition<br/>tables</li> <li>Updates to data<br/>model</li> </ul> | <ul> <li>Refer to the "Analyze the Life Cycle of Business Objects" section in the Meeting Guide for a more comprehensive list of questions. Questions include:</li> <li>Is there a business object (or objects)—such as a transaction, incident, artifact, product, or service—that is key to the business process?</li> <li>Are there any business objects whose status must be tracked by the business area?</li> <li>For each key business object:</li> <li>What statuses can it have?</li> <li>Describe the life cycle of the object, starting from the time it becomes known to the business.</li> <li>What triggers the transition from one status to another?</li> </ul> |
| Requirements<br>Management:<br>Monitor<br>requirements | <ul> <li>Requirements<br/>attributes table<br/>(or equivalent)<br/>has been set up</li> <li>Performed<br/>whenever<br/>requirements<br/>are identified<br/>or changed</li> </ul> | New or changed<br>requirements<br>UML:<br>System<br>use-case model<br>ITIL:<br>RFCs, interim<br>IT S(L)Rs, CMS  | <ul> <li>Requirements<br/>attributes table</li> <li>Requirements<br/>traceability<br/>matrix</li> <li><i>ITIL:</i></li> <li>Updates for<br/>Service<br/>Portfolio,<br/>S(L)Rs, CMS</li> </ul>   | Meet with stakeholders and team<br>members to review and update<br>requirements attributes, the<br>relationships between new or<br>changed requirements and other<br>artifacts, and Configuration Items.  |

| Objective  | Predecessors,<br>Timing  | Input<br>Documents   | Deliverables  | Interview Questions   |
|--|--------------------------|--|---|---|
| Define<br>non-functional IT<br>service level<br>requirements <sup>28</sup> | May occur<br>at any time | Features, existing<br>requirements<br>UML:<br>System<br>use-case model<br>ITTL:<br>IT Service<br>Portfolio<br>Interim S(L)Rs | Non-functional IT<br>requirements<br>(quality attributes)<br><i>ITIL:</i><br>Interim IT SLRs<br>Interim updates<br>to service<br>pipeline | <ul> <li>Refer to the "Define Non-Functional<br/>SLRs" section in the Meeting<br/>Guide for a more comprehensive<br/>list of questions. Key questions<br/>include:</li> <li>What volume of<br/>transactions/customers must<br/>be accommodated?</li> <li>How available must the IT<br/>services be? 24/7?</li> <li>What are the security<br/>requirements?</li> <li>Are there any accessibility<br/>guidelines that apply?</li> </ul> |

| Objective   | Predecessors,<br>Timing                      | Input<br>Documents   | Deliverables   | Interview Questions  |
|---|--|--|--|--|
| Service Validation<br>and Testing <sup>29</sup> :<br>Review test plans<br>and scripts | QA has prepared<br>test plans and<br>scripts | <ul> <li>Test Strategy</li> <li>Test Plan</li> <li>Test Scripts</li> <li>Requirements<br/>Work Plan</li> <li>Functional<br/>requirements</li> <li>Non-functional<br/>requirements</li> <li>UML:</li> <li>System<br/>use-case model<br/>and documents</li> <li>ITIL:</li> <li>S(L)Rs</li> <li>Service<br/>Catalogue<br/>(pipeline)</li> </ul> | Updates to Test<br>Strategy, Test<br>Plan, and Test<br>Scripts | <ul> <li>Review test plan and test scripts with QA team:</li> <li>Will the testing ensure that the solution does what the client expects it to?</li> <li>Is every user task (system use case) and scenario (flow) covered in the test plan?</li> <li>Do the expected test results conform to the user requirements (system use case)?</li> <li>Will the testing ensure that the solution is "fit for use" (performs well according to specified terms)?</li> <li>Do test plans include testing of service level targets, usability, and accessibility requirements?</li> <li>Are there tests for service level guarantees with respect to availability, volume, continuity, and security?</li> <li>Are there tests to verify whether suppliers and processes comply with industry standards and guidelines?</li> <li>Does the plan include appropriate regression testing (tests to ensure that services that were not supposed to have changed remain unaffected by the solution)?</li> </ul> |

| Objective                                 | Predecessors,<br>Timing   | Input<br>Documents  | Deliverables  | Interview Questions   |
|---|---|---|---|---|
| Review and<br>sign off on<br>requirements | <ul> <li>Walkthroughs:</li> <li>At regular<br/>intervals, as<br/>artifacts<br/>become<br/>available</li> <li>Sign-off:</li> <li>Requirements<br/>may be signed<br/>off iteratively,<br/>as they are<br/>developed</li> <li>OR</li> <li>One big<br/>sign-off is<br/>performed at<br/>the end of the<br/>phase</li> </ul> | Any changed<br>requirements<br>artifacts:<br>Vision<br>Document<br>Risk analysis<br>Features<br>Business<br>services/<br>processes<br>User<br>requirements<br>(tasks identi-<br>fied)<br>Requirements<br>attributes<br>tables and<br>traceability<br>matrices<br>Non-<br>functional<br>requirements<br><i>UML</i><br>(extended):<br>Business<br>use-case<br>model<br>System<br>use-case model<br>Role Map<br>Class diagrams | <ul> <li>Walkthroughs:</li> <li>Verified<br/>requirements<br/>documents</li> <li>Sign-off:<br/>On waterfall<br/>projects, the<br/>following items<br/>are baselined and<br/>finalized; on<br/>iterative projects,<br/>requirements are<br/>subject to change<br/>at any time as<br/>long as they are<br/>not being<br/>implemented.</li> <li>Risk analysis</li> <li>User<br/>requirements<br/>(details)</li> <li>Requirements<br/>attributes<br/>tables and<br/>traceability<br/>matrix</li> <li>Non-functional<br/>requirements<br/>Work Plan</li> </ul> | <ul> <li>Meet with business stakeholders, developers, QA, and the project manager to review requirements. For a compete list of questions see the "Review Meeting" section in the Meeting Guide. Key questions include:</li> <li>Are the requirements complete, correct, realistic, testable, and within scope?</li> <li>Have all the necessary documentation and modeling elements been created or updated? Classes? Traceability tables?</li> </ul> |

| Objective                                 | Predecessors,<br>Timing | Input<br>Documents   | Deliverables  | Interview Questions |
|---|-------------------------|--|---|---------------------|
| Review and<br>sign off on<br>requirements |                         | Alternatives<br>to UML:<br>Interim<br>functional<br>decomposition,<br>DFD, BPD, ERD<br>ITTL:<br>RFC (initial<br>Request for<br>Change)<br>Interim Service<br>(Level)<br>Requirements | <ul> <li>UML:</li> <li>System<br/>use-case model<br/>(system<br/>use-case<br/>diagrams,<br/>modeling<br/>elements, and<br/>descriptions)</li> <li>Class diagrams</li> <li>Entity classes<sup>30</sup></li> <li>State-machine<br/>diagrams</li> <li>Alternatives<br/>to UML:</li> <li>Finalized or<br/>baselined<br/>functional<br/>decomposition<br/>BPD, DFD, ERD,<br/>state transition<br/>diagrams</li> <li>ITTL:</li> <li>Finalized or<br/>baselined BIA,<br/>s(L)Rs, RFCs,<br/>CMS updates,<br/>Service Design<br/>Package,<br/>Service Model,<br/>Process<br/>Interface<br/>Definition</li> </ul> |                     |

| Objective   | Predecessors,<br>Timing  | Input<br>Documents  | Deliverables   | Interview Questions  |
|---|--|---|--|--|
| Review design   | Selected user<br>requirements<br>(system use-case<br>flows) have been<br>verified or signed<br>off <sup>31</sup> | <ul> <li>UI prototypes</li> <li>Proof of<br/>concepts</li> <li>Other design<br/>specifications</li> <li>Requirements<br/>traceability<br/>matrix</li> <li>UML:</li> <li>Sequence<br/>diagrams,<br/>technical class<br/>diagrams,<br/>communication<br/>diagrams</li> <li>Alternatives<br/>to UML:</li> <li>Design DFDs,<br/>ERDs</li> </ul> | Verified UI<br>prototypes, proof<br>of concepts,<br>other design<br>specifications<br><i>UML:</i><br>• Verified<br>sequence<br>diagrams, class<br>diagrams,<br>communication<br>diagrams | <ul> <li>Some requirements (system use cases) may move into design and development at this point.</li> <li>Participate in structured walk-throughs with the technical team to review UIs (User Interfaces), prototypes, proof of concepts, and so on as they become available to ensure the requirements are supported. For example, reviewing a UI:</li> <li>Does the interface support the user requirements documented in the corresponding system use case?</li> <li>Are all alternate and exception flows supported by the UI?</li> <li>Is the sequence of steps the same in the UI as in the user requirements (use case)?</li> <li>Does each requirement targeted for this iteration trace forward to a design item?</li> </ul> |
| Evaluation <sup>32</sup> :<br>Assess the results<br>of each iteration | End of each<br>iteration   | <ul> <li>Test reports</li> <li>Project Plan<br/>(iteration plan)</li> <li>Risk list</li> <li>List of defects</li> <li><i>ITIL:</i></li> <li>Service<br/>Acceptance<br/>Criteria (SAC)</li> <li>Incident<br/>Management<br/>reports</li> </ul>   | Evaluation report  | <ul> <li>Meet with project manager, team, and customer to evaluate the performance of any changes. (On an iterative project, these may include implementation of some of the requirements.) For a list of questions, see the "Assess the Results of an Iteration" section in the Meeting Guide. Questions include:</li> <li>Did the change create any unintended effects?</li> <li>Have the targeted scenarios been implemented?</li> <li>Have the risks been eliminated or mitigated?</li> </ul>  |

<sup>26</sup>Use-case briefs should be two to six sentences in length. For more on use-case briefs, see *Writing Effective Use Cases* by Alistair Cockburn (Addison-Wesley Professional, 2000), p. 38.

<sup>27</sup>Augmentation of text with an activity diagram is recommended for complex use cases where the flows connect to each other in complex ways.

<sup>28</sup>Please note that in this handbook, when the words "service level" qualify a noun, they are not hyphenated, despite the book's practice of hyphenating other two-word qualifiers. As explained in the Introduction, this exception was made to conform with the spelling used in ITIL publications.

<sup>29</sup>In ITIL V3, Service Validation and Testing is listed as a process under Service Transition.

<sup>30</sup>Entity classes only are listed, as these are the responsibility of the BA.

<sup>31</sup>The degree to which the user requirements (system use cases) must be approved before design begins depends on how iterative the process is. In a highly iterative process, user requirements (system use cases) and design items, such as UI prototypes, are developed over a number of iterations; in a non-iterative process, the use cases are all signed off before any design is done.

<sup>32</sup>Evaluation is categorized by ITIL as a process within Service Transition. This step focuses on the BA contribution to the process.

#### **Construction Phase**

#### ITIL Service Life Cycle Phase: Service Design

The main objective of this phase is to finish the analysis and design, code, integrate, and test the software (see Table 1.3). On iteratively developed projects, these activities appear in all phases, including Discovery, but peak during this phase. Also on such projects, the remaining requirements are gathered during each iteration for the user interactions (system use-case flows) selected for that iteration.

The creation of design specifications and the code that occurs during construction is included as part of ITIL Service Design.

#### Final V & V Phase

#### ITIL Service Life Cycle Phase: Service Transition

The main objective of this phase is to perform final testing before the product or service is transitioned into production (see Table 1.4). The BA assists by reviewing test plans and ensuring that all requirements have been tested. (While final testing occurs in this phase, testing activities may occur throughout the life cycle, for example, before design or as a replacement for it. Also, see "Testing Throughout the Life Cycle with the Service V-Model" in the Tips and Checklists chapter of this book for a graphic that summarizes the steps in delivering a service capability and relates them to corresponding testing activities.)

Testing is included in the ITIL Service Life Cycle phase: Service Transition (specifically, the Service Validation and Testing process).

| Objective                                    | Predecessors,<br>Timing  | Input  | Deliverables  | Interview Questions   |
|--|--|--|---|---|
| Business Impact<br>Analysis: Analyze<br>risk | Analyze risk at<br>the start of each<br>iteration; reassess<br>regularly | <ul> <li>Risk analysis</li> <li>Project Plan</li> <li>Design<br/>specifications</li> <li><i>ITIL:</i></li> <li>Schedule<br/>of Changes</li> <li>RFCs</li> <li>BIA</li> </ul> | <ul> <li>Risk Analysis<br/>(see BRD<br/>template)</li> <li><i>ITIL:</i></li> <li>Interim BIA</li> </ul> | <ul> <li>Meet with business and technical stakeholders. Refer to the "Analyze Risk" section in the Meeting Guide for a more comprehensive list of questions. Key questions include:</li> <li>Are there any threats that could have a negative impact on the outcome of this project?</li> <li>Are there any desirable events (opportunities) that would have a positive impact?</li> <li>For each identified risk:</li> <li>What is the likelihood it will occur?</li> <li>What is the impact on the business if it occurs?</li> <li>What is the best strategy for dealing with this risk?</li> </ul> |

 Table 1.3
 Construction Phase

| Objective                             | Predecessors,<br>Timing   | Input   | Deliverables   | Interview Questions  |
|---------------------------------------|---|---|--|--|
| Gather remaining<br>user requirements | Perform during<br>each iteration,<br>for user tasks<br>(system use cases)<br>selected for<br>further analysis<br>and/or<br>implementation | <ul> <li>Project Plan</li> <li>Business<br/>Process<br/>Models</li> <li>High-level user<br/>requirements<br/>(user tasks<br/>identified)</li> <li>UML<br/>(extended):</li> <li>Business<br/>use-case<br/>workflows<br/>(text and/or<br/>activity<br/>diagrams)</li> <li>System<br/>use-case model</li> <li>System<br/>use-case briefs</li> <li>Role Map</li> <li>ITIL:</li> <li>RFCs, S(L)Rs</li> </ul> | <ul> <li>Interim user requirements</li> <li>UML:</li> <li>Remaining system use-case descriptions and flows</li> <li>ITIL:</li> <li>Interim S(L)Rs, RFCs</li> </ul>   | Gather any remaining requirements<br>for the user interaction (use-case<br>flows) selected for the iteration<br>at the start of the iteration. Refer<br>to the "Gather Detailed User<br>Requirements" section in the<br>Meeting Guide for a list of<br>questions.  |
| Gather Service<br>Desk requirements   | At any time but<br>must be complete<br>before product or<br>service is put into<br>production   | <ul> <li><i>ITIL:</i></li> <li>Services<br/>Support Model</li> <li>IT Service<br/>Continuity plan</li> <li>Business<br/>Continuity Plan<br/>(BCP)</li> </ul>  | <ul> <li>Non-functional<br/>Service Level<br/>requirements</li> <li>ITTL:</li> <li>Services<br/>Support Model</li> <li>Service Desk<br/>procedures</li> <li>Incident<br/>escalation<br/>procedures</li> <li>SLRs</li> <li>UML:</li> <li>Role Map<br/>(Service Desk<br/>Agent actors)</li> <li>System<br/>use-case model</li> </ul> | <ul> <li>Refer to the "Gather Service Desk<br/>Requirements" section in the<br/>Meeting Guide for a more com-<br/>prehensive list of questions. Key<br/>questions include:</li> <li>What new (or revised) types of<br/>incidents and service requests<br/>will the Service Desk have to<br/>contend with due to the<br/>changes?</li> <li>What are the known errors?</li> <li>How many incidents and events<br/>must the system be able to<br/>handle per hour/month/day?</li> </ul> |

| Objective                                 | Predecessors,<br>Timing   | Input   | Deliverables   | Interview Questions  |
|---|---|---|--|--|
| Review and<br>sign-off of<br>requirements | <ul> <li>Conduct<br/>walkthroughs<br/>regularly to<br/>validate<br/>requirements<br/>discovered<br/>during this<br/>phase.</li> <li>Sign off at<br/>scheduled<br/>points during<br/>each iteration<br/>requirements<br/>or in one<br/>sign-off before<br/>design begins.</li> </ul> | <ul> <li>Changed<br/>functional and<br/>non-functional<br/>requirements</li> <li>Requirements<br/>attributes<br/>tables and<br/>traceability<br/>matrices</li> <li>Requirements<br/>Work Plan</li> <li>UML:</li> <li>System<br/>use-case<br/>model, static<br/>model (classes,<br/>class diagrams),<br/>state-machine<br/>diagrams</li> <li>ITTL:</li> <li>RFCs, S(L)Rs,<br/>CMS, SOC<br/>(Schedule of<br/>Changes), PSO<br/>(Projected<br/>Service<br/>Outages)</li> </ul> | <ul> <li>After<br/>Walkthrough:</li> <li>Verified<br/>requirements<br/>documents and<br/>plans</li> <li>After Gate<br/>Review:<br/>On waterfall<br/>projects, the<br/>following items<br/>are baselined and<br/>finalized; on<br/>iterative projects,<br/>requirements are<br/>subject to change<br/>at any time as<br/>long as they are<br/>not being<br/>implemented.</li> <li>Functional and<br/>non-functional<br/>requirements</li> <li>UML:</li> <li>System<br/>use-case model</li> <li>Static model<br/>(classes)</li> <li>State-machine<br/>diagrams</li> <li>ITIL:</li> <li>Approved RFCs,<br/>new or changed<br/>services, Cls,<br/>assets</li> <li>Updated<br/>Schedule of<br/>Changes</li> <li>Finalized S(L)Rs,<br/>updates to<br/>CMS, Service<br/>Design Package<br/>(Service Model,<br/>Process<br/>Interface<br/>Definition)</li> </ul> | <ul> <li>Meet with business stakeholders, developers, QA, and the project manager to review requirements. For a compete list of questions see the "Review Meeting" section in the Meeting Guide. Key questions include:</li> <li>Are the requirements complete, correct, realistic, testable, and within scope?</li> <li>Have operational requirements been considered? Capacity, stress, availability, bandwidth?</li> <li>Have the needs of the Service Desk been considered?</li> </ul> |

| Objective                                | Predecessors,<br>Timing  | Input  | Deliverables   | Interview Questions   |
|--|--|--|--|---|
| Review design                            | Requirements for<br>selected design<br>items have been<br>signed off | <ul> <li>UI prototypes</li> <li>Proof of<br/>concepts</li> <li>Other design<br/>specifications</li> <li>UML:</li> <li>Sequence or<br/>Communication<br/>diagrams<sup>33</sup></li> <li>Class diagrams</li> <li>Alternatives<br/>to UML:</li> <li>Technical-<br/>perspective<br/>DFDs, structure<br/>charts, context<br/>diagram</li> </ul> | <ul> <li>Verified UI<br/>prototypes,<br/>proof of<br/>concepts</li> <li>Other design<br/>specifications<br/>verified</li> <li>UML:</li> <li>Verified<br/>Sequence or<br/>Communication<br/>diagrams</li> <li>Class diagrams</li> <li>Alternatives to<br/>UML:</li> <li>Technical-<br/>perspective<br/>DFDs, structure<br/>charts, context<br/>diagram</li> </ul> | <ul> <li>Review design for user tasks<br/>(system use cases) that are to be<br/>implemented in this iteration/phase.</li> <li>Participate in structured walk-<br/>throughs with the technical team<br/>to review UIs (User Interfaces),<br/>prototypes, proof of concepts, and<br/>so on as they become available<br/>For example, reviewing a UI:</li> <li>Does the interface support the<br/>user requirements (system use<br/>case)?</li> <li>Are all possible scenarios<br/>(alternate and exception flows)<br/>supported by the UI?</li> <li>Is the sequence of steps the<br/>same in the UI as in the user<br/>requirements (system use case)?</li> </ul> |
| Plan User<br>Acceptance<br>Testing (UAT) |  | User<br>requirements<br>UML:<br>System<br>use-case model<br>Existing test<br>plan<br>ITIL:<br>RFCs, S(L)Rs,<br>SOC (Schedule<br>of Changes)  | UAT<br>(User Acceptance<br>Testing) test plan  | <ul> <li>Meet with business stakeholders, the PM, and QA team:</li> <li>What will be the acceptance criteria?</li> <li>Who will perform the UAT?</li> <li>Will a formal or informal UAT process be used?<sup>34</sup></li> <li>What user tasks (system use cases) will be included in the UAT?</li> <li>Are the expected test results in line with user requirements (system use cases)?</li> </ul>   |

#### 34 Chapter 1 Overview of BA Activities Throughout the Life Cycle

| Objective   | Predecessors,<br>Timing  | Input  | Deliverables   | Interview Questions   |
|---|--|--|--|---|
| Service Validation<br>and Testing <sup>35</sup> :<br>Review test plans<br>and scripts | QA has prepared<br>test plans and<br>scripts   | <ul> <li>Test strategy</li> <li>Test plan</li> <li>Test scripts</li> <li>Requirements<br/>Work Plan</li> <li>Functional<br/>requirements</li> <li>Non-functional<br/>requirements</li> <li>UML:</li> <li>System<br/>use-case model<br/>(diagrams and<br/>text)</li> <li>ITIL:</li> <li>S(L)Rs</li> <li>Service<br/>Catalogue<br/>(pipeline)</li> </ul> | Updates to test<br>strategy, test<br>plan, test scripts                                | <ul> <li>Review test plan and test scripts<br/>with QA team. See corresponding<br/>activity in Discovery phase for<br/>questions. Questions include:</li> <li>Is every user task (system use<br/>case) and scenario (flow) covered<br/>in the test plan?</li> <li>Do the expected test results<br/>conform to the user requirements<br/>(system use case)?</li> <li>Will the testing ensure that the<br/>solution is "fit for use" (performs<br/>well according to specified<br/>terms)?</li> </ul> |
| Plan user training  | <ul> <li>User roles have<br/>been identified</li> <li>User roles have<br/>been mapped<br/>to services</li> </ul> | <ul> <li>User profile</li> <li>Business<br/>process model</li> <li>UML<br/>(extended):</li> <li>Role Map</li> <li>System<br/>use-case model<br/>and descriptions</li> <li>Business<br/>use-case model</li> <li>Alternative<br/>to UML:</li> <li>Business-<br/>perspective<br/>DFDs</li> </ul>  | <ul> <li>End-user<br/>training plan</li> <li>Service Desk<br/>training plan</li> </ul> | <ul> <li>Who will be responsible for training users?</li> <li>Have all user groups been considered in the user training plan?</li> <li>For each user group, have training needs been considered for each user task accessed by the group?</li> <li>Does training include integration with the business process, including steps carried out manually and using external systems?</li> <li>Does the training plan address the needs of the Service Desk?</li> </ul>                                  |

| Objective   | Predecessors,<br>Timing  | Input  | Deliverables      | Interview Questions   |  |  |
|---|--------------------------|--|-------------------|---|--|--|
| Evaluation <sup>36</sup> :<br>Assess the results<br>of each iteration | End of each<br>iteration | Test reports<br><i>ITIL:</i><br>SAC (Service<br>Acceptance<br>Criteria)<br>Incident<br>Management<br>reports | Evaluation report | <ul> <li>Meet with project manager, team, and customer to evaluate the performance of any changes. (On an iterative project, these may include implementation of some of the requirements.) For a list of questions, see the "Assess the Results of an Iteration" section in the Meeting Guide. Questions include:</li> <li>Did the change create any unintended effects?</li> <li>Have the targeted scenarios been implemented?</li> <li>Have the risks been eliminated or mitigated?</li> </ul> |  |  |

<sup>33</sup>These two diagrams are semantically equivalent.

<sup>34</sup>In a formal UAT, test scripts and expected results are defined in detail. With informal UAT, only test objectives are predefined, with details left up to the tester.

<sup>35</sup>In ITIL V3, Service Validation and Testing is listed as a process under Service Transition.

<sup>36</sup>Evaluation is categorized by ITIL as a process within Service Transition. This step focuses on the BA contribution to the process.

### **Closeout Phase**

#### ITIL Service Life Cycle Phase: Service Transition

The purpose of this phase is to manage and coordinate the processes, systems, and functions required for the deployment of a release into production and end project activities. Table 1.5 focuses the BA perspective leading up to and following the release.

This phase corresponds to the ITIL Service Life Cycle phase, Service Transition. (However, Service Validation and Testing, a process of Service Transition, has been included in the previous Final V & V phase.)

| Objective                                    | Predecessors,<br>Timing  | Input  | Deliverables                           | Interview Questions   |
|--|--|--|--|---|
| Business Impact<br>Analysis: Analyze<br>risk | Analyze risk at<br>the start of each<br>iteration; reassess<br>regularly | <ul> <li>Risk analysis</li> <li>Project Plan</li> <li>Design<br/>specifications</li> <li><i>ITIL:</i></li> <li>Schedule<br/>of Changes</li> <li>RFCs</li> <li>BIA</li> </ul> | Risk Analysis<br>(see BRD<br>template) | <ul> <li>Meet with business and technical stakeholders. Refer to the "Analyze Risk" section in the Meeting Guide for a more comprehensive list of questions. Key questions include:</li> <li>Are there any threats that could have a negative impact on the outcome of this project?</li> <li>Are there any desirable events (opportunities) that would have a positive impact?</li> <li>For each identified risk:</li> <li>What is the likelihood it will occur?</li> <li>What is the impact on the business if it occurs?</li> <li>What is the best strategy for dealing with this risk?</li> </ul> |

Table 1.4Final V & V Phase

| Objective   | Predecessors,<br>Timing  | Input   | Deliverables   | Interview Questions   |
|---|--|---|--|---|
| Review and<br>sign-off of<br>non-functional<br>test results | <ul> <li>Conduct<br/>reviews<br/>regularly to<br/>review test<br/>results</li> <li>Sign off on the<br/>tests at the<br/>end of testing<br/>and before<br/>changes are<br/>made or moved<br/>to production</li> </ul> | <ul> <li>Functional<br/>requirements</li> <li>Requirements<br/>traceability<br/>matrices</li> <li>Test plan</li> <li>UML:</li> <li>System<br/>use-case model</li> <li>Static model<br/>(class<br/>diagrams),<br/>state-machine<br/>diagrams</li> <li>Use-case<br/>scenario test<br/>scripts</li> <li>ITTL:</li> <li>RFCs, S(L)Rs,<br/>updates to<br/>CMS</li> </ul> | <ul> <li>Documentation<br/>verified or<br/>finalized includes:</li> <li>Changes to<br/>requirements<br/>attributes<br/>tables and<br/>traceability<br/>matrices</li> <li>UML:</li> <li>System use-case<br/>model, static<br/>model (class<br/>diagrams),<br/>state-machine<br/>diagrams</li> <li>ITIL:</li> <li>Approved<br/>RFCs, approved<br/>changes to Cls<br/>and assets,<br/>approved<br/>Schedule of<br/>Changes,<br/>finalized<br/>S(L)Rs, updates<br/>to CMS, Service<br/>Design Package<br/>(service model,<br/>Process<br/>Interface<br/>Definition)</li> </ul> | <ul> <li>Meet with business stakeholders<br/>and QA to review test result:</li> <li>Have all of the functional<br/>changes to services been<br/>tested?</li> <li>Have all the targeted user<br/>tasks (system use cases) and<br/>scenarios been tested?</li> <li>Have all of the business rules<br/>been tested? Have all multiplicity<br/>(cardinality) rules in the static<br/>model been tested?</li> <li>Do actual test results match<br/>expectations?</li> <li>Did any test create unintended<br/>effects?</li> <li>For each failed test, what is the<br/>recommended action? Delay<br/>release until fixed? Workaround?</li> </ul> |

| Objective  | Predecessors,<br>Timing   | Input   | Deliverables                                     | Interview Questions   |
|--|---|---|--|---|
| Review and<br>sign-off of<br>non-functional<br>test results            | <ul> <li>Conduct<br/>reviews<br/>regularly to<br/>review test<br/>results</li> <li>Sign off on the<br/>tests at the<br/>end of testing<br/>and before<br/>changes are<br/>made or moved<br/>to production</li> </ul>        | <ul> <li>Non-functional test results (tests of non-functional SLRs)</li> <li>Non-functional requirements</li> <li>UML:</li> <li>System use-case model</li> <li>Static model (class diagrams), state-machine diagrams</li> <li>Use-case scenario test scripts</li> <li>ITIL:</li> <li>Non-functional SLRs</li> </ul> | Signed-off test<br>results; evaluation<br>report | <ul> <li>Review test results:</li> <li>Have the requirements of the Service Desk been tested?</li> <li>Have operational requirements been tested? Capacity, stress, availability, bandwidth? Usability?</li> <li>Do actual test results match expectations?</li> <li>Did any test create unintended effects?</li> <li>For each failed test, what is the recommended action? Delay release until fixed? Workaround?</li> </ul> |
| Conduct User<br>Acceptance<br>Testing (UAT) and<br>sign off on results | <ul> <li>Functional and<br/>non-functional<br/>testing by QA<br/>team has been<br/>successfully<br/>completed</li> <li>UAT test plan,<br/>process, and<br/>acceptance<br/>criteria have<br/>been agreed<br/>upon</li> </ul> | <ul> <li>UAT test plan</li> <li>UAT acceptance criteria</li> </ul>  | Signed-off UAT<br>test results                   | <ul> <li>Have the criteria for a successful UAT been met?</li> <li>Have non-functional requirements that were part of the UAT test plan been satisfied?</li> <li>Was the agreed-upon UAT process followed?</li> <li>Have the customer and solution providers agreed on acceptable workarounds for non-serious errors?</li> </ul>  |

| Objective                                   | Predecessors,<br>Timing   | Input  | Deliverables               | Interview Questions  |
|---|---|--|----------------------------|--|
| Pre-implementa-<br>tion readiness<br>review | <ul> <li>All changes<br/>have been<br/>implemented<br/>and tested but<br/>not released<br/>into production</li> <li>UAT,<br/>functional, and<br/>non-functional<br/>testing has<br/>been success-<br/>fully completed<br/>and signed off</li> </ul> | <ul> <li>Transition plan</li> <li>Test sign-offs</li> <li>Requirements<br/>traceability<br/>matrices</li> <li>Non-functional<br/>requirements</li> <li><i>ITIL:</i></li> <li>SOC (Schedule<br/>of Changes)</li> <li>PSO (Projected<br/>Service<br/>Outages)</li> <li>S(L)Rs, S(L)As</li> </ul> | Final evaluation<br>report | <ul> <li>Has customer signed off on all changes?</li> <li>Have all requirements been implemented and tested? Can every requirement be traced forward to a test?</li> <li>Review transition plans:</li> <li>Have Service Transition procedures been approved by management?</li> <li>Have technical transition plans been coordinated with the needs of the business?</li> <li>Is there an appropriate plan for readying the Service Desk? Training users?</li> <li>Is there adequate planning for expected operational requirements (expressed in non-functional SLRs) regarding capacity, availability, human resources, and so on?</li> <li>Are there adequate plans for data conversion?</li> <li>Are all requirements (SLRs) covered in agreements with solution provider (SLAs)?</li> </ul> |

 Table 1.5
 Closeout Phase

| Objective   | Predecessors,<br>Timing   | Input             | Deliverables   | Interview Questions  |
|---|---|-------------------|--|--|
| Evaluation: Post-<br>Implementation<br>Review (PIR) | Evaluation: Post-<br>mplementation<br>Review (PIR) Changes have<br>been made oper-<br>ational I lncident<br>Management<br>reports Customer<br>satisfaction<br>reports Critical<br>success factors,<br>KPIs (Key<br>Performance<br>Indicators) | Evaluation report | <ul> <li>Meet with project manager, team, and customer to evaluate the performance of the service change. Key questions include:</li> <li>Did the change create any unintended effects?</li> <li>Did the implemented changes comply with the requirements?</li> <li>Does actual performance match expectations? Does predicted performance match expectations?</li> <li>Have all the targeted scenarios been implemented?</li> </ul> |  |
|   |   |                   |  | <ul> <li>Have the risks been addressed?</li> <li>Have the risks been eliminated or mitigated?</li> </ul>   |
|   |   |                   |  | Have new risks been identified?  |
|   |   |                   |  | Did the changes achieve their<br>business objectives, critical suc-<br>cess factors, KPI targets? For<br>example, has there been a<br>reduction in the number of<br>service interruptions? |

# Placing the IT Project Life Cycle in Perspective: The Spectrum Diagram

An IT project life cycle (such as the one described by the Noble Path in this chapter) is itself part of the larger life cycle of the business initiative; this larger life cycle includes the business planning activities that precede the IT project and the operations support that follows it. Figure 1.2 is an overview diagram that pulls together the end-to-end spectrum of a business initiative, indicating the relationships between business planning, the IT Software Development Life Cycle (SDLC), and the ITIL Service Life Cycle.

The top row in the figure indicates stages along the end-to-end spectrum. During the Plan stage, annual planning occurs; criteria for defining, categorizing, and prioritizing a project are developed; and projects are approved. During the Initiate stage, a business project is begun. During Execute, the proposed changes are realized. During Transition, the solution is made operational. At some point during or after this time, Post-Implementation Review

(PIR) occurs. PIR may not be able to be properly evaluated until a couple of weeks after a change has been put into production and may result in further changes to the system. Once in operation, ongoing support is provided for the solution.

The next row indicates where the IT project SDLC lies within this overall spectrum. The figure indicates that the IT SDLC begins with the spectrum's Initiate stage and ends during the spectrum's Transition phase. (The IT SDLC referred to here is the generic SDLC described in the Noble Path.) As the project closes, Early Life Support occurs—a period of time during which a team is on standby should problems occur, after which the internal IT team signs off on the changes.

The last two rows indicate where ITIL Service Life Cycle phases fit into the overall picture and their correspondence with IT SDLC phases.<sup>37</sup> ITIL Service Strategy overlaps the Plan stage that precedes the IT project, as well as the Initiation SDLC phase that occurs once the project begins. ITIL Service Design covers the SDLC phases of Discovery, Execute. and Final V & V, while ITIL Service Transition overlaps the Closeout SDLC phase, Early Life Support, and the PIR. ITIL Continual Service Improvement (CSI) runs across the entire spectrum.

| Plan                                     | Initiate      | Execute                     |                        |                | Transition                                 |                     | PIR         | Support                    |  |
|--|---------------|-----------------------------|------------------------|----------------|--|---------------------|-------------|----------------------------|--|
| Business<br>Value                        |               | IT Project SDLC Early Ongoi |                        |                |  |                     | ngoing      |                            |  |
| and<br>Alignment                         | Initiation    | Discovery                   | Construction           | Final<br>V & V | Closeout                                   | t Life<br>t Support | Sup<br>Main | Support and<br>Maintanance |  |
| ITIL Se<br>Strat                         | ervice<br>egy |                             | ITIL Service<br>Design |                | ITIL Service ITIL Ser<br>Transition Operat |                     |             | L Service<br>peration      |  |
| ITIL Continual Service Improvement (CSI) |               |                             |                        |                |  |                     |             |                            |  |

Figure 1.2 Spectrum diagram

<sup>&</sup>lt;sup>37</sup>Please note that the figure is a simplification of the correspondence between ITIL Service Life Cycle phases and those of other life cycles, since each of the ITIL Service Life Cycle phases contains ITIL processes that apply at various points throughout a project.

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# MEETING GUIDE



This chapter provides guidelines for meetings that a BA may be required to facilitate or participate in over the course of an IT project. For an overview of where each type of meeting fits into the life cycle, please see the Overview of BA Activities Throughout the Life Cycle chapter in this handbook.

Please note that not every requirements-gathering and verification event needs to be in the form of a group meeting. See the "Requirements Investigation Methods" checklist in the Tips and Checklists chapter for alternatives. The stakeholders, questions, and deliverables that appear in these guidelines apply regardless of which investigation method—or combination of methods—is chosen.

# **Planning for the Meeting**

The following sections contain guidance for the BA regarding the planning of and preparation for meetings, including suggestions on the types of BA meetings to plan for, who to invite, and a standard meeting agenda.

### Checklist: Who to Invite to Requirements Workshops

For more information about those listed in the following Roles and Participant checklists, see Tables 2.1 and 2.2 in this chapter.

#### Roles

- Facilitator
- Executive Sponsor

- Scribe
- Primary Participants
- Advisory Participants
- Observers

#### Participants

- Customers
- Users
- High-Level Management
- Line Management
- Product Champion
- Service Desk Agents
- Executive Sponsor and Approval Boards
- Business Process Owners
- Service Owner
- Service Manager
- Service Level Manager
- Product Manager
- Business Relationship Manager
- Project Manager
- Subject Matter Experts (SMEs)
- Business Architect
- Standards and Guidelines Organizations
- Internal Solution Providers (systems analysts/system architects/developers/vendors/IT service providers)
- External Service Provider organizations
- Testers
- Maintenance Programmers

# Contribution to Meeting by Role and Stakeholder Type

This section describes the roles assigned for the meeting and the contributions sought from each type of stakeholder invited.

### Responsibility by Role

Table 2.1 describes the responsibilities of each role in the meeting.

#### Table 2.1 Responsibility by Role

| Role                  | Responsibility   |  |
|-----------------------|--|--|
| Facilitator           | Runs the meeting. Ensures meeting stays close to the agenda and meets its objectives. Must be seen as neutral. |  |
| Scribe                | Documents results of the meeting.<br>Have speaking and voting rights.  |  |
| Primary Participants  |  |  |
| Advisory Participants | Have speaking rights but no voting rights.   |  |
| Observers             | Do not have speaking or voting rights.   |  |

### Contribution by Stakeholder Type

Table 2.2 describes the contributions made by each type of stakeholder invited to the meeting.

# Types of Meetings That a BA May Be Asked to Participate In<sup>1</sup>

- Scope initiation: Brainstorm opportunities, risks, features.
- Requirements definition.
- Problem Log (PLOG) Resolution: Resolve a problem or issue.
- **Structured walkthrough**: Review a project artifact, such as a section of the BRD.
- **Process modeling, workflow analysis:** Analyze the workflow of a business process.
- Design reviews: Review external design definitions, screen prototypes, etc.
- Business process management: Manage, improve a business process.
- Gate review: Review and sign off on deliverables at specified points in the project.
- Confirmation of agreements.
- **Post-implementation review**: Assess results of a change.

# Facilitated Meeting Work Plan

A Facilitated Meeting Work Plan is a plan of activities to be carried out by the facilitator in order to prepare for and execute a facilitated meeting. The purpose of the Facilitated Meeting Work Plan is to identify all of the activities that a facilitator will need to engage in, in order to be able to estimate effort and resources required for the meeting and consider all the steps necessary for a successful outcome. The purpose of a *standard* (but customizable) Work Plan is to institutionalize lessons learned from previous engagements and entrench best practices—such as proper preparation for the meeting—within an organization.

<sup>&</sup>lt;sup>1</sup>Thanks to Bob Smolkin for the initial draft of this list.

| Stakeholder Type                     | Contribution   |  |  |
|--------------------------------------|--|--|--|
| Customers                            | Provide insight into problems with current service offerings.<br>Know what new services or changes are desirable from the<br>perspective of the person paying for the service.   |  |  |
| Users                                | Ensure that requirements meet the needs of end users of<br>the IT system. Ensure system supports all user tasks (goals)<br>and workflow requirements and is easy to use. Understand<br>day-to-day problems with current system.  |  |  |
| High-Level Management                | Ensures that business objectives (such as increased capacity,<br>reduced costs, and improved efficiencies) are met and that<br>management control, tracking, and reporting requirements<br>are included.   |  |  |
| Line Management (internal users)     | Ensures that solution improves line operations for internal<br>users; concerned with increasing efficiency, performance,<br>throughput, turnaround, and so on of users under their<br>control.   |  |  |
| Product Champion                     | Has broad vision for the change. An agent of change, motivator.  |  |  |
| Service Desk Agents                  | Have first-hand knowledge of customer complaints, interruptions of service, and other problems with current system. Have own requirements whenever a change occurs: new procedures, training, and so on.         Point of escalation for resolving conflicts that arise as service design progresses. Early and continuing involvement of sponsors and the steering group (approval boards) promotes buy-in. |  |  |
| Executive sponsor and steering group |  |  |  |
| Business Process Owners              | Understand problems and issues with current business<br>process. Ensure that IT changes are consistent with the<br>end-to-end business process. Ensure that the proposed<br>process is fit for purpose. Ensure continual improvement<br>of the process and its metrics.  |  |  |
| Service Owner                        | An executive position with hiring and firing authority.<br>Ensures that business objectives (financial, etc.) for the<br>service are addressed and realized.   |  |  |
| Service Manager                      | Ensures tactical, operational needs for the service are met.<br>Responsible for continual service improvement and for<br>evaluating emerging needs of customers.   |  |  |
| Service Level Manager                | Ensures that Service Level Agreements (SLAs) are defined, agreed on, and met. Works with customers and suppliers of services.  |  |  |

 Table 2.2
 Contribution by Stakeholder Type

| Stakeholder Type  | Contribution  |  |  |  |
|---|---|--|--|--|
| Product Manager   | Provides input regarding the impact on the business if the<br>proposed changes are made or not made. Provides insight<br>regarding the impact of the change on existing services.<br>Defines the overall risk profile and costs across lines of service.  |  |  |  |
| Business Relationship Manager   | Provides a consolidated view of costs and risks across<br>customers and contracts. Provides insight into how proposed<br>changes will impact other services currently supplied to<br>customers.   |  |  |  |
| Change Manager  | Responsible for a final step in the approval process—<br>ensuring that the Change Management process is followed.<br>Primarily concerned with protecting the production envi-<br>ronment and ensuring that the change does no harm (i.e.,<br>that change-related incidents are minimized). Reviews a<br>checklist of items to ensure that the sponsor has agreed to<br>the changes, that funding is available, and that resources<br>have been allocated. |  |  |  |
| Project Manager   | Ensures that requirements are within scope of project and<br>well-managed and that the System Development Life Cycle<br>(SDLC) is being properly followed.  |  |  |  |
| SMEs  | Provide deep knowledge in their area of expertise (business, technical, or other).  |  |  |  |
| Business Architects   | Ensure that business standards, guidelines, and so on are<br>being followed and that the changes are consistent with<br>the business model.   |  |  |  |
| Standards and guidelines organizations  | Representatives of (or experts in) standards and guidelines that constrain the project.   |  |  |  |
| Internal Solution Providers (systems analysts/system<br>architects/developers/vendors/IT service providers) | Provide a reality check to ensure that the requirements<br>and requested warranties are realistic and that the<br>requirements are of sufficient quality to be used for desig<br>and coding purposes.   |  |  |  |
| External Service Provider organizations   | Provide a reality check to ensure that the requirements<br>and requested warrantees are realistic and that the<br>requirements are of sufficient quality to be used for design<br>and coding and/or for the selection and customization of<br>an off-the-shelf solution.  |  |  |  |
| Supplier Manager  | Ensures that all contracts with suppliers support the needs<br>of the business and that all suppliers meet their contractual<br>commitments. Ensures that suppliers have acceptable plans<br>for responding to failures of their components.  |  |  |  |

| Stakeholder Type        | Contribution   |  |
|-------------------------|--|--|
| Testers                 | Ensure that requirements are testable. Report on test plans and results.   |  |
| Maintenance Programmers | Have first-hand knowledge of bugs in current system.<br>Ensure that the changes will be maintainable in the future<br>(proper documentation, standards followed, and so on). |  |

#### Prerequisites, Timing Considerations

Create a Facilitated Meeting Work Plan once a need for a facilitated meeting has been identified. (See the previous section, "Types of Meetings," for objectives that might justify a facilitated meeting.) Be aware there may be guidelines, standards, and/or templates in use on the project that constrain the plan.

#### Standard Facilitated Meeting Work Plan

Following is a generic Facilitated Meeting Work Plan. If there is no standard or template for a plan on your project or organization, use this as a basis and customize according to your needs. If your plan uses an existing standard, use the following as a checklist to ensure all activities have been covered.

- 1. Prepare for the meeting.
  - 1.1 Assess meeting readiness.<sup>2</sup>
  - 1.2 Determine the purpose of the meeting.
  - 1.3 Determine the deliverables.
  - 1.4 Create agenda, meeting rules, and expectations.<sup>3</sup>
  - 1.5 Hold briefing sessions.
  - 1.6 Prepare and distribute materials: agenda, ground rules and expectations, input artifacts.
  - 1.7 Set up room.
- 2. Facilitate the meeting.
  - 2.1 Open meeting.
  - 2.2 Conduct meeting.
  - 2.3 Close meeting.
- 3. Follow up.

<sup>&</sup>lt;sup>2</sup>See the next section, "Meeting Readiness Checklist."

<sup>&</sup>lt;sup>3</sup>See "Standard Meeting Agenda," "Facilitated Meeting Rules and Guidelines," and "Facilitated Meeting Expectations" sections in this chapter.

### **Meeting Readiness Checklist**

|   | Is there a vision for this project?   | 🗆 Yes   | 🗆 No |
|---|---|---------|------|
|   | Do the sponsor and users agree on scope? Is consensus possible?   | 🗆 Yes   | 🗆 No |
|   | Will all impacted stakeholders be included in the process?  | 🗆 Yes   | 🗆 No |
|   | Are they committed to the process?  | 🗆 Yes   | 🗆 No |
|   | Is the deadline feasible?   | The Yes | 🗆 No |
| • | Will the participants work well with each other and with the facilitator?   | The Yes | 🗆 No |
| • | Will the participants include people who have long-term experience with the business area and with the IT system? | The Yes | 🗆 No |
|   | Are they open to new ideas?   | The Yes | 🗆 No |
|   | Are they prepared to transfer their knowledge?  | The Yes | 🗆 No |
|   | Will a suitable location for the sessions be made available?  | 🗆 Yes   | 🗆 No |

# **Standard Meeting Agenda**

- 1. Open the session.
  - 1.1 Review administrative items: Schedule, rest rooms, phone calls, ground rules, introductions, etc.
  - 1.2 Review session objectives.
  - 1.3 Review agenda.
  - 1.4 Overview: Explain how we got here, overview of the business area, services, processes impacted by the project.
  - 1.5 Review action items from previous meetings that were due for this session.
- 2. Discuss assumptions.

Review and verify assumptions.

3. Discuss requirements.

Elicit and/or verify requirements. Use meeting deliverables to guide and structure the interview or review. For guidelines specific to each meeting type, see the following sections in this chapter: "Review Meeting (Structured Walkthrough and Gate Review)," "Meeting Objective: (Kick-Off Meeting) Identify Opportunities and Challenges," and so on.

4. Additional items.

Open the floor to additional items not on the agenda.

- 5. Close the session.
  - 5.1 Review meeting minutes and deliverables.
  - 5.2 Review open and outstanding issues. Assign course of action, date, and responsible person for each issue.
  - 5.3 Approval and sign-off.
  - 5.4 Meeting follow-up procedures. Describe how stakeholders will be kept informed after the meeting and how they can contribute after the meeting.
  - 5.6 Next step(s).

### **Facilitated Meeting Rules and Guidelines**

- One speaker at a time.
- One topic at a time.
- Stick to the agenda.
- No side conversations.
- Primary participants or substitutes must be present.
- Open to all ideas (as long as they are on topic).
- All persons are treated equally, regardless of job title.
- No complaint raised without a constructive suggestion for addressing it.
- Participants understand that the users who do the job have the best understanding of that job; the developers have the best understanding of the technology.

# **Facilitated Meeting Expectations**

Participants agree to the following:

- Support the facilitator's role in the project.
- Be honest and open regarding the successes, problems, and risks associated with the current system and the project.
- Do preparatory work, as required, before the meeting, including reading the meeting agenda and input documents distributed prior to the event.
- If unable to attend, to provide a competent substitute.
- Be respectful of others and treat them as peers.
- Obey the rules of the meeting.
- Provide feedback to the facilitator in a timely manner.

### **Approvals Process Expectations**

- An efficient approvals process will be in place that ensures decisions are made within prescribed timeframes.
- Someone will be assigned the authority to make decisions.
- Assistance will be requested in a timely manner if there is a problem getting approvals.
- All participants will support decisions and the team once approvals have been reached.

# Review Meeting (Structured Walkthrough and Gate Review)

A review meeting, as referred to in the following sections, is a meeting held to review requirements artifacts, either periodically, as they are developed, or as part of a Gate Review prior to sign-off. This is also known as *Quality Review*. (For more tips on meetings involving the CAB (Change Advisory Board), please see the Tips and Checklists chapter of this handbook.)

# Prerequisites, Timing Considerations

Walkthroughs:

At regular intervals, as artifacts become available.

#### Sign-offs:

Requirements may be signed off iteratively, as they are developed. In each iteration, the requirements selected for that pass are signed off prior to design and coding. Alternatively, one big sign-off may be performed at the end of requirements gathering with a diverse audience; the BRD is reviewed chapter by chapter with input and sign-off from affected stakeholders.

# Who to Invite

- Customers
- Users
- High-Level Management
- Line Management
- Product Champion
- Service Desk Agents
- Executive Sponsor and Approval Boards
- Business Process Owner
- Service Owner
- Service Level Manager
- Product Manager
- Project Manager
- Change Manager
- Business Relationship Manager
- SMEs
- Business Architect
- Standards and Guidelines Organizations
- Solution Providers (systems analysts/system architects/developers/vendors/IT service providers)
- Supplier Manager
- Testers
- Maintenance Programmers

# **Checklist: Questions for the Interview**

Questions for the client (customers, users, management):

- Does this represent your needs? (Are the requirements correct?)
- Did we miss anything? (Are the requirements complete?)
- Are all possible scenarios covered?
- Do IT services and workflows integrate well with manual and external workflows?
- Has the upstream impact of the change on the business been fully considered?

#### Questions for the developers:

- Can you build to it?
- Are there conflicting requirements?
- What is the downstream impact of the proposed change on technical components?

#### Questions for the testers:

• Can you test to it?

#### *Questions for the PM:*

- Are the requirements in scope?
- Is the project methodology being followed?
- Have all required deliverables been created or updated?
- Have requirements attributes and traceability matrices been updated?
- Have related documents and models been updated?
- Has an approval strategy been defined and is it being followed with respect to agreed-on roles and turnaround for approvals to documents?
- Have all required prior sign-offs occurred?
- Have plans been agreed on up front for managing documentation?
  - Have the roles of author(s), reviewers, approvers, and document owner (the executive who signs off at the end) been assigned to documents?
  - Has a naming convention for documentation been established? What naming convention will be used for version control? How will revision numbers be advanced.<sup>4</sup>
  - How will the requirements be packaged and linked—for example, in the BRD, SRS (Software Requirements Specification), and SLRs (Service Level Requirements), and who approves each of these on the business and supplier side?
- Is someone responsible for ensuring that the change causes minimal disruption to operations? (In organizations with a mature ITIL Change Management process implemented, this role should be filled by the change manager.)

#### Questions for the Supplier Manager:

If there is a Supplier Manager, the BA should ensure that the manager has asked his or her suppliers the following questions; otherwise, the BA should ensure that he or she has addressed these questions directly with suppliers:

- Have the following issues been addressed? If a service isn't working because one of your (supplier's) components is not working:
  - Do we know whom to speak to about the problem?
  - Have response time guarantees been agreed to?
  - Have penalties been agreed to?
  - Is there a contract?
  - Does the contract refer to Service Level Agreements (SLAs)?

<sup>&</sup>lt;sup>4</sup>For example, there may be a standard meaning for each decimal revision number: ".1" for an initial draft, ".5" for reviewed and approved, and ".9" for a draft that is ready for approval by the owner, etc.

Questions for the Product Manager:

- What will be the cross-stream impact of the change on other services?
- What are the implications to the business if we implement the change and if we do not do it?

Questions for the Business Process Owner:

- Do the changes at the IT side mesh well with existing end-to-end business processes?
- Do the changes represent an improvement in the business process?

Questions for the Service Owner:

Do the changes address the business objectives for the service?

Questions for the Service Manager:

Have emerging needs of customers been taken into account?

Questions for the Service Level Manager:

Have SLAs been defined and agreed on (between customers and suppliers)?

Questions for the Change Manager:

- Is there a Change Management process in place and is it being followed?
- Are there plans to minimize the impact of the change on the production environment?

Questions for Standards Bearers (Business Architect, Standards and Guidelines Organizations):

- Do the requirements conform to standards adopted for this business system and for this project (formats, templates, terminology, etc.)? If there is a discrepancy, which one is correct?
- Does the dynamic model (user requirements, system use cases, process model) conform to the static model (class diagrams, data model)?
- Are terms and business rules in the new requirements consistent with current usage?
- Are any requirements redundant (listed in more than one place)?
- Is the requirements documentation maintainable (easy to update)?

#### Questions for Operations:

- Have operational requirements been considered? Capacity, stress, availability, bandwidth? (See the section "Meeting Objective: Define Non-Functional SLRs" in this chapter for more details on what to look for.)
- Have requirements for the Service Desk been considered?

#### Structured Walkthrough Guidelines

- The author of the artifact (or artifacts) under review is the designated owner of the walkthrough and takes charge of booking the room, calling participants, and selecting scenarios with which to test the design.
- Before the session, the owner distributes the artifacts under review to participants; for example, data model.
- The participant list should include users, domain experts (those who understand the business well), and developers.
- The duration of the meeting should be 1<sup>1</sup>/<sub>2</sub> to 2 hours. If you run out of time, schedule a follow-up session.
- The owner explains the process, the artifact under review, and runs the test scenarios through it. The participants should be looking for situations that are inaccurately handled or missing in the artifact.
- Keep egos out of it. Keep the focus on finding flaws in the artifact, not the author.

# Meeting Objective: (Kick-Off Meeting) Identify Opportunities and Challenges

The purpose of this meeting is to brainstorm main issues, problems, and opportunities.

## Prerequisites, Timing Considerations

Perform at start of project. Reconvene as necessary.

#### **Input Documents**

Initial RFC(s) where appropriate.<sup>5</sup>

#### Deliverables

Pareto chart, cause-and-effect graph, interim cost-benefit analysis (net annual benefits, ROI,<sup>6</sup> payback period, etc.)

ITIL:

Interim BIA

<sup>&</sup>lt;sup>5</sup>Projects may begin with an initial request for a change, initiated by the business side or the technical team.

 $<sup>^{6}</sup>$ Return On Investment (ROI) is calculated as (Net Benefits) / (Investment) × 100. Payback period is the number of years until investment is paid off.

#### Who to Invite

- Customers
- Users
- High-Level Management
- Line Management
- Product Champion
- Service Desk Agents
- Executive Sponsor and Approval Boards
- Business Process Owners
- Service Owner
- Service Manager
- Product Manager
- Business Relationship Manager
- Project Manager
- SMEs
- Maintenance Programmers

# **Checklist: Questions for the Interview**

Table 2.3 is a checklist of questions to ask interviewees when brainstorming main issues, problems, and opportunities with business stakeholders and the technical team. The first column lists questions to ask during the interview; the second column identifies the artifacts (and components) that are updated based on their answers.

# Meeting Objective: Identify Stakeholders and Interests

The objective of this meeting is to define the initial scope of the product/solution scope by identifying business and other stakeholders and their interests in the project and the key features they are looking for.

## Prerequisites, Timing Considerations

A request for a change has been made, triggering the project.<sup>7</sup>

## **Input Documents**

- Initial business case (opportunity evaluation)
- ITIL: High-level RFC(s) (Request for Change)

<sup>&</sup>lt;sup>7</sup>For example, the request may have been a high-level RFC from sales and marketing to begin offering a new service.

| Questions   | Where to Document the Answer                     |
|---|--|
| What are the major problems with the way things are now?  | Pareto chart, BIA                                |
| How often do they occur?  |  |
| Why does each problem occur?  | Cause-and-Effect graph                           |
| Is this a root cause or is it, too, caused by something else?                                       |  |
| What is the cost to the business each time this problem occurs?                                     | Cost benefit analysis (BIA), payback period, ROI |
| What are the overall expected costs and savings?  |  |
| What are the annual (or monthly) costs and savings?   |  |
| What opportunities are we missing?  |  |
| What is this lost opportunity costing us?   |  |
| How much business are we losing?  |  |
| What services, products, or features do our customers<br>want that we are not currently delivering? | Cause-and-Effect graph                           |
| □ For each of these, why do they want it?   |  |
| What are they really looking for? (Continue until a root benefit is found.)                         |  |
| What are the risks involved in making the change?<br>In not making the change?                      | Risk Analysis                                    |

 Table 2.3
 Identify Opportunities and Challenges

## Deliverables

Vision Document Subsections:

- Problem Statement
- Problem Position Statement
- Stakeholders and Interest Table
- Objectives
- Features

## Who to Invite

Invite representatives of a broad cross section of business areas and departments that have an interest in the change.

- Customers
- Users
- High-Level Management
- Line Management
- Product Champion
- Service Desk Agents
- Executive Sponsor and Approval Boards
- Business Process Owners
- Service Owner
- Service Manager
- Service Level Manager
- Product Manager
- Business Relationship Manager
- Project Manager
- SMEs
- Business Architect
- Standards and Guidelines Organizations
- Solution Providers (systems analysts/system architects/developers/vendors/IT service providers)
- Testers
- Maintenance programmers

# **Checklist: Questions for the Interview**

Table 2.4 is a checklist of questions to ask interviewees in order to identify project stakeholders and their interests; the second column identifies the artifacts (and components) that are updated based on their answers.

| Questions   | Where to Document the Answer                    |  |
|---|---|--|
| Who will be affected by the success or failure of<br>the solution?  | Stakeholders (Stakeholders and Interests table) |  |
| Who will receive reports and other output from the system?  |   |  |
| □ Who are the users?  |   |  |
| Who is the customer—the buyer of the end product<br>or service?   |   |  |
| Who is the sponsor—the funder of the project?   |   |  |
| Has an approval strategy been defined?  |   |  |
| Who is responsible for ensuring that the implementation<br>of the change causes minimal disruption to operations? |   |  |
| What regulatory bodies and standards must the solution<br>and project comply with?                                |   |  |
| Who will develop the system?  |   |  |
| Who will test the system?   |   |  |
| Who will maintain the system once it is deployed?   |   |  |
| Who will support the users and the system once it is installed (Service Desk, etc.)?                              |   |  |
| Who will market and sell the system?  |   |  |
| Is every affected business unit represented?  |   |  |
| What is each stakeholder's interest (an addressed need<br>or opportunity) in the solution?                        | Interests (Stakeholder and Interests table)     |  |
| What constraints (policies, standards, etc.) does the stakeholder place on the system?                            |   |  |
| What are the most important capabilities you would<br>like to see in the solution?                                | Features (Vision Document)                      |  |
| Prioritize them.  |   |  |

 Table 2.4
 Identify Stakeholders and Interests

# Meeting Objective: Analyze Impact on Business Services and Processes

The objective of this meeting is to analyze the impact of the project on the business environment by identifying business services and processes affected by the change and exploring the impact of the change on interactions across the business boundary. If the initial request was for a change in an IT service or component (for example, to replace software or hardware), use this meeting to analyze the upstream impact of the change (for example, replacing an IT component) on the business.

#### Prerequisites, Timing Considerations

Stakeholders and interests have been identified.

## **Input Documents**

Stakeholders and Interests table

UML (Extended):8

As-Is business use-case model

ITIL:

- CMS (Configuration Management System)
- Business Service Catalogue, Technical Service Catalogue
- Existing S(L)As (Service Level Agreements)<sup>9</sup>

If the initial request was for a change in an IT service or component, use the Technical Service Catalogue to trace backward from IT component or IT service to business services and their customers. If the change is to a business service, analyze the cross-stream impact on other business services.

The CMS, if it exists, is invaluable in identifying the relationships of the various components involved in the proposed change or new service. The CMS defines the upstream and downstream relationships between Configuration Items (CIs)—items (such as services and components) that have been placed under configuration management. Figure 2.1 illustrates how the CMS can be used to trace the cross-functional impact of a new or changed business service through a combination of downstream and upstream relationships. The CMS first identifies the (downstream) IT components impacted by the new (or changed) service, then identifies the (upstream) existing business services that use those components.

<sup>&</sup>lt;sup>8</sup>Artifacts marked "UML (extended)" are either part of the UML standard or a valid extension of it. <sup>9</sup>Use existing SLAs in performing a gap analysis. As noted earlier, the parentheses in S(L)A and S(L)R are used to indicate that the term refers to any type of service level requirement or agreement (both functional and non-functional).



#### Deliverables

- Interim BIA (Business Impact Analysis)
- Impact of proposed changes on business services (BRD)

#### UML (Extended):

To-Be business use-case diagrams, business use cases, actors, and business use-case descriptions.

Please note that a business use-case description (referred to in RUP as a *business use-case specification*) defines the interaction across the business boundary and is usually expressed using a text narrative; the text should be augmented with an activity diagram if the flows connect to each other in complex ways. (See the Business Use-Case Description Template in the Templates chapter.)

Alternatives to UML:

Interim business-perspective DFDs

#### ITIL:

- Interim business SLRs
- Updates to Business Service Portfolio

The Business Service Portfolio consists of the Business Service Pipeline (services in development), Business Service Catalogue (current services), and Retired Services. New business services identified by the BA should be documented in the pipeline.

## Who to Invite

- Customers
- High-Level Management
- Line Management

- Product Champion
- Business Process Owners
- Service Manager
- Product Manager
- Business Relationship Manager
- Project Manager
- SMEs
- Business Architect

## **Checklist: Questions for the Interview**

Table 2.5 is a checklist of questions to ask stakeholders in order to identify the business services and processes impacted by the project and analyze changes to interactions across the business boundary; the second column identifies the artifacts (and components) that are updated based on their answers.

#### Table 2.5 Analyze Impact on Business Processes

| Questions  | Where to Document the Answer   |
|--|--|
| What existing business services and end-to-end<br>processes will be affected by this project?  | □ Impact of proposed changes on business services (BRD)                                  |
| What new business services or end-to-end processes<br>will be introduced by this project?      | □ KISK analysis<br><i>UML:</i><br>□ Business use-case description (See the Business Use- |
| For each identified business service or process:   | Case Description Template in the Templates chapter.)                                     |
| □ What is the expected impact of the project?  | Alternatives to UML:   |
| □ Who are the stakeholders?  |  |
| What is its priority?  |  |
| What event triggers the process?   |  |
| What are the inputs to the process?  |  |
| What are the outputs (reports, screens, files) created<br>by the process?                      |  |
| How is the desired functionality different from the current functionality (if a change)?       |  |
| What are the risks associated with changing the<br>business process and with leaving it alone? |  |

# **Meeting Objective: Analyze Risk**

*Risk* is often defined to mean an uncertain outcome—a positive opportunity or a negative threat.<sup>10</sup> In practice, risk usually connotes a negative threat. The purpose of risk analysis is to analyze exposure to risk in order to support better decision-making and proper management of those risks.

The *BABOK*<sup>®11</sup> lists risk analysis under the BA Knowledge Area (KA) Enterprise Analysis. Risk analysis also plays a part in the *BABOK*'s Business Analysis Planning and Monitoring KA, principally with respect to the monitoring of mitigation plans and the updating of risk assessments as the project progresses.

Prior to the start of a project, the BA performs risk analysis as part of pre-project opportunity assessments (Feasibility Study, Business Case) when, typically, no project manager (PM) has yet been assigned. Once the project is in progress, the BA plays a supportive role, often working under the delegation of the PM, who is the primary person responsible for overall project risk. Throughout the project, the BA provides the PM with input, monitors the effectiveness of mitigation plans, and updates risk assessments for many types of risk, including product risk (such as that associated with a new service offering) and—in particular—risks associated with the quality of the requirements documentation (such as undetected gaps) and with the requirements-management process (such as risk related to the introduction of new requirements-management tools without proper training).<sup>12</sup>

#### Prerequisites, Timing Considerations

Analyze risk at the start of each iteration; reassess regularly. Risk analysis should occur periodically and frequently but may be combined with the iteration assessment. If faced with the choice between a process-heavy risk-management approach and frequent risk assessment, choose frequency; it is better to perform frequent assessments with a lean process than to have infrequent assessments and a detailed process.<sup>13</sup>

<sup>&</sup>lt;sup>10</sup>Foundations of IT Service Management Based on ITIL V3, p. 65. The PMBOK has a similar definition.

<sup>&</sup>lt;sup>11</sup>Refer to *The Guide to the Business Analysis Body of Knowledge*<sup>®</sup>, Version 2.0 Framework, p. 7, where, under Enterprise Analysis, it is listed as a purpose of the task, "develop a business case."

<sup>&</sup>lt;sup>12</sup>From a clarification of the BA role in risk analysis in an e-mail to the author from Keith Sarre.

<sup>&</sup>lt;sup>13</sup>These recommendations are from an e-mail to the author from Ken Clyne and an Agile Risk Management presentation by Clyne to the Rational Comes To You Conference in Chicago, Feb. 20, 2008.

#### **Input Documents**

- Vision Document
- Interim BIA (Business Impact Analysis)
- Impact of proposed changes on business services (BRD)

#### Deliverables

- Interim BIA (Business Impact Analysis)
- Interim Risk Analysis (See the Risk Analysis Table Template in the Templates chapter of this handbook.)

#### Who to Invite

Ideally, everyone should be invited to risk assessments. These include:

- Users
- High-Level Management
- Line Management
- Human Resources
- Product Champion
- Executive Sponsor and Approval Boards
- Business Process Owners
- Service Owner
- Service Manager
- Product Manager
- Business Relationship Manager
- Project Manager
- SMEs
- Solution Providers (systems analysts/system architects/developers/vendors/IT service providers)

#### **Checklist: Questions for the Interview**

Table 2.6 is a checklist of questions to ask interviewees in order to identify and evaluate risks that could impact the success or failure of the project; the second column identifies the artifacts (and components) that are updated based on their answers.

# Table 2.6 Analyze Risk

| Questions  | Where to Document the Answer                                   |
|--|--|
| Are there any threats that could have a negative<br>impact on the outcome of this project?   | Risks (in BIA, BRD)  |
| Are there any unplanned events that could have a positive impact on the outcome?   |  |
| Ask solution providers:  | Technological Risks (a subsection of Risk Analysis)            |
| Are there any technological issues that could impact<br>the project? For example, is this the first time new<br>technology is being used?  |  |
| Ask management and HR:   | Skills Risks (a subsection of Risk Analysis)                   |
| Is there a risk we will be unable to obtain staff with<br>the right skills for the project?  |  |
| Ask business stakeholders:   | Political Risks (a subsection of Risk Analysis)                |
| □ Are there any internal, political forces that could impact<br>the project? For example, are some stakeholders<br>already committed to a specific solution? Are there<br>conflicting visions? Are there power struggles or<br>reorganizations that could undermine the project? |  |
| Ask project sponsor:   | Business Risks (a subsection of Risk Analysis)                 |
| Is there a risk the project will be canceled, and if so,<br>what are the implications?   |  |
| Ask users and other business stakeholders:   | Requirements Risk (a subsection of Risk Analysis)              |
| How well do business stakeholders understand their<br>own requirements? Do they know what they need?   |  |
| For each identified risk:  | Risk Analysis (See "Tips: Managing Risk" in the Tips and       |
| Who owns the risk? The client? The service provider?<br>What risks will service providers take on the client's<br>behalf?  | Checklists chapter for ups on categorizing and managing risk.) |
| What is the likelihood of the risk occurring?  |  |
| What is the impact on the business if it occurs?   |  |
| What is the best strategy for dealing with this risk? Is<br>there anything that can be done to prevent it from<br>happening or to mitigate (lessen) the damage if it<br>does occur? Should the risk be transferred (up the<br>chain of command)? Or do we just accept the risk?  |  |

# Meeting Objective: Requirements Management—Setup and Planning

The objectives of this meeting are to develop a Requirements Work Plan and to configure requirements management tools (requirements traceability matrices, automated tools, and so on).

# Prerequisites, Timing Considerations

Initial cost-benefit, BIA reviewed; approval to proceed.

# **Input Documents**

Vision Document

ITIL:

BIA

# Deliverables

- Requirements Work Plan
- Requirements attributes table templates
- Requirements traceability matrix templates

#### ITIL:

- CMS Framework: For each CI impacted by the change (SLRs, IT services, etc.), define attributes and relationships with other CIs.
- Updates to Service Portfolio: Update relationships between items in the Service Portfolio to allow for upstream (tracing backward) and downstream (tracing forward) analysis.

# Who to Invite

- Project Manager
- SMEs
- Team Leads
- Discipline Leads

# **Checklist: Questions for the Interview**

Table 2.7 is a checklist of questions to ask interviewees when planning for requirementsmanagement activities for the project; the second column identifies the artifacts (and components) that are updated based on their answers.

| Table 2.7 | <b>Requirements Management Setup</b> | and Planning |
|-----------|--------------------------------------|--------------|
|           |                                      |              |

| Questions  | Where to Document the Answer  |  |
|--|---|--|
| What facts need to be tracked about each requirement?<br>Its author? Verification method? Priority?  | Requirements attributes table<br><i>ITIL:</i><br>□ CMS Framework, Service Portfolio           |  |
| <ul> <li>What level of requirements tracking is appropriate?<br/>For example, every use case? Every flow? Every step?</li> <li>What artifacts will each type of requirement be traced to?</li> </ul>   | Requirements traceability matrices<br><i>ITIL:</i><br>CMS Framework, Service Portfolio        |  |
| What are the business analysis activities for this project<br>and what are their timelines?  | Requirements Work Plan  |  |
| What assets (people, tools, etc.) are needed to manage<br>(monitor, control changes, trace) the requirements?  |   |  |
| How will changes in the requirements and their status<br>be communicated to stakeholders and team members?<br>(Newsletter? Meeting?)   |   |  |
| What will be the procedures and acceptance criteria for<br>signing off on the requirements? What is the timeline<br>for doing so?  |   |  |
| <ul> <li>How will the success of the requirements management<br/>process be measured? What are the Critical Success<br/>Factors (CSFs) and KPIs (Key Performance Indicators)?<br/>(For example, decrease in percent unauthorized<br/>requirements.)</li> </ul> |   |  |
| For each KPI:  |   |  |
| Why is the data being collected?   |   |  |
| How will the data be analyzed and used?  |   |  |
| □ Who will collect the data?   |   |  |
| Who will analyze the data?   |   |  |
| Who will act on the analysis?  |   |  |
| What questions about the requirements must require-<br>ments management be able to answer (status reports,<br>dependencies, etc.)?   | <ul> <li>Requirements attributes table</li> <li>Requirements traceability matrices</li> </ul> |  |
| Will you need to be able to determine the downstream<br>impact of a business change on IT services and com-<br>ponents? On clients? On suppliers?  | ITIL: CMS Framework, Service Portfolio  |  |
| Will you need to be able to determine the upstream<br>impact of an IT change on business services and clients?<br>Of an IT project cancellation?   |   |  |

# Meeting Objective: Define Internal Workflow for Endto-End Business Processes

The objective of this meeting is to analyze the workflow of end-to-end, cross-functional business processes. Begin by examining the As-Is workflow. Use the As-Is model as the basis for examining pain points and opportunities for change and develop it into a To-Be model. This meeting objective may be the main point of a project to improve business processes, or it may be a preliminary step for an IT project.

## Prerequisites, Timing Considerations

Business services and processes impacted by the change have been identified.

#### **Input Documents**

 Impact of proposed changes on business services. (See the BRD template in the Templates chapter.)

UML (Extended):

- Business use-case diagrams
- Business use cases
- Actors
- Business use-case descriptions

Assemble list of invitees from the business actors and internal workers tied to the business use case(s) under discussion.

ITIL:

- Business Service Portfolio
- BIA

## Deliverables

Business process cross-functional workflow for each business process, excluding technology.

UML (Extended):

Business use-case realizations

(A business use-case realization is a description that includes internal workflow and is usually expressed using activity diagrams with a partition for each actor and worker.) Alternatives to UML:

Text, BPD

ITIL:

Interim S(L)Rs

#### Who to Invite

Invite representatives from each of the internal and external participants involved in executing the end-to-end business process. Participants should represent the following groups:

- Customers
- Users
- Business Process Owners
- Service Owner
- Service Manager
- Product Manager
- Project Manager
- SMEs
- Business Architect

#### **Checklist: Questions for the Interview**

Table 2.8 is a checklist of questions to ask interviewees in order to define the internal workflow for a business process; the second column identifies the artifacts (and components) that are updated based on their answers.

# **Meeting Objective: Describe Users**

The objective of this meeting is to define human and automated users of the system.

#### Prerequisites, Timing Considerations

Impact of changes on business services and end-to-end processes has been analyzed. To-Be cross-functional workflow of business process(es) impacted by the change has been determined.

#### **Input Documents**

- Stakeholders and Interests Table
- Business process model: Participants (actors and workers), workflow
- User profile

| Table 2.8 Define Internal Workflow | v for End-to-End Business Processes |
|------------------------------------|-------------------------------------|
|------------------------------------|-------------------------------------|

| Questions  | Where to Document the Answer  |
|--|---|
| <ul> <li>For each end-to-end business process or service:</li> <li>What is the current (As-Is) workflow (if applicable)?</li> <li>What are the problems, bottlenecks, or inefficiencies with the current workflow?</li> <li>What is the desired (To-Be) workflow (without focusing on who does what)?</li> <li>Are there any activities that could be carried out concurrently?</li> </ul> | <ul> <li>Business process cross-functional workflow for each business process, excluding technology.</li> <li>UML:         <ul> <li>Business use-case realizations<sup>14</sup></li> <li>To-Be business use-case workflow using activity diagrams and/or textual documentation. (If business use-case realizations are employed, then the description of the internal workflow resides within the business use-case realization.)</li> </ul> </li> <li>Alternatives to UML: BPD</li> </ul>  |
| <ul> <li>Are all participants in the end-to-end process accounted for?</li> <li>What is the role of each participant?</li> <li>Which participant carries out each activity in the workflow?</li> </ul>   | <ul> <li>Model participants in the process are referred to as <i>swimlanes</i> (also referred to as <i>partitions</i> on a UML activity diagram) in the business process model. Depict swimlanes as horizontal rows or vertical columns on workflow diagrams, with one swimlane per participant. Depict each activity within the swimlane of the participant who carries it out. Use this technique to document the As-Is process and to document the evolving consensus regarding how these activities will be apportioned among participants in the To-Be process.</li> <li>UML:</li> <li>Updates to business actors and workers in business use-case model</li> <li>Activities moved to appropriate partitions on activity diagram</li> <li>Alternatives to UML:</li> <li>Updated BPD; participants indicated as swimlanes and pools (BPMN)</li> </ul> |

<sup>14</sup>A *business use-case realization* is the name given in some methodologies for the modeling element ("container") for business internal processes, while the *business use case* itself (and its description, known in RUP as a business use-case *specification*) describes business façade functionality only (the interface between a customer and the business). UML (Extended):

- Business use-case model: Business actors and workers, business use cases, business use-case diagram, business use-case realizations
- Role Map (if there is an existing one)

(*Role Map* is a term popularized by Larry Constantine.<sup>15</sup> It is a limited form of a use-case diagram containing only actors and their relationships to each other.)

Alternative to UML:

- DFD
- Updated BPD

ITIL:

CMS

ITIL:

Updates to user CIs (Configuration Items) by CMS

#### Deliverables

• User profile (see the "Actors" section of BRD template in the Templates chapter).

UML:

Role Map

Alternatives to the UML:

External entities/agents (DFD), updated BPD

ITIL:

Updates for CMS: User CIs

## Who to Invite

Use input documents to draw up initial list of invitees. Consider stakeholders and their interests. Examine workflow models: swimlane, pools,<sup>16</sup> or partitions may indicate user

<sup>&</sup>lt;sup>15</sup>See preprint of *Users, Roles, and Personas* by Larry Constantine, IDSA, Chief Scientist (Constantine & Lockwood, Ltd., 2005) p. 9, http://www.foruse.com/articles/rolespersonas.pdf.

<sup>&</sup>lt;sup>16</sup>On a BPD, *pools* represent independent organizations involved in a process, such as a B2B (business-to-business) process. Each organization is represented as a pool; each pool can be further divided into lanes, each representing a business area within the organization. Communication between pools is achieved through messages; sequence flows are used between activities in the same pool. A sequence flow may cross lanes within the same pool but may not cross pools.

groups. If using the business modeling extension to UML, consider the business actors and workers associated with the business use cases under discussion. Invite both those who will be direct users and others who have an interest in the definition of user groups.

Invitees should represent the following:

- Customers
- Suppliers
- IT Service Providers
- Existing Users (UML: see existing Role Map)
- High-Level Management
- Line Management
- Service Desk Agents
- Business Process Owners
- Project Manager
- SMEs
- Business Architect

## **Checklist: Questions for the Interview**

Table 2.9 is a checklist of questions to ask interviewees in order to identify user groups impacted by the IT project. Use the input documents (listed in the preceding "Input Documents" section for this meeting) as a basis for review and discussion. For example, consider business actors, workers, and partitions in the business use-case (business process) model as candidate end users.

# Meeting Objective: Identify User Tasks

The objective of this meeting is to identify user tasks (goals) that will need to be changed or added as a result of this project—with each user task representing a piece of meaningful work that a user accomplishes with the assistance of an IT system in a single interaction.

# Prerequisites, Timing Considerations

Impacted business services and end-to-end processes have been analyzed; To-Be end-toend processes have been analyzed.

## **Input Documents**

- Business process model: cross-functional workflow
- Existing IT services model

| Questions  | Where to Document the Answer   |
|--|--|
| <ul> <li>Will any of the currently known user groups referred to in the Input Documents access the new or changed services? (See the preceding "Input Documents" section for this meeting for a list of inputs, such as the user profile and Role Map.)</li> <li>Which of the players involved in the business process will be direct users of the system?</li> <li>Will any others receive messages or reports from the system?</li> <li>Who are the customers of Web services and applications?</li> <li>Will any of the communication to other organizations or systems be automated (e.g., by sending electronic messages and transactions)?</li> <li>Which external computer systems will the system</li> </ul> | UML:<br>Role Map<br>Alternatives to the UML:<br>External entities/agents (DFD), updated BPD<br>ITIL:<br>Updates for Configuration Management System (CMS):<br>User Cls |
| communicate with?  |  |
| Is there any overlap between the roles of the various user groups?   | User profiles<br><i>UML:</i><br>□ Generalization relationships between actors in the<br>Role Map   |

#### Table 2.9 Describe Users

#### UML (Extended):

- To-Be business use-case model:
  - Business use-case diagrams
  - Business use-case realizations
- As-Is system use-case model

#### ITIL:

- RFCs (Requests for Change)
- Business Service (Level) Requirements
- Technical Service Catalogue: Use the catalogue to trace a change at one level to other levels (such as from a business service to IT service)

#### Deliverables

• Functional requirements: User tasks

#### UML:

- System use-case diagrams
- System use cases
- Actors
- System use-case briefs (short textual descriptions)

#### Alternatives to the UML:

DFDs

#### ITIL:

- Interim IT SLRs
- RFCs

#### Who to Invite

- Customers
- Users
- Line Management
- Product Champion
- Business Process Owners
- Project Manager
- SMEs
- Solution Providers Technical Architect, Systems Analyst (for input regarding communication with external systems)

## **Checklist: Questions for the Interview**

Table 2.10 is a checklist of questions to ask interviewees in order to identify the user tasks that need to be supported by the solution; the second column identifies the artifacts (and components) that are updated based on their answers. If the use-case approach is being used, each user task is modeled and documented as a *system use case*; if a structured-analysis approach is being used, each user task is modeled and documented as a *process*.

# Meeting Objective: (Static Modeling) Define Business Concepts, Objects, and Rules

The objective of this meeting is to create an initial draft of the static model. The model defines and documents rules related to business nouns, such as business concepts and business object types. The purpose of the static model is to promote consistency by providing a single place to define rules and definitions that cut across the functional requirements.

| Table 2 | 2.10 | Identify | User | Tasks |
|---------|------|----------|------|-------|
|---------|------|----------|------|-------|

| Questions  | Where to Document the Answer  |
|--|---|
| <ul> <li>General questions for finding system use cases:</li> <li>What menu options/tools would you like to see?</li> <li>What tasks will you be doing with the assistance of the IT system?</li> <li>What events must the system respond to?</li> <li>What automated transactions/requests/messages from other systems must the proposed system be able to handle?</li> </ul> | UML:<br>System use cases<br>Alternatives to UML:<br>Processes (DFDs)  |
| <ul> <li>For each system use case you discover:</li> <li>Which user groups use this option?</li> <li>Can the task be triggered automatically by an electronic request? If so, what computer system is the source of the request?</li> </ul>  | <ul> <li>UML:</li> <li>Communication associations between actors and system use cases</li> <li>Alternatives to UML:</li> <li>Data flows between external entities/agents and processes (DFDs).</li> </ul> |
| <ul> <li>Is it a scheduled event? (If so, model "Time" as the primary actor.)</li> <li>Do any organizations, people, or systems receive electronic</li> </ul>  |   |
| <ul> <li>messages or reports as a result of the interaction?</li> <li>Does the system need to communicate with any external systems during this process? For example, does it issue queries or send electronic transactions?</li> </ul>  |   |

#### Prerequisites, Timing Considerations

Perform in parallel with dynamic modeling of IT services. As business nouns are introduced, elicit and document definitions and rules.

#### **Input Documents**

 Business process model: Compile a list of candidate entity classes from noun phrases that appear in the model, such as those that appear as participants in the process and business objects that are manipulated by the process.

#### UML (Extended):

 Business use-case model: Business use cases, business actors and workers, business use-case diagrams, business use-case descriptions, business use-case realizations. Compile a list of candidate entity classes from noun phrases that appear in the business use-case model (diagrams and text), such as business actors, participants responsible for carrying out the process and business objects that are manipulated by the business use case.

 System use-case model: System use cases, actors, Role Map, system use-case diagrams, system use-case briefs, system use-case descriptions.

Compile a list of candidate entity classes from actors in the Role Map. Compile a list of candidate entity classes from actors and from nouns appearing in system use-case names and system use-case briefs and descriptions.

 Activity diagrams: Compile a list of candidate entity classes from partition names, objects (when object flows are included), and nouns appearing in activity names and elsewhere on the diagram (guards, events, and so on).

Alternatives to UML:

- **DFDs:** Compile a list of candidate entities from external agents (actors), data stores, data flows, and from nouns appearing in process names
- BPDs, flowcharts: Compile a list of candidate entities from swimlanes, objects and pools, and nouns appearing in task and event names and elsewhere on the diagrams (gateways, decisions, and so on).

## Deliverables

BRD subsections:

- Business rules
- Data dictionary

UML:

- Entity classes
- Business-perspective class diagrams

Alternatives to the UML:

Business-perspective ERDs

#### Who to Invite

- Customers
- Users
- High-Level Management
- Business Process Owners

- Project Manager
- SMEs
- Business Architect

#### **Checklist: Questions for the Interview**

Meet with stakeholders to identify the candidate entities (classes). Review any new or changed requirements documentation. See the preceding "Input Documents" section for this meeting for guidance on reviewing existing documentation. Use the questions in Table 2.11 to elicit more key candidate classes.

For each candidate class found with the questions in Table 2.11 and a review of the input documents, determine whether to include it in the model by asking stakeholders the questions in Table 2.12. Include those candidate classes that elicit a "yes" response to either question in the table.

For each entity class included in the model, ask stakeholders the questions in Table 2.13.

For every linked pair of business objects discovered in the last question of Table 2.13, ask stakeholders the questions in Table 2.14.

| Table 2.11         Elicit New Candidate Classe |
|--|
|--|

| Questions  | Where to Document the Answer |
|--|------------------------------|
| What are the primary People and organizations              | □ Static model               |
| o Transactions and events<br>o Products and services       | Data dictionary              |
| o Locations  | UML:                         |
| that the business needs to track with the aid of the       | Candidate entity classes     |
| software system?   | Alternatives to UML:         |
| What business concepts apply to this area of the business? | Candidate entities (ERD)     |

#### Table 2.12 Evaluate Candidate Classes

| Questions  | Where to Document the Answer |
|--|------------------------------|
| Will the business rely on the IT system to keep track of<br>each business object of this type? | □ Static model               |
|  | UML:                         |
| Will the IT system be used to bring up any details   | Entity classes               |
| about this object after the interaction that introduced  |                              |
| it is over?  |                              |
|  |                              |

# Table 2.13 Analyze Entity Classes

| Questions  | Where to Document the Answer   |
|--|--|
| Briefly explain the term.  | □ Static model   |
| Provide a typical example.   | Data dictionary  |
| <ul> <li>What volume of this type of business object must the system be able to handle? For example, how many customers, products, and so on must the system be able to serve?</li> <li>What is the expected rate of increase in volume? For example, how many new customers, products, and so on are expected each year?</li> </ul> | <ul> <li><i>UML:</i></li> <li>Entity class documentation</li> <li><i>Alternatives to UML:</i></li> <li>Entity documentation (ERD)</li> </ul> |
| What type of information (attributes) does the business<br>track about it?   | Data dictionary UML: Class attributes Alternatives to UML: Entity attributes Data dictionary   |
| <ul> <li>Does the entity (class) have subtypes? For example, are there types of customers?</li> <li>Do the business rules differ according to type?</li> </ul>   | <i>UML:</i> Model subtypes as specialized classes  |
| Does the business need to link it to any other business<br>objects? (For example, policies may be linked to benefits.)   | <i>UML:</i><br>Model as associations on class diagrams<br><i>Alternatives to UML:</i><br>Model as relationships on ERDs                      |

#### Table 2.14 Analyzing Cardinalities

| Questions   | Where to Document the Answer                          |
|---|---|
| How many of [the 2nd object in the relationship]<br>would be linked to each of [the 1st object]? Must | Business rules  |
| there be at least one? What is the maximum?   | <i>UML:</i> Model as multiplicities on class diagrams |
| Repeat the previous questions, reversing the objects.   | Alternatives to UML:                                  |
|   | Model as cardinalities on ERDs                        |

# **Meeting Objective: Define Non-Functional SLRs**

The purpose of this meeting is to ensure that non-functional requirements are considered as part of the analysis before a solution is designed (or selected), developed, and put into production. The requirements may be defined at the business level (for business services) or at the IT level (for IT services). Non-functional requirements, also referred to as quality attributes or SLRs (Service Level Requirements),<sup>17</sup> are any requirements other than functional requirements. Functional requirements describe the functionality that the system must provide (what the system must do). Non-functional requirements include security and auditing requirements and operational requirements, such as response time and throughput.

#### Prerequisites, Timing Considerations

May occur at any time.

#### **Input Documents**

- Vision document, features, existing requirements
- Architectural documents: Enterprise architecture, business architecture, product line architecture, information system architecture. The architecture of a system (enterprise, business, product line, and so on) defines its components, the relationships between them and between the system and its environment, as well as design principles that "inform, guide, and constrain its structure and operation and future development."<sup>18</sup> The enterprise architecture shows how all the components are integrated. The requirement to comply with existing architectures should be documented in the SLRs and any architectural documents that apply must be adhered to by them. Architectural documentation used as input to this meeting includes:
  - Roles and responsibilities
  - Policies (business, IT, etc.)
  - Designs
  - Infrastructure

UML (Extended):

Business use-case model

<sup>18</sup>ITIL V3 Core Book: Service Design, 2007, OMG, p. 36.

<sup>&</sup>lt;sup>17</sup>As explained elsewhere in this book, there is some confusion over the term SLR, with some reserving it for non-functional requirements and some for both non-functional and functional requirements. This meeting refers primarily to non-functional requirements and to system-wide requirements (some of which might be categorized either way).

#### ITIL:

- Service Portfolio
- Interim S(L)Rs (drafts)

# Deliverables

#### BRD subsections:

Interim non-functional requirements

#### ITIL:

- Interim SLRs (Service Level Requirements )
- Interim updates to service pipeline

# Who to Invite

- Customers
- Users
- High-Level Management
- Line Management
- Service Desk Agents
- Executive Sponsor and Approval Boards
- Business Process Owners
- Service Manager
- Service Level Manager
- Project Manager
- SMEs
- Business Architect
- Standards and Guidelines Organizations
- Solution Providers (systems analysts/system architects/developers/vendors/IT service providers)
- Testers (for input on testability requirements)
- Maintenance Programmers (for input on maintainability requirements)

# Checklist: Questions for the Interview

Table 2.15 lists questions for eliciting non-functional requirements and identifies where to document them within the non-functional Service Level Requirements (SLRs). See the Service Level (Non-Functional) Requirements Template in the Templates chapter for a full description of the SLR and its subsections.

| Questions   | Where to Document the Answer  |
|---|---|
| What types of reports and records are required by auditors?   | Auditing and reporting requirements (This item is<br>listed in the "System-Wide Capabilities" section of the<br>SLR template in the Templates chapter.)         |
| What types of activity logs (histories) are required?   | Activity logging requirements (This item is listed in the<br>"System-Wide Capabilities" section of the SLR template<br>in the Templates chapter.)               |
| Will the business or system be required to manage<br>licenses? If so, what are the requirements for<br>installing, tracking, and monitoring of licenses?  | Licensing requirements (This item is listed in the<br>"System-Wide Capabilities" section of the SLR template<br>in the Templates chapter.)                      |
| Describe any security requirements related to access to<br>data, privacy restrictions, homeland security, and so on.  | Security requirements (This item is listed in the<br>"System-Wide Capabilities" section of the SLR template<br>in the Templates chapter.)                       |
| Describe any precedence and concurrency rules regarding<br>the performing of services and processes, the movement<br>of work items, approvals, and so on. Do some processes<br>have to occur in a specific sequence with respect to each<br>other? Can some processes occur at the same time? | Dependencies and Rules of precedence (This item is<br>listed in the "System-Wide Capabilities" section of the<br>SLR template in the Templates chapter.)        |
| What is the maximum number of users that must be able<br>to be engaged in the same operation at the same time?  | Concurrency Requirements (This item is listed in the<br>"System-Wide Capabilities" section of the SLR template<br>in the Templates chapter.)                    |
| Describe any requirements regarding the nature of the user interface.   | Usability requirements (This item is listed as a section<br>of the SLR template in the Templates chapter.)  |
| Are there requirements related to ease of use of the<br>service? How will compliance be measured?   |   |
| Are there any standards and guidelines that the user<br>interface must comply with?   |   |
| <ul> <li>Describe accessibility requirements for users with special<br/>needs, such as those with disabilities.</li> </ul>  |   |
| What level of fault tolerance must the business or system<br>guarantee? (See the rest of this table for more specific<br>reliability questions.)  | <ul> <li>Reliability requirements (This item is listed as a section<br/>of the SLR template in the Templates chapter.)</li> </ul>                               |
| How correct must the metrics generated by the services<br>covered in this project be? 100% accurate? 90%?   | <ul> <li>Accuracy requirements (This item is listed in the<br/>"Reliability Requirements" section of the SLR template<br/>in the Templates chapter.)</li> </ul> |
| How precise must amounts be? Dollar amounts to the<br>nearest cent? 1/10 of a cent?   | Precision requirements (This item is listed in the<br>"Reliability Requirements" section of the SLR template<br>in the Templates chapter.)                      |

 Table 2.15
 Define Non-Functional SLRs

| Questions   | Where to Document the Answer  |
|---|---|
| How available must business services be? Business<br>hours? 24/7?   | Availability requirements (This item is listed in the<br>"Reliability Requirements" section of the SLR template<br>in the Templates chapter.)   |
| What is the minimum allowable mean time between<br>an occurrence of a service failure and a second failure<br>of the same service?  | <ul> <li>ITIL:</li> <li>□ Mean Time Between Failures (MTBF) (This item is listed under the "Availability Requirements" section of the SLR template in the Templates chapter.)</li> </ul>                          |
| What is the minimum allowable mean time between<br>an occurrence of a system or service failure and an<br>occurrence of the next failure?   | <ul> <li>ITIL:</li> <li>Mean Time Between System/Service Incidents (MTBSI)<br/>(This item is listed under the "Availability Requirements"<br/>section of the SLR template in the Templates chapter.)</li> </ul>   |
| What is the maximum allowable mean elapsed time to<br>fix and restore a service, from the time an incident<br>occurs until it is available to the customer?   | <ul> <li>ITIL:</li> <li>□ Mean Time Between System/Service Incidents (MTBSI)<br/>(This item is listed under the "Availability Requirements"<br/>section of the SLR template in the Templates chapter.)</li> </ul> |
| What is the maximum allowable mean time between<br>the occurrence of an incident and its detection by the<br>business/system?   | Detection and recording (This item is listed under the<br>"Availability Requirements" section of the SLR template<br>in the Templates chapter.)   |
| What is the maximum allowable mean time to repair a<br>Configuration Item or IT service after a failure, from<br>when the CI or IT service fails until it is repaired (not<br>including the time required to recover or restore)? | <i>ITIL:</i> □ Mean Time to Repair (MTTR) (This item is listed under the "Availability Requirements" section of the SLR template in the Templates chapter.)   |
| What extra assets (redundancies) are required to support<br>reliability and sustainability requirements? (See the<br>rest of this table for more directed questions regarding<br>various types of redundancy.)                    | Redundancy (This item is listed under the "Reliability<br>Requirements" section of the SLR template in the<br>Templates chapter.)   |
| What extra assets are required to support continuous operation of non-interruptible services?   | Active redundancy (See the "Redundancy" section of<br>the SLR template in the Templates chapter.)   |
| What duplicated assets are required to operate<br>simultaneously and always be ready to replace their<br>counterparts?  | Active redundancy (See the "Redundancy" section of<br>the SLR template in the Templates chapter.)   |
| What duplication of assets is required to support<br>reliability of interruptible services?   | Passive redundancy (See the "Redundancy" section of<br>the SLR template in the Templates chapter.)  |
| What redundant assets will be kept off-line (on standby) until required?  |   |
| For which services and assets, should the risk be<br>spread by using different types of assets to provide the<br>same service (for example, using different service<br>delivery mechanisms)?                                      | Heterogeneous redundancy (See the "Redundancy"<br>section of the SLR template in the Templates chapter.)  |

| Questions  | Where to Document the Answer  |
|--|---|
| For which services and assets should duplicated assets<br>be of the same type?   | Homogeneous redundancy (See the "Redundancy"<br>section of the SLR template in the Templates chapter.)  |
| What types of errors should the system be able to handle<br>and how should it respond?   | Error-Handling (See the "Reliability Requirements"<br>section in the SLR template in the Templates chapter.)  |
| What types of errors should the system prevent from<br>happening?  |   |
| How many users must be able to use the service at the same time?   | <ul> <li>Stress Requirements (See the "Performance<br/>Requirements" section in the SLR template in the<br/>Templates chapter.)</li> </ul>          |
| What is the maximum allowable wait time from service request until delivery?   | <ul> <li>Turnaround-Time Requirements (See the "Performance<br/>Requirements" section in the SLR template in the<br/>Templates chapter.)</li> </ul> |
| What is the maximum allowable wait time that a user<br>of the service(s) must wait for a response after submitting<br>input?   | <ul> <li>Response-Time Requirements (See the "Performance<br/>Requirements" section in the SLR template in the<br/>Templates chapter.)</li> </ul>   |
| How many transactions per unit of time must the solution be able to handle?  | Throughput Requirements (See the "Performance<br>Requirements" section in the SLR template in the<br>Templates chapter.)                            |
| How much data transfer per unit of time must the solution be able to support?  | Bandwidth (See the "Throughput Requirements" section<br>in the SLR template in the Templates chapter.)  |
| Are there any requirements related to startup and<br>shutdown? Timing constraints?   | Startup and Shutdown Requirements (See the<br>"Performance Requirements" section in the SLR<br>template in the Templates chapter.)                  |
| □ How scalable must the solution be?   | □ Scalability (See the "Supportability Requirements"<br>section in the SLR template in the Templates chanter)                                       |
| Must it be able to be easily enlarged, for example, by<br>increasing maximum number of simultaneous users or<br>throughput?  |   |
| What changes in service requirements are expected<br>down the road?  | Expected changes (See the "Supportability<br>Requirements" section in the SLR template in the   |
| Are there any changes expected due to regulations or changing market conditions?   | Templates chapter.)   |
| □ How will these changes be accommodated?  |   |
| How easy should it be to change process(es) in order<br>to improve them, for example, by clearing bottlenecks,<br>maximizing efficiencies, or correcting deficiencies? | <ul> <li>Maintainability (See the "Supportability<br/>Requirements" section in the SLR template in the<br/>Templates chapter.)</li> </ul>           |

| Questions  | Where to Document the Answer  |
|--|---|
| What aspects of the service(s) need to be configurable,<br>that is, changeable, without requiring reprogramming?   | <ul> <li>Configurability (See the "Supportability<br/>Requirements" section in the SLR template in the<br/>Templates chapter.)</li> </ul> |
| <ul> <li>To what extent must the solution be able to be geared to local conditions and requirements?</li> <li>For example, must multiple languages be supported? Different tax systems? Different addressing standards? Different marketing campaigns? Different catalogues</li> </ul> | Localizability (See the "Supportability Requirements"<br>section in the SLR template in the Templates chapter.)                           |
| of products and services based on location?  |   |
| How easy must it be to install the system? What skill<br>level is required of the installer?   | Installability (See the "Supportability Requirements"<br>section in the SLR template in the Templates chapter.)                           |
| What other systems, software, and hardware (devices, operating systems, and so on) must the solution be compatible with?   | Compatibility (See the "Supportability Requirements"<br>section in the SLR template in the Templates chapter.)                            |
| Describe the level of testing (such as regression testing)<br>required of various types of services and components<br>and the planning information for setting up and<br>conducting these tests.   | Testing Requirements (See the "Testing Requirements"<br>section of the SLR template in the Templates chapter.)                            |
| Describe the level of training required.   | □ Training Requirements (See the "Training  |
| Which organizations will be required to develop and<br>deliver training programs?  | Templates chapter.)   |
| Which organizations will be tasked with planning for<br>the delivery and execution of the training?  |   |
| Which organizations will be tasked with providing the<br>training? The client? The solution provider? Third<br>party? Internal staff?  |   |
| What are the maximum volumes that the solution<br>must be able to support?   | Capacity Requirements <sup>19</sup> (See the "Capacity<br>Requirements" section of the SLR template in the<br>Templates chapter.)         |
| What is the maximum number of accounts, customers,<br>and so on?   |   |
| What are growth requirements? What growth is<br>forecasted with respect to numbers of accounts,<br>customers, simultaneous users, required bandwidth,<br>and so on?  |   |

| Questions   | Where to Document the Answer  |
|---|---|
| What backup and recovery facilities are required?   | Backup/Recovery Requirements (See the<br>"Backup/Recovery Requirements" section of the SLR  |
| Which components must be restorable in case of failure?   | template in the Templates chapter.)   |
| What is the required recovery point?  |   |
| Are there any design constraints on the solution?   | Design Constraints (See the "Other Constraints" section<br>in the SLR template in the Templates chapter.)   |
| Are there any constraints on the coding and construction<br>of the solution? For example, must a specific<br>programming language be used?          | Implementation Constraints (See the "Other<br>Constraints" section in the SLR template in the<br>Templates chapter.)  |
| What protocols, formats, and so on must be followed<br>when interfacing with external organizations or systems?                                     | Interface Constraints (See the "Other Constraints" section<br>in the SLR template in the Templates chapter.)  |
| What are the physical constraints on the hardware? Are<br>there constraints related to size, temperature control,<br>materials, and so on?          | Physical Constraints (See the "Other Constraints" section<br>in the SLR template in the Templates chapter.)   |
| Are there any legal or regulatory requirements, existing or<br>pending legislation, governing bodies or standards that<br>constrain the system?     | Legal and Regulatory Requirements (This item is listed as<br>a section of the SLR template in the Templates chapter.)   |
| Negotiate contingency expectations and plans with business<br>stakeholders and service providers (or supplier manager, if<br>one exists):           | IT Service Continuity Requirements (This item is<br>included under the "Backup/Recovery Requirements"<br>section of the SLR template in the Templates chapter.) |
| What is the contingency plan in case of full or partial failure<br>of a service?  |   |
| If an incident occurs, how long can the customer live with<br>it before the contingency plan kicks in?  |   |
| How long will it take to transition to the contingency<br>site? What is the acceptable amount of time?  |   |
| <ul> <li>What is the time-share allocated for the contingency?</li> <li>(How long will we be able to use the contingency solution?)</li> </ul>      |   |
| How long will it take to transition back from contingency to<br>normal operations? What is an acceptable amount of time?                            |   |
| If the timeshare for the contingency is up, is there an<br>alternate and what is the time required to transition to<br>and back from the alternate? |   |

<sup>19</sup>Growth forecasts assist Demand Management. Poorly anticipated demand results in insufficient capacity, which, in turn, limits the growth of the service and degrades its quality. (See ITIL V3 Core Book Service Strategy, 2007, p. 129.)

| Questions  | Where to Document the Answer   |
|--|--|
| What are the essential business functions that must be<br>kept on life support when a contingency plan kicks in due<br>to a full or partial service failure? | <ul> <li>ITIL:</li> <li>□ Vital Business Functions (VBF) (This item is included under the "Backup/Recovery Requirements" section of the SLR template in the Templates chapter.)</li> </ul> |

# **Meeting Objective: Gather Detailed User Requirements**

The objective of this meeting is to elicit and document detailed user requirements. Define the flow of the user-system interaction from the point of view of the user without regard for technical design. (These requirements will then be input to design.)

#### Prerequisites, Timing Considerations

User tasks (within functional requirements); IT services have been identified.

UML:

System use cases have been identified.

#### **Input Documents**

- **Project plan**: On an iterative development project, the plan will address which user tasks (system use cases and flows) are to be analyzed and realized in each iteration.
- **Business process models, high-level user requirements (user tasks identified)**: To determine triggers and pre-conditions for user tasks.

UML:

- Business use-case realizations: To determine triggers and pre-conditions
- System use cases
- Actors
- Role Map
- System use-case diagrams
- System use-case briefs<sup>20</sup> (A *use-case brief* is a short paragraph describing the use case.)

Alternatives to UML:

- **BPDs**: To determine triggers and pre-condition.
- **DFDs:** Use input data flows to help determine pre-conditions (input data must be available); derive triggers from data flows originating from external entities.

<sup>&</sup>lt;sup>20</sup>Use-case briefs should be two to six sentences in length. For more on use-case briefs, see *Writing Effective Use Cases* by Alistair Cockburn (Addison-Wesley Professional, 2000), p. 38.

ITIL:

RFCs, S(L)Rs

#### Deliverables

BRD Subsections:

Interim user requirements

UML:

• System use-case descriptions: A system use-case description (referred to in RUP as a *use-case specification*) defines the interaction between actors and the business and is usually expressed using a text narrative. (See the System Use-Case Description Template in the Templates chapter.) The text may be augmented with an activity diagram with one partition for the system and one for each actor. (Augmentation of text with an activity diagram is recommended for complex use cases where the flows connect to each other in complex ways.) The description defines triggers, pre-conditions, post-conditions, and flows.

ITIL:

Interim S(L)Rs

#### Who to Invite

- Users
- High-level management
- Line Management
- Business Process Owners
- Project Manager
- SMEs

#### **Checklist: Questions for the Interview**

Meet with stakeholders to discuss user requirements. Ask the questions in Table 2.16 for each user task (system use case).

For each user task, ask the questions listed in Table 2.17. Document answers in the user requirements. If the use-case approach is being used, the user requirements are documented as system use-case descriptions (referred to in RUP as use-case *specifications*). The precise location of the documentation will depend on the template. The second column of the table indicates where to document answers within the System Use-Case Description Template provided in the Templates chapter of this handbook.
### Table 2.16 Gather Detailed User Requirements

| Questions   | Where to Document the Answer   |
|---|--|
| <ul> <li>How important is it that this user task (system use case) be supported by the solution?</li> <li>Would the solution be acceptable if it did not include it?</li> <li>Would you accept a workaround, if you knew it would be added in a later release?</li> </ul>                     | □ Priority<br>Ideally, the <i>priority</i> of a requirement should be documented<br>externally (outside of the requirement)—for example, as<br>an attribute of the Requirements Attributes table. (For<br>more information, see the section "Requirements<br>Attributes Table" in the BA Toolkit chapter. See also the<br>"Requirements Repository" section in the Requirements<br>Work Plan Template in the Templates chapter.)                                       |
| What event triggers the interaction?  | □ Trigger (This item is documented under the "User<br>Requirements" section in the BRD template in the<br>Templates chapter. If the use-case approach is being used,<br>the User Task Description takes the form of a system<br>use-case description [referred to in RUP as a use-case<br><i>specification</i> ], and the trigger is documented within it.<br>Also see the "Trigger" section of the System Use-Case<br>Description Template in the Templates chapter.) |
| Are there any activities or events that should already<br>have taken place before the interaction begins?   | Pre-conditions (This item is documented under the<br>"User Requirements" section in the BRD template in<br>the Templates chapter. When the use-case approach is<br>being used, this item is documented within the system<br>use-case description. Also see the "Pre-Conditions"<br>outline entry of the System Use-Case Description<br>Template in the Templates chapter.)   |
| What is the net effect of the interaction once it has<br>completed successfully?  | Post-conditions on success <sup>21</sup> (This item is documented<br>under the "User Requirements" section in the BRD<br>template in the Templates chapter. If the use-case<br>approach is being used, document within the system<br>use-case description. Also see the "Post-Conditions on<br>Success" outline entry of the System Use-Case<br>Description Template in the Templates chapter.)  |
| <ul> <li>What should the net effect of the interaction be when it is not completed successfully (for example, because the user cancelled, invalid input, or a requested IT service was not available)?</li> <li>Should any audit trails or logs of the failed attempt be produced?</li> </ul> | □ Guaranteed post-conditions <sup>22</sup> (This item is documented<br>under the "User Requirements" section in the BRD<br>template in the Templates chapter. If the use-case<br>approach is being used, document within the system<br>use-case description. Also see the "Post-Conditions"<br>outline entry in the System Use-Case Description<br>Template in the Templates chapter).   |

<sup>21</sup>May also be documented as Success Guarantees. See Writing Effective Use Cases, Cockburn.
 <sup>22</sup>May also be documented as Minimal Guarantees. See Writing Effective Use Cases, Cockburn.

| Questions   | Where to Document the Answer                    |
|---|---|
| Describe a typical, successful interaction.   | □ Basic Flow steps                              |
| What is the user doing at each step?  |   |
| What should the system do in response?  |   |
| What kinds of options, tool icons, and so on would be<br>useful to the user while performing this task?   | □ Alternate Flow triggers                       |
| Do users need to be able to refresh the screen with<br>real-time information at any time during the task?   |   |
| Will they need to be able to do searches?   |   |
| Review each step in the basic flow with stakeholders:   | □ Alternate Flow triggers (names) <sup>23</sup> |
| Is there any other way it could play out?   |   |
| Is there anything that could go wrong?  |   |
| Are there any editing or verifications that might fail?   |   |
| □ Could a user or system timeout occur a this point?  |   |
| Are these events correctable or do they lead to cancellation?   |   |
| Review the user requirements for this task:   | □ Alternate Flow triggers (names) <sup>24</sup> |
| When should the user be allowed to cancel the transaction?  |   |
| Is there anything else that could happen that could<br>result in the task being cancelled?  |   |
| Once all flows have been identified, ask stakeholders to describe the interaction for each flow. Review each new step as previously described for the basic flow. | □ Alternate Flow steps                          |

Table 2.17 Describe Interactions Between the User and the IT System

<sup>23</sup>Non-correctable errors may be documented as Exception Flows rather than grouping them with other Alternate Flows. (All flows other than the Basic Flow are listed as Alternate Flows in the System Use-Case Description Template that appears in the Templates chapter of this handbook).

<sup>24</sup>If using a template that includes a section for Exception Flows (as described in the previous footnote), list events resulting in cancellation as Exception Flows.

# **Meeting Objective: Reuse User Requirements**

The purpose of this meeting is to investigate opportunities for reorganizing the user requirements for minimum redundancy and maximum reuse.

### Prerequisites, Timing Considerations

After user tasks and users have been identified; review as user requirements are elaborated.

### **Input Documents**

- User requirements
- Business rules

#### UML:

• System use-case model: System use cases, actors, system use-case diagrams, system use-case descriptions.

ITIL:

- Service Portfolio
- S(L)Rs

### Deliverables

- Updated user requirements
- Business rules

#### UML:

- Updated system use-case model:
  - Included use cases, extending use cases, generalized use cases and their base use cases
  - System use-case diagrams
  - System use-case descriptions

#### ITIL:

Interim updates for Service Portfolio, S(L)Rs

### Who to Invite

This is an internal meeting for team members.

- Other BAs on the team
- Project Manager
- Owner of user requirements model (system use-case model)
- Business Architect

### **Checklist: Questions for the Interview**

Table 2.18 is a checklist of questions to ask interviewees in order to identify opportunities for the reuse of requirements documentation and models; the second column identifies the artifacts (and components) that are updated based on their answers.

The questions in Table 2.19 apply when the use-case approach is being used to document user requirements.

| Questions  | Where to Document the Answer   |
|--|--|
| Have we already partially implemented functionality like this?   | Reuse existing requirements artifacts; refer to them from<br>new requirements documentation produced for this project.<br>(For example, in the UML, a new extending use case might<br>add functionality to an existing system use case; a new<br>system use case might refer to an included use case that<br>already exists in the model.) |
| Are there any standards that the requirements must comply with?  | Non-functional (compliance) requirements. Standards<br>constrain and guide the management and specification<br>of requirements documents.  |
| Do any requirements appear more than once in the user requirements documentation?  | User requirements: Sub-goals documented and referenced.  |
| Do they include any sub-goals that have already been documented?   |  |
| Do the user requirements refer to any business rules<br>(validation rules, adjudication rules, derivation rules,<br>decisions tables, etc.) that are already documented in<br>the business rules repository? | Replace the redundancy in the user requirements with a reference to the relevant business rule(s).   |
| Are there any business rules expressed in one of the<br>user requirements that apply in a number of contexts<br>(for example, across a number of user tasks)?  | Add the business rules to the business rules repository and replace the redundancy in the user requirements with a reference to the relevant rule(s).  |

### Table 2.18 Reuse User Requirements

| Questions   | Where to Document the Answer  |
|---|---|
| Are there any system use cases that share some sub-goal?  | Model the sub-goals as included use cases on system use-case diagrams. Update text documentation.   |
| Does any set of steps appear in more than one system<br>use case?   | Model common steps as an included use case on system<br>use-case diagrams. Create text documentation for included<br>use cases; replace original steps in base (including) use case<br>with a reference to the included use case. |
| Are there any included use cases already in the model<br>that can be used by the new or changed system<br>use cases?          | Refer to the included use cases from the new or changed<br>base (including) system use case on system use-case<br>diagrams and in the text documentation.   |
| Looking at one use case, does it contain a number of<br>alternate flows that are triggered by the same condition?             | If the original use case has too many flows, model the<br>commonly triggered flows as an extending use case and<br>remove them from the original use case. Update system<br>use-case diagrams and text.                           |
| Looking at one use case, will it be released in a basic<br>("vanilla") version as well as enhanced or customized<br>versions? | Model the requirements for the basic version as a base<br>system use case; model the enhanced or customized versions<br>as extending use cases. Update system use-case diagrams<br>and text.                                      |
| Is there a generic workflow or common flows that apply<br>across a set of system use-cases?                                   | Model the generic workflow and/or common alternate flows<br>in a generalized use case; model specifics in specialized<br>use cases. (Alternative option <sup>25</sup> : Model common steps as<br>included use cases.)             |

 Table 2.19
 Reuse System Use-Case Documentation and Modeling Elements

<sup>25</sup>This alternative is provided because generalized use cases, despite being advisable here from a redundancy point of view, are not used widely.

# Meeting Objective: Analyze the Life Cycle of Business Objects

The objective of this meeting is to analyze the life cycle of business objects from the time the business area or system becomes aware of them in order to understand the rules that govern the progress of business objects across IT services. These rules include those that govern the sequence in which an object's status changes and the different ways the business or system treats the object based on its status.

## Prerequisites, Timing Considerations

A business object has been identified that is key to the business area or system and whose changes in status must be controlled.

### **Input Documents**

- User requirements
- Static model

#### UML:

- Business use-case model (diagrams and text)
- System use-case model
- System use-case briefs
- Role Map
- Entity classes and class diagrams

### Deliverables

#### BRD Subsections:

- Interim state diagrams
- Interim static model

#### UML:

- State-machine (Harel) diagrams
- Updates to entity classes and class diagrams

#### Alternatives to the UML:

• State transition tables, interim updates to data model

### Who to Invite

Invite a diverse group of stakeholders that represent those who have an interest in this business object across its life cycle. Follow up with more focused groups if necessary. Invitees should represent the following:

- Customers
- Users
- High-Level Management
- Line Management
- Product Champion
- Business Process Owners
- Project Manager
- SMEs

- Business Architect
- Standards and Guidelines Organizations

## **Checklist: Questions for the Interview**

Meet with stakeholders in order to analyze the life cycle of business objects. Table 2.20 is a checklist of questions to ask interviewees in order to identify key types of business objects for life-cycle analysis.

For each key business object you discover, ask the questions listed in Table 2.21 in order to analyze its life cycle.

For each state you discover, ask the questions listed in Table 2.22 in order to analyze the behaviour of the object while in the state.

| Table 2.20 | Identify | Key | <b>Business</b> | Objects |
|------------|----------|-----|-----------------|---------|
|------------|----------|-----|-----------------|---------|

| Questions   | Where to Document the Answer  |
|---|---|
| □ Is there a business object (or objects)—such as a transaction incident artifact product or service—that | State transition diagram  |
| is key to the business process?   | □ Static model (if new entities are discovered)                           |
| Are there any business objects whose progress within<br>the business area must be well managed?           | <i>UML:</i> <ul> <li>State-machine (Harel statechart) diagrams</li> </ul> |
| □ Are there any business objects that are treated differently   | □ Class diagrams  |
| because of their status?  | Alternatives to UML:<br>□ ERDs  |

### Table 2.21 Analyze States and Transitions

| Questions  | Where to Document the Answer within the State Model |
|--|---|
| What statuses can it have?   | States  |
| What is the object's initial status?   | <i>UML:</i> Initial pseudostate                     |
| Describe the life cycle of the object, starting from the initial status.           | UML: States and transitions                         |
| □ What triggers the transition from one status to another?                         | UML: Transition names                               |
| What events or user tasks (system use cases or flow)<br>cause it to change status? |   |
| What status does it have as a result of the change?                                | UML: Transitions                                    |

| Questions  | Where to Document the Answer within the State Model |
|--|---|
| Is there any activity that must occur as soon as the object is assigned that status? | <i>UML:</i> entry activity                          |
| □ Any messages, notifications, audit trails, or reports?                             |   |
| Is there any activity that occurs while the object has<br>that status?               | <i>UML:</i> do activity                             |
| Is there any activity that must occur whenever it<br>moves out of that status?       | <i>UML:</i> exit activity                           |
| □ What event(s) affect the object while it is on this status?                        | UML: event activities                               |
| □ What is the required response to this event?                                       |   |
| Which operations are permitted while it has that status?                             |   |
| Which operations are disabled (not allowed) when it has that status?                 |   |

## Table 2.22 Analyze State Behaviour

# Meeting Objective: Assess the Results of an Iteration<sup>26</sup>

This meeting is a review meeting held to assess the results of a change made during an iteration (pass) in the project.

## Prerequisites, Timing Considerations

End of each iteration.

### **Input Documents**

- Test reports
- Project plan (iteration plan)
- Risk list
- List of defects

ITIL:

- Service Acceptance Criteria (SAC)
- Incident Management reports

<sup>&</sup>lt;sup>26</sup>Evaluation is categorized by ITIL as a process within Service Transition. This handbook focuses on the BA contribution to the process.

## Deliverables

Evaluation report

### Who to Invite

- Customers
- Users
- High-Level Management
- Line Management
- Business Process Owners
- Project Manager
- SMEs
- Solution Providers (systems analysts/system architects/developers/vendors/IT service providers)
- Testers

## **Checklist: Questions for the Interview**

Table 2.23 is a checklist of questions to ask interviewees in order to assess the results of an iteration.

### Table 2.23 Assess the Results of an Iteration

| Questions  | Where to Document the Answer |
|--|------------------------------|
| Did the change create any unintended effects?  | Evaluation report            |
| Does actual performance match expectations? Does predicted performance match expectations? |                              |
| Have the targeted scenarios been implemented?  |                              |
| Have the targeted architectural issues been<br>addressed?                                  |                              |
| Have the risks been eliminated or mitigated  |                              |
| Have new risks been identified?  |                              |

# Meeting Objective: Gather Service Desk Requirements<sup>27</sup>

The objectives of this meeting are to elicit and document requirements that impact the Service Desk (Help Desk) function. The purpose of this step is to ensure that requirements for user support are considered fully before changes are put into production.

### Prerequisites, Timing Considerations

At any time; must be complete before product or service is put into production.

### **Input Documents**

ITIL:

- Services support model
- IT service continuity plans: Include guidance that impacts the Service Desk's response to those incidents that result in partial or full failure of a service. The BA should research the IT service continuity plans to determine at what point during the outage the invocation of service continuity (contingency) plans should start and to understand guidelines for the transition to and back from contingency so that the new service requirements may be integrated with the existing continuity plans and provisions.
- Business continuity plan (BCP): Guidelines for the invocation of contingency plans in the event of partial or full failure of a service must support the BCP and therefore have dependencies on it.

### Deliverables

Subsection of the BRD:

Non-functional Service Level Requirements

ITIL:

- Services support model
- Service Desk procedures

<sup>&</sup>lt;sup>27</sup>The questions for this activity have been adapted from the ITIL Service Desk function as described in Foundations of ITIL Service Management Based on ITIL V3, p.302–305.

- Incident escalation procedures: Incident escalation procedures describe the rules for handling incidents, 1st tier support, 2nd tier, etc. The BA should be aware that incidents related to security and those that disrupt continuity may have special requirements. They may differ from procedures for other types of incidents with respect to the duration of service outage that will be tolerated, escalation paths and notifications, and they may involve security, legal, and public relations, etc.
- SLRs

#### UML:

- Role Map (Service Desk Agent actors)
- System use-case model

### Who to Invite

- Customers
- Users
- High-Level Management
- Service-Desk Line Management
- Service Desk Agents
- Project Manager
- SMEs
- Business Architect
- Standards and Guidelines Organizations
- Solution Providers (systems analysts/system architects/developers/vendors/IT service providers)

## **Checklist: Questions for the Interview**

Table 2.24 is a checklist of questions to ask interviewees in order to gather Service Desk requirements; the second column identifies the items that are updated based on their answers.

For each new or revised type of incident that the Service Desk will need to manage as a result of the project, ask the questions listed in Table 2.25.

| Questions  | Where to Document the Answer  |
|--|---|
| <ul> <li>What are the service level targets for the Service Desk? For example, what is the required turnaround time for resolution of a service event?</li> <li>How many incidents and events must the Service Desk be able to handle per hour/month/day? Does this fluctuate during the day or day by day and, if so, how? What are the peak and slow times?</li> </ul>                 | Non-functional requirements<br>////L:<br>Services support model<br>Service Desk procedures<br>SLRs                  |
| <ul> <li>What new (or revised) types of incidents will the Service Desk need to manage as a result of the project? (An incident is an unplanned disruption or reduction of service.)</li> <li>What new or changed types of service requests will the Service Desk be expected to handle? (A service request is a user request for support, delivery of a service, and so on.)</li> </ul> | Non-functional requirements  ITIL:  Services support model  Service Desk procedures  Incident escalation procedures |
| What are the known errors? Are there workarounds<br>that the Service Desk should be made aware of?   | ITIL:         Input to problem management         Services support model         Service Desk procedures            |
| Are there any business users with deep knowledge of a<br>business process or application who would be prepared<br>to act as super-users, assisting the Service Desk and<br>users in specialized areas?   | <i>ITIL:</i> □ Services support model □ Service Desk procedures   |
| If the Service Desk is being outsourced, are the external<br>organization's processes and tools consistent with<br>those used internally?  | Incident escalation procedures  |
| What new training will the Service Desk require in<br>order to handle incidents (help calls, etc.) related to<br>the new services?   |   |
| How will the Service Desk be kept up to date of new developments?  |   |
| Are there special procedures and guidelines in place<br>for handling security incidents?   |   |
| Are there special procedures and guidelines in place for<br>handling incidents that result in full or partial loss of a<br>service? Is there an IT service continuity plan and/or a<br>business continuity plan that must be complied with<br>for such incidents?  |   |

| ather Service Desk Requirements  |
|----------------------------------|
| Gather Service Desk Requirements |

| Questions  | Where to Document the Answer                           |
|--|--|
| □ Will the Service Desk have access to the new services? | ITIL:  Services support model  Service Desk procedures |
|  | UML:   |
|  | D System use-case ulayiams                             |

## Table 2.25 Analyze the Required Response to an Incident

| Questions   | Where to Document the Answer                                   |
|---|--|
| □ How fast does the business need to respond?   | ITIL: Urgency (used to determine priority)                     |
| How severe is its impact? For example, how many<br>users are impacted by a failure of an IT service?  | <i>ITIL:</i> Impact (used to determine priority)               |
| How should this type of incident be escalated?<br>Functionally, to a more specialized support team or,<br>hierarchically, to higher-level management? | ITIL:<br>□ Services support model<br>□ Service Desk procedures |
| What degree of first-line support is required of the<br>Service Desk? Who will provide Tier 1 support? Tier 2?  | Incident escalation procedures                                 |



# STANDARDS AND Guidelines Used In This Book



his handbook contains best practices that derive from a variety of sources. The preferred approach to software development is iterative-incremental development, with an empirical, agile approach when it is appropriate for the project. (For a discussion of factors favouring an empirical approach see "Adapting the Noble Path" in the chapter Overview of BA Activities Throughout the Life Cycle.) Also, special emphasis is placed on specific frameworks, guidance, and standards that impact the BA role: Information Technology Infrastructure Library (ITIL), the *Business Analysis Body of Knowledge*<sup>®</sup> (*BABOK*<sup>®</sup>), and the Unified Modeling Language (UML). This chapter provides an overview of ITIL, the *BABOK*<sup>®</sup>, and the UML, and summarizes the BA's contribution to their implementation.

# ITIL

One of the objectives of this book is to begin the process of integrating BA practice into ITIL (Information Technology Infrastructure Library) Service Management (ITSM)— a framework of publicly available best practices gaining broad international support. Until recently, the focus of ITIL has been more on service operations (handling of incidents, ensuring continuity of service, and so on) and less on the development of those services. The latest version, ITIL V3, introduced the Service Life Cycle—a process for analyzing, designing, and developing those services. With this change, ITIL has embraced the "front end" of service management: the analysis of what those services should be and their subsequent construction. The BA, who has always been instrumental in achieving the ITIL goal of services that match customer expectations, is now more crucial than ever in ITIL implementation.

| Life Cycle Phase | Function or Process             | Purpose   | BA Role   |
|------------------|---------------------------------|---|---|
| Service Strategy | (Overall)                       | Achieve superior<br>performance versus<br>competing alternatives.<br>Guide the development of<br>service management as a<br>strategic organizational<br>capability and asset.   | The BA contributes to the<br>strategic audit (analysis of<br>currently available services and<br>their value to the company and to<br>customers) and helps determine<br>services required by customers. |
|                  | Financial Management<br>(FM)    | Provide management<br>information to ensure cost<br>effectiveness of service<br>delivery. FM helps the<br>business and IT "identify,<br>document, and agree on<br>the value of the service<br>being received and the<br>enablement of service<br>demand modeling and<br>management."1 | The BA works with FM, the<br>business, and IT to answer<br>questions about the cost of a<br>proposed change and to explain<br>how a change adds value to the<br>business.                               |
|                  | Service Portfolio<br>Management | Govern investments in<br>Service Management.<br>Document standardized<br>services   | BA assists in audit of inventory<br>of existing services and their<br>documentation in the Service<br>Catalogue, and identifies new<br>required services to be docu-<br>mented in the service pipeline. |
|                  | Demand Management               | Predict the demand for<br>services and align supply<br>accordingly  | The BA analyzes the business<br>area to determine patterns of<br>activity and predicted demand.   |

| Table 3.1 | BA Role in S | ervice Strategy |
|-----------|--------------|-----------------|
|-----------|--------------|-----------------|

<sup>1</sup>ITIL V3 Core Book, Service Strategy, p. 97.

Tables 3.1 through 3.5 provide an overview of ITIL Service Life Cycle phases, their functions and processes, and the BA contribution to them. A *function* is a unit "of organizations specialized to perform certain types of work and responsible for specific outcomes."<sup>2</sup> A *process* is a structured set of activities designed to accomplish a defined objective.<sup>3</sup> The Purpose column in the tables describes the rationale for goals and objectives of the phase, function, or process; the last column describes the BA's involvement.

Table 3.2 provides an overview of the BA contribution to Service Design.

<sup>&</sup>lt;sup>2</sup>ITIL V3 Core Book, Service Operation, 2007, p. 12.

<sup>&</sup>lt;sup>3</sup>Foundations of ITIL Service Management Based on the ITIL V3, 2007, p. 172.

| Life Cycle Phase | Function or Process                         | Purpose   | BA Role   |
|------------------|---|---|---|
| Service Design   | (Overall)                                   | Analyze and design services<br>and processes. <sup>4</sup> Ensure a<br>holistic approach to all<br>aspects of the design of<br>new or changed services,<br>including functional,<br>management, and<br>operational aspects. | This is a key ITIL Service Life Cycle<br>phase from a BA perspective. The<br>BA is heavily involved in the<br>gathering, analysis, and<br>documentation of functional,<br>management, and non-functional<br>requirements.   |
|                  | Service Catalogue<br>Management (SCM)       | "The purpose of SCM is to<br>provide a single source of<br>consistent information on<br>all of the agreed services"<br>and their relationships. <sup>5</sup>  | BA assists in the cataloguing of<br>services and their dependencies in<br>the Service Catalogue and develops<br>functional and non-functional<br>S(L)Rs. The BA also uses the<br>Service Catalogue as input<br>toward a Business Impact<br>Analysis (BIA).                        |
|                  | Service Level<br>Management                 | To ensure that the agreed<br>level of IT service provision<br>is attained for present and<br>future services.   | BA supports the Service Level<br>Manager by identifying existing<br>and future Service (Level)<br>Requirements. <sup>6</sup>  |
|                  | Capacity Management                         | Provide IT capacity that<br>meets current and future<br>needs against justifiable<br>costs. <sup>7</sup>  | BA gathers and documents<br>capacity requirements and includes<br>these with non-functional SLRs.   |
|                  | Availability<br>Management                  | Ensure that delivered and<br>future availability meets or<br>exceeds agreed requirements<br>in a cost-effective manner.   | The BA supports the Availability<br>Manager by analyzing the<br>customer and user perspective on<br>availability, including expectations<br>with respect to reliability, main-<br>tainability, and serviceability<br>requirements and includes these<br>with non-functional SLRs. |
|                  | IT Service Continuity<br>Management (ITSCM) | Support business continuity<br>by ensuring IT facilities can<br>be resumed after a failure<br>with the agreed timeframe.  | The BA analyzes customer's conti-<br>nuity requirements and includes<br>these with non-functional SLRs  |
|                  | Information Security<br>Management          | Align IT and business<br>security ensuring informa-<br>tion security is managed in<br>all service management<br>activities.   | The BA gathers business and user security requirements and includes these with non-functional SLRs.   |

 Table 3.2
 BA Role in Service Design

| Life Cycle Phase | Function or Process | Purpose  | BA Role  |
|------------------|---------------------|--|--|
|                  | Supplier Management | Manage suppliers and services to ensure consistent quality at the right price. | BA contributes to supplier evalua-<br>tion. BA's SLRs serve as input to<br>negotiation of SLAs with suppliers. |

<sup>4</sup>The ITIL usage of the term *design* differs somewhat from its usage in other contexts. Elsewhere, the term often refers to the technical specifications for a solution and excludes business analysis activities, such as the gathering of business requirements. ITIL Service Design, in contrast, includes the gathering and analysis of requirements.

<sup>5</sup>ITIL V3 Core Book, Service Design, p. 60.

<sup>6</sup>Despite the possible connotation of the term *level* in Service Level Management, the process explicitly includes the identification of functional requirements. See Foundations of ITIL Service Management Based on ITL V3, p. 86, customer-based SLA discussion, p.196.

<sup>7</sup>Foundations of ITIL Service Management Based on ITIL V3, p. 200.

Table 3.3 provides an overview of the BA contribution to Service Transition.

Table 3.4 provides an overview of the BA contribution to Service Operation.

Table 3.5 provides an overview of the BA contribution to continual service improvement.

| Life Cycle Phase   | Function or Process                                     | Purpose  | BA Role  |
|--------------------|---|--|--|
| Service Transition | (Overall)   | Manage processes, system,<br>and functions required for<br>implementing and releasing<br>a change into production<br>and establish the service<br>specified in the requirements.   | BA helps ensure that the transition<br>process supports the change<br>process of the business and that<br>the service meets the requirements.  |
|                    | Transition planning and support                         | Plan and coordinate<br>resources and capacity to<br>ensure Service Design<br>specifications are realized.  | The BA helps coordinate change<br>plans of client, supplier, and<br>business and implements and<br>participates in quality reviews.  |
|                    | Change Management                                       | Control changes to services<br>and related documentation.<br>Ensure standardized<br>methods and procedures<br>are used for efficient and<br>prompt handling of<br>changes across the Service<br>Life Cycle, that all changes<br>are recorded, and that the<br>risks for the business due to<br>the change are minimized. | BA contributes heavily to this<br>process by helping to ensure that<br>all changes are authorized and<br>follow the approved process,<br>participating and contributing to<br>the CAB (Change Advisory Board),<br>reviewing and creating business<br>and user-level RFCs, reviewing<br>technical RFCs, tracing require-<br>ments to help identify upstream,<br>downstream, and cross-stream<br>Cls affected by the change, and<br>contributing to updates to the<br>Schedule of Changes. |
|                    | Service Asset and<br>Configuration<br>Management (SACM) | Account for and manage<br>the integrity of service assets<br>and CIs across the Service<br>Life Cycle by ensuring only<br>authorized components and<br>changes are used. Define<br>service and infrastructure<br>components and their<br>relationships.  | Many of the BA deliverables are<br>input to SACM. These include any<br>items brought under SACM control<br>and may include functional and<br>non-functional requirements and<br>requirements models. The BA<br>provides input to the relationships<br>and dependencies between CIs in<br>SACM (for example, between<br>business services, IT services, test<br>scenarios, and IT components)   |

 Table 3.3
 BA Role in Service Transition

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| Life Cycle Phase | Function or Process                  | Purpose   | BA Role   |
|------------------|--------------------------------------|---|---|
|                  | Release and Deployment<br>Management | Define and agree on release<br>and deployment plans.<br>Build, test, and supply<br>services according to<br>requirements and design<br>specifications. Ensure<br>release and deployment<br>packages are tracked and<br>can be installed, tested,<br>verified, and rolled back if<br>required. | Ensure plans include adequate<br>testing and training. Oversee<br>release and deployment testing,<br>including integration testing<br>(service release) and pilots.<br>Identify users in preparation<br>for deployment.   |
|                  | Service Validation and<br>Testing    | Validate that service meets<br>or exceeds business and<br>operational requirements<br>and adds value to the<br>business.  | BA creates requirements that are<br>the basis for service validation<br>and testing. BA's functional user<br>requirements are the basis for "fit<br>for purpose" testing (ensuring<br>the service performs its function<br>correctly); BA's non-functional<br>requirements are the baseline for<br>"fit for purpose" testing (testing<br>that the service is delivered in a<br>manner appropriate for the oper-<br>ational conditions it is intended<br>for). BA contributes to and may<br>conduct "fit for purpose" testing<br>and reviews results of "fit for<br>use" testing |
|                  | Evaluation                           | Verify whether the<br>performance of a service<br>change met its objectives.  | BA contributes to the formulation<br>of acceptance criteria, risk assess-<br>ment and Post-Implementation<br>Review (PIR).  |
|                  | Knowledge<br>Management              | Ensure that reliable and<br>secure information is<br>available throughout the<br>Service Life Cycle.  | Transfer knowledge between users,<br>the service desk, and solution<br>providers. Communicate needs of<br>users and Service Desk to solution<br>providers; assist in transfer of<br>knowledge from providers back<br>to stakeholders through user and<br>Service-Desk training programs,<br>technical risk assessments, cost-<br>benefit analysis, and downstream<br>impact analysis.   |

| Life Cycle Phase  | Function or Process | Purpose   | BA Role   |
|-------------------|---------------------|---|---|
| Service Operation | (Overall)           | Provide and manage agreed<br>services for business stake-<br>holders within a specified<br>level. Confirm IT service<br>value and provide input to<br>service improvements. | The BA helps ensure that service<br>operations will be properly<br>planned for by ensuring that<br>operational (non-functional)<br>requirements are taken into<br>consideration up front and before<br>deployment.  |
|                   | Event Management    | Detect random and planned<br>events that have an impact<br>on the delivery of IT services<br>and take appropriate man-<br>agement action.                                   | A number of BA deliverables serve<br>as input to Event Management.<br>These include events on activity<br>diagrams and state-machine<br>diagrams, system use-case triggers,<br>alternate and exception flows<br>(such as flows indicating the<br>required response to log-on with<br>an incorrect password or to user<br>and system time-outs).   |
|                   | Incident Management | Handle events that disrupt<br>or might disrupt a service<br>so that the regular state of<br>affairs is resumed as quickly<br>as possible.                                   | The BA contributes to the develop-<br>ment of the incident model (the<br>procedures for handling incidents)<br>by communicating between the<br>business and service providers<br>regarding new or changed incident<br>types, identifying major incidents,<br>and gaining agreement on their<br>priorities and escalation procedures.<br>The BA also gathers information<br>from Incident Management<br>regarding past incidents and their<br>impact in contributing to the BIA,<br>scope analysis, and prioritization<br>of requirements. |
|                   | Request Fulfillment | Serve and manage requests<br>from users for information,<br>advice, a standard change,<br>or access to a service.   | The BA elicits and documents<br>requirements with respect to<br>self-service and standard<br>changes. Required metrics for<br>Request Fulfillment (such as<br>request turnaround time and<br>throughput) are documented by<br>the BA in non-functional SLRs.  |

 Table 3.4
 BA Role in Service Operation

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| Life Cycle Phase | Function or Process    | Purpose   | BA Role   |
|------------------|------------------------|---|---|
|                  | Problem Management     | Manage knowledge about<br>known problems and<br>workarounds so that<br>incidents can be diagnosed<br>and corrective action taken<br>if appropriate. Prevent<br>problems and incidents<br>from occurring.            | Problem Management provides<br>input to the BA in preparing the<br>BIA, Cause-and-Effect diagram-<br>ming, Five Whys, and in prioritiz-<br>ing requirements. <sup>8</sup> The BA elicits<br>input from the Service Desk and<br>users about known problems and<br>workarounds and communicates<br>these to Problem Management.         |
|                  | Access Management      | Grant authorized users the<br>right to use a service; deny<br>access to unauthorized<br>users.  | The BA defines user groups and<br>the services they can access in<br>the BRD (for example, in UML<br>Role Maps and system use-case<br>diagrams).  |
|                  | Monitoring and Control | Provide continuous<br>monitoring, reporting, and<br>control of services.  | The BA provides reporting and<br>monitoring requirements in the<br>non-functional SLR section of the<br>BRD.  |
|                  | IT Operations          | Deliver services as agreed with the customer.   | BA documents requirements with<br>respect to scheduling, backup,<br>restoring and archiving (how long<br>records must be kept, required<br>restoration point, and so on) in<br>non-functional SLRs.   |
|                  | Service Desk           | A functional unit that aims<br>to restore normal service<br>as quickly as possible. It<br>deals with all incidents and<br>service requests. The Service<br>Desk provides a single point<br>of contact for IT users. | The BA gathers Service Desk<br>requirements—such as expected<br>volume of incidents, Service Desk<br>availability requirements, and<br>service level targets for the Service<br>Desk, identifies those willing to<br>serve as super users, and con-<br>tributes to post-implementation<br>client and user satisfaction<br>assessment. |

<sup>8</sup>When a requirement's objective is to fix an underlying problem, Problem Management can contribute to prioritization by providing information about the problem's impact on service delivery (for example, as the root cause of frequent incidents).

| Life Cycle Phase                       | Function or Process    | Purpose  | BA Role   |
|--|------------------------|--|---|
| Continual Service<br>Improvement (CSI) | (Overall)              | Continually improve service<br>management processes<br>and services to ensure<br>customer satisfaction. CSI<br>activities are carried out<br>through the entire Service<br>Life Cycle. | Senior BA is responsible for setting<br>and improving best practices with<br>respect to requirements-gathering<br>and documentation.                                |
|  | CSI seven-step process | Define what is to be<br>measured and the data<br>that is to be gathered and<br>processed to initiate<br>corrective action.   | BA SLRs and updates to the<br>Service Catalogue serve as input to<br>Service Improvement Plan and are<br>used to determine service-level<br>targets and priorities. |
|  | Service Reporting      | Generate reports about<br>results achieved on<br>delivering services.  | BA helps attune reports (such as availability reports) to the needs of the business.  |

 Table 3.5
 BA Role in Continual Service Improvement

# IIBA and BABOK®

The IIBA (International Institute of Business Analysis)<sup>TM</sup> is an independent non-profit professional association for business analysis. Its mission is "to develop and maintain standards for the practice of business analysis and for the certification of its practitioners."<sup>9</sup> The IIBA was formed in October 2003 with 28 founding members and became incorporated in 2006 as a non-profit association under the Canada Corporations Act with headquarters in Toronto, Canada. Two prime areas of IIBA activity are the development of the *BABOK*<sup>®</sup>, a collection of knowledge within the BA profession, and the professional certification of BAs through the creating and awarding of the CBAP (Certified Business Analysis Professional)<sup>TM</sup> designation.

The *BABOK*<sup>®</sup> divides knowledge required by BAs into KAs (Knowledge Areas). A BA must demonstrate knowledge and experience in these areas in order to qualify for the CBAP designation (see Table 3.6).

<sup>9</sup>See the Mission link under About the IIBA at www.theiiba.org.

| Work Experience Requirement          | 7,500 hours (five years) business analysis work experience<br>in the last 10 years engaged in tasks specifically related to<br>the KAs as defined within the <i>BABOK®</i> .  |
|--------------------------------------|---|
| Knowledge Areas Requirement          | Demonstrate experience and expertise in at least four of the six knowledge areas.   |
| Education Requirement                | The minimum education requirement is high school or equivalent.   |
| Professional Development Requirement | Twenty-one hours of professional development in the last<br>four years. The professional development content must be<br>directly related to business analysis or its underlying funda-<br>mentals and must be completed by the application date.  |
| Reference Requirement                | Two references from a career manager, client (internal or<br>external), or Certified Business Analysis Professional. Each<br>reference must complete a CBAP Candidate Reference Form<br>and provide the applicant with the completed reference<br>form in a sealed envelope that is signed by the reference<br>across the seal. |
| Completed Application Package        | Completed CBAP application form, two reference forms, a<br>signed and dated CBAP Code of Ethical Conduct and Profes-<br>sional Standards Form, CBAP Exam Special Accommodation<br>Form (if required), application, and exam fees.   |
| Exam                                 | Once an application has been accepted, the applicant must pass an extensive examination on the <i>BABOK®</i> Knowledge Areas.   |

Table 3.6 CBAP Qualification Requirements

Table 3.7 describes the KAs and relates them to tools and other items within this handbook that contribute to the carrying out of each KA. The last column of the table contains references to the handbook. Meeting Guide items listed in this column may be found in Chapter 2, tools listed under BA Toolkit may be found in Chapter 4, Tips and Checklists are in Chapter 5, and Templates are to be found in Chapter 6.

| КА   | Description  | Purpose   | Tools and Techniques<br>(by Chapter)  |
|--|--|---|---|
| Business Analysis Planning<br>and Monitoring | Describes how to determine<br>which activities are neces-<br>sary in order to complete a<br>business analysis effort,<br>including identification of<br>stakeholders, selection of<br>business analysis tech-<br>niques, and approaches,<br>including requirements<br>management and monitor-<br>ing techniques and soft-<br>ware tools. | Plan the execution of<br>business analysis tasks,<br>change the approach as<br>required, and monitor and<br>continually improve<br>business analysis practices. | Meeting Guide chapter:<br>Analyze Risk (for pre-<br>project opportunity<br>assessments [Feasibility<br>Study, Business Case])<br>BA Toolkit chapter: See<br>Table 4.1 in the "BA Tools<br>Overview" section. See<br>also Activity Diagram (par-<br>titions), Business Process<br>Diagram (BPD), Business<br>Process Modeling, Busi-<br>ness Use Case, Data Flow<br>and Context Diagrams<br>(DFDs), Functional<br>Decomposition Chart, Role<br>Map, System Use Cases,<br>Requirements Traceability<br>Matrix, Use-Case Analysis<br>for Different Objectives<br><i>Tips and Checklists</i><br><i>chapter:</i> Managing Risk,<br>Planning Iterations,<br>Determining How Much<br>Static Modeling to Do<br><i>Templates chapter:</i><br>Business Requirements<br>Document (BRD) template,<br>Risk Analysis Table template,<br>Vision Document template<br>(Key Stakeholder and User<br>Needs), Requirements<br>Work Plan template |

 Table 3.7
 KAs with Handbook References

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| КА                  | Description   | Purpose  | Tools and Techniques<br>(by Chapter)   |
|---------------------|---|--|--|
| Enterprise Analysis | Describes how to translate<br>a business need into a<br>change that can feasibly<br>be implemented by the<br>business. Covers problem<br>definition and analysis,<br>business case development,<br>feasibility studies, and the<br>definition of a solution<br>scope. | Identify and propose<br>projects that meet strategic<br>needs and goals. | Meeting Guide chapter:<br>Analyze Risk<br>BA Toolkit chapter:<br>Business use cases, Context<br>diagram, Cause-and-Effect<br>diagram, class diagrams<br>(static model), ERD (Data<br>Model), The Five Whys,<br>Functional Decomposition<br>Chart, Pareto Analysis,<br>Root-Cause Analysis, State-<br>Machine Diagram<br>Tips and Checklists<br>chapter: Managing Risk<br>Templates chapter: Business<br>Use-Case Description<br>template, Vision Document<br>template, Business Case<br>(a section of the BRD<br>template), Risk Analysis<br>Table template  |
| Elicitation         | Describes how to work<br>with stakeholders to find<br>out what their needs are<br>and ensure that these<br>needs are completely<br>understood.  | Explore, identify, and<br>document stakeholder<br>needs.                 | Meeting Guide chapter.<br>The entire chapter deals<br>with this KA. In particular,<br>please see Who to Invite to<br>Requirements Workshops<br>checklist, Facilitated<br>Meeting Work Plan, Meeting<br>Readiness checklist, and<br>Standard Meeting Agenda.<br>Also see individual meeting<br>guidelines for planning and<br>executing elicitation events.<br><i>BA Toolkit chapter</i> . Role<br>Maps and System use cases<br>and diagrams (to identify<br>users) and Structured<br>Walkthroughs<br><i>Tips and Checklists chapter</i> .<br>Requirements Investigation<br>Methods<br><i>Templates chapter</i> :<br>Stakeholders and Interests<br>(a section of the Vision<br>Document template), Actors<br>(a section of the BRD<br>template) |

| КА                    | Description   | Purpose   | Tools and Techniques<br>(by Chapter)   |
|-----------------------|---|---|--|
| Requirements Analysis | Describes how to elaborate<br>requirements so that the<br>technical team is able to<br>provide a solution that<br>meets the needs of the<br>business and stakeholders.<br>Includes assessment of the<br>current state of the business<br>to identify and recommend<br>improvements. | Elaborate stated require-<br>ments to right level of<br>detail, validate that<br>requirements meet the<br>business need, verify<br>requirements are of<br>acceptable quality. | BA Toolkit chapter: Activity<br>Diagram, BPD, Business<br>Process Modeling, Business<br>use cases, class diagram,<br>Communication diagram,<br>DFD, Decision Table, ERD<br>(Data Model), Flowchart,<br>Functional Decomposition<br>diagram, FURPS+, Object<br>diagram, Role Map,<br>Sequence diagram,<br>State-Machine diagram,<br>State-Machine diagram,<br>Structured Walkthroughs,<br>System use cases, and<br>Use-Case Analysis<br><i>Tips and Checklists chapter</i> .<br>SMART Requirements,<br>Features, Naming a Process,<br>How to Spot the Static<br>Modeling Elements from<br>the System Use-Case Model<br><i>Templates chapter</i> . BRD,<br>Business Use-Case<br>Description template,<br>system Use-Case |
|                       |   |   | Functional) Requirements template  |

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| КА  | Description  | Purpose  | Tools and Techniques<br>(by Chapter)  |
|---|--|--|---|
| Solution Assessment and<br>Validation           | Describes how to assess<br>proposed and deployed<br>solutions to determine<br>which solution best fits<br>the business need and<br>determine necessary<br>workarounds or changes<br> | Assess solutions to ensure<br>that strategic goals are<br>met and requirements are<br>satisfied.   | Meeting Guide chapter.<br>Review Meeting (Structured<br>Walkthroughs and Gate<br>Review)  |
|   |  | <i>BA Toolkit chapter</i> : Decision<br>Table (to design tests and<br>evaluate coverage), Role<br>Map, Requirements<br>Traceability (test coverage)<br>Matrix  |   |
|   |  |  | <i>Tips and Checklists chapter.</i><br>Testing Throughout the Life<br>Cycle with the Service V-<br>Model, Test types, Structured<br>Testing Guidelines  |
|   |  |  | <i>Templates chapter</i> : Actors<br>(a section of the BRD<br>template), Test Plan  |
| Requirements<br>Management and<br>Communication | Describes how to manage<br>conflict, changes, and<br>approvals. Includes tracking<br>and tracing of requirements.  | Manage the requirements<br>scope, facilitate communi-<br>cation of requirements to<br>and from stakeholders, and<br>communities to the stakeholders and the stakeholders and the stakeholders and the stakeholders are stakeholders and the stakeholders are sta | Meeting Guide chapter.<br>Requirements Management<br>Setup and Planning, Reuse<br>User Requirements   |
|   |  | ensure consistency of<br>requirements by maximizing<br>reuse.  | template), Test Plan<br><i>Meeting Guide chapter:</i><br>Requirements Management<br>Setup and Planning, Reuse<br>User Requirements<br><i>BA Toolkit chapter:</i> Data<br>Flow and Context Diagrams<br>(DFD), included and<br>extending use cases,<br>Requirements Attributes<br>Table, Requirements<br>Traceability Matrix, Class<br>Diagrams and Static<br>Model, Entity Relationship<br>Diagram (ERD) and Data<br>Model (for reusable busi-<br>ness rules), Structured<br>Walkthroughs<br><i>Tips and Checklists chapter:</i> |
|   |  |  | <i>Tips and Checklists chapter.</i><br>ITIL Seven Rs of Change<br>Management, Change<br>Advisory Board, Five Keys<br>to Requirements<br>Management  |
|   |  |  | <i>Templates chapter.</i><br>Requirements Work Plan<br>template   |

# UML

The UML is a standard notation for the specification, visualization, and modeling of the structure and behaviour of business and software systems.<sup>10</sup> The UML is maintained by the OMG (Object Management Group). The current version at the time of printing is UML 2.1.2.

From the BA side, the standard governs the use of terms, concepts, and diagrams used to model the business and its requirements. Also, the BA must be able to review technicalperspective UML diagrams to ensure they are consistent with the requirements (for example, by verifying that sequence diagrams comply with the BA's system use cases.)

The following is a list of tools<sup>11</sup> in this handbook that conform to the UML standard or its business modeling extensions.<sup>12</sup>

- Activity Diagram
- Business Use Case (business modeling extension)
- Class Diagram
- Communication Diagram
- Object Diagram
- Role Map (a limited form of the UML use-case diagram)
- Sequence Diagram
- State-Machine Diagram
- System Use Cases (and Diagrams)
- Use-Case Analysis

<sup>&</sup>lt;sup>10</sup>As noted in the Introduction, the UML contains diagrams (such as class diagrams) and modeling elements applicable to business systems, and it has been extended with business modeling diagrams and elements to further its use in that context.

<sup>&</sup>lt;sup>11</sup>A reminder that the term *tool*, as used in this book, refers to any job aid that facilitates business analysis.

<sup>&</sup>lt;sup>12</sup>Business modeling extensions do not form part of the UML standard but are UML-compliant extensions of it. Because they are not part of the core standard, their definitions are not consistently applied across the industry. Handbook entries related to business use-case modeling should be taken as a general guide.

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# BA TOOLKIT



L his chapter contains practical information on tools used by the BA over the course of a project. The tools are listed in alphabetical order. For an overview of which tools to apply to each type of project, see Table 4.1, "BA Tools by Project Type," in this chapter. For a description of the project phases (Initiation, Discovery, and so on) referred to in this chapter and for a chronological overview of when to use which tools as the project progresses, please refer to "Adapting the Noble Path" in Chapter 1. (Please note that the systems analyst [SA] referred to in this chapter is the role responsible for designing the software solution.)

# **BA Tools Overview**

The tools described in this handbook were selected to cover the full range of BA activities. However, not all tools are used on every project. Table 4.1 provides an overview of the tools relevant to each type of project. Tools that conform with suggested best practices are marked X; alternatives are shown with parentheses (X).

The projects are grouped into the following types:

- BPI: Business process improvement project, with no IT component.
- Service change: Add or update a service, where both business and internally supplied IT services are impacted. The assumption made in the table is that the change is to a non-legacy system where the accepted norm for modeling and coding is object-oriented. (Changes to legacy systems are described under the Legacy column.)

- **Third party**: Solution will be provided by an external party. This category includes COTS (Commercial Off-The-Shelf ) solutions with and without customization and external service providers.
- **Minor IT change:** A small change to a system, such as changing a field or a report layout.
- Legacy: Changes to an old system, where the existing documentation uses structured analysis modeling techniques and relational database modeling.

| Tool                                  | Project Type |                |             |                 |        |
|---------------------------------------|--------------|----------------|-------------|-----------------|--------|
| 1001                                  | Iteration    | Service Change | Third Party | Minor IT Change | Legacy |
| Activity<br>Diagram                   | (X)          | Х              | Х           | x               | (X)    |
| Block Diagram                         | Х            | (X)            | Х           |                 | Х      |
| Business<br>Process<br>Diagram (BPD)  | х            | X              | Х           | (X)             | (X)    |
| Business Use<br>Case                  | (X)          | x              | Х           |                 |        |
| Cause-and-<br>Effect<br>Diagrams      | х            | X              | Х           |                 | Х      |
| Class Diagrams<br>and Static<br>Model | (X)          | X              | Х           | x               | (X)    |
| Communication<br>Diagram              | (X)          | x              | Х           |                 | (X)    |
| Context<br>Diagram                    | Х            | х              | Х           |                 | Х      |
| Data Flow<br>Diagram                  | Х            | (X)            | (X)         |                 | Х      |
| Decision<br>Table/ Tree               | X            | x              | Х           | x               | Х      |

Table 4.1 BA Tools by Project Type<sup>1</sup>

(continued)

| Teel   | Project Type |                |             |                 |        |
|--|--------------|----------------|-------------|-----------------|--------|
| 1001   | Iteration    | Service Change | Third Party | Minor IT Change | Legacy |
| Entity<br>Relationship<br>Diagram (ERD)<br>and Data<br>Model | x            | (X)            | (X)         | (X)             | x      |
| The Five Whys  | Х            | Х              | Х           |                 | Х      |
| Flowchart  | Х            | (X)            | (X)         | (X)             | Х      |
| Functional<br>Decomposition<br>Chart                         | х            | (X)            | (X)         |                 | х      |
| FURPS+   |              | Х              | Х           |                 | Х      |
| Object Diagram   |              | Х              |             |                 |        |
| Pareto Analysis  | х            | Х              | Х           |                 | Х      |
| Requirements<br>Attributes Table                             |              | x              | Х           | x               | Х      |
| Requirements<br>Traceability<br>Matrix                       | (X)          | X              | х           | X               | Х      |
| Role Map   | (X)          | Х              | Х           | х               |        |
| Root-Cause<br>Analysis                                       | х            | x              | Х           | (X)             | Х      |
| Sequence<br>Diagram  |              | (X)            | (X)         |                 |        |
| State Diagram <sup>1</sup>                                   | х            | Х              | Х           |                 | Х      |
| Structured<br>Walkthroughs                                   | Х            | Х              | Х           |                 | Х      |
| System Use<br>Cases (and<br>Diagrams)                        |              | X              | X           | x               |        |

<sup>1</sup>For UML projects (typically on non-legacy systems) use state-machine diagrams. Non-UML alternatives include Harel statechart diagram.

# **Activity Diagram**

### Table 4.2 Activity Diagrams at a Glance

| What?  | A diagram that describes the sequencing of activities in a process and (optionally) the partici-<br>pants responsible for each activity, as well as the objects used by the process. Example: Activity<br>diagram describing the processing of a mortgage application through internal departments and<br>an external credit bureau.  |
|--------|---|
| When?  | <ul> <li>Initiation: BA creates activity diagrams to analyze impact of change on end-to-end business processes (as part of process improvement or in order to derive IT requirements). Business usecase descriptions are usually text narratives describing the consumer-business interaction for the business process; if the flows connect to each other in complex ways, however, the text should be augmented with activity diagrams showing one partition (swimlane) for the business area and one for each actor outside the business. Business use-case realizations include internal activities and should be documented using activity diagrams, with one partition for each participant in the process. (Refer to the "Business Use Case" section in this chapter for more on business use cases.)</li> <li>Discovery: BA creates activity diagrams to model sequencing of system use cases (user tasks). System use-case descriptions (referred to in RUP as use-case specifications) are usually text narratives; if the flows connect to each other in complex ways, the text should be augmented with activity diagrams. (Refer to the "System Use Cases" section in this chapter for more on system use cases.)</li> <li>Construction: Systems analyst (SA) uses the BA's activity diagrams as input to design.</li> <li>Final V &amp; V: Activity diagrams are used as input to design and testing; design specification and test scenarios must follow the workflow described in activity diagrams.</li> </ul> |
| Where? | • BRD: Business services and processes/business use-case descriptions (included with text when flows connect in complex ways) and business use-case realizations <sup>2</sup> ; IT services/user require-ments/system use-case descriptions <sup>3</sup> (included with text when flows connect in complex ways).   |
| Why?   | <ul> <li>A picture is worth a thousand words, especially when process logic is complex.<sup>4</sup></li> <li>Picture format is well-suited to consolidating conflicting viewpoints.</li> <li>Better than text for analyzing cross-functional business processes.</li> <li>Enables BA to build a complete picture based on partial views supplied by each of the participants in a process.</li> <li>Recommended as appendix to text for describing system use cases, where flows connect in complex ways.</li> <li>For BA purposes, activity diagrams are preferable to their UML alternative, <i>sequence diagrams</i>, as they are more easily understood by business stakeholders.</li> </ul>  |

<sup>2</sup>Business use-case descriptions are referred to in RUP as business use-case specifications.

<sup>3</sup>System use-case descriptions are referred to in RUP as use-case specifications.

<sup>4</sup>Use pictures only when they add clarity, not for the sake of making them. A picture that requires and contains a lot of text adds little value.

(continued)

| What to show<br>stakeholders | Use basic symbol set only: Initial Node, Final Node, Control Flow, Activity, Decision, Guard, Fork and Join, Partitions. Add comments where necessary to clarify nuances not covered by basic set. |
|------------------------------|--|
| What to show<br>team members | Full symbol set  |
| Standard                     | UML  |
| Complementary<br>tools       | Use-case text. (See templates for business use cases and system use cases.)  |
| Alternatives                 | Flowchart, swimlane-workflow diagram, BPD (BPMN standard), sequence diagram (UML)  |

## Table 4.2 Activity Diagrams at a Glance

## **Activity Diagram Example**



Figure 4.1 Activity diagram example: Review Pursuit

#### Notes on Figure 4.1:

The diagram describes workflow for the business process, Review Pursuit. The two participants in the process are represented by the partitions (columns), named "Growth and Markets" and "Pursuit Team."



## Symbol Glossary: Activity Diagram—Key Modeling Elements

Figure 4.2 Symbol Glossary: Activity diagram—key modeling elements

#### Notes on Figure 4.2:

The figure contains the following modeling elements:

- Partitions: Also referred to in the UML as *swimlanes*. (Depicted as columns or rows; in Figure 4.2, these are the columns labeled "Participant 1" and "Participant 2.") See Figure 4.3 for an example of a Partition.
  - Best BA practice: Relax UML naming conventions. Formal UML naming convention: objectName:ClassName, where only one of the two names is required. objectName is the name of the business object (role, organizational unit, customer, etc.) responsible for carrying out the activities listed in its partition; ClassName is the name of the class (category) the object belongs to. For example:
    - primeContact:ServiceAgent
- Both object and class are named.

- primeContact
- ServiceAgent

Only the object is named.

Only the class is named.



Partition example

Figure 4.3

• Initial node: Begins the workflow. One per diagram. (See Figure 4.4.)



Figure 4.4 Initial node
• **Control flow**: Solid-line arrow. Indicates direction of time. (See Figure 4.5.)



• Activity: A task. Also referred to as a *step*. (See Figure 4.6.)



Decision: A choice.<sup>5</sup> Workflow will proceed along one and only one of the control flows exiting from the decision. (In the symbol glossary, either Activity Y or Z will occur, but not both.) There is no restriction on the number of control flows exiting the decision. (See Figure 4.7.)



• **Guard**: Indicated in square brackets. A condition that may be added to a control flow. If the guard is true, the process flows along the control flow. (See Figure 4.8.)

[Guard] Figure 4.8 Guard

• **Event**: Indicated as a label (without brackets) on a control flow. A trigger. When the event happens, it interrupts the previous activity. (See Figure 4.9.)



<sup>&</sup>lt;sup>5</sup>A UML decision is equivalent to a BPD *exclusive-or*. Refer to the "Business Process Diagram" section in this chapter for more on BPD.

Merge: Indicated as a diamond with more than one incoming flow and only one outgoing flow. Used to mark the point where alternative pathways merge (often following a previous decision). The merge symbol is not recommended for use with stakeholders; in this context, best BA practice is to bend UML 2 rules and indicate merging alternative flows by having them end at a common activity.<sup>6</sup> (See Figure 4.10.)



• **Object flow**: Indicated as a dashed arrow. Connects an activity to an object. When the object flow points from object to activity, the object is required as input to the activity. When the flow points from activity to object, the object is created or updated by the activity, or its status is changed. (See Figure 4.11.)

```
Figure 4.11
Object flow
```

• **Object**: The object required, created, or updated by an activity. Best practice: Use informal names when communicating with stakeholders. Formal UML naming convention is as follows (see Figure 4.12):

objectName:ClassName [stateName]

Either the objectName or ClassName may be specified, or both. The stateName is optional, for example, creditApplication123:Application [received].

objectName:ClassName

Figure 4.12 Object

<sup>&</sup>lt;sup>6</sup>The formal UML 2 interpretation in these cases would be that both flows (logical AND) must have been triggered prior to the common activity, whereas the BA usually intends the meaning to be "either" flow (logical OR).

• Fork and Join: Also known in UML as *Synchronization Bars*. Indicated as vertical or horizontal bars. Used to mark beginning and end of parallel activities. In the symbol glossary in Figure 4.2, Activity B and C may begin in any sequence after the Fork, but both B and C must be complete before the flow can proceed past the Join. There is no limit to the number of control flows that may exit a Fork or to the number of incoming control flows that terminate at a Join. Each control flow exiting from a Fork may lead to any legal combination of modeling elements. (See Figure 4.13.)



Final node: (Depicted as a bulls-eye; see Figure 4.14.) Marks the end of the process. There may be more than one final node. For example, when the diagram is used to describe a use case, there may be one final node to mark the end of the Basic Flow and one for each of the Exception Flows.



Figure 4.14 Final node

#### Symbol Glossary: Activity Diagram— Modeling Elements for Complex Diagrams

If an activity diagram gets too big, break it up using a connector (see Figure 4.15) or using subactivities (see Figure 4.16).



A "rake" symbol indicates that an activity has subactivities, as shown in Figure 4.16.





# **Block Diagram**

## Table 4.3 Block/Swimlane Workflow Diagrams at a Glance

| What?                        | A diagram showing a high-level view of a business process. Indicates steps, inputs, and outputs.<br>Does not show decisions. A variant on the block diagram, the swimlane workflow diagram also<br>shows participants responsible for carrying out each step. |  |
|------------------------------|---|--|
| When?                        | <ul> <li>Initiation: To analyze impact of a change on business processes; to identify opportunities for business process improvement.</li> <li>Discovery: BA uses Block Diagrams as input to detailed flow analysis (See Tools: Flowcharts, BPD.)</li> </ul>  |  |
| Where?                       | BRD: Business Services and Processes  |  |
| Why?                         | <ul> <li>Ideal for working with stakeholders: Simple modeling elements make it easily understood.</li> <li>Keeps focus on high-level issues, main activities, and who performs them; avoids getting into detailed process logic too soon.</li> </ul>          |  |
| What to show<br>stakeholders | Full symbol set. (Standardization of modeling elements may be relaxed for the sake of clarity.)   |  |
| What to show<br>team members | Full symbol set.  |  |
| Standard                     |   |  |
| Complementary<br>tools       | Functional Decomposition chart (Structure chart), Data Flow diagrams  |  |
| Alternatives                 | <ul> <li>Activity diagram (UML), using limited symbol set: Initial Node, Final Node, Activity, Control Flow, Partitions, and (optionally) Business Objects</li> <li>Simple form of flowchart, BPMN</li> </ul>   |  |

### **Block/Swimlane Workflow Diagram Example**



Process Name: Complete an Order

**Figure 4.17** Block diagram example: Complete an order

Output: Shipping Bill

#### Notes on Figure 4.17:

Figure 4.17 is an example of a block diagram with swimlanes for the end-to-end process of completing an order. The diagram indicates the participants in the process (Customer, Order Processing, and Shipping) as swimlanes (here depicted as rows). The process begins when a customer places an order. The order is sent to the Order Processing Department, which confirms payment and assembles the order, creating a shipping bill that goes to the Shipping Department, which ships the order.

## Symbol Glossary: Block Diagram

#### Process: [process-name]



Figure 4.18 Symbol Glossary: Block diagram

Output: (List of output data or artifacts]

#### Notes on Figure 4.18:

The figure contains the following modeling elements:

- Process name: Indicated above the diagram. (If versioned, include version number.) Name should begin with a strong verb, if possible, e.g., *Book domestic flight* vs. *Process booking*. (See the "Tip: Naming a Process" section in the Tips and Checklists chapter of this handbook.)
- **Input**: Indicated just above the left corner of the box surrounding the diagram. Specifies artifacts and data required by the process.
- **Output**: Indicated just below the lower-right corner of the box surrounding the diagram. Specifies artifacts and data created or updated by the process.
- Start (depicted as an oval): Indicates beginning of process.
- Flow: An arrow indicating the sequence in which steps are executed. If the flow line is labeled with a data or artifact(s), the arrow also indicates the direction of the data flow. A labeled arrow flowing out of a step indicates items created or modified by the step; a labeled arrow flowing into a step indicates items required as input to the step

- Step (task; depicted as a rectangle): An activity (step) in the process. Name should begin with strong verb and end with a noun, for example, *Adjudicate loan application*. (Guidelines for naming steps are the same as those for naming processes, described in "Tip: Naming a Process" in the Tips and Checklists chapter.)
- Stop (depicted as an oval): Indicates end of process.
- Swimlanes (depicted as horizontal or vertical columns): Optional. Indicates a participant in the process.

## **Business Process Diagram (BPD)**

### Table 4.4 BPDs at a Glance

| What?                        | A diagram that models the workflow of a business process. The notation is part of the BPMN<br>(Business Process Modeling Notation) standard maintained by the OMG (Object Management<br>Group).   |
|------------------------------|---|
| When?                        | <ul> <li>Initiation: To model business processes impacted by the project.</li> <li>Discovery: To model subprocesses and interactions with the IT system.</li> <li>Construction: SA uses BA's models as input to interface and software design.</li> <li>Final V &amp; V: Input to integration test design.</li> </ul> |
| Where?                       | BRD: Business Services and Processes  |
| Why?                         | <ul> <li>Popular standard for business process improvement projects.</li> <li>Is able to capture nuances in sequencing rules better than the activity diagram.<sup>7</sup></li> </ul>   |
| What to show<br>stakeholders | Use any of the symbols included below in the glossary. Annotate liberally to clarify sequencing rules.  |
| What to show<br>team members | Full symbol set.  |
| Standard                     | BPMN  |
| Complementary<br>tools       | Functional Decomposition charts   |
| Alternatives                 | Activity diagram (UML), IDEF3 Process Schematic diagram (IDEF), <sup>8</sup> flowchart  |

<sup>7</sup>For example, BPD includes a symbol for an Inclusive-OR, whereby one or more of the pathways exiting from a decision may execute. The activity diagram has no simple equivalent (though the effect can be achieved through a cumbersome combination of modeling elements, as described later in this section).

<sup>8</sup>The IDEF standard is not covered in this handbook.

### **BPD Example**



#### Notes on Figure 4.19:

The diagram describes the process for reserving a room in a private-members club. The process begins when a member requests a reservation for a specified date.

A reservations agent determines the rate and then takes *one or more*<sup>9</sup> of the following actions:

- If the request included a query about basic rooms, the reservations agent checks the availability of basic rooms.
- If the request included a query about deluxe rooms, the reservations agent checks the availability of deluxe rooms.

The slash on the flow marked "Query basic rooms" is a default, indicating this flow is selected if none of the conditions are true.

Next, the member selects a room. When the member's response is received by the reservations agent, one (and only one)<sup>10</sup> of the following actions is taken:

- If the member has cancelled, the reservations process is cancelled.
- If the member has selected one of the available rooms, then the reservations agent guarantees the reservations and the process ends in success.

<sup>&</sup>lt;sup>9</sup>The modeling element in BPD that indicates that one or more flows may be selected is an Inclusive Gateway, shown as a diamond with an "O" in the centre.

<sup>&</sup>lt;sup>10</sup>The modeling element in BPD that indicates that one and only one flow may be selected is an Exclusive Gateway, shown as a diamond (either empty or with an "X" in the centre).

## Symbol Glossary: BPD Flow Objects (with UML Conversion Chart)

Figure 4.20 depicts BPD flow objects. Don't confuse these with the UML control flow (modeled in BPD as a sequence flow). BPD flow objects are events, tasks, or gateways (decisions, Joins, etc.). See following diagrams for more specific forms of these symbols.



A special symbol may be drawn inside events to give them more meaning. Figure 4.21 shows some of the options available for Start, Intermediate, and End events.



Use compound activities to document complex processes, as shown in Figure 4.22. A compound activity is a large task that consists of smaller tasks, described on a subdiagram.



Figure 4.23 depicts BPD connecting objects and their UML equivalents.



#### Notes on Figure 4.23:

- Sequence flow: Indicates the direction of time and corresponds to a UML control flow.
- Default: When sequence flows emanate from a condition (referred to as a *gateway* in BPD), one of the outgoing flows may be marked as the default, as shown in Figure 4.23. This indicates that the path is taken if none of the other outgoing paths of the decision is taken.
- Pools: Used when a process involves independent organizations, as in a B2B process. Each organization is represented as a pool; a pool can be further divided into lanes, each representing a business area within the organization. Use sequence flows between activities in the same pool; use messages between pools. A sequence flow may cross lanes within the same pool but may not cross pools. (For more on pools and lanes, see Figure 4.29.)

See Figure 4.24 for an illustration of how to indicate whether or not a message interrupts an activity when it is received.



Interrupt "B" as soon as response is received



**Figure 4.24** Distinguishing between interrupting and non-interrupting events on a BPD (with UML conversion)

#### Notes on Figure 4.24:

The figure illustrates two ways that the reception of a message can be specified in BPD and their UML equivalents:

- In the top diagram, after B is completed, the process waits until a customer response is received. Two equivalent ways of expressing this in UML are shown, one using an activity symbol (more likely to be understood by stakeholders) and the other using the *accept signal* modeling element.
- In the bottom diagram, as soon as a customer response is received, B is interrupted (even if did not complete).



#### Notes on Figure 4.25:

Figure 4.25 illustrates BPD artifacts. The Group modeling element is used to group activities without affecting the sequence flow. Its UML equivalent is the expansion region. (UML expansion regions are not covered in this book, as they are seldom used by BAs.)

Figure 4.26 illustrates a BPD Exclusive-Or gateway: Only one of the paths emanating from the decision will be executed.



Figure 4.26 Indicating alternative paths in BPD (with UML equivalent)

Figure 4.27 depicts BPD parallel paths:

- After activity A, all of the pathways emanating from the fork are executed, but they may execute in any order.
- All paths must be complete before B may occur.



#### Notes on Figure 4.28:

The diagram on the left illustrates the use of an inclusive gateway on a BPD. Either A or B, or both, may execute (depending on which conditions are true). In the UML, there is no elegant way to indicate an inclusive decision, so a combination of symbols must be used, as shown in the diagram on the right. In the UML construct shown, A or B, or both, may execute, or neither may execute (if neither condition is true).<sup>11</sup>

<sup>&</sup>lt;sup>11</sup>In Figure 4.28, the BPD construct is almost, but not fully, equivalent to the UML diagram on its right. It can be made to be fully equivalent to the UML diagram in the figure by removing the default slash from the B pathway and adding a default path that does not contain any activities.

#### Communicating with Stakeholders

To model an Inclusive-OR for stakeholders using the UML, do NOT use the translation shown in Figure 4.28. While formally correct, it is confusing. Instead, use a simple decision and add a note to explain that more than one condition may apply.



#### Notes on Figure 4.29:

The diagram illustrates the use of BPD pools and lanes to indicate who does what. Pools and lanes may be drawn horizontally or vertically. Use pools for business areas that operate quite independently of each other and that communicate with each other in limited, well-defined ways (e.g., two businesses involved in a B2B process). A lane is a subpartition within a pool that extends the length of the pool. Use lanes where there is a much greater degree of interaction and dependence between the participants (e.g., two internal employees or departments that collaborate in executing a business process).

Sequence flows may pass between lanes of the same pool. The only flows allowed between pools are message flows; sequence flows may not cross pools.

# **Business Process Modeling**

## Table 4.5 Business Process Modeling at a Glance

| What?                            | The abstract representation of a business process. Used as part of business process improvement<br>or as part of business-impact analysis in preparation for an IT project. Resulting documentation<br>includes diagrams, text documentation, and metrics. Focus of diagrams is usually on sequencing<br>rules. Format of diagram depends on standard; see Component Tools row below.   |
|----------------------------------|---|
| When?                            | <ul> <li>Initiation: To model business processes.</li> <li>Discovery: To model subprocesses and user tasks (interactions with the IT system).</li> <li>Construction: SA uses BA models as input to interface and software design.</li> <li>Final V &amp; V: QA uses BA models as input to integration test design.</li> </ul>   |
| Where?                           | BRD: Business Services and Processes  |
| Why?                             | <ul> <li>Better than text for depicting complex workflows.</li> <li>Appropriate for modeling current (As-Is) and new (To-Be) processes.</li> <li>Visual presentation makes it well-suited for comparing alternatives.</li> <li>Enables BA to consolidate partial stakeholder views of a process into one end-to-end picture.</li> <li>Aids identification of bottlenecks and opportunities for improvement.</li> <li>Enables standardization of processes across the organization.</li> <li>Visual training aid for new process workers.</li> </ul> |
| What to show<br>stakeholders     | Keep diagrams simple.   |
| What to show<br>team members     | Use full set of symbols.  |
| Component tools<br>(by standard) | UML: Activity diagrams, business use cases, system use cases<br>Structured Analysis: System flowchart, block diagram, Functional Decomposition chart, data<br>flow diagrams<br>BPMN: Business Process Diagram (BPD)<br>ANSI: Flowchart  |

# **Business Use Case**

## Table 4.6 Business Use Cases at a Glance

| What?                        | A business use case is an interaction with a business that provides value to an actor (an entity outside the business). Business use-case analysis involves a number of components: Business use cases to model business services and processes (such as Process Insurance Claim); business use-case diagrams to indicate the participants in each process; business use-case descriptions (referred to in RUP as <i>business use-case specifications</i> ) to describe the interaction between actors and the business area; and business use-case realizations, representing the internal business process used to implement the functionality. Business use-case descriptions (specifications) are usually documented as a text narrative; the text should be augmented with an activity diagram if the flows connect in complex ways. (Refer to the "Activity Diagram" section in this chapter.) Business use-case realizations are usually expressed as activity diagrams, with one partition for each participant. |  |
|------------------------------|--|--|
| When?                        | <ul> <li>Initiation: BA models end-to-end business processes impacted by the project as business use cases, creates business use-case diagrams, business use-case descriptions (specifications), and business use-case realizations. For IT projects, BA uses the business use-case model to derive the system use-case model (user requirements).</li> <li>Discovery: BA uses business use-case realizations to derive precedence rules for system use cases (pre-conditions, triggers).</li> <li>Final V &amp; V: Used as input to integration test design (tests of end-to-end business processes across business functions and IT systems).</li> </ul>   |  |
| Where?                       | BRD/Business Architecture: Business services and processes   |  |
| Why?                         | <ul> <li>For IT projects, business use-case analysis helps ensure that the impact on business processes and roles is taken into consideration when a change is made to an IT system.</li> <li>For UML shops, business use cases allow the team to employ a consistent approach (use cases) throughout the life cycle.</li> <li>Business use-case diagrams keep early meetings focused on high-level business impact.</li> </ul>  |  |
| What to show<br>stakeholders | Use business use-case diagrams in early meetings with stakeholders and in documentation to com-<br>municate high-level business issues: the business processes impacted by the project and the participants<br>involved with each process. Use business use-case descriptions to describe business façade functionality<br>and business use-case realizations to describe the internal workflow for each impacted process.   |  |
| What to show<br>team members | Full set of tools and symbols  |  |
| Standard                     | Business modeling extension to the UML   |  |
| Complementary<br>tools       | <ul> <li>Use-case analysis, system use case</li> <li>Business Use-Case Description Template (see the Templates chapter)</li> <li>Activity diagram</li> </ul>   |  |
| Alternatives                 | <ul> <li>Structured Analysis: DFDs (as alternative to business use-case diagram); block diagram and flowcharts (for diagramming workflow, as alternatives to UML activity diagrams)</li> <li>BPMN: BPDs (as alternatives to UML activity diagrams)</li> </ul>  |  |

### **Business Use-Case Diagram Example**



#### Figure 4.30 Business use-case diagram example: Business processes and actors impacted by new rewards program.

#### Notes on Figure 4.30:

Figure 4.30 is an example of a business use-case diagram, depicting an overview of the business processes and roles impacted by a project to introduce a new rewards program—an Entertainment Rewards Card (ERC) that earns points towards entertainment events when used for purchases.

### Symbol Glossary: Business Use-Case Diagram



#### Notes on Figure 4.31:

The figure contains the following modeling elements:

 Business actor: (Depicted as a stick-figure, with a slash drawn through the head.) An entity external to the business, such as a customer, a supplier, or an external IT system. (See Figure 4.32.)



Communication: Also referred to in the UML as a *Communication Association*. (Depicted as a solid line between an actor [business actor, worker, etc.] and a business use case, with optional open arrowhead.) Indicates that the actor interacts with the business area over the course of the business use case or works internally to carry it out. If the actor at one end of the communication is the primary actor (initiator) of the business use case, the communication should have an arrowhead away from the primary actor toward the business use case. If the actor is a supporting actor, the arrowhead should point from the business use case to the actor. (See Figure 4.33.)



Business use case: (Depicted as an oval with a slash drawn through one end.) An interaction with a business area, business service, or business process. (See Figure 4.34.)



• Worker: (Depiction is non-standard; shown in Figure 4.35 as a stick figure enclosed in a circular arrow.) Indicates an organizational unit or role within the business area that participates in implementing a business process.



 System actor: (Depiction is non-standard; format shown in Figure 4.36 uses the class symbol, and a user-defined stereotype <<system actor>>.) Indicates an external IT system.



Figure 4.36 System actor

• System-level actor: (Not shown on symbol glossary; depicted as a stick figure.) A business use-case diagram may also include a system-level actor to represent an actor (human or technology) that interacts with the IT system. (See Figure 4.37.)



# Cause-and-Effect Diagrams

## Table 4.7 Cause-and-Effect Diagrams at a Glance

| What?                        | A diagram that traces an effect back to its root causes. Also known as Ishikawa diagram (for its founder) or <i>fishbone diagram</i> . Used by the BA to identify the areas that a process improvement effort should focus on in order to achieve a desired result or avoid an undesirable one. For example, the diagram may be drawn in order to determine what root problems to solve in an upcoming release or what features to include to satisfy a root need of the business or its customers. |  |
|------------------------------|---|--|
| When?                        | <ul> <li>Initiation and Discovery: During brainstorming and feedback (review) sessions, the BA uses the diagrams to identify the issues to include within project scope.</li> <li>Final V &amp; V: Used by QA to diagnose root causes of bugs.</li> <li>Production: Used by business and marketing analysts to identify areas to focus on as part of the continual service improvement effort.</li> </ul>   |  |
| Where?                       | BRD: Business case; BIA (Business Impact Analysis)  |  |
| Why?                         | Problems are most effectively dealt with when they are treated at the source.   |  |
| What to show<br>stakeholders | Full symbol set   |  |
| What to show<br>team members | Full symbol set   |  |
| A component of               | Root-cause analysis, Six Sigma  |  |
| Complementary<br>tools       | The Five Whys, Pareto analysis  |  |



#### Notes on Figure 4.38:

The figure is a cause-and-effect diagram drawn by the BA to analyze the root causes of poor problem turnaround time at the Service Desk. Using the diagram as an aid during a brainstorming session, the BA determines that the immediate causes of the problem are incidents being bottlenecked (stuck at a point in the process), incidents being wrongly routed, and errors in the reporting of the original incident. Each of these is followed back to its root causes. For example, two causes are identified for bottlenecks: incorrect status information on incidents and the incident sitting on someone's desk. The root cause of the incident sitting on someone's desk is that procedures are not being followed. The BA might follow cause-and-effect diagramming with Pareto analysis in order to determine which root causes are most worth pursuing in improving a process.

# **Class Diagrams and Static Model**

 Table 4.8
 Class Diagrams at a Glance

| What?  | A business-perspective class diagram describes business nouns and concepts and the rules asso-<br>ciated with them. It is often referred to as a <i>Business Entity Diagram</i> or a <i>Domain Diagram</i> . Its<br>main modeling elements are classes and relationships. A class is a category of business object,<br>such as Life Policy, Amendment, and Benefit. The diagram indicates relationships that the solu-<br>tion is required to implement, for example, the requirement that the solution be able to connect<br>a Life Policy to its Amendments and Benefits. The diagram may also indicate the multiplicities<br>(numerical rules) that apply to a relationship—for example, that a Life Policy may have zero or<br>more Amendments. Relationships and multiplicities in business-perspective class diagrams repre-<br>sent business rules that need to be captured, enacted, and tested.<br>The business-perspective class diagram is the key diagram used by the BA to express the static<br>model—the abstract representation of non-time-based business rules related to objects. The<br>business-perspective class diagrams are used by the technical system analyst (software designer)<br>as input in the creation of technical-perspective class diagrams that specify the design of the IT<br>system.                 |
|--------|---|
| When?  | <ul> <li>Initiation: BA creates initial class diagrams describing key business concepts and business objects (such as Customer, Supplier, Product Category, and Transaction Type) within the scope of the project, their relationships, and their multiplicities.</li> <li>Discovery: BA adds modeling elements (classes, relationships, multiplicities, etc.) as they are discovered during requirements elicitation. For example, noun phrases appearing in system usecase descriptions (steps within flows, etc.) are modeled as classes if they represent something that the business area requires the IT system to track. The BA documents attributes at this time, if there is risk they will not be handled properly by the developers or to standardize rules associated with them that apply across a number of use cases.</li> <li>Construction: BA models are used by the SA as input to the design of software classes (coding units) and the database. Relationships and multiplicities are enacted.</li> <li>Final V &amp; V: BA models are used as input to the design of test cases. Tests must ensure that each of the relationships and multiplicities is implemented and tested in the software, for example, a multiplicity rule that requires a sale to be able to be credited to more than one salesperson.</li> </ul> |
| Where? | <ul> <li>Business Architecture: Domain diagrams (business-perspective entity/class diagrams)—to define enterprise-wide business rules related to categories (classes) of business objects.</li> <li>BRD: IT requirements/static model</li> <li>BRD: User requirements/system use cases/domain (business entity) diagrams (a subsection of the use-case template) to indicate the static modeling elements (business rules) relevant to the use case.</li> </ul>   |
| Why?   | <ul> <li>During requirements meetings, helps BA understand new business terms introduced by stakeholders.</li> <li>Helps ensure complete requirements (e.g., missing multiplicities indicate the need to go back to stakeholders).</li> <li>Helps ensure internal consistency in business requirements documentation by providing a single place to document across-the-board business rules.</li> <li>Enables future changes to be verified for compliance with existing business rules.</li> <li>Minimizes errors due to miscommunication with developers: Provides developers with business rules in an unambiguous format that is consistent with the one they use to design the software solution.</li> </ul>  |

| What to show<br>stakeholders | Full symbol set. Do not show these diagrams to business stakeholders. Translate them into text by creating two sentences for each association and aggregation relationship. For example, each underwriter approves zero or more amendments; each amendment is approved by one and only one underwriter. For more examples, see "Notes on Figure 4.39." Also see the Multiplicity Rules Table in the Static Model section of the BRD Template in the Templates chapter. |
|------------------------------|--|
| What to show<br>team members | Full symbol set  |
| Standard                     | UML  |
| Complementary<br>tools       | <b>Use cases:</b> Add class diagrams to use-case documentation to highlight across-the-board business rules that govern a specific use case. See the "Domain (Business Entity) Diagrams" section in the System Use-Case Description Template in the Templates chapter.   |
| Alternatives                 | ERD , IDEF1 <sup>12</sup>  |

<sup>12</sup>The IDEF standard is not covered in this book.

### **Class Diagram Example**



#### Notes on Figure 4.39:

When communicating with stakeholders, translate class diagrams into text, as shown here for the Life Policy class diagram example.

- Each Underwriter approves zero or more Amendments.
- Each Amendment is approved by one and only one Underwriter.
- Each Amendment is a change to one and only one Life Policy.
- Each Life Policy is changed through zero or more Amendments.
- Each Life Policy has zero or more Benefits.
- Each Benefit may be part of zero or more Life Policies.
- There are two kinds of Life Policies—Term and Whole Life.
  - For all types of Life Policies, the system must track the following information: face amount and policy number.
  - For Term policies only, the system must track start date and end date (in addition to face amount and policy number).
  - For Whole-Life policies, the system must track the level premium (in addition to face amount and policy number).

Figure 4.40



## Symbol Glossary: Class Diagram

Class

#### Notes on Figure 4.40:

The figure contains the following modeling elements:

Class: (Depicted as a rectangle with two optional compartments—one for attributes and one for operations.) A class<sup>13</sup> is a category that a group of objects may belong to, such as Employee, Electronic Financial Transaction, or Product. All objects in a class share the same operations and attributes (though the values of the attributes may differ). (See Figure 4.41.)



<sup>&</sup>lt;sup>13</sup>The formal UML definition is, "Class: A classifier that describes a set of objects that share the same specifications of features, constraints, and semantics."

• Attribute: (Optional; listed in the attributes compartment.) An attribute is a property that the system tracks for each object in the class. Attributes are often stored and displayed as fields. (See Figure 4.42.)



Operation: [Optional; listed in the operations compartment, with parentheses () following the name; parameters may be placed inside the parentheses.] An operation is a function that an object can carry out or that is carried out on an object. (See Figure 4.43.)



Generalization<sup>14</sup>: (Depicted as an arrow with a hollow, closed triangular arrowhead.) Used to indicate subtyping. The relationship points from the specialized class (the subtype) to the generalized class (the larger category)—for example, a generalization that points from the specialized class "Mortgage" to the generalized class "Loan Product." The relationship from specialized class to generalized class is translated to stakeholders as "Is a kind of"—for example, "A Mortgage is a kind of Loan Product." Any objects belonging to a specialized class automatically inherit all attributes, operations, and relationships of its generalized class. Inherited attributes and operations can be overridden, however, by a different definition of them in the specialized class. (This is an example of a property referred to as polymorphism in OO.) This means that the specialized classes are not "stuck" with their inherited definitions; it allows general definitions to be described in the generalized class, with more specific definitions provided in the specialized class. (See Figure 4.44.)



<sup>&</sup>lt;sup>14</sup>The formal UML definition is, "Generalization: A taxonomic relationship between a more general classifier and a more specific classifier. Each instance of the specific classifier is also an indirect instance of the general classifier. Thus the specific classifier indirectly has features of the more general classifier."

Transient role (plays role): (Depicted as an arrow with an open arrowhead, labeled <<plays role>>.) An extension to the UML,<sup>15</sup> used to indicate part-time subtypes. In a part-time subtype, an object belongs to the type for some of (but not necessarily throughout) its lifespan.<sup>16</sup> The arrow points from the base class to the role class. The base class contains attributes, operations, and so forth that apply to the object regardless of the role it is playing. The role class contains attributes, operations, and so on that are specific to each role; each time an object of the base class adopts a role, a new set of role attributes is tracked for it. For example, a Participant plays the role of Policy Holder and the role of Life-Insured each time he or she is associated in one of those ways to an Insurance Policy. (See Figure 4.45.)



Aggregation: (Depicted as a line between two classes, with a small hollow diamond at one end.) Denotes a whole-part relationship, for example, between an Order and its Line Items or between an Organization and its Members. The diamond is connected to the aggregate (whole); the other end of the line is connected to the component (part). The UML provides a means for the modeler to indicate that a whole completely owns its part (as is the case, for example, between an Order and its Line Items) by indicating it as a composition (solid diamond). The BA may indicate all whole-part relationships as aggregation (hollow diamond); the distinction between aggregation and composition is typically indicated by the systems analyst, rather than the BA.<sup>17</sup> (See Figure 4.46.)



<sup>&</sup>lt;sup>15</sup>The modeling element is described in further detail in the book *UML for the IT Business Analyst* (by this author).

<sup>&</sup>lt;sup>16</sup>Specialization classes cannot be used to model the roles, since they apply to the object throughout its lifespan.

<sup>&</sup>lt;sup>17</sup>With aggregation, a part may belong to more than one whole at the same time and exists independently of its whole. With composition, a part is contained within the whole; when the whole is destroyed, so are its parts.

Association<sup>18</sup>: (Depicted as a solid line; see Figure 4.47.<sup>19</sup>) An association between two classes indicates that the business area needs to be able to track objects of one class against objects of another class. Use a verb phrase to name the association. For example, a Sales Rep is *assigned to* Clients, an Account is *billed to* Customers. Follow the name with a small triangle to indicate the direction in which to read the association.

#### Figure 4.47 Association

Role name: (See Figure 4.48.) (Optional; depicted as a noun-phrase at an end of an association, adjacent to a class.) Names the role that objects of the class it is adjacent to are playing during the association. For example, a customer service rep's role is *Prime Contact* in the association, "User *makes initial report* to customer service rep."



- Multiplicity: The number of objects that may participate in a relationship, indicated at each end of each relationship (other than generalizations). (See Figure 4.49.) Allowable multiplicities are as follows:
  - 0..1 Zero or one
  - 0..\* Zero or more
  - \* Zero or more (same as 0..\*)
  - a..\* a or more; for example, 1..\* (one or more), 2..\* (2 or more)
  - a..b a through b; for example, 1..3 (one through 3)
  - a and only a; for example, (one and only one)

| 1* | Figure 4.49  |
|----|--------------|
|    | Multiplicity |

<sup>&</sup>lt;sup>18</sup>The UML definition is, "Association: A relationship that may occur between instances of classifiers."

<sup>&</sup>lt;sup>19</sup>An association may be adorned with an arrow at either end (or both) to indicate navigability the direction in which references may be made. This feature is not widely used in a BA context.

Association class: (Depicted as a class symbol [box] attached to an association by a dashed line.) May be used by a BA as a means of dealing with many-to-many relationships. For example, in Figure 4.50, each account may be co-owned by many customers and each customer may co-own many accounts. The association class "Customer's Account" has been tied to the relationship between customer and account. An occurrence of the association class represents one customer tied to one account and can be used to track attributes specific to the link between the two, such as the date the customer signed up for the account and the individual customer's purchases to date against the account. (See Figure 4.50.)





#### Notes on Figure 4.51:

An association may be reflexive or binary. A *reflexive* (also referred to as *unary*) association indicates that the system is required to track objects against objects that belong to the same class. In the reflexive-association example, an employee (acting in the role of manager) manages other employees (acting as team members). Most associations are *binary*, indicating the requirement to link objects belonging to different classes, such as between flights and customers, as shown in the binary-association example.

## **Communication Diagram**

| Table 4.9 Communication Di | iagrams at a | Glance |
|----------------------------|--------------|--------|
|----------------------------|--------------|--------|

| What?                        | A diagram that describes the way objects send messages to each other, using a format that focuses on structure.  |
|------------------------------|--|
| When?                        | <ul> <li>Initiation: Used by the BA to analyze high-level interfaces between business areas and systems.</li> <li>Construction: SA uses technical-perspective communication diagrams to design messaging between systems and lower-level software objects.</li> <li>Final V &amp; V: Used as input to integration testing.</li> </ul>  |
| Where?                       | • BRD: Scope   |
| Who?                         | <ul> <li>BA: Creates the business-perspective diagram; reviews technical-perspective diagram</li> <li>Stakeholders: Verify the diagram</li> <li>Systems Analyst: Uses technical-perspective communication diagrams<sup>20</sup> to design and illustrate passing of messages between software objects for a given scenario.</li> </ul> |
| Why?                         | <ul> <li>A convenient way to analyze and document the way business areas and systems are (or are<br/>required to be) linked; who talks to whom.</li> </ul>   |
| What to show<br>stakeholders | Limited set of symbols included in Figure 4.53 and the accompanying notes.   |
| What to show<br>team members | Limited set is all that is required for most BA work.  |
| Standard                     | UML  |
| Complementary<br>tools       | Static object diagram, class diagram   |
| Alternatives                 | Sequence diagram, DFD  |

<sup>20</sup>Steps in the system use case are mapped to messages passed between software objects in the diagrams. Often the software designer (systems analyst) begins by creating a sequence diagram from a textual use-case description, then converts this into a communication diagram, which highlights structural relationships.

# 1: verify coverage → :Claims System :Policy Mgmt System 2: pre-screen for possible fraud ↓ :Fraud System

## **Communication Diagram Example**

#### Notes on Figure 4.52:

The diagram highlights the patterns of communication (who talks to whom) between IT systems involved in handling claims. (A similar diagram may be drawn from a business perspective, showing communication between business areas.) In the example:

- The Claims System sends an electronic message to the Policy Management System asking it to verify coverage for the claim.
- The Claims System Accounts Receivable sends a message to the Fraud System to pre-screen the claim for possible fraud.



## Symbol Glossary: Communication Diagram

#### Notes on Figure 4.53:

The figure contains the following modeling elements:

• **Object.** An entity (business area, IT system, or component) involved in the interaction. May be named informally by the BA.

Formal UML naming convention: objectName:ClassName

objectName is the name of the specific object, and ClassName is the name of the class (category) the object belongs to. One or both names may be provided. For example:

- primeContact:ServiceAgent Both object and class are named.
- primeContactOnly the object is named.
- :ServiceAgent Only the class is named.
- Message. Indicated as a line between objects, with a message name written adjacent to it. A message represents a request sent from one object to another. The message name is in the following form: sequence number: message name (parameters). UML naming conventions may be relaxed for BA purposes. Sequence numbers indicate the order in which the messages are executed. The message name may be followed by parameters in parentheses. The parameters represent inputs for the message. An arrow following the message name indicates the direction of the communication (pointing from the sender to the receiver of the message).
# Data Flow and Context Diagrams

## Table 4.10 Data Flow Diagrams at a Glance

| What?  | Data Flow Diagrams (DFDs) are a set of diagrams that describe the way that data moves through a system. The diagrams depict the breakdown of a system into processes and subprocesses and define the data input and output requirement of those processes.   |
|--------|--|
|        | There are two perspectives from which DFDs may be drawn: a business perspective, which models the flow of business data in the context of business processes, and a technical perspective, which models the flow of data in the context of IT processes (used to design a software solution). For each perspective, DFDs may be physical or logical. A physical DFD indicates implementation issues, while a logical DFD strips these away. DFDs are used by the BA to model real-world As-Is and To-Be systems. On projects involving an IT solution, logical To-Be DFDs depict the processes the IT system must automate and the informational requirements of those processes. Design and implementation issues are excluded from this model.             |
|        | DFDs can be drawn at any level. The highest level, Level 0—also referred to as a Context diagram—<br>describes the data that flows between the system and entities outside of the system, such as<br>customers, users, and IT systems. The Context diagram defines the border between what is in the<br>system and what is outside of it—its scope.  |
|        | The next level, Level 1, depicts the main processes of the system and the data that passes between them. Further levels provide successively increasing degrees of detail.   |
| When?  | <ul> <li>Initiation: BA reviews, creates, or updates (as necessary) business-perspective DFDs. When the project involves an IT solution, BA also reviews, creates, or updates the requirements model Context diagram and Level 1 DFD. The requirements model focuses on aspects of the business model that must be supported by the IT solution.</li> <li>Discovery: BA defines further level DFDs in the requirements model.</li> <li>Construction: SA maps requirements model to logical and physical technical models used to design software units (system, program, and subroutines) and data storage tables.</li> <li>Final V &amp; V: DFDs are used as input to testing of interfaces between processes and systems (integration testing).</li> </ul> |
| Where? | BRD: Scope (Context diagram), Business Services and Processes, IT services   |
| Why?   | <ul> <li>More likely than UML to conform to existing documentation on legacy systems. (For the same reason, though, DFDs are not generally recommended when the project involves changes to non-legacy systems, as they are more likely to follow an alternative approach and standard [OO and UML].)</li> <li>Enables top-down analysis—an effective approach for dealing with complex systems by working progressively downwards to successive levels of detail.</li> <li>Provides an effective means for analyzing the informational needs of processes.</li> <li>Can be used to check for completeness. Formal standard violations often point to missing requirements.</li> </ul>   |

(continued)

| What to show<br>stakeholders | Any of the symbols in Figure 4.54, with liberal use of notes. |
|------------------------------|---|
| What to show<br>team members | Full symbol set   |
| Standard                     | Structured Analysis (not part of UML standard)                |
| Complementary<br>tools       | Functional Decomposition chart, flowchart, ERD                |
| Alternatives                 | Use-case diagram (UML), communication diagrams (UML)          |

#### Table 4.10 Data Flow Diagrams at a Glance

## **DFD Example**



#### Notes on Figure 4.54:

The figure is a context diagram for a Payroll process—a software system to be created as a result of an IT project. This example documents that:

- An Attendance Clerk sends attendance records to Payroll (the system under design).
- Payroll sends direct deposits to the bank and audit reports to the auditor.



#### Notes on Figure 4.55:

The figure is a Level 1 DFD for the Payroll process. It identifies the main subprocesses that comprise payroll as well as data stores. A data store is a place to hold data, such as a filing cabinet, a data table, or combination of tables. This example documents that:

- The inputs for the Update Time Cards process are attendance records from the Attendance Clerk, and employment status, pulled from an Employee Info data store; its output is employee information, Time In and Time Out, used to update a Work History data store.
- The inputs for the Calculate Payments process are work history and pay rate; its output is Payment Transaction, stored in Payments Pending.
- The input to Apply Payments is Pending Payment; its output is direct deposit(s) sent to the bank, an audit report that goes to the auditor, and a (presumably updated) payment status, used to update the Payments Pending data store.



Figure 4.56 Level 2 DFD example: Payroll/Apply Payments

#### Notes on Figure 4.56:

The figure is a Level 2 DFD that depicts the subprocesses of Process Payments. The subprocesses are numbered hierarchically.





Figure 4.57 Symbol Glossary: Data Flow diagram

#### Notes on Figure 4.57:

The figure contains the following modeling elements:

Process. A process of any size. If DFD is a business-perspective diagram, this symbol represents a business process. On technical DFDs, a process is a system, subsystem, computer program, or software module (such as a subroutine or function). (See Figure 4.58.)



 Data store. A place where data is stored until it can be used. May be implemented with or without IT; examples include a filing cabinet, a single, partial, or combination of computer data files (tables). (See Figure 4.59.)



 Data flow. A pipeline along which data moves. A "clump" of data—for example, one field, an entire record, a complete file, or a report. May be in any form (paper, electronic, etc.). (See Figure 4.60.)

> Figure 4.60 Data flow

 External Entity. (Also referred to as External Agent). An actor outside the system that interacts with it. Business-perspective examples include Customer and Supplier. Technical-perspective examples include user roles and external IT systems. (See Figure 4.61.)



Figure 4.61 External Entity

#### **Checklist: Inspecting DFDs for errors:**

- Every process must have at least one incoming data flow and one outgoing data flow.
- Somewhere within the model, every data store must have at least one incoming data flow and one outgoing data flow.
- A data flow line must either begin or end at a process symbol.
- Every data item that appears on a data flow must originate somewhere and be used somewhere within the model.
- When a process is decomposed on a lower-level DFD, the lower-level diagram must indicate equivalent input and output data flows for the process as those depicted on the higher-level DFD.<sup>21</sup>

<sup>&</sup>lt;sup>21</sup>Equivalent does not mean identical. The higher-level DFD may consolidate a number of data flows into a single data flow. Also, data items that are input in order to be updated are sometimes consolidated into a single "output" data flow from the process to highlight the net effect of the process.

# **Decision Table/Tree**

### Table 4.11 Decision Tables (Trees) at a Glance

| What?                        | A decision table or tree documents the way that a system responds to various combinations of input conditions. Used by the BA to describe business rules where the required response depends on a number of factors that must all be considered at the same time, such as the rules for adjudicating a request for a loan.  |
|------------------------------|---|
| When?                        | <ul> <li>Discovery: BA uses decision tables or trees to structure interviews and document requirements for complex business rules.</li> <li>Construction: SA uses BA's decision tables or trees as input to software design.</li> <li>Final V &amp; V: Decision tables and trees are used as input to design of test cases; the table is used to construct test scenarios and defines expected test results.</li> </ul> |
| Where?                       | <ul> <li>Business Rules Repository</li> <li>BRD: Business Services and Processes</li> <li>BRD: IT Services and Processes</li> <li>If the use-case approach is used, decision tables and trees may be included as an appendix to a use case (business or system), and referred to by a step in the use case, such as a step to adjudicate a loan request.</li> </ul>   |
| Why?                         | <ul> <li>Provides complete, consistent, and easy-to-verify documentation for complex business rules.</li> <li>Simplifies and structures the interview (see the following section "Interviewing with Decision Tables").</li> <li>Ensures all combinations of conditions have been accounted for.</li> <li>Documents requirements in a form that is highly suitable for testing.</li> </ul>                               |
| What to show<br>stakeholders | Decision table or tree  |
| What to show<br>team members | Decision table or tree  |
| Standard                     | N/A   |
| Complementary<br>tools       | <ul> <li>(Business and System) Use-Case Template</li> <li>Boundary-value analysis</li> </ul>  |

|          | Cases →   | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | 10 | 11 | 12 |
|----------|---|----|----|----|----|----|----|----|----|----|----|----|----|
|          | C1: Prior<br>Rejections?<br>(Y,N)                       |    | Y  | Y  | Y  | Y  | Y  | N  | N  | N  | N  | N  | N  |
| su       | C2: Family<br>History/Genetic<br>Risk Factor<br>(Hi/Lo) | Hi | Hi | Hi | Lo | Lo | Lo | Hi | Hi | Hi | Lo | Lo | Lo |
| Conditio | C3: Medical<br>Condition<br>(1–3)                       | 1  | 2  | 3  | 1  | 2  | 3  | 1  | 2  | 3  | 1  | 2  | 3  |
|          | A1: Accept  |    |    |    |    |    | Х  |    | Х  | Х  | Х  | Х  | Х  |
|          | A2: Reject  | Х  | Х  |    | Х  |    |    | Х  |    |    |    |    |    |
|          | A3: Refer   |    |    | Х  |    | Х  |    |    |    |    |    |    |    |
| su       | A4: Apply<br>Standard Rates                             |    |    |    |    |    | Х  |    |    |    |    | Х  | Х  |
| Actio    | A5: Apply<br>High-Risk Rates                            |    |    |    |    |    |    |    | Х  | Х  | X  |    |    |

## **Decision Table Example**

#### **Figure 4.62** Decision table example: Adjudicate application for life insurance

#### Notes on Figure 4.62:

The figure is a decision table for adjudicating an application for life insurance. Business rules depend on three factors: whether the applicant has had any prior rejections; a risk factor (Hi or Lo) based on family history and genetic profile; and a Medical Condition Code rated from 1–3, where 3 indicates the highest health rating. The table indicates under what set of conditions the application is accepted, rejected, or referred (for further investigation) and what rate schedule applies in each case. For example, column 9 describes a scenario where there were no prior rejections, a high risk factor, and a Medical Condition of 3 (excellent). The response for this scenario is Accept (A1) but apply a high-risk rate (A5).

### **Interviewing with Decision Tables**

Use decision tables to structure the interview whenever many factors affect the outcome. Break the interview down into the following simple steps:

#### 1. Identify conditions:

Q: "What factors affect the outcome?"

"What questions need to be answered before you can determine what to do?" List each factor as a condition in the table.

#### For each condition, ask:

Q: "What different values can this take?"

"Which of these values impact the outcome?"

#### 2. Identify actions:

Q: "What are all the possible outcomes of this process?" "What actions could the business take?"

Document each as an action in the table.

## 3. Calculate number of distinct scenarios:

(No. of scenarios) = (no. of values for condition 1) × (no. of values for condition 2) × (no. of values for condition 3) . . .

Assign a column for each scenario.

```
For the example, (no. of scenarios) = 2 (for Y/N) \times 2 (for Hi/Lo) \times 3 (for 1/2/3) = 12
```

- 4. **Complete the upper half of the table** so that each column shows a distinct set of values.<sup>22</sup>
- 5. Assign actions to scenarios, one column at a time:
  - Q: "For the first scenario (column), when [first row condition] is [value] and [second row condition] is [value] . . . which actions apply?"

Document each required action with an X in the appropriate Action cell.

<sup>&</sup>lt;sup>22</sup>One method is to start by filling in the last row, alternating values. If you run out of values, begin again with the first value. Visually inspect the number of cells [n] it takes until the first set of values ends. Moving one row up, mark the first [n] cells with the first value for the current row; mark the next [n] cells with the second value, and so on, until the row is complete. Repeat for each row, moving up one row at a time.



#### Notes on Figure 4.63:

The figure is a decision tree for adjudicating an application for life insurance. It is equivalent to the decision table example shown in Figure 4.62.

# Entity Relationship Diagram (ERD) and Data Model

## **Table 4.12** Entity Relationship Diagrams at a Glance

| What?  | A diagram that depicts <i>entities</i> —categories of objects—within a system and the relationships between them. The collection of ERDs and related documentation is referred to as the <i>data model</i> . ERDs are also a form of static model <sup>23</sup> : the model of the non-time-based rules of a system. The BA uses ERDs to express the static model of a business area—its nouns, concepts, and rules. For example, the BA may draw an ERD to describe how Life Policies are related to Amendments and Benefits; the diagram would include rules that dictate the number of Amendments and Benefits tied to a Policy. These latter rules are referred to as cardinality rules. For example, an attribute of a Life Policy might be face amount. The BA's ERDs may be drawn strictly for Enterprise Analysis (to model a real-world business area) or for Requirements Analysis (in order to model the static business requirements for an IT solution). In the latter case, only the modeling elements that must be supported in the solution are included.  |
|--------|--|
| When?  | <ul> <li>Initiation: Creates, reviews, or updates ERDs showing key entities—such as people, products, services, and transactions—tracked by the system (actual business area or IT system) and their relationships to each other.</li> <li>Discovery: BA adds entities to the model as new nouns are introduced during requirements elicitation. For example, noun phrases introduced in the user requirements for an IT system are added to the data model if the business area requires the IT system to track them. Attributes and their verification rules are added if there is a risk they will not be handled properly by the solution provider or if there are rules associated with them that apply across a number of requirements documents.</li> <li>Construction: The SA uses the BA's model as input to creation of technical ERDs used to design the database. If a third-party solution is contemplated, the BA's ERDs may be used as criteria for the selection of a vendor or service provider. (The solution must support the rules expressed in the model.)</li> <li>Final V &amp; V: The BA's ERDs are used as input to test design. Tests should prove that all entities and attributes in the model are tracked and that the cardinality and attribute rules expressed in the model are tracked and that the cardinality and attribute rules expressed in the model are supported by the solution.</li> </ul> |
| Where? | • In BRD documentation, the diagram appears as part of the static model.   |
| Why?   | <ul> <li>On projects resulting in changes to legacy systems, the existing documentation and tools are more likely to use ERDs than UML class diagrams.</li> <li>ERDs are an entrenched best practice due to their wide use in designing tables for RDBMS (Relational Database Management Systems).</li> <li>ERDs help the BA understand and define business concepts and their relationships to each other.</li> <li>ERDs help the BA find missing requirements (for example, missing cardinalities often indicate the need to go back to stakeholders).</li> <li>ERDs help implement internal consistency in business requirements documentation by providing a single place to record across-the-board business rules.</li> <li>Can be used to verify future requirements to ensure they comply with existing business rules.</li> <li>ERDs improve communication with solution providers, lessening the chance of miscommunication; solution providers are given static business requirements in an unambiguous format that is consistent with the one they use to design the software solution.</li> </ul>   |

| What to show<br>stakeholders | Do not show these diagrams to business stakeholders. Convert diagrams to text for stakeholder review and sign-off. Translate each relationship into two sentences.  |
|------------------------------|---|
|                              | <ul> <li>For relationship between A and B:</li> <li>Each A [relationship name] [cardinality adjacent to B] B.</li> <li>Each B [reverse the association name] [cardinality adjacent to A] A.</li> <li>For example, each underwriter approves zero or more amendments; each amendment is approved by one and only one underwriter.</li> <li>See ERD example and notes in the next section for sample translations.</li> </ul> |
| What to show<br>team members | Full symbol set   |
| Standard                     | Part of data modeling discipline used in conjunction with structured analysis techniques (not part of UML). A standard notation used for RDBMS.   |
| Alternatives                 | Class diagram (UML), IDEF1  |

<sup>23</sup>Another (more recent) approach to static (structural) modeling is based on object-oriented (OO) analysis. It employs class diagrams in place of ERDs.

## **Entity Relationship Diagram Example**



**Figure 4.64** Entity Relationship diagram example: Amendments to Policies

#### Notes on Figure 4.64:

- Each Underwriter approves zero or more Amendments.
- Each Amendment is approved by one and only one Underwriter.
- Each Amendment is a change to one and only one Life Policy.
- Each Life Policy is changed through zero or more Amendments.
- Each Life Policy has zero or more Benefits.
- Each Benefit belongs to zero or more Life Policies.
- For each Life Policy, the system tracks the following attributes (fields):
  - Policy number: Identifies a policy; unique for each Life Policy.
  - Face amount.



## Symbol Glossary: Entity Relationship Diagram

#### Notes on Figure 4.65:

The figure contains the following modeling elements:

Entity: (Depicted as a rectangle with two optional compartments—one for the primary key [unique identifier] and one for attributes.) An entity<sup>24</sup> is a category that a group of objects may belong to. The BA uses entities to model nouns tracked by the business. In a requirements model, only entities that must be tracked by the IT system are included. Entities are named in the singular; examples include Employee, Supplier, Customer, Product, Electronic Financial Transaction, and Incident.

A specific instance of an entity, such as Incident 5030, is referred to as an *occurrence* of the entity. All occurrences of an entity share the same attributes (though the values of the attributes may differ).

Primary key (optional): A unique identifier. May be a simple (one attribute) or compound key (more than one attribute).

<sup>&</sup>lt;sup>24</sup>In some usages, the term *entity* refers to a specific instance, or occurrence, and the term *entity class* refers to the category, or type.

- Attribute (optional): (Listed in the attributes compartment.) An attribute is a property (field) that the system tracks for each occurrence of the entity.
- Relationship: (Depicted as a solid line.) A relationship between two entities indicates that the system needs to be able to link occurrences of one entity against those of the other—for example, Sales Rep to Customer, Account to Customer. Use a verb phrase to name the relationship. For example, a Sales Rep is *assigned to* a Customer.
- **Cardinality:** (Depicted on each end of each relationship.) The number of occurrences that may participate in a relationship. Indicated at each end of each relationship. Allowable cardinalities are shown in the symbol glossary.

# The Five Whys

#### Table 4.13 The Five Whys at a Glance<sup>25</sup>

| What?                        | <ul> <li>The Five Whys is a problem-solving technique<sup>25</sup> in which the question "why?" is asked successively until the root cause of a problem is uncovered. As a rule of thumb, it is thought that the question must be asked about five successive times to reach an underlying root cause, though this number is not set in stone.</li> <li>For example, to examine the root causes of problems at a Service Desk (Call Centre):</li> <li>Why do customers rate the service poorly? Because of poor incident resolution time.</li> <li>Why is the resolution time poor? Incident sare getting "lost in the system."</li> <li>Why are incidents getting lost? Poor incident tracking.</li> <li>Why is the tracking poor? Errors in the automated incident management system.</li> <li>Why are there errors in the system? Incomplete requirements for new incident types.</li> </ul> |
|------------------------------|---|
| When?                        | <ul> <li>Initiation: Used during brainstorming sessions to identify root causes of problems and root needs of stakeholders. Provides input to project scope definition and prioritization of requirements.</li> <li>Final V &amp; V: Used by QA to identify root causes of bugs.</li> </ul>   |
| Where?                       | BRD: Business case, BIA (Business Impact Analysis)  |
| Why?                         | It is more effective to focus on root causes than symptoms.   |
| What to show<br>stakeholders | Evaluation report. Illustrate with cause-and-effect diagram, if appropriate.  |
| What to show<br>team members | Evaluation report. Illustrate with cause-and-effect diagram, if appropriate.  |
| Standards/<br>methodologies  | Root-cause analysis, Six Sigma  |
| Complementary<br>tools       | Pareto analysis, cause-and-effect diagram   |

<sup>25</sup>The approach was created by Sakichi Toyoda and used at Toyota Corporation; it is now a component of the Six Sigma methodology.

## Flowchart

## Table 4.14 Flowcharts at a Glance

| What?                        | A diagram that describes the sequencing of activities in a process and (optionally) the participants responsible for each activity and the artifacts used during the process (for example, a flowchart describing the processing of a mortgage application through internal departments and an external credit bureau).   |
|------------------------------|---|
| When?                        | <ul> <li>Initiation: BA creates flowcharts to analyze impact of change on end-to-end business processes (as part of process improvement or in order to derive requirements for an IT system).</li> <li>Discovery: BA creates flowcharts to model the user-IT interaction in the user requirements.</li> <li>Construction: Systems analyst (SA) uses BA models as input to interface and software design.</li> <li>Final V &amp; V: BA models are used as input to design; test scenarios must follow the workflow described in BA models.</li> </ul>  |
| Where?                       | BRD: Business Services and Processes     BRD: IT Services/User Requirements   |
| Why?                         | <ul> <li>Well-suited to projects on legacy systems: Existing documentation, tools, and human resources are more likely to use flowcharts than their UML alternative (activity diagram).</li> <li>A picture is worth a thousand words, especially when process logic is complex.</li> <li>Picture format is well-suited to consolidating conflicting viewpoints.</li> <li>Better than text for analyzing cross-functional business processes.</li> <li>Enables BA to build a complete picture based on partial views supplied by each of the participants in a process.</li> <li>Recommended as appendix to text for describing user requirements, where flow logic is complex.</li> <li>Better for BA purposes than the UML alternative, the sequence diagram: more intuitive, captures many scenarios on one diagram.</li> </ul> |
| What to show<br>stakeholders | Use basic symbol set only: Initial Node, Final Node, Control Flow, Activity, Decision, Guard, Fork and Join, and Partitions. Add comments where necessary to clarify issues not covered by basic set.   |
| What to show<br>team members | For other BAs, solution providers, etc., use full symbol set.   |
| Standards                    | Various, including International Standards Organization (ISO 5807–1985). (Copies of ISO 5807 can be purchased from ANSI's web site at http://webstore.ansi.org/.)   |
| Complementary<br>tools       | Functional Decomposition chart, Data Flow diagram   |
| Alternatives                 | Swimlane workflow diagram, BPD (BPMN standard), sequence diagram (UML), activity diagram<br>(UML)   |



## **Flowchart Example and Symbols**

## **Functional Decomposition Chart**

#### Table 4.15 Functional Decomposition Charts at a Glance

| What?                        | A hierarchical diagram used to decompose functions and processes into progressively lower-level (detailed) procedures. Also known as a <i>structure chart</i> . Used by the BA on business process improvement projects to model As-Is and To-Be business functions and processes. Used by the BA on IT projects to model business requirements for processes to be supported by the IT solution.  |
|------------------------------|--|
| When?                        | <ul> <li>Initiation: BA reviews, creates, or updates (as necessary) business-perspective functional decomposition charts. When the project involves an IT solution, BA also reviews, creates, or updates high-level decomposition charts for functions and processes to be supported in the IT solution.</li> <li>Discovery: BA defines further levels.</li> <li>Construction: Systems analyst uses BA model as input to technical models used to design software units (system, program, and subroutines).</li> <li>Final V &amp; V: Used to plan incremental testing; <i>top-down</i> incremental testing begins with top-level functions on the chart; <i>bottom-up</i> incremental testing begins with low-level processes.</li> </ul> |
| Where?                       | <ul> <li>BA diagrams appear in business process section of the Business Requirements Document; technical<br/>diagram appears in software specifications.</li> </ul>  |
| Why?                         | <ul> <li>Enables the analyst to manage complexity by breaking down a complex process into smaller, manageable bits.</li> <li>Top-down approach encourages analyst to start from the general and work towards the specific.</li> <li>Used to help define scope by indicating business functions and processes that are in and out of scope.</li> </ul>  |
| What to show<br>stakeholders | Full symbol set shown in the next section, Functional Decomposition Chart example and Glossary.  |
| What to show<br>team members | Additional symbols may be added to indicate input, outputs, conditionality, and looping.   |
| Complementary<br>tools       | Data flow diagrams (DFD), flowcharts, ERD  |
| Standard                     | Structured analysis (not UML-compliant)  |
| Alternatives                 | Class diagram (UML). <sup>26</sup>   |

<sup>26</sup>OO uses a different approach to managing complexity; rather than the hierarchical approach of functional decomposition, it aims to distribute functionality amongst collaborating objects.



## **Functional Decomposition Chart Example and Glossary**

Figure 4.67 Functional Decomposition chart example: Big Box Store

#### Notes on Figure 4.67:

The figure is an example of a functional decomposition diagram for a Big Box Store. It illustrates the following modeling elements:

- **Function:** A noun that represents a set of logically related activities. Functions in the example are Sales, Shipping, and Marketing. A function cannot be performed. Each function may be decomposed into lower-level functions and processes.
- Process: An activity that can be performed. In the example, the Sales function contains the following processes: Place order and Cancel order. A process can be decomposed into lower-level processes. (See "Tip: Naming a Process" in the Tips and Checklists chapter.)
- Leaf: Process with no subprocesses.
- Numbering: Use a hierarchical numbering system. In the example, the processes below "1 Sales" are "1.1 Place order" and "1.2 Cancel order." Sequencing, however, is *not* indicated by the numbering system or by left-right positioning on the diagram.

## FURPS+

#### Table 4.16 FURPS+ at a Glance

| What?                  | An approach to classifying requirements, developed by Robert Grady <sup>27</sup> at Hewlett-Packard. Each character in the acronym stands for a requirement type: Functionality, Usability, Reliability, Performance, and Supportability. The plus (+) sign stands for other design constraints. (See the notes on "Plus (+)" in the FURPS+ Checklist following this table.) |
|------------------------|--|
| When?                  | <ul> <li>Initiation and Discovery: FURPS+ categories are used by the BA to structure requirements interviews and documentation.</li> <li>Final V &amp; V: Used by QA to plan non-functional testing.</li> </ul>  |
| Where?                 | <ul> <li>BRD: Business and IT non-functional service level requirements (URPS+ classifications.)</li> <li>BRD: User requirements (system use cases); URPS+ requirements specific to a user task (system use case) may be documented with the task (see System Use-Case template).</li> </ul>   |
| Why?                   | <ul> <li>The FURPS+ categories help the BA ensure all types of requirements are considered in the<br/>analysis—especially those required by operations.</li> </ul>   |
| Complementary<br>tools | See Service Level (Non-Functional) Requirements template for a broader list of non-functional requirement types. See "Define Non-Functional SLRs" in the Meeting Guide for guidelines on eliciting non-functional (URPS+) requirements.  |

<sup>27</sup>Robert Grady, *Practical Software Metrics for Project Management and Process Improvement* (Prentice Hall PTR, 1992).

## FURPS+ Checklist

Use the following checklist, based on FURPS+, as an aid when planning requirementselicitation events and during structured walkthroughs to verify whether all types of requirements have been covered in the requirements analysis and documentation. The requirements should cover the following FURPS+ categories:

- **Functionality**: Defines what the system must be able to do. Includes features, capabilities, security requirements, and user requirements (documented, for example, as system use cases).
- Usability: Requirements related to the user interface, such as user-friendliness, accessibility, look and feel, online help, and visual design guidelines.

- Reliability: The ability of the system to perform under specified routine and non-routine conditions for a specified period of time. Includes the following:
  - MTBF (Mean Time Between Failures): Mean time between service failures of the same service.
  - MTBSI (Mean Time Between System/Service Incidents): Mean time between failures (of any service).
  - MTTR (Mean Time To Repair): Mean elapsed time to fix and restore a service from the time an incident occurs.
- **Performance**: Describes how the system must behave with respect to time and resources. Includes the following:
  - Speed
  - Efficiency
  - Availability
  - Accuracy
  - Response time
  - Recovery time
  - Start-up time
  - Resource usage
  - Throughput (transactions per unit time)
- **Supportability**: Requirements related to the ability to monitor and maintain the system. Includes abilities to test, configure, install, and upgrade the system.
- Plus (+): Additional constraints on the system, including the following:
  - Design requirements.
  - Implementation requirements: Constraints on the coding and construction of the system. Includes constraints on platforms, coding languages, and standards.
  - Interface requirements: Capability to interact with specified external systems and the nature of those interactions (protocols, formats, and so on).
  - Physical requirements: Physical constraints on the hardware. Includes requirements related to size, temperature control, materials, and so on.
  - Legal, compliance, regulatory, and copyright requirements and constraints.

# **Object Diagram**

## Table 4.17 Object Diagrams at a Glance

| What?                        | A diagram that describes how objects are linked together (also referred to as a Static Object dia-<br>gram). High-level business-perspective diagrams are used by the BA to indicate how business<br>areas and functions are linked to each other. Lower-level diagrams are used to describe links<br>between business objects, such as the link between a Funds Transfer Transaction, and the<br>Withdrawal Account and Deposit Account for the transaction. High-level technical-perspective<br>object diagrams indicate the way that IT systems are linked to each other. The BA may be<br>required to create and update business-perspective diagrams and to review high-level technical<br>diagrams. |
|------------------------------|---|
| When?                        | <ul> <li>Initiation: BA creates, updates, and reviews (as appropriate) high-level object diagrams describing links between business systems and functions. May review technical overview diagrams showing links between IT systems.</li> <li>Discovery: BA creates object diagrams in the static model where appropriate (as an alternative to class diagrams).</li> <li>Construction: BA models are used by the SA as input to the design of software classes (coding units).</li> </ul>   |
| Where?                       | <ul> <li>BRD: Static model</li> <li>BRD: System use cases—use an alternative to class diagram subsection to indicate static modeling elements (business rules) relevant to the use case.</li> </ul>   |
| Why?                         | <ul> <li>Recommended diagram, when UML standard is used, for showing system-level overview of how systems and subsystems are linked together. (This is not shown on the use-case diagram, which excludes interactions between actors.)</li> <li>A clearer visual than the class diagram, when the model needs to refer to two objects belonging to the same class (for example, the two accounts that participate in Funds Transfer).</li> </ul>  |
| What to show<br>stakeholders | Text equivalent, for example, "A Funds Transfer debits the Source Account and credits the Destination Account."   |
| What to show<br>team members | Full symbol set   |
| Standard                     | UML   |
| Complementary<br>tools       | Other UML diagrams  |
| Alternatives                 | Class diagram (UML), communication diagram (UML), context diagram (Level 0 DFD) (structured)  |



## **Object Diagram Examples**

#### Notes on Figure 4.68:

The figure is an example of an object diagram used to describe the links between business areas for a department that manages IT operations. It contains the following elements:

- **Objects**: Incident Management: (responsible for tracking incidents and resolving them as quickly as possible), Problem Management: (responsible for managing known problems and their workarounds), Configuration Management: (responsible for managing items placed under configuration control), and Service Desk: (the business function handling customer calls and the Customer). Note the colon at the end of each name, indicating that the name refers to an object.
- Links: Indicated as solid lines. A link indicates that two objects "talk" to each other (by sending messages, requests, information, and so on). The diagram indicates that the Customer has a direct link only to the Service Desk, reflecting the role of Service Desk as primary contact for the customer. In this example, the Service Desk is linked to Incident Management, which then has links to the other business processes.



Figure 4.69 Object diagram example: Indicating links between business objects

#### Notes on Figure 4.69:

Figure 4.69 describes links between business objects in a government-funded insurance company. The two object diagrams in the figure use different modeling elements but are equivalent. Each expresses the business rule that the system must keep track of which primary caregiver provides primary care for which patient, when both the caregiver and patient are Rate Payers.

## Symbol Glossary: Object Diagram



Figure 4.70 Symbol Glossary: Object diagram

#### Notes on Figure 4.70:

The figure contains the following modeling elements:

- **Object:** Indicated as a named rectangle (see Figure 4.71). Name is underlined. Best BA practice: Relax UML naming conventions. Formal UML naming convention is objectName:ClassName, where only one of the two names is required. objectName is the name of the business object (role, organizational unit, customer, etc.) responsible for carrying out the activities listed in its partition. By convention, the first letter in the name is lowercase, the first letter of any subsequent word in the name is uppercase. ClassName is the name of the class (category) the object belongs to. By convention, the first letter of every word in the class name is uppercase. Example of UML-compliant object names are:
  - primeContact:ServiceAgent Both object and class are named.
  - primeContact
- Only the object is named.
- ServiceAgent



object Name: Class Name

#### Figure 4.71 Object

• Link: Indicated as a line between two objects named using an underlined verb phrase (see Figure 4.72). The link name is optional. A triangle attached to the link name is recommended to indicate the direction in which to read the link.

> link 🕨 Figure 4.72 Link

• **Role (optional):** Indicated as a noun phrase at an end of a link, just above or below the line and close to the object (see Figure 4.73). Indicates the role that the object is playing within the relationship.



## Pareto Analysis (Pareto Diagrams)

## Table 4.18 Pareto Analysis at a Glance

| What?                        | An approach used to help make decisions about where to expend effort to obtain the maximum gain. Based on the Pareto Principle, sometimes referred to as the 80/20 rule, stating that 80% of a benefit can be achieved by doing only 20% of the work. Applied to problem management it means that 80% of the occurrences of an undesired effect (e.g., downtime) can probably be traced to 20% of the causes. |
|------------------------------|---|
| When?                        | <ul> <li>Initiation: To identify the most important features and changes for the project. BA uses Pareto analysis to analyze data from incident tracking tools, surveys, etc., to help determine high-priority changes and features.</li> <li>Production: Used by business and marketing analysts to identify areas to focus on as part of continual service improvement effort.</li> </ul>                   |
| Where?                       | BRD: Business case; BIA (Business Impact Analysis)  |
| Why?                         | Technique allows resources to be used most effectively: 20% of the effort yields 80% of the benefit.  |
| What to show<br>stakeholders | Chart and diagram   |
| What to show<br>team members | Chart and diagram   |
| A component of:              | Root-cause analysis   |
| Complementary<br>tools       | The Five Whys, Cause-and-Effect graph   |

## Pareto Diagram Examples

### Table 4.19 Pareto Table: Impact of Proposed Features on Customer Experience

| Proposed Feature                     | Average reported<br>increase in customer<br>experience rating<br>(out of 10) | % increase =<br>[increase]/ [total<br>increase] x 100% | Cumulative increase |
|--------------------------------------|--|--|---------------------|
| Cross-product comparisons            | 3.4  | 68%  | 68%                 |
| Complete online specifications       | 1.05   | 21%  | 89%                 |
| Same-day response to email questions | .45  | 9%   | 98%                 |
| FAQs                                 | .1   | 2%   | 100%                |
| Total increase                       | 5.0  |  |                     |



#### Notes on Figure 4.74:

Table 4.19 and Figure 4.74 are examples of Pareto Analysis artifacts created by the BA during the Initiation phase of an IT project to identify the key features to be included in a project to upgrade an existing web store. The list of possible features is a result of brainstorming sessions with target customers. Follow-up surveys were conducted asking target customers to rate the proposed site with and without each feature. The analysis indicates that 80% of the possible total increase in the response can be attained by including two features: crossproduct comparisons and by providing detailed product specifications online.

 Table 4.20
 Pareto Table: Causes of Delayed Responses to Incidents at Service Desk

| Cause                               | Frequency | Cumulative<br>frequency |
|-------------------------------------|-----------|-------------------------|
| Incomplete written procedures       | 68%       | 68%                     |
| Procedures not implemented          | 21%       | 89%                     |
| Poor communication<br>with customer | 9%        | 98%                     |
| System tracking errors              | 2%        | 100%                    |



Table 4.20 and Figure 4.75 are examples of Pareto analysis artifacts created by a senior BA in a business-process improvement initiative. The purpose of the analysis was to identify the key Service Desk issues that have resulted in most of the delays in responding to incidents reported to the desk. The BA obtained metrics on the root causes of these incidents and found that 80% of the cases were due to incomplete written procedures and to procedures not being implemented in the workplace. Based on the results of the analysis, the BA recommended that efforts to improve the process focus on these two areas.

### How to Perform Pareto Analysis

- 1. Investigate the possible causes of an effect.
- 2. Define a metric for measuring the desired effect—for example, the number of occurrences of a problem per month. Collect metrics for each cause and express each as a percentage of the total, for example, the percentage of occurrences of the problem that was due to each cause.
- 3. In the first column, list each cause in decreasing order of percentages, with the most frequent on the top row.
- 4. In the next column, write the frequency.
- 5. Calculate the cumulative percentage. This equals the percentages on all rows up to and including the current row. Record this in the next column.
- 6. Note the first cause (starting from the top) that reaches or exceeds a cumulative percentage of 80%. All causes from this row and up are significant.
- 7. To draw the diagram, plot the causes along the x-axis. Then create a bar graph with percentages along the y-axis.
- 9. On the same diagram, plot the cumulative percentages of each cause as a point and connect the points with the best-fitting line.
- 10. Draw a horizontal line at the 80% mark on the y-axis.
- 11. Mark the point at which this line crosses the cumulative percentage curve and drop a vertical from this point down to the x-axis.
- 12. All causes to the left of this point are significant; those to the right are not.

# **Requirements Attributes Table**

| Table 4.21 | Req | uirements | s Attributes | Tables | at a | Glance |
|------------|-----|-----------|--------------|--------|------|--------|
|            |     |           |              |        |      |        |

| What?                        | A table used to document properties of requirements, such as authorship, priority, and so on.  |
|------------------------------|--|
| When?                        | <ul> <li>Initiation: Senior BA selects requirements attributes to use for the project; sets up requirements attributes table.</li> <li>Discovery: Updated by team members as required.</li> <li>Construction: Updated whenever changes occur in requirements attributes, such as changes to status or priority.</li> </ul> |
| Where?                       | • May be a document (such as a table or spreadsheet) or reside in a requirements management tool.  |
| Why?                         | <ul> <li>Provides information—such as priority and stability—for making decisions concerning requirements, such as when to schedule implementation.</li> <li>Central place to look up data about a requirement, such as its author, current version number, etc.</li> </ul>  |
| What to show<br>stakeholders | Used as input for status reports.  |
| What to show<br>team members | Make table accessible for viewing by team members.   |
| Standard                     | (Supports Requirements Management and Communication in <i>BABOK®</i> 2)  |
| Complementary<br>tools       | Requirements traceability matrix   |

## **Requirements Attributes Table Example**

| Req #  | Date<br>Created | Version<br># | Author | Respon-<br>sible | Status           | Verifi-<br>cation<br>Method            | Effort | Priority | Stability |
|--------|-----------------|--------------|--------|------------------|------------------|--|--------|----------|-----------|
| FET001 | 01/01/08        | 4.2          | JNW    | SIS              | Approved         |  | High   | High     | High      |
| SUC001 | 23/05/08        | 4.9          | JNW    | DSW              | Imple-<br>mented | Structured<br>Walk-<br>through;<br>UAT | Medium | High     | Medium    |
| FCR001 | 13/07/08        | 5.0          | FER    | DSW              | Proposed         | Inspection                             | Low    | High     | High      |

 Table 4.22
 Requirements Attributes Table

#### Notes on Table 4.22:

Table 4.22 is an example of a requirements attribute table. It illustrates some of the attributes that might be tracked for a requirement. The attributes selected by the BA in this example include the following:

- **Requirement #**: The unique ID of a requirement. Table may include requirements of any type or level. The example includes a feature (FET001), user requirements (system use case SUC001), and a functional requirement (FCR001), such as a requirement that the system provide a unique tracking number.
- **Responsible**: The person responsible for ensuring the requirement is satisfied.
- **Status**: The current status of the requirement. Your statuses might resemble Proposed, Approved, Implemented (code written and unit tested), Verified (tested or inspected), or Deleted.
- Verification method: Inspections, tests, and acceptance test criteria for the requirement.
- **Stability**: The likelihood that the requirement will remain the same over time. Reevaluate unstable requirements: Lack of stability may undermine the business case for full automation of the requirement.

## **Requirements Traceability Matrix**

| What?                        | A table used to trace each requirement backwards to the business processes and objectives it supports and forwards to the subsequent artifacts, events, and changed configuration items <sup>28</sup> that result from it.  |
|------------------------------|---|
| When?                        | <ul> <li>Initiation: Senior BA determines what will be traced; sets up traceability matrix for the project.</li> <li>Discovery: Updated by team members.</li> <li>Construction: As requirements are designed, coded, and tested, the matrix is updated to tie them to the resulting design specifications, changed tables, test cases, and so on.</li> </ul>  |
| Where?                       | <ul> <li>May be a document (such as a table or spreadsheet) or reside in a requirements management<br/>tool or Configuration Management System (CMS).</li> </ul>  |
| Why?                         | <ul> <li>Provides ability to ensure no requirement slips through the cracks by tracing requirements forward to test cases, changed software units, and so on.</li> <li>Provides ability to analyze upstream and downstream impact of changes. For example, it enables the business impact of an IT change (such as the cancellation of an IT project) to be traced back backwards to business processes, objectives, goals, and customers.</li> </ul> |
| What to show<br>stakeholders | Used as input for status reports.   |
| What to show<br>team members | Make table accessible for viewing by team members.  |
| Standard                     | (Supports Requirements Management and Communication in BABOK® 2)  |
| Complementary<br>tools       | Requirements attributes table   |

<sup>28</sup>A configuration item (CI) is an item that is placed under configuration control. Changes to a CI and its relationship to other CIs are often tracked in a Configuration Management Database (CMDB).

## **Requirements Traceability Matrix Example**

| Req # | Risk ID | System<br>Use<br>Case/Flow                    | Business<br>Use Case       | Functional<br>Require-<br>ment # | Sub-<br>system | Design<br>Element<br>(Class<br>Name, etc.)                                    | Code,<br>Tables,<br>GUI  | Test Case | Iteration |
|-------|---------|---|----------------------------|----------------------------------|----------------|---|--|-----------|-----------|
| R1    | RSK001  | SUC3:<br>Review<br>application/<br>basic flow | BUC1:<br>Apply new<br>card | FCT7:<br>Audit trail             | USYS           | Class<br>specifica-<br>tions:<br>Review<br>AppCtrl,<br>NewCard<br>Application | Source<br>code:<br>Review<br>AppCtrl,<br>NewCard<br>Application<br>Tables:<br>NewCard<br>Application | T5<br>T7  | A3        |
| R2    | RSK005  | SUC5:<br>Authorize<br>card/basic<br>flow      | BUC1:<br>Apply new<br>card | FCT7:<br>Audit trail             | USYS           | Class<br>specifica-<br>tions:<br>Authorize<br>CardCtrl                        | Source<br>code:<br>Authorize<br>CardCtrl   | Τ7        | A5        |
| R3    | RSK008  | SUC1:<br>Submit<br>application/<br>basic flow | BUC1:<br>Apply new<br>card | FCT7:<br>Audit trail             | USYS           | Class<br>specifica-<br>tions:<br>Submit<br>AppCtrl,<br>Application            | Source<br>code:<br>Review<br>AppCtrl,<br>Application   | T5        | A1        |

| Table 4.24 | Requirements | Traceability | Matrix |
|------------|--------------|--------------|--------|
|            |              |              |        |

#### Notes on Table 4.24:

Table 4.24 is an example of a Requirements Traceability Matrix. It shows examples of the types of artifacts a requirement might be traced to. In the table, each row represents a requirement. The traced requirement may be at any level, such as a system use case, a flow within the use case, or a step within a flow. The first row of the example traces the Review Application system use case basic flow (normal scenario) backwards to the business use case that it supports and forwards to the technical artifacts and test cases that are developed or changed because of it. By reviewing the table, the BA is able to determine the following:

- That the upstream impact of a change to requirement R1 will be on the end-to-end business process for applying for a new card.
- That the downstream impact of a change to R1 will be on the specifications and code for the software classes (units of coding) ReviewAppCtrl and NewCardApplication, the NewCardApplication table, and to the test scripts T5 and T7.
- That a failure of test T5 points to a problem in implementing requirements R1 and/or R3.

## **Role Map**

### Table 4.25 Role Maps at a Glance

| What?                        | A diagram used in use-case modeling to document the actors (external systems, user roles, etc.) that interact with the IT system and their relationships to each other, for example, a Role Map that documents the user groups Service-Desk-Agent and Customer and that indicates that a Service-Desk-Agent be able to access all the user tasks (system use cases) that a Customer can access. <i>Role Map</i> is not a UML term; the diagram, popularized by Larry Constantine, <sup>29</sup> is a limited form of the UML use-case diagram. |
|------------------------------|--|
| When?                        | <ul> <li>Initiation: BA creates Role Map to describe user roles.</li> <li>Discovery: Updated by BA as new actors are discovered.</li> <li>Construction: Used by network administrator as input in definition of user groups and access privileges.</li> </ul>  |
| Where?                       | BRD: Actors/Role Map   |
| Why?                         | <ul> <li>Provides a central place to document actors (users, external systems, etc.), helping to ensure consistent treatment in use-case documentation.</li> <li>Helps define scope. An actor, by definition, is external to the system under development—and hence defines the limits of the system.</li> <li>Actor relationships (generalization) in Role Maps allow for simpler use-case diagrams in the rest of the model.</li> </ul>  |
| What to show<br>stakeholders | Diagrams with accompanying text that explains the relationship between actors in terms that make sense to the stakeholder.   |
| What to show<br>team members | Full symbol set  |
| Standard                     | While not a standard UML term, the Role Map is a UML-compliant form of the use-case diagram.   |
| Complementary<br>tools       | System use cases, Stakeholder and Interests Table, user profile  |

<sup>29</sup>The Role Map is a diagram used by Constantine. See preprint of *Users, Roles, and Personas* by Larry Constantine, IDSA, Chief Scientist, Constantine & Lockwood, Ltd., p. 9, http://www.foruse.com/articles/rolespersonas.pdf.

## **Role Map Example and Glossary**



#### Notes on Figure 4.76:

The figure is a Role Map describing users and external systems that interact with the IT system under development. It contains the following modeling elements:

• Actor: An actor is an entity that interacts with the system. An actor may represent a human user role or an external IT system. Recommendation: Use the stick figure for user roles; depict external systems as a rectangle and indicate that it is an IT system by defining and applying a System Actor stereotype. (A stereotype extends the UML definition of a modeling element.) The stereotype is shown on the example as <<System Actor>>.

- Generalization: (Depicted as an arrow with a hollow triangular head, pointing from a specialized actor to a generalized actor.) A relationship indicating overlapping roles amongst user groups. The specialized actor is able to access all of the use cases that the generalized actor can; in addition, the specialized actor is able to access additional use cases. Generalization is used to define two kinds of overlapping roles:
  - One role completely encompasses another: (Depicted as a generalization relationship between two concrete [real] user groups.) In the example, the Manager is a specialization of Associate Manager. This indicates that the Manager can access all of the use cases that an Associate Manager can and may have additional use cases. Elsewhere in the model, anywhere an Associate Manager communicates with a use case, the Manager is also implicitly indicated.
  - Two roles partially overlap: (Depicted as generalization relationships between the concrete [real] actors and an abstract [conceptual] generalized actor.) In the example, Tuition and Bookkeeper are specializations of Finance—an abstract generalized actor. Tuition and Bookkeeper are real user groups. Finance is an abstract concept that represents their overlapping role. The generalization simplifies other use-case diagrams: Anywhere in the model that Finance communicates with a use case, both Tuition and Bookkeeper are inferred.
# **Root-Cause Analysis**

# Table 4.26 Root-Cause Analysis at a Glance

| What?                        | An approach to solving problems that focuses on identifying their underlying root causes. The approach can by used by the BA to identify the areas that a business process improvement effort should focus on in order to achieve a desired result or to avoid an undesirable one.  |  |
|------------------------------|---|--|
| When?                        | <ul> <li>Initiation and Discovery: During brainstorming and feedback (review) sessions, the BA uses the diagrams to identify the issues to include within the project scope.</li> <li>Final V &amp; V: Used by QA to diagnose root causes of bugs.</li> <li>Production: Used by business and marketing analysts to identify areas to focus on as part of continual service improvement effort.</li> </ul> |  |
| Where?                       | BRD: Business case, BIA (Business Impact Analysis)  |  |
| Who?                         | Problems are most effectively dealt with when they are treated at the source.   |  |
| Why?                         | <ul> <li>Initiation and Discovery: During brainstorming and feedback (review) sessions, the BA uses the diagrams to identify the issues to include within project scope.</li> <li>Final V &amp; V: Used by QA to diagnose root causes of bugs.</li> <li>Production: Used by business and marketing analysts to identify areas to focus on as part of continual service improvement effort.</li> </ul>     |  |
| What to show<br>stakeholders | See "Component tools," listed in the last row of this table.  |  |
| What to show<br>team members | Full set  |  |
| Standard                     | Six Sigma   |  |
| Complementary<br>tools       | See the following tools:<br>• The Five Whys<br>• Pareto analysis<br>• Cause-and-Effect diagrams   |  |

### **Root-Cause Analysis Work Plan for the BA**

1. Conduct brainstorming sessions to identify proposed changes to a business process or IT system: Employ the Five Whys during the brainstorm session to identify root causes of problems.

For example, if stakeholders identify slow problem resolution time as an issue, then ask, "Why is the problem resolution time too slow?" If the answer is, "Because incidents are getting bottlenecked," then ask, "Why?" Continue until root cause is found, for example, because incident management procedures are not standard-ized. (The rule of thumb is that it will take five whys to get to the root cause.)

- 2. Summarize your findings: Draw a Cause-and-Effect graph that traces each effect back to its underlying root causes. Review and verify the Cause-and-Effect graph with stakeholders.
- 3. Select a metric: Define a metric for measuring the desired or undesired effect, for example, the number of occurrences, customer rating, or number of cancelled transactions. This may be defined as a KPI (Key Performance Indicator) for the project.
- 4. Collect metrics.
- 5. Perform Pareto analysis to determine high-priority items to include within project scope, such as features to include in a software enhancement, problems to fix in an upcoming release, or changes to make to a business process.

(See this handbook for notes on each of these tools.)

# Sequence Diagram

## Table 4.27 Sequence Diagrams at a Glance

| What?                        | A diagram that describes interactions between objects; often used to indicate the sequence in which objects send messages to each other in a scenario of a use case. Each object involved in the scenario is depicted as a <i>lifeline</i> (a vertical line) on the diagram. The BA may draw lifelines representing the user and system. These are later expanded by the SA into technical diagrams indicating software objects and messages involved in the scenario.   |  |
|------------------------------|--|--|
| When?                        | <ul> <li>Discovery: Sequence diagrams of selected use cases created by the BA. Includes messages passed between the user and system.</li> <li>Construction: Systems analyst (SA) uses system use cases and BA sequence diagrams as input to technical sequence diagrams; may be reviewed by the BA.</li> <li>Final V &amp; V: Sequence diagrams used to plan use-case scenario testing.</li> </ul>   |  |
| Where?                       | BRD: IT Services/System Use Cases (to describe select use-case scenarios).   |  |
| Why?                         | <ul> <li>Although not generally recommended for BA use, there are some BA practitioners who prefer this approach to the activity diagram when communicating requirements to the technical team because it can be more easily elaborated into a design model. (However, activity diagrams are always preferable when communicating with business stakeholders.)</li> <li>The sequence diagram is an excellent tool for the SA to use in developing the BA's use-case descriptions into design specifications. Because they are the next step in the development of a use case, the BA may be asked to review them.</li> </ul> |  |
| What to show<br>stakeholders | Not for stakeholder use. (Use activity diagrams instead to graphically depict sequencing of steps in a use case.)  |  |
| What to show<br>team members | Full symbol set  |  |
| Standard                     | UML  |  |
| Complementary<br>tools       | Class diagrams   |  |
| Alternatives/<br>complements | Communication diagram, activity diagram with partitions; use-case description (see Business and System Use-Case Description Templates in the Templates chapter of this handbook).  |  |



## Sequence Diagram Example

Figure 4.77 Sequence diagram example: Trade investments

#### Notes on Figure 4.77:

The figure is a design sequence diagram produced from the Basic Flow of the system use case Trade Investments. The diagram indicates the interactions between the user, the user interface, and interfaces to external systems. The original flow had been documented by the BA as follows:

Basic Flow:

- 1. The user selects an investment account.
- 2. The system sends a message to the INVESTOR system to query the current share prices of investments for the account.

- 3. The system displays the current value of account investments.
- 4. The user indicates the investment and number of shares to sell.
- 5. The system sends a message to the INVESTOR system to submit the request to sell the requested shares.

In beginning the transition to design, the software designer has introduced three lifelines corresponding to the software objects required to implement the use case. These are WebInvestGUI (to handle the screen), TradeInvestmentControl (to handle the business logic), and INVESTORInterface (to handle communication with the external INVESTOR system). The diagram indicates the following:

- 1. The customer selects an account.
- 2. The user interface, WebInvestGUI, sends the message queryInvestments() to TradeInvestmentControl, the software object that handles business logic for the use case.
- 3. TradeInvestmentControl sends the message querySharePrice() to INVESTORInterface, the software object that interfaces with the external system INVESTOR.
- 4. TradeInvestmentControl sends the message displayInvestments() back to the WebInvestGUI object.
- 5. The customer selects the investment and #shares to sell.
- 6. The WebInvestGUI object sends the message sell() to the TradeInvestmentControl object.
- 7. The TradeInvestmentControl object sends the message submit(saleTransaction) to the INVESTORInterface object.

The BA reviews the diagram with the designer to ensure it conforms to the system use case. The designer continues by adding other lower-level software objects as required, as well as other sequence diagram elements, such as parameters and timing directives (synchronous vs. asynchronous messaging, and so on).

## State-Machine (Harel Statechart) Diagram

Table 4.28 State-Machine (Harel Statechart) Diagrams at a Glance

| What?                        | A diagram that describes the life cycle of an object, focusing on the rules that govern the way its status changes over time. Diagram is known by various names: State-Machine Diagram (UML), statechart, state diagram, and state-transition diagram or table. The BA uses state diagrams to analyze the life cycle of key business objects. <sup>30</sup> Each diagram covers the life cycle of one object and depicts the object's states (statuses), transitions between the states, and the events and activities that cause or result from those transitions.   |  |
|------------------------------|---|--|
| When?                        | <ul> <li>Initiation: BA uses diagrams to model the states and transitions of key business objects involved in the processes covered by the project, for example, diagrams describing the life cycle of an Investment, Account, or Invoice. Focus is on states and transitions. A senior BA may also work with the PM in developing diagrams describing the life cycle of objects key to project and requirements management, such as RFCs (Requests for Change).</li> <li>Discovery: BA defines activities within states and adds other detail as appropriate.</li> <li>Construction: SA uses BA's models as input to creation of technical state-machine diagrams.</li> <li>Final V &amp; V: BA models are input to test design and to verify test coverage; all states, transitions, and activities in the BA model must be verified by testing.</li> </ul> |  |
| Where?                       | BRD: State diagrams   |  |
| Why?                         | <ul> <li>Provides an overview of the life cycle of business objects across business processes and use cases.</li> <li>Helps identify bottlenecks. For example, metrics can be gathered for each state (such as time spent in the state) to determine where an artifact is getting "stuck."</li> </ul>   |  |
| What to show<br>stakeholders | States and transitions. Some internal state activities may be included if named informally using business language. Do not use less-intuitive elements such as send events or parameters.   |  |
| What to show<br>team members | Full symbol set   |  |
| Standard                     | State-machine diagram is UML-compliant  |  |
| Complementary<br>tools       | Class diagrams, system use cases, activity diagrams   |  |
| Alternatives to<br>UML       | IDEF3 object schematic, IDEF3 transition schematic  |  |

<sup>30</sup>The UML 2 definition for the model is, "A behavior that specifies the sequence of states that an object or an interaction goes through during its life in response to events, together with its responses and actions."

## State-Machine Diagram Example



Figure 4.78 State-machine diagram: Life cycle of a claim

#### Notes on Figure 4.78:

Figure 4.78 illustrates the basic modeling elements of the state-machine diagram; these are the only elements to include in presentations to business stakeholders.

The diagram describes the life cycle of a claim as follows:

- When a claim is submitted to the business area, it is created with the status Waiting for Review.
- When it has been selected for review, its status changes to Under Review.
- Once the activities executed while Under Review have been completed, its status changes according to the following rules:
  - If the claim was deemed (during the review process) to be invalid, no further action is taken.
  - If the claim was deemed to be valid, its status is changed to Waiting for Adjustment.
  - It stays in that state until the claim has been adjusted, at which time its status is changed to Waiting for Payment.
  - It is held in the Waiting for Payment state until a payment has been issued to the claimant, at which time its status is changed to Paid.
  - Once any activities associated with Paid claims are complete, no further actions are taken against the claim.



## Symbol Glossary: State-Machine Diagram

#### Notes on Figure 4.79:

The figure contains the following modeling elements:

Initial pseudostate: (Depicted as a dot.) Indicates the beginning of the object's life cycle. (See Figure 4.80.)



Figure 4.80 Initial pseudostate

• **Final state:** (Depicted as a bull's-eye.) Indicates the final state of the object (see Figure 4.81). There may be more than one final state on the diagram. Final states may be named. There can be no transitions exiting from a final state, and it may have no internal activities (entry, do, and so on).



Figure 4.81 Final state

- Transition: (Depicted as an open-headed arrow.) Indicates a change of state (see Figure 4.82). May be unlabeled, indicating that the transition occurs when any internal activities associated with the previous state have been completed. May be labeled with any combination of the following:
  - **Event**: (Depicted as an unadorned label on a transition.) Indicates the trigger that fires (forces) the transition.
  - **Guard**: (Depicted as a logical expression in square brackets.) The condition must be true for the transition to occur. Unlike an event, a guard does not trigger the transition; it only indicates whether the transition is allowed.
  - Send event: (Indicated as *^*targetObject.message.) Indicates that when the transition occurs, a message (request) is sent to a target object.

Event[Guard]^Object.Message

Figure 4.82 Transition

 $\rightarrow$ 

Self-transition: (Depicted as an open-headed arrow that points back to the same state from which it exits.) A transition from and to the same state. Indicates that, under the circumstances described for the transition, an object exits and then reenters a state. Whenever the transition occurs, the exit/ activities specified for the state are executed as the object leaves the state and any entry/ activities are executed afterwards, as the object re-enters the state. For example, in Figure 4.83, the state

"entering order details" is depicted for an order. Whenever a line item is committed, if it has been confirmed (by the customer), then the exit/ activity "add line item to order" is executed, followed by the entry/ activity "display line-item form."



Choice: (Depicted as a diamond, with one incoming and two or more outgoing transitions; see Figure 4.84.) Indicates a point at which one of the outgoing transitions may occur, based on the guards attached to the outgoing transitions. Use is optional.<sup>31</sup>



Figure 4.84 Choice pseudostate

- State: (Depicted as a rounded rectangle; see Figure 4.85.) Indicates a status that the object can have. Activities or send events may be specified for the state as follows:
  - entry/ activity: Indicates that the activity (or send event) occurs whenever the object enters the state ("entry" is a UML keyword).
  - do/ activity: Indicates an interruptible activity that occurs while the object is in the state ("do" is a UML keyword).
  - event/ activity: Indicates that whenever the specified event occurs while the object is in the state, it triggers the execution of the specified activity (or send event) while the object remains in its state. (Please note that "event" is not a UML keyword; replace it with the name of the event that triggers the response, such as "help.")
  - **exit/ activity**: Indicates that whenever the object leaves the state, the specified activity takes place.



<sup>&</sup>lt;sup>31</sup>As an alternative, the guarded transitions may be depicted exiting directly from the previous state.

Composite state: Indicates that an object may be in a number of substates (see Figure 4.86). Any transitions from the composite state are inherited by (apply to) the substates. (See "State-Machine Diagram: Advanced Modeling Elements" later in this chapter for more on composite states.)

|  | <b>Fig</b><br>Con |
|--|-------------------|
|--|-------------------|

- Figure 4.86 Composite state
- History pseudostate: (Depicted as a circle with an enclosed "H"; see Figure 4.87.) Optional modeling element that may appear within a composite state. If a transition points to the History icon, this indicates that the object returns to the substate it was in, the last time it was in the composite state. Deep history can also be specified—depicted with an H\*—indicating that history goes down a level, that is, to a substate of a substate. (See "State-Machine Diagram: Advanced Modeling Elements" later in this chapter for more on history.)



Figure 4.87 History

Fork and Join. (Depicted as vertical or horizontal lines; not shown in symbol glossary.) Fork and Join are used to indicate parallel transitions (see Figure 4.88). A Fork has one incoming and two or more outgoing transitions. The outgoing transitions of a Fork both occur, but they may be triggered in any order. A Join has two or more incoming transitions and one outgoing transition. All incoming transitions must occur before the outgoing transition of a Join is triggered. (See Figure 4.90 later in this chapter for an example of Fork and Join.)





## State-Machine Diagram: Advanced Modeling Elements



#### Notes on Figure 4.89:

A composite state is one composed of substates. The diagram is an example of a composite state whereby an object may be in only one substate at a time. This is referred to, in the UML, as a composite *state with sequential (disjoint) substates*. The diagram describes the life cycle of an order as follows:

- When an order is received, it is goes in to a Pre-delivery state.
- Pre-delivery is a composite state that is decomposed into substates.
- The first substate is Received, where the order remains until it has been assembled.
- Once assembled, it remains in the Assembled substate until it has been packed for shipment, when its substate changes to Packed.
- The order status remains Packed until it has been picked up by shippers, at which time its status changes to Shipped.
- Once any activities associated with a Shipped order have been completed, no further action is taken with respect to the object.
- At any time while an order is in Pre-delivery, if the Order has been placed on hold, it moves out of the Pre-delivery composite state and its state changes to On Hold. It remains On Hold until the hold is reversed, at which time it goes back to History, meaning back to the Pre-delivery substate it was in earlier (before the hold was placed).





#### Notes on Figure 4.90:

Figure 4.90 is an example of a composite state whereby the object can be in more than one substate at a time. This type of composite is referred to, in the UML, as a *composite state with concurrent (orthogonal) substates*.

The diagram describes the life cycle of an Order. The composite state, Pre-delivery, has two concurrent sets of substates—those in the upper and those in the lower compartment. While the order is in the composite state, Pre-delivery, it may be in a substate in the upper compartment and a substate in the lower compartment at the same time. Further, the order's progress through one compartment does not impact its progress through the other. Once the order has transitioned through to the end of *both*<sup>32</sup> compartments, the order transitions to the single state, Shipped.

<sup>&</sup>lt;sup>32</sup>The requirement that transitions from both compartments be triggered is modeled with a Join, as shown in Figure 4.90.



**Figure 4.91** Activities of a state: Incident Under Investigation

#### Notes on Figure 4.91:

Figure 4.91 is an example of a state with activities in an Incident Management system. It describes the activities that take place while an Incident is in the Under Investigation state. It indicates the following:

- As an Incident enters into the state, the activity Assign Investigators is triggered.
- Once in the state, a message, Research Incident, is sent to an investigator. (This is an example of a send event.)
- While in this state, the activity Monitor Progress occurs.
- If, while in this state, a query event occurs, the activity Display Latest Status Report occurs.
- Whenever the Incident exits this state (regardless of the reason/event that causes this to happen), the activity Submit Final Report is triggered.

# Structured Walkthroughs

## Table 4.29 Structured Walkthroughs at a Glance

| What?                        | A structured walkthrough is a meeting held to review artifacts produced at any stage of a project.<br>The BA facilitates structured walkthroughs of requirements artifacts and may participate in walk-<br>throughs of design artifacts.  |  |
|------------------------------|---|--|
| When?                        | <ul> <li>Initiation: Review To-Be business process models, such as end-to-end business process workflows and high-level IT requirements produced during this phase, such as system use-case diagrams and Role Maps.</li> <li>Discovery: Review BA artifacts, such as S(L)Rs, detailed user requirements (system use cases), and static business model (ERDs or class diagram).</li> <li>Construction: In each iteration, review design models to verify compliance with requirements. For example, verify that sequence diagrams and GUI screens comply with system use cases.</li> </ul> |  |
| Where?                       | Plans for structured walkthroughs should appear in Requirements Work Plan.  |  |
| Why?                         | • Uncover errors early when they are relatively easy to fix.  |  |
| What to show<br>stakeholders | Distribute changed artifacts and meeting agenda before the meeting.   |  |
| What to show<br>team members | Distribute changed artifacts and meeting agenda before the meeting.   |  |
| Standard                     | N/A   |  |
| Refer to:                    | Please see "Review Meeting (Structured Walkthrough and Gate Review)" in the Meeting Guide for lists of questions, input documents, etc.   |  |

# System Use Cases (and Diagrams)

## Table 4.30 System Use Cases at a Glance

| What?  | <ul> <li>A way that the software will be used by an actor. (An actor is an external entity that uses the IT system under discussion.)</li> <li>A user task: The task must be complete from the user's point of view<sup>33</sup> and yield a result of value to the user. (The term user, in this context, refers to any entity that uses the system and may be human or an external IT system; it is equivalent to the term actor.)</li> </ul>  |
|--------|--|
|        | May be of any size <sup>34</sup> but typically represents a unit of work accomplished in one IT session by a single initiating (primary) actor. Consists of sequences of interactions between an initiating (primary) actor and an IT system, covering normal and alternative pathways for carrying out the task. May also contain interactions that the IT system initiates with other (secondary) actors.  |
|        | A related term, <i>scenario</i> , refers to a specific sequence of actions that illustrates behaviors. <sup>35</sup> A scenario may be used to illustrate one way the actor-system interaction may play out over the course of a system use case.  |
|        | The use-case approach is user-centric: BAs take their cue from users in defining what their tasks are; the system use-case description focuses on the user's experience of the interaction.  |
|        | System use-case analysis involves a number of components <sup>36</sup> :   |
|        | <ul> <li>System use-case modeling element.</li> <li>System use-case diagram, indicating which actors are associated with which system use cases.<sup>37</sup></li> <li>System use-case brief—a short paragraph describing the use case, mentioning only significant activities and failures.<sup>38</sup></li> </ul>   |
|        | • System use-case description (referred to in RUP as <i>system use-case specification</i> ), describing the various ways that the interaction may play out. Best practice is to use a text narrative that describes a normal interaction (often called a Basic or Normal Flow) as well as alternative pathways through the use case, such as optional flows, errors, and cancellations. If the pathways connect to each other in complex ways, the text should be augmented with an activity   |
|        | <ul> <li>System use-case realization (for which the BA is not responsible) that represents the technical implementation of the interaction.</li> </ul>   |
| When?  | <ul> <li>Initiation: BA identifies the system use cases required to support the new or changed business use cases (end-to-end business processes) impacted by the project. BA creates system use-case diagrams and system use-case briefs.</li> <li>Discovery: BA develops system use-case descriptions; works with PM to assign system use-case flows to iterations.</li> <li>Construction: In each iteration, BA completes system use-case descriptions for assigned system use-case flows and oversees their implementation and testing. The software designer uses system use cases as input to the design of interfaces and software units, for example, creating compared diagrams for use case cases and their</li> </ul> |
|        | <ul> <li>• Final V &amp; V: System use cases are input to design of user acceptance tests.</li> </ul>  |
| Where? | BRD: IT Services/User requirements   |

(continued)

| Why?                         | <ul> <li>State-of-the-art approach to eliciting and documenting user requirements.</li> <li>User-centric: results in software more likely to match user's expectations.</li> <li>Narrative style is easy to verify with stakeholders.</li> <li>Documentation style lends itself well to test design.</li> <li>Well-suited to objectives of iterative-incremental development: Each iteration implements a subset of system use-case flows, adding an increment of value from the point of view of stakeholders.</li> </ul> |
|------------------------------|--|
| What to show<br>stakeholders | System use-case diagrams using basic symbol set; do not show include or extend relationships.  |
| What to show<br>team members | Full symbol set  |
| Standard                     | The term <i>system use case</i> is not part of the UML. The UML refers only to <i>use case</i> and defines it as an interaction with a system. Extensions to the UML distinguish between interactions with an IT system (system use case) and interactions with a business (business use case). <sup>39</sup>  |
| Complementary<br>tools       | Business use cases, activity diagrams, class diagrams, sequence diagrams   |
| Alternatives                 | User requirements using other formats.   |

<sup>33</sup>Refer to *Applying Use Cases: A Practical Guide, 2<sup>nd</sup> Edition* by Geri Schneider and Jason Winters (Addison-Wesley Professional, 2001), p. 14: "A use case should be a complete task from a user's point of view."

<sup>34</sup>Refer to *UML Distilled: Applying the Standard Object Modeling Language* by Martin Fowler (Addison-Wesley, 1997), p. 43: "A use case may be small or large." Cockburn also discusses different sizes of use cases. In practice, system use cases, unless otherwise qualified, are sized so that they occur in a single session. These correspond to Cockburn's "sea-level" use cases. Higher-level system use cases may also be defined, as a container for end-to-end interactions. Lower-level system use cases that encompass a subset of the interactions in a session may be modeled using *included use cases*.

<sup>35</sup>Refer to UML 2.0 Infrastructure Specification, OMG, 2004, p. 16.

<sup>36</sup>Not all components are used on every project or in every methodology that employs use-case analysis.

<sup>37</sup>A system use-case diagram may also indicate relationships between use cases and relationships between actors.

<sup>38</sup>For more on use-case briefs, see *Writing Effective Use Cases* by Alistair Cockburn (Addison-Wesley Professional, 2000), pp. 37–38.

<sup>39</sup>In practice, the term *use case* is often used to denote an interaction with an IT system. To avoid confusion, this handbook uses the term *system use case* to denote an interaction with an IT system and *use case* to denote an interaction with any system.



Don't be dogmatic with stakeholders about use-case terminology. The value of the use-case approach lies not in its terminology (which is not particularly elegant or intuitive) but in how it breaks up and documents requirements from the user's perspective.

## Key System Use-Case Terms

#### Actor

A role that a user or any other system plays when interacting with the system under consideration. It is a type of entity that interacts, but which is itself external to the subject. Actors may represent human users, external hardware, or other subjects. An actor does not necessarily represent a specific physical entity. For instance, a single physical entity may play the role of several different actors and, conversely, a given actor may be played by multiple physical entities. [UML 2]

#### Use case

The specification of a sequence of actions, including variants, that a system (or other entity) can perform, interacting with actors of the system. [UML 2]



**Rule of Thumb**: A system use case represents a unit of work that one actor performs during a single session with the IT system.



## System Use-Case Diagram Example

#### Notes on Figure 4.92:

Figure 4.92 is an example of a system use-case diagram showing some of the use cases required to support the selling and receiving of products. It describes the following requirements:

- Receiver and Sales are user roles, modeled as actors (stick figures).
- A Receiver triggers the system use case, Receive Product into Inventory. (For example, the Receiver might select the option to receive from a menu or toolbar.)
- The system use-case description for Receive Product into Inventory includes a reference to a separate (included) use-case, Adjust Inventory.
- Sales triggers the system use case Sell Product. Its description also includes a reference to Adjust Inventory.
- Adjust Inventory is an example of an included use case. It contains common steps and flows included in (inserted into) other use cases.
- The workflow for Sell Product changes if the product is on a federal list of restricted items. The changes occur at a location within Sell Product, labeled Verify Transaction. This location is referred to as an *extension point*.
- Changes to the flow are documented in the extending use case Sell Restricted Product.
- Sell Restricted Product contains only the steps and flows that are inserted into the Sell Product use case when the condition attached to the extend relationship is true. In this example, the product must be on a federal list of restricted items for the extension to be triggered.



### Symbol Glossary: System Use-Case Diagram

#### Notes on Figure 4.93:

The figure contains the following modeling elements:

Primary actor: (Depicted as a stick figure with an arrow pointing from actor to use case.)<sup>40</sup> The primary actor is the user role or external system that triggers (initiates) the use case. (See Figure 4.94.)The line (or arrow) between an actor and a use case is referred to as a communication association.



• Secondary actor: (Depicted as a stick figure with an arrow pointing from use case to actor; see Figure 4.95.) The system initiates the interaction with the actor.



• System use case: (Depicted as an oval; see Figure 4.96.) A complete user task. A task may be any size, but the rule of thumb is a goal attained by one initiating user in one IT session.



Figure 4.96 System use case

Include: (Depicted as a dashed line with an arrow pointing from the base [including] system use case to the included use case. The line is labeled with the stereotype notation <<include>>; see Figure 4.97.) Use when two or more system use cases share a set of steps and/or flows. Remove the common flows from the original use cases. Place the common steps in an included use case. Refer to the included wherever the common steps have been extracted from the original use cases.



<sup>&</sup>lt;sup>40</sup>UML practitioners vary on whether or not they use arrows between actors and use cases. If your standards do not allow arrows, specify within the system use-case documentation whether the actor is acting as a primary or secondary actor and/or add a note on the diagram.

Extend: (Depicted as a dashed line with an arrow pointing from the extending use case to the base use case. The line is labeled with the stereotype notation <<extend>>. A note may be added as shown, indicating a triggering condition and extension points; see Figure 4.98.)

Use an extending use case to add alternate flows to a use case without altering the original use case. The added flows must all be triggered by the same condition. The base use case is the original use case. The extending use case contains the added flows. The extension points are the locations within the base use case where the flows are triggered. The condition is the condition that triggers the flows in the extending use case. The condition is evaluated once—the first time an extension point is reached in the base use case. If the condition was found to be true at that point, it triggers the extending use case at all subsequent extension points.



• Generalization between actors: (Depicted as a triangular-headed arrow pointing from a specialized actor to a generalized actor; see Figure 4.99.) A *generalized actor* is an actor with subtypes, referred to as *specialized actors*, for example, the generalized actor, Finance, with two subtypes (specialized actors), Accounts Receivable and Accounts Payable. A specialized actor inherits all the communication associations that its generalized actor has to use cases. The specialized actor). In the symbol glossary, Specialized Actor has an inherited association to Use Case 1 and an explicit one to Use Case 2.



**Figure 4.99** Generalization between actors Generalization between use cases: (Depicted as a triangular-headed arrow pointing from a *specialized use case* to a generalized use case; see Figure 4.100.) This feature is not widely used, but has some advocates.<sup>41</sup> A *generalized use case* is a use case with subtypes, referred to as *specialized use cases*, for example, the generalized use case, Pay Bill, with two subtypes, Pay Bill Using ATM and Pay Bill Using Web. The generalized use case may be used to capture common workflow patterns, while the specialized use case may override these with workflows specific to the (specialized) use case.



Interface: (Depicted as a circle; see Figure 4.101.) A set of operations that actors that conform to the interface must support. Add interfaces to models in order to make it easier to interchange actors (for example, external IT systems).<sup>42</sup>

O Figure 4.101 Interface

Use-case package: (Depicted as a folder; see Figure 4.102.) Indicates a set of use-case modeling elements. Use-case packages are used in order to organize system use cases, for example, by the business use case that they support. You may also create an overview of the actors that participate in each set of use cases by drawing high-level use-case diagrams, depicting actors connected to use-case packages with a dependency (dashed arrow) as shown at the bottom of Figure 4.93. A dependency pointing from an actor to the package indicates that the actor initiates use cases in the package. An arrow pointing in the other direction indicates that the system initiates the interaction.



Figure 4.102 Use-case package

<sup>&</sup>lt;sup>41</sup>Refer to *Applying Use Cases: A Practical Guide* by Schneider and Winters, p. 58 and to *UML for the IT Business Analyst* by Howard Podeswa (Thomson Course Technology, 2005), pp. 141–144.

<sup>&</sup>lt;sup>42</sup>An *interface* in this context is essentially a generalized actor class, with operations but no methods.

# **Use-Case Analysis**

## Table 4.31 Use-Case Analysis at a Glance

| What?  | A use of the system; a type of interaction between an actor and the system under discussion that yields a result of value to the initiating actor. The system may be of any type (business or IT). (See the sections "Business Use Case" and "System Use Cases" in this chapter for notes specific to use cases for business and IT systems, respectively.) A related term, <i>scenario</i> , refers to a specific sequence of actions that illustrates behaviors. <sup>43</sup> A scenario may be used to illustrate one way the actor-system interaction may play out over the course of a use case.  |
|--------|---|
|        | The main points of the approach are to maintain a user perspective—both in the segmentation or activities into meaningful user goals and in the description of a user's interaction with the system over the course of each task.   |
|        | <ul> <li>The use-case approach impacts terminology, diagramming standards, and requirements-elicitation and documentation styles. Use-case analysis involves a number of components<sup>44</sup>:</li> <li>Use-case modeling element.</li> <li>Use-case diagram, indicating which actors are associated with which use cases.<sup>45</sup></li> <li>Use-case brief—a short paragraph describing the use case, mentioning only significant activities and failures.<sup>46</sup></li> <li>Use-case description (referred to in RUP as a use-case specification), describing the various ways that the interaction may play out.</li> <li>Use-case realization that represents the implementation of the interaction, including activities internal to the system.</li> </ul> |
|        | The BA uses the use-case approach over the course of a project to model business processes and IT user requirements. If the project is being developed incrementally (over a number of iterations), the BA also works with the PM to assign use cases (or flows within them) to iterations of the project.  |
| When?  | <ul> <li>Initiation: BA identifies end-to-end business processes and services and models them as business use cases. BA identifies system use cases required to support each business use case. Selected system use cases or flows may be implemented, (e.g., proof of concepts for high-risk technology).</li> <li>Discovery: BA elaborates system use cases. Selected system use cases or flows may be implemented. BA works with PM to assign system use-case flows to iterations.</li> <li>Construction: Remaining system use cases are elaborated and implemented incrementally.</li> </ul>  |
| Where? | <ul> <li>BRD: Business Services and Processes (business use cases)</li> <li>BRD: IT Services/User requirements (system use cases)</li> </ul>  |
| Why?   | <ul> <li>Enables a consistent approach across the life cycle. The same approach is used to model business and IT service requirements; the same terminology, documentation formats and tools can be used for both.</li> <li>Consumer-centric: results in process requirements more likely to match the expectations of the consumer of the service.</li> <li>Narrative style is easy to verify with stakeholders.</li> <li>Documentation style lends itself well to test design.</li> <li>Well-suited to objectives of iterative-incremental development: Each iteration implements a subset of use-case scenarios, adding an increment of value from the point of view of stakeholders.</li> </ul>   |

| What to show<br>stakeholders | See business use cases and system use cases for details. |
|------------------------------|--|
| What to show<br>team members | See business use cases and system use cases for details. |
| Standard                     | UML  |
| Refer to:                    | Business use cases, system use cases, Role Map           |

<sup>43</sup>Refer to UML 2.0 Infrastructure Specification, OMG, 2004, p. 16.

<sup>44</sup>Not all components are used on every project or in every methodology that employs use-case analysis.

<sup>45</sup>A system use-case diagram may also indicate relationships between use cases and relationships between actors.

<sup>46</sup>For more on use-case briefs, see Writing Effective Use Cases by Alistair Cockburn, pp. 37–38.

### Key Points about Use Cases

- Both business and system use cases are interactions with an entity that achieve a goal for the initiator.
- In *all* (business and system) use cases, only the interaction is described. Design details ("the how") are not included as part of the use-case proper. (These are included, however, in a *use-case realization*.)
- The *entity* that the actor interacts with may vary:
  - In a business use case, the entity is the real-world business.
  - In a system use case, the entity is the IT system under discussion.

## **Use-Case Goal Levels**

The goal level of a use case may vary:

- In a high-level ("kite-level"<sup>47</sup>) use case, a large goal is achieved through an end-toend process.
- In a low-level ("sea-level") use case, a smaller goal is achieved through a single interaction.

<sup>&</sup>lt;sup>47</sup>The terms *kite-level* and *sea-level* were introduced by Alistair Cockburn in *Writing Effective Use Cases.* Cockburn's "below sea-level" use cases have not been included in this discussion. (The "below sea-level" designation, if used, applies to included use cases.)

Both business and system use cases may be low- and high-level. As a rule of thumb, when the level is not specified:

- A business use case is high-level and represents an end-to-end business process.
- A system use case is low-level and represents one initiating user in one session on an IT system.

These levels are summarized in Table 4.32, where *bolded* definitions represent the common usage of the term when the level is not specified.

| Level      | Business Use Case   | System Use Case   |
|------------|---|---|
| High-level | End-to-end business process.<br>Focuses on real world environ-<br>ment, not IT systems.<br>Other terms: business service,<br>end-to-end business process                          | End-to-end IT process. May be cross-<br>functional (many user roles) and cross<br>a number of IT systems.                                       |
| Low-level  | Small business process; a useful unit<br>of work that a business actor or<br>worker may perform, typically as<br>part of an end-to-end process.<br>Other terms: business activity | Unit of work accomplished in<br>one IT session by a single initiat-<br>ing (primary) actor.<br>Other terms: user task, user goal,<br>IT service |

 Table 4.32
 Overview of Use-Case Levels and Types

## **Use-Case Analysis for Different Objectives**

To improve an existing business process supported by IT services, see Figure 4.103.



To add a new business service with an IT component, see Figure 4.104.



#### To make a small change to IT services, see Figure 4.105.



Define User Requirements for New or Changed IT Services

Figure 4.105 Minor change to IT Services

To improve an existing business service with no IT component, see Figure 4.106.



To add a new, outsourced IT service, see Figure 4.107.



To outsource IT services currently provided in-house where little documentation exists, see Figure 4.108.



#### Interviewing Users about Use Cases:

- 1. Discuss one scenario at a time.
- 2. Begin with the basic flow.
- 3. Whenever the stakeholder says "if," note it for future reference but veer the discussion back to the basic flow

## **Use-Case Writing Guidelines**

The following guidelines (adapted from Alistair Cockburn) apply to both business and system use-case descriptions. Terminology should be adjusted accordingly. When documenting a system use case, refer to the user and the system. When documenting a business use case, refer to the consumer of the business service,<sup>48</sup> and the business they are interacting with.

- 1. Tell a story: Write sentences that describe the unfolding narrative of the user's (or customer's) interaction with the system (or business).
- 2. Use a simple subject-verb-object sentence structure. User (customer) does . . . . System (business) does . . . .
- 3. Use a consistent tense (present or future tense).
- 4. Each step should contain one testable, traceable requirement.
- 5. Keep the number of steps in a flow small (maximum 9 to 25 steps).
- 6. Avoid the word "if." Use alternate and exception flows instead.
- 7. Handle validations by writing, in the basic flow, "The system (business) validates (or verifies) that . . . ." Describe what happens when the validation fails in the alternate or exception flows.
- 8. Merge data fields and use the merged data name in the use case. For example, merge the fields Name, Address, Phone Number into the merged field Contact Information. Describe merged fields elsewhere (such as in the data dictionary or the static model).
- 9. Describe only the workflow for the interaction; do not include design directives. (These should be documented elsewhere and linked to the use case.) For example, do not refer to drop-down boxes or radio buttons, as these indicate specific design solutions.
- 10. Document the timing of each step in a clear and consistent manner. For example
  - One step follows the other:
    - User provides contact information.
    - System validates user input.
  - A group of steps can be triggered in any sequence:
    - Steps 20 through 30 can happen in any order.
  - Optional steps:
    - Describe optional steps in the Alternate Flow section.

<sup>&</sup>lt;sup>48</sup>A business use-case realization (which describes internal workflow) refers to internal workers as well as external business actors.

- 11. Establish a standard for documenting repetitive steps, for example:
  - 1. User selects payee.
  - 2. System displays accounts and balances.
  - 3. User selects account and provides payment amount.
  - 4. System validates that funds are available.

(User repeats steps 1 through 4 until indicating end of session.)

- 12. Standardize triggers to external systems, for example, for a synchronous message to an external system:
  - The System queries the share value from ValuTrade and waits for a response.

For a non-synchronous message:

- The System submits the Trade to ValuTrade and does not wait for a response.
- 13. Number (or label) the requirements.
- 14. Avoid the word "it." "It" is ambiguous. For example, in the step "The system verifies it," what exactly is to be verified?



#### Mapping from Business to System Use Case:

- Determine which activities within the business use cases will be IT-assisted.
- Group activities into units of work that represent a goal or task that one user would accomplish in a single IT session.
- Model each task as a system use case.



## TIPS AND CHECKLISTS

his chapter contains tips and checklists useful to the BA in carrying out his or her duties over the course of a project.

## **Checklist: Requirements Investigation Methods**

- Brainstorming sessions
- Focus groups: All participants perform the same role
- Cross-functional groups: All business functions involved in an end-to-end process
- Job shadowing
- One-on-one interviews
- Research of existing artifacts
- Prototyping
- Wiki (A tool that can be used to allow stakeholders and team members to collaboratively contribute to the requirements)
- Surveys

## Tip: What to Do When Key Participants Can't or Don't Show

- Substitute the participant: Ask if there are representatives available to act on behalf of those missing from the meeting.
- Redefine the scope and goals of the meeting so that they are attainable with only those present.

- Investigate whether missing stakeholders can participate remotely through Web meetings, teleconferencing, and so on.
- Hold meeting as planned: Follow up after with missing stakeholders.
- Consider an alternative investigation method. (For a list of alternatives, refer to the "Checklist: Requirements Investigation Methods" section in this chapter.)
- Consider escalating to sponsors if non-participation is an ongoing problem.

# **Checklists: Change Advisory Board**

The Change Advisory Board (CAB) meets regularly to evaluate and prioritize changes. The BA should be included in the CAB, or advise the CAB, in order to ensure that stakeholder needs are properly communicated to solution providers.

The CAB is most commonly chaired by the Change Manager, includes representatives of business stakeholders and solution providers as required, and will likely include the Problem Manager, Service Level Manager, and Customer Relations staff, at least as part-time participants. The composition of the CAB is not static, but will vary greatly based on the changes being considered. (For more on the Change Manager, Problem Manager, and other participants listed here, refer to the subsection "Contribution to Meeting by Role and Stakeholder Type" of the section "Planning for the Meeting" in the Meeting Guide chapter.)

Emergency changes may be dealt with by a smaller body, referred to as the ECAB (Emergency Change Advisory Board). The Change Management process should indicate under what circumstances a change is to be handled by the ECAB and provide guidance regarding its composition and procedures.

## **Checklist of Potential CAB Members**

Use the following ITIL checklist when deciding who to include in the CAB1:

- Customers
- Customer Relations staff
- User Managers
- User group representatives
- Application developers
- System administrators
- Application maintenance
- SMEs

<sup>&</sup>lt;sup>1</sup>Foundations of IT Service Management Based on ITIL V3, p. 233, and ITIL V3 Core Book: Service Transition, OMG, 2007, p. 58.

- Test Management representatives
- IT Service Continuity Management (ITSCM) representatives
- Security Management representatives
- Capacity Management representatives
- Service Desk representatives
- Other services and operations staff
- Logistics staff for changes that require changes to (or are a result of a change to) facilities or office services
- Contractors and third parties for outsourced solutions
- Problem Manager
- Service Level Manager
- Other parties specific to the change (marketing, legal, etc.)

### **CAB: Standard Items for Review**

ITIL V3 recommends the following as standard items for review by the CAB2:

- Unauthorized changes detected through Configuration Management
- Review of changes made without reference to the CAB (such as those applied by incident management and problem management)
- RFCs to be reviewed by CAB members
- Ongoing, outstanding, and closed changes
- Assessment of implemented changes
- Scheduling of changes
- Change Management process
- Any changes, made or proposed, to the Change Management process
- Review of business costs and benefits of the Change Management process

## **Tip: ITIL Seven Rs of Change Management**

Use the Seven Rs<sup>3</sup> of Change Management when assessing a change:

- **Raised**: Who submitted the change?
- **Reason**: What is the reason for a change?

<sup>&</sup>lt;sup>2</sup>Foundations of IT Service Management Based on ITIL V3, p. 234 and ITIL V3 Core Book: Service Transition, OMG, 2007 p. 59.

<sup>&</sup>lt;sup>3</sup>Foundations of IT Service Management Based on ITIL V3, p. 236.

- **Return**: What is the result of the change?
- **Risk**: What are the risks associated with the change (positive and negative)?
- **Resources**: What resources does it require?
- Responsible: Who is responsible for the change (requirements analysis, construction, testing, and transition into production)?
- **Relationship**: What relationships does this change have with other changes?

## Tips: Five Keys to Requirements Management<sup>4</sup>

The following tips apply to projects using iterative-incremental and waterfall approaches. For agile projects, the following modifications to the tips apply: Less emphasis is placed on written documentation, and the requirements (if they exist) often are not baselined and may be changed at any time without undergoing a Change Management process, as long as they are not being implemented.

- 1. Write the requirements down: Use templates to ensure consistent requirements documentation and to institutionalize best practices.
- 2. Use requirements attributes: (See "Requirements Attributes Table" in the BA Toolkit chapter for examples of attributes.)
- 3. Use traceability matrices: Map requirements to other artifacts and configuration items so that the upstream and downstream impact can be determined.
- 4. **Practice requirements management:** Establish a strategy and plan for managing requirements.
- 5. **Baseline the requirements (non-agile projects)**: Take copies of the requirements, such as the Vision Document and user requirements (system use cases) at specific points in time so that it is easy to determine whether a requirement is new or was previously introduced.

# **Tips: Planning Iterations**

- Keep the schedule of an iteration fixed.
- Manage the scope of the iteration to meet that schedule.
- Rule of thumb for number of iterations on a RUP project: six to eight iterations.
- Rule of thumb for iteration length: two to six weeks long.
- Early iterations are more likely to be requirements and architecture focused, while later iterations will be more focused on scope completion.

<sup>&</sup>lt;sup>4</sup>Thanks to Chris Reynolds for these tips.

# **Tips: SMART Requirements**

Requirements must be as follows:

- SMART<sup>5</sup>
  - S: Specific
  - M: Measurable (verifiable)
  - A: Achievable/Appropriate
  - **R**: Realistic/Relevant
  - **T**: Timely/Time-bound
- Unambiguous
- Complete
- Correct
- Consistent

# **Checklist: Features**

The features are the key elements that stakeholders need to see in the solution. A feature may be a high-level or important functional requirement, or a non-functional requirement, such as performance. Use the following checklist to review your list of features:

- Not too many features (25–99)
- Design issues have been excluded
- Features are mapped to business and IT services (or use cases)
- High-level and key functional requirements included
- Key performance requirements addressed
- Key usability requirements addressed
- Key robustness requirements addressed
- Key fault-tolerance requirements addressed
- Key volume and scalability requirements addressed

# **Tip: Naming a Process**

Following are tips and a list of suggested names to use when identifying processes on DFDs, activity diagrams, functional decomposition charts, and so on:

- The name should consist of a verb phrase followed by a noun phrase, for example, *validate insurance coverage*.
- Use a verb phrase with a single verb, such as *adjudicate*.

<sup>&</sup>lt;sup>5</sup>Foundations of IT Service Management Based on ITIL V3, p. 81.
- Avoid weak verbs, like *process* (unless the process is so broad that there is no better name for it).
- The verb phrase should highlight the goal of the process, rather than the method used to carry it out. For example, *determine* is better than *calculate* or *look up*.
- The name should end with a noun phrase that relates to the object that the verb is acting on, for example, determine *tax bracket*.

Suggested verbs for process names:

- acquire
- add
- adjudicate
- assess
- calculate
- cancel
- change
- check
- conduct
- control
- create
- delete rec

identify

determine

- maintain
- manage
- merge
  - modify
  - obtain
  - plan
  - query
  - record
  - receive
  - request

- remove
- report
- reject
- review
- roll back
- select
- specify
- submit
- update
- validate
- verify

# Tips: How to Spot the Static Modeling Elements from the System Use-Case Model

- 1. Look for nouns: These are often classes or attributes, for example, *Responsibility Center*.
- 2. Look for verbs: These often indicate an association. For example, The user *assigns* a Client to a Responsibility Center.
- 3. Look for actors: If the business tracks them, they are classes, for example, Supplier.
- 4. Look for interactions between an actor and a system use case: If the business tracks (saves) the interaction, these may indicate associations, for example, the interaction indicated by a communicates association between a *Customer Service Representative* actor and the system use case (*log a complaint*).
- 5. Look for alternate flow triggers: These may indicate multiplicity rules. For example, the alternate flow trigger "Ticket already issued for booking" (if treated as an error) indicates that each booking may have a maximum of one ticket issued against it.

# Tips: Determining How Much Static Modeling to Do

- 1. Don't do the static model just in order to produce more documentation; do it where there is a value in doing it.
- 2. For most projects, you'll need to model the main business classes, relationships, and multiplicities.
- 3. Model attributes if there are rules related to them that are at risk of being missed in the solution.
- 4. The broader the rule is applied, the more important it is to model it. For example, if a verification rule about an attribute applies only to one use case, do not include it in the static model; if it applies across many use cases, then include it.

# **Tips: Managing Risk**

Characterize and evaluate each risk's impact, likelihood, level, type, and risk-management strategy. Tips for determining risk levels based on likelihood and impact and for managing risks are provided in the following subsections. For a Risk Analysis Table Template, please refer to the Templates chapter of this handbook.

# Tip: Risk Assessment Matrix

At the beginning of the project, and periodically as the project progresses, the BA supports the PM in analyzing risk. (See the "Analyze Risk" section of the Meeting Guide chapter for more on the BA contribution to risk analysis.)

There are a number of schemes for evaluating risk. A risk assessment matrix is often used. For example, Table 5.1 assigns a risk level based on its impact on the business and its likelihood of occurrence.

| Table 5.1         Sample Risk Assessment Mat | rix <sup>6</sup> |
|--|------------------|
|--|------------------|

| Impact     | High | High | Low  | Low |
|------------|------|------|------|-----|
| Likelihood | High | Low  | High | Low |
| Level      | 1    | 2    | 3    | 4   |

<sup>6</sup>Foundations of IT Service Management Based on ITIL V3, p. 235.

# **Checklist: Risk Types**

The BA supports the PM in identification and analysis of risks related to the elicitation, analysis, and documentation of requirements. Project, product, and process risks related to the requirements include the following:

- **Time (Project risk)**: Risk that there will not be enough time to complete the requirements.
- New techniques (Requirements/Process risk): Examples include a first-time adoption of the use-case approach, iterative development, or new standards, such as the UML.
- New IT Service offering (Product risk): With first-time offerings in the marketplace, users and stakeholders may not really know what they want until they begin to use it.
- Access to stakeholders and users: Risk that stakeholders may not be available as needed for requirements elicitation and feedback.
- Validation (Requirements/Process risk<sup>7</sup>): Risk that requirements documentation will not represent the expectations of the customer.
- Verification (Requirements/Process risk): Risk that the requirements documentation will not be able to be used effectively by solution providers and testers.
- Requirements management (Requirements/Process risk): Risk of problems and difficulties managing requirements, such as a geographically diverse project team and user population or new requirements-management tools.

# **Checklist: ITIL Risk Types**

ITIL recognizes the following risk types related to a change.8

- **Contract risk**: Risk that problems with a service provider will make it impossible for the organization to fulfill its contractual obligations with its customers.
- **Design risk**: Risk that the design will achieve undesirable results, such as poor performance.
- **Operational risk**: Risk of operational problems resulting from the change—either in business or IT operations.
- Market risk: Risk that the change will not meet the demands of the market, for example, because of an increase in supply or a decrease in demand for the impacted services.

<sup>&</sup>lt;sup>7</sup>This and other risks indicated as Requirements/Process risks may be thought of as either requirements or process risks (or requirements-process risks) because they deal with the risks associated with the process used to gather, verify, document, and manage requirements.

<sup>&</sup>lt;sup>8</sup>Foundations of IT Service Management Based on ITIL V3, p. 66.

# Checklist: Other Risks the BA Should Be Aware Of

- Technological risk: New technology issues that could affect the project.
- Skills risk: Risk of not getting staff with the required expertise for the project.
- **Cancellation risk**: Business implications if the project is cancelled.
- **Quality risk:** Risk to the quality of product
- Security risk: Vulnerability to an attack resulting in danger or loss.

# **Risk-Management Strategies**

Each risk should have an associated plan for managing it. Your plan should consider the following strategies:

- **Avoid**: Prevent the risk from happening. Possible avoidance plans include changing the scope and replanning the project.
- **Transfer**: Transfer the responsibility for dealing with the risk to another entity.
- Accept: Accept the risk.
- **Mitigate**: Take action to reduce the impact. Mitigation plans may be proactive or retroactive—such a contingency plan ("Plan B").

# Tips: Quality Assurance (QA)

# Tip: Testing Throughout the Life Cycle with the Service V-Model

Use Figure 5.1, the Service V-model,<sup>9</sup> to plan quality assurance (QA) activities throughout the life cycle. On iterative projects (agile approaches, RUP, etc.), the model depicts one iteration within the life cycle; on waterfall projects, it depicts the complete life cycle. In test-driven development (TDD), an iterative approach, test cases covering an iteration's requirements should be written before coding begins, as they form the basis for initial coding.

The Service V-model provides guidance on the validation and verification of deliverables. To *validate* a deliverable of an activity means to check whether the output of the activity properly reflects the input to the activity; to *verify* the output of an activity is to check whether it can be effectively used by its intended users as input to subsequent activities.

Development of a service proceeds down the activities listed on the left side of the "V," beginning with a definition of requirements and ending with the design and construction of the service—or the component of the service scheduled for that iteration.

<sup>9</sup>ITIL V3 Core Book: Service Transition, p. 92.



Figure 5.1 Service V-model

At each step:

- The output of the activity is validated against the input provided by previous activities, listed above the step.
- The output of the activity is verified by those who require it as input to the steps below it.
- The output is verified by those involved in the corresponding testing activity listed across it, on the right-hand side of the V.

The BA is most involved in the validation and verification of the requirements. For example, in Level 2, the BA should ensure that Service Requirements produced by the activity are validated against the high-level Customer and Business Requirements from the level above (Level 1), that the Service Requirements are verified by the designers to confirm that they are of a sufficient quality to be used effectively as input to the activity on the level below (Level 3, Design Service Solution), and that the Service Requirements are verified across the level (Level 2) by those responsible for planning and managing the Service Acceptance Test (to ensure the requirements are testable).

Once the system has been built (at the bottom of the V), the initiative continues with testing activities up the right-hand side. Each testing step along the right involves those responsible for the corresponding activity on the left-hand side. For example, in Level 2, customers who have signed off on the Service Requirements also sign off on the Service Acceptance Test with the involvement of the BA—the role responsible for preparing those requirements.

# Checklist: Test Types

Use the checklist in Table 5.2 when reviewing test plans to ensure that all types of tests have been considered.<sup>10</sup> Each type of test determines whether or not the solution is acceptable from the perspective of the stakeholders identified in the last column.

| Test Type                        | Also Known As  | Description  | Perspective   |
|----------------------------------|--|--|---|
| Service Specification<br>testing | "Fit for purpose" testing,<br>functional testing,<br>black-box testing | Verifies whether the solution does what the client expects it to do. | <ul> <li>Suppliers (external or<br/>internal organization<br/>that provide solution)</li> </ul> |
|                                  |  |  | Users   |
|                                  |  |  | □ Client  |
| Service Level testing            | Non-functional tests,  | Verifies whether the   | Service Level Managers  |
| System CSS                       |  | service levels.  | Operation managers  |
|                                  |  |  | □ Client  |
| Service Guarantee testing        | "Fit for use" testing,<br>non-functional tests,<br>system tests        | Verifies availability,<br>capacity, continuity,<br>and security.     | □ Client  |
| Usability testing                | User-friendliness  | Verifies user-friendliness   | □ End users   |
|                                  |  | accessibility requirements.  | □ Managers  |

# Table 5.2 Test Checklist by Type

(continued)

<sup>&</sup>lt;sup>10</sup>Foundations of IT Service Management Based on ITIL V3, p. 260.

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| Test Type                          | Also Known As                          | Description   | Perspective  |
|------------------------------------|--|---|--|
| Contract and Regulation testing    |  | Tests supplier compliance<br>with contracts, standards,<br>and regulations.   | Suppliers  |
| Service Management<br>testing      |  | Verifies that standards<br>and best practices on<br>service management are<br>being followed.   | □ Suppliers  |
| Operational testing                | Non-functional tests,<br>system tests  | Verifies that the system<br>meets operational<br>requirements (includes<br>stress tests, load tests,<br>and security tests).  | <ul><li>System</li><li>Services</li></ul>                    |
| Regression testing                 |  | Verifies that aspects of the<br>system that were supposed<br>to remain unchanged still<br>function as before, by<br>repeating earlier tests and<br>comparing results. | <ul> <li>System</li> <li>Services</li> <li>Client</li> </ul> |
| Production Verification<br>testing | Production Validation<br>Testing (PVT) | Testing done in the<br>production environment<br>to verify the satisfactory<br>operation of the<br>implemented solution. <sup>11</sup>                                | <ul> <li>System</li> <li>Services</li> <li>Client</li> </ul> |

<sup>11</sup>Definition formulated by Chris Reynolds.

# **Tips: Structured Testing Guidelines**

Use the following guidelines when developing and evaluating the QA plan:

1. There are two schools of thought with respect to the role of testing. In test-driven development, where tests are used to accurately confirm expected behaviour, a tester's goal is to verify that requirements are implemented correctly. In traditional testing,<sup>12</sup> where tests are used to raise the quality or reliability of the product, a tester's objective is to locate errors.

<sup>&</sup>lt;sup>12</sup>Refer to a classic text in this area, *The Art of Software Testing* by Glenford Myers (John Wiley, 1979), p. 5.

- 2. Focus on locating the maximum number of errors in the available time.
  - Except for minor changes, it is practically impossible to do enough testing to guarantee a 100% error-detection rate.<sup>13</sup> Efforts, therefore, should focus on a test plan that maximizes errors found with the available time and resources.
- 3. Clearly define the expected results of each test so that test results are easy to analyze.
- 4. The more removed the test designer is from the developers and the project team, the better.
  - An outsider is likely to take a more critical approach than an insider and is less likely to be operating under the same mistaken assumptions as they do.
- 5. A complete functional test plan for a user task (system use case) covers:
  - The basic workflow for performing the task.
  - All alternate flows.
  - All exception flows (workflows leading to failure).
  - Combinations of flows.
  - Rarely occurring scenarios.
- 6. Save test plans, test cases, and test results.
  - You can reuse them during regression testing.

# **Checklist: Selecting Solution Providers**

Use the following ITIL checklist in selecting IT solution providers.14

- Demonstrated competencies with respect to:
  - Staff
  - Use of technology
  - Innovation
  - Experience
  - Certification
- Track record:
  - Quality
  - Financial value
  - Dedication

<sup>&</sup>lt;sup>13</sup>Myers, The Art of Software Testing, pp. 8-10.

<sup>&</sup>lt;sup>14</sup>This checklist is presented in Foundations of IT Service Management Based on ITIL V3, p. 49.

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- Relationship dynamics:
  - Vision and strategy of provider fits with those of the organization
- Quality of solutions:
  - Solutions meet or exceed expectations
- Overall capabilities:
  - Financial stability
  - Resources
  - Management systems
  - Scope and range of services



# TEMPLATES



This chapter contains templates for artifacts that the BA is responsible for or contributes to. As described in the Business Requirements Document (BRD) template that follows, the manner in which BA documentation is compiled into larger, aggregate documents is non-standard in the industry. This chapter provides a suggested template for a comprehensive BRD, an alternative configuration into a number of documents, each with its own focus, and separate templates for each of the individual types of requirements documentation so that these may be easily reconfigured as required for the project.

The BRD template supports ITIL guidelines and is methodology-neutral, using generic headings wherever possible, with suggestions about what artifacts to include in each section based on the approach used in the project.

# **Business Requirements Document (BRD) Template**

At present, there is no universally accepted standard in the industry for the contents of a BRD, with practices varying widely based on what the subject of the document—the "business requirements"—actually refer to. In the following template (and throughout this book), a *business* is a private or public organization (such as a government department); a *requirement* is a capability that a solution must provide or a condition that it must meet; and a *business requirement* is any requirement made on behalf of the business (i.e., one that originates from the business side), whether the target of the requirement is the business area or the IT system. (In other usages, for example, the term may refer only to high-level business objectives and requirements.) The Business Requirements Document, as described in the template included in this handbook, consolidates all of the requirements stemming

from the business and conforms, in principle, to the concept of the Requirements Package referred to by the *BABOK*<sup>®</sup>. (The *BABOK*<sup>®</sup> does not use the term BRD.)

Ideally, the BRD is an electronic assembly of smaller components placed under version control. The level of detail that is viewable in the BRD should be adjustable as appropriate for its intended readers. Separate housing of the subdocuments should allow them to be assembled into various other packages and views, as appropriate.

An example of an alternative configuration for the documentation follows the BRD template.

| Requ<br>Do       | irements<br>cument |
|------------------|--------------------|
| Project No.      |                    |
| Priority         |                    |
| Target date:     |                    |
| Approved by:     |                    |
| Name, Department | Date               |
| Name, Department | Date               |
| Name, Department | Date               |
| Prepared by:     | Date:              |
|                  | Version no.:       |

The template is generic with respect to methodology while providing guidance on tailoring it to specific approaches, such as use-case analysis, structured analysis, UML, and BPMN.

# **BRD** Table of Contents

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|--|
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# **Version Control**

(Track revisions made to this document in Table 6.1.)

# RACI Chart

The RACI chart in this subsection of the BRD describes the roles played by team members and stakeholders in the production of the artifact. RACI is an acronym for Responsible, Accountable, Consulted, and Informed, representing the ways that a stakeholder may be involved with a process or an artifact. The following codes are used in Table 6.2. Note that an additional Supports classification has been added to further clarify roles associated with this document:

| * | Authorize   | Has ultimate signing authority for any changes to the document.               |
|---|-------------|---|
| R | Responsible | Responsible for creating this document.                                       |
| A | Accountable | Accountable for accuracy of this document (for example, the project manager). |
| S | Supports    | Provides supporting services in the production of this document.              |
| С | Consulted   | Provides input.   |
|   |             |   |

I Informed Must be informed of any changes.

# **External References**

(In Table 6.3, list all other documents referenced in this document.)

# Glossary

(List all terms, acronyms, and abbreviations used in this document, and provide definitions or links to entries in the project Glossary.)

# **Executive Summary**

(This is a one-page summary of the document, divided into the following subsections.)

#### Overview

(This subsection of Executive Summary is a one-paragraph introduction that explains the nature of the project.)

# Background

(This subsection of Executive Summary provides details leading up to the project that explain why the project is being considered. Discuss the following where appropriate: marketplace drivers, business drivers, and technology and other drivers.)

 Table 6.1
 Revision History

| Version # | Date | Authorization | Responsibility (Author) | Description |
|-----------|------|---------------|-------------------------|-------------|
|           |      |               |                         |             |
|           |      |               |                         |             |
|           |      |               |                         |             |
|           |      |               |                         |             |
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|           |      |               |                         |             |
|           |      |               |                         |             |
|           |      |               |                         |             |
|           |      |               |                         |             |
|           |      |               |                         |             |
|           |      |               |                         |             |
|           |      |               |                         |             |

 Table 6.2
 RACI Chart for This Document

| Name | Position | * | R | Α | S | с | Т |
|------|----------|---|---|---|---|---|---|
|      |          |   |   |   |   |   |   |
|      |          |   |   |   |   |   |   |
|      |          |   |   |   |   |   |   |
|      |          |   |   |   |   |   |   |
|      |          |   |   |   |   |   |   |
|      |          |   |   |   |   |   |   |
|      |          |   |   |   |   |   |   |
|      |          |   |   |   |   |   |   |
|      |          |   |   |   |   |   |   |
|      |          |   |   |   |   |   |   |
|      |          |   |   |   |   |   |   |

 Table 6.3
 External References

| Document | Location | Publisher | Author |
|----------|----------|-----------|--------|
|          |          |           |        |
|          |          |           |        |
|          |          |           |        |

# Objectives

(This subsection of Executive Summary details the business objectives addressed by the project.)

#### Requirements

(This subsection of Executive Summary is a brief summary of the requirements addressed in this document.)

# **Proposed Strategy**

(This subsection of Executive Summary recommends a strategy for proceeding based on alternatives.)

# **Product/Solution Scope**

(Following is a brief description of what is to be included and excluded from the product or solution, divided into the following subsections.)

# Included in Scope

(This subsection of Product/Solution Scope is a brief description of the business area and services covered by the product or solution.)

# **Excluded from Scope**

(This subsection of Product/Solution Scope briefly describes business areas and services not covered by the product or solution.)

# Constraints

(This subsection of Product/Solution Scope lists predefined requirements and conditions.)

# **Business Case**

(Describe the business rationale for this project and document Critical Success Factors [CSFs]. This section may contain estimates on cost/benefit, Return on Investment [ROI], payback [length of time for the project to pay for itself], market-share benefits, and so on. Quantify each cost or benefit so that business objectives may be measured after implementation. )

# **Business Services and Processes**

(Complete this section if the project involves changes to the workflow of business services and processes. Include all impacted business services and processes, regardless of whether or not they have an IT component.)

# Impact of Proposed Changes on Business Services and Processes

(Summarize the impact of changes on the business area in Table 6.4 by identifying the business services and end-to-end processes impacted by the project. If your project employs business use-case modeling, model each end-to-end process as a business use case. If your project is using Structured Analysis, model each as a high-level process.)

# **Business Service and Process Overview Diagrams**

This subsection of Business Services and Processes provides an overview of the business processes impacted by the project. Include diagrams that depict new or changed business services and processes and link them to the actors that initiate them or participate in carrying them out. Include all impacted business services—regardless of whether they have an IT component or not.

| Business<br>Service or<br>Process | [N]ew/<br>[C]hanged | Desired<br>Functionality | Current<br>Functionality<br>(If a Change) | Stakeholders/<br>Systems | Priority |
|-----------------------------------|---------------------|--------------------------|---|--------------------------|----------|
|                                   |                     |                          |   |                          |          |
|                                   |                     |                          |   |                          |          |
|                                   |                     |                          |   |                          |          |
|                                   |                     |                          |   |                          |          |
|                                   |                     |                          |   |                          |          |
|                                   |                     |                          |   |                          |          |
|                                   |                     |                          |   |                          |          |
|                                   |                     |                          |   |                          |          |
|                                   |                     |                          |   |                          |          |

Table 6.4 Impact of Proposed Changes on Business Services and Processes

If your project is using the business use-case modeling approach, include business usecase diagrams here, indicating business service and end-to-end business processes as business use cases.

*If your project is using Structured Analysis, include business-perspective Data Flow Diagrams (DFDs), indicating business services and end-to-end business processes as well as External Entities (actors); model process input and output requirements using data flows.* 

#### **Business Process Workflow Requirements**

This subsection describes the workflow for each business service and process impacted by the project. If necessary, describe existing (As-Is) workflow as well as the new (To-Be) workflow. Workflow diagrams (swimlane workflow diagrams, activity diagrams, BPDs, etc.) are the preferred documentation for cross-functional processes because of the way they visually convey the responsibilities of each participant. (See the BA Toolkit chapter of this book for details on each diagram type.) Diagrams may be augmented with, or substituted by, text, typically using a template included as part of the methodology used on the project.

If your project is using the business use-case modeling approach with UML, document the interaction with the business area textually (for example, using the Business Use-Case Description Template provided in this chapter) and augment with an activity diagram if the flows connect in complex ways. Document the internal workflow used to carry out the process graphically, using activity diagrams with partitions. If your project employs the business use-case realization modeling element (a UML business modeling extension included, for example, in IBM RUP), distinguish between a business service and the internal processes used to carry it out as follows:

- Model the business service as a business use case. Describe the interaction between the business area and its users (customers) in a business use-case description (referred to in RUP as a business use-case specification) using text augmented if necessary with activity diagrams; do not include activities internal to the business.
- Model the internal process as a business use-case realization. Describe the internal workflow in a business use-case realization description (referred to in RUP as a specification) using activity diagrams with partitions.

If your project is using the BPMN standard, include BPDs. Other diagram types that may by used in this subsection include Block diagrams, flowcharts, and Swimlane Workflow diagrams.

# Business Service Level (Non-Functional) Requirements

(This subsection of Business Services and Processes describes Business Service Level Requirements. Service Level Requirements define across-the-board requirements for services and focus on non-functional requirements. For subsections, please refer to the Service Level Requirements Template.

# Actors

(This section describes entities that interact with the business area and IT system.)

#### Workers

(In this subsection of Actors, list and describe stakeholders who act within the business in carrying out business use cases; see Table 6.5.)

| Department/<br>Position | General Impact of Project |
|-------------------------|---------------------------|
|                         |                           |
|                         |                           |
|                         |                           |
|                         |                           |
|                         |                           |

# Table 6.5 Workers

#### **Business Actors**

(In this subsection of Actors, list and describe external parties, such as customers and partners, who interact with the business; see Table 6.6.)

Table 6.6 Business Actors

| Business Actor | General Impact of Project |  |  |  |
|----------------|---------------------------|--|--|--|
|                |                           |  |  |  |
|                |                           |  |  |  |
|                |                           |  |  |  |
|                |                           |  |  |  |
|                |                           |  |  |  |
|                |                           |  |  |  |
|                |                           |  |  |  |

#### **Other Systems**

(In this subsection of Actors, list external computer systems potentially impacted by this project. Include any system that will be linked to the proposed system; see Table 6.7.)

# Table 6.7 External Systems

| System | General Impact of Project |  |  |
|--------|---------------------------|--|--|
|        |                           |  |  |
|        |                           |  |  |

# Role Map

(This subsection of Actors provides a centralized easy-to-reference visual summary of actors, depicting the users and external systems that interact with the IT system and their relationships to each other. See "Role Map" in the BA Toolkit chapter of this book for a UML-compliant glossary of symbols and example of a Role Map [limited for the use-case diagram]. If using Structured Analysis, provide a limited version of a DFD depicting only External Entities.)

# **Business Rules**

(List business rules or provide references or links to external business rules documentation. Your business rules may resemble the following example.)

Whenever inventory falls below a trigger level, an automatic order is placed with the supplier.

# **State Diagrams**

(Describe the events that trigger changes of state for key business objects. If your project uses the UML standard, include UML State-Machine diagrams here. See "State-Machine Diagram" in the BA Toolkit chapter for more on state diagrams.)

# **IT Requirements**

(This section of the BRD describes requirements originating from the business that the product or solution must fulfill.)

# User Requirements

(This subsection of IT Requirements describes requirements for automated processes from a user perspective. If the use-case approach is being employed, model each user task as a system use case. If Structured Analysis is used, model each user task as a Process; place the task in context by defining it as a subprocess of the end-to-end business process it supports.)

# User Task Overview Diagram

This subsection of User Requirements provides a graphical overview of user tasks and the user roles that are associated with each task. Each user task represents a piece of meaningful work that a user accomplishes with the assistance of an IT system and is typically completed in a single interaction. If the use-case approach is being employed, model user tasks as system use cases and include system use-case diagrams depicting the actors that interact with each system use case and the dependencies between use cases. See "System Use Cases" in the BA Toolkit chapter of this handbook for a glossary of symbols and example of a system use-case diagram. If Structured Analysis is being used, include Data Flow Diagrams (DFDs) modeling user tasks as IT processes, and indicating the external entities (actors) that interact with them. Indicate the data that is input and output from each process on data flows. See "Data Flow Diagram" in the BA Toolkit chapter of this handbook for a glossary of symbols and examples of DFDs.

# User Task Descriptions

In this subsection of User Requirements, describe each user task by documenting the required interaction between the user and the IT system, but without specifying the design.

(For example, do not include screen design or programming specifications.) If the steps of the interaction connect to each other in complex ways, augment the text with workflow diagrams, such as flowcharts, activity diagrams, and Business Process Diagrams (BPDs), keeping in mind that the focus of these diagrams is specifically the interaction between the user and the system for this user task and not the entire business process<sup>1</sup> (which might include manual steps, interactions with third parties, etc.)

Develop descriptions incrementally. For example, during Initiation, provide only short descriptions. During Discovery, complete the description for each medium- to high-risk user task. Describe low-risk user tasks informally.

*If the use-case approach is being employed, include system use-case descriptions (referred to in RUP as use-case specifications) here. For a suggested template, see the System Use-Case Description Template in this chapter.* 

If Structured Analysis is being used, consider IPO documentation for each process: The acronym refers to the three sections of the documentation: Input, Output, and Process logic. Process logic describing the user-IT interaction may be documented using text such as pseudo-code (a structured writing style using programming-like constructs) or graphically, using a workflow diagram.

#### IT Service Level (Non-Functional) Requirements

(This subsection of IT Requirements describes IT Service Level Requirements. Service Level Requirements define how well the service must perform, rather than the nature of the interaction and workflow. Service Level Requirements are sometimes referred to by other terms, such as "quality attributes" and "non-functional requirements." For a suggested template, see the Service Level [Non-Functional] Requirements Template provided in this chapter.)

#### System State Requirements

(This subsection of IT Requirements describes how the IT system's behaviour changes when in different states. Describe the features that will be available and those that will be disabled in each state. Please note the distinction between this subsection of IT Requirements and the prior BRD section, State Diagrams. System State Requirements [this subsection] refer to the states of the IT system [Disabled, etc.] and the features that are active or inactive when it is in different states, whereas the prior section was concerned with the life cycle and states of business objects central to the project, such as a Registration Application, an Order, and so on.)

<sup>&</sup>lt;sup>1</sup>Despite the term "Business" in "Business Process Diagram," BPDs are useful for documenting any workflow—even where the focus is not on the whole business process, but on the interaction with the IT system, as is the case here—because of their wealth of modeling elements (such as inclusive ORs) for handling a variety of situations.

#### **Testing State**

(This subsection of System State Requirements describes what the user may and may not do while the system is in the test state.)

# **Disabled State**

(This subsection of System State Requirements describes what is to happen when the system, or part of a system or IT service, is down. Clearly define what the user will and will not be able to do and Vital Business Functions [VBFs] that must remain operational.)

# Static Model

(The static model describes the non-timed based business requirements for the IT system. It includes definitions of business entities [business concepts and object types] and related across-the-board business rules that must be supported by the IT system, such as the rule that each policy may be owned by one or more customers.)

#### Static Model: Diagrams

(In this subsection of Static Model, include static-modeling diagrams depicting business entities and associated business rules and data requirements. If using the UML standard, include class diagrams here; see "Class Diagrams" in the BA Toolkit chapter of this book for details. If using the data-modeling approach, include Entity Relationship Diagrams (ERDs); see "Entity Relationship Diagram" in the BA Toolkit chapter of this book.)

# Multiplicity Rules Table

(Include this subsection of Static Model when presenting to business stakeholders, who are likely to be unfamiliar with static modeling diagrams. Include textual descriptions of the business rules expressed in the static model, converting each entity relationship [association] in the model to two business rules [one for each direction].

Table 6.8 is a template for a Multiplicity Rules Table that expresses business rules regarding multiplicity—the number of business objects that may be related to each other—in textual form. Note that the data-modeling term cardinality and the UML term multiplicity are equivalent, that a data- modeling relationship and UML association are equivalent, and that the terms entity, class, and entity class, as used in a BA context, are roughly equivalent.<sup>2</sup>)

Your documentation may resemble the example shown in Table 6.9.

<sup>&</sup>lt;sup>2</sup>The term *cardinality* is used in data modeling and in the UML. The term *multiplicity* is a UML term. *Entity* is the data modeling term for the UML term *entity class*. Not all classes in the UML are entity classes, but these are the primary classes of interest to the BA.

| <b>Each</b><br>(Name the entity<br>class at one end<br>of the association.) | (Use a verb phrase<br>to name the asso-<br>ciation between<br>the entity classes<br>at either end.) | At least<br>(Document the<br>minimum multiplic-<br>ity at the other end<br>of the association.) | (Document the<br>maximum multiplic-<br>ity at the other end<br>of the association.) | (Name the entity<br>class at the other<br>end of the associ-<br>ation. Use plural<br>form if maximum<br>multiplicity is more<br>than 1.) |
|---|---|---|---|--|
|   |   |   |   |  |
|   |   |   |   |  |
|   |   |   |   |  |
|   |   |   |   |  |
|   |   |   |   |  |
|   |   |   |   |  |

 Table 6.8
 Multiplicity Rules Table

# Table 6.9 Multiplicity Rules Example

| Each          | (Name the<br>association) | At least | (Document the<br>maximum multiplic-<br>ity at the other end<br>of the association.) | (Name the entity<br>class at the other<br>end of the associ-<br>ation.) |
|---------------|---------------------------|----------|---|---|
| Policy        | Is owned by               | 1        | Or more   | Policy Holders  |
| Policy Holder | Owns                      | 1        | And only 1  | Policy  |

# Entity Documentation

(In this subsection of Static Model, include text documentation to support entities [classes] that appear in the static model diagrams. Not every entity needs to be fully documented by the BA; do a risk analysis to determine where full documentation would most benefit the project.)

*Entity Name*: (Name the entity [class]. Use a singular noun phrase, such as Customer.)

*Alias*: (List any other names by which the entity is known within the business domain.)

Description: (Provide a short description of the entity.)

Example: (Provide an example of an instance [individual object] of this entity.)

**Primary Key**: (List the attribute[s] used to uniquely identify an instance of this class.)

Attributes: (Document attributes [data fields]. See Table 6.10.)

*Volume:* (Document the maximum number of objects of this type that the system must be able to handle.)

*Rate of Growth*: (Document the rate at which the number of objects of this type is expected to increase.)

(Table 6.10 is a template for documenting attribute properties, such as the method used to derive an attribute's value [if applicable], its data type, and default display format [e.g., MM DD/YY for a date]. In the Dependency column, document any dependencies the attribute may have on other attributes or conditions. For example, dependencies for the attributes of an Invoice might include that a due date must be on or after an invoice date and that the product code on the invoice must match that used in the inventory system.)

Entity (class): (Name of entity or entity class)

| Attribute | Derived? | Derivation | Type<br>(Numeric,<br>Date, etc.) | Format | Length | Range | Dependency |
|-----------|----------|------------|----------------------------------|--------|--------|-------|------------|
|           |          |            |                                  |        |        |       |            |
|           |          |            |                                  |        |        |       |            |
|           |          |            |                                  |        |        |       |            |
|           |          |            |                                  |        |        |       |            |
|           |          |            |                                  |        |        |       |            |

 Table 6.10
 Attributes Table

# Test Plan

(These requirements are often described in a separate test plan. If they are not addressed elsewhere, describe them here in the BRD. Your test plan should address the steps required to verify whether the solution is "fit for purpose" [does what it is supposed to do] and "fit for use" [works well under specified conditions].)

# **Quality Assurance Responsibilities**

(In this subsection of Test Plan, identify the responsibilities of the quality assurance personnel and specify who those responsibilities will be assigned to.)

#### QA Standards and Guidelines

(In this subsection of Test Plan, identify the QA standards and guidelines that will be used on the project and indicate how compliance with these standards and guidelines will be determined.)

#### **Review and Audit Plan**

(This subsection of Test Plan establishes the reviews and audits that will be performed on the project, their schedule, and their goal.)

#### **Quality Records**

(This subsection of Test Plan describes the quality records that will be maintained for the project.)

#### Tools, Techniques, and Methodologies

(This subsection of Test Plan describes the specific tools, techniques, and methodologies that will be used for quality assurance.)

#### **Testing Activities**

(This subsection of Test Plan should address the following testing activities.)

#### Preparatory Activities

This subsection of Testing Activities describes activities that must be completed prior to executing (running) tests. The BA supports QA in preparing for "fit for purpose" testing (also known as functional or black-box tests) based on the requirements. BA support may include the design of test cases, test scenarios, and test scripts, and the tracing of tests backward to requirements (such as use-case flows) and forward (from requirements to tests) to ensure complete test coverage of the requirements. Decision tables may be used to identify test scenarios when system actions depend on a number of factors. See "Decision Table/Tree" in the BA Toolkit chapter of this book for more on decision tables.

#### White-Box Testing

(This subsection of Testing Activities describes white-box testing activities that occur once software changes have been made. White-box testing is conducted by the technical team in order to verify whether programs, fields, and calculations function as specified. The BA or technical team specifies the required white-box testing coverage. The lowest coverage is statement coverage [each statement in the code has been executed at least once during testing]. The highest required coverage is, generally, multiple-condition coverage [every combination of conditions in every decision has been executed at least once]. Technical tests are usually done at the unit level first [testing of the module that was changed]. These are followed by technical integration tests that test the integration of the changed units into progressively larger subsystems and systems.)

# "Fit for Purpose" (Black-Box) Testing

(This subsection of Testing Activities describes "fit for purpose" [functional] testing, also known as black-box testing. The BA or dedicated QA staff administers or supervises "fit for purpose" tests, executed to check compliance of the solution with the requirements. Tests should check that all formulae are calculated properly, and that each flow [basic and alternate flows] for each user task [system use case] is tested. Describe principles and techniques to be used, such as structured testing guidelines and boundary-value analysis. Verify requirements coverage by tracing test cases backward to requirements [such as system use cases and flows]. Use decision tables to verify that all required combinations of test scenarios were tested. Use boundary-value analysis to verify the quality of test data.)

# Non-Functional Testing

(In this subsection of Testing Activities, describe system tests executed to check compliance of the solution with Service Level Requirements, such as response-time requirements. Tests should verify that the integrity of the system and data remain intact. For more information on test types, see "Checklist: Test Types" in the Tips and Checklists chapter of this handbook.)

For example, your test plan might include the following tests:

- Service specification testing (also known as functional or black-box testing)
- Service level testing
- Service guarantee testing (tests whether guarantees are met regarding availability, capacity, continuity, etc.)
- Usability testing
- Contract and regulation testing
- Service management testing
- Operational testing
- Regression testing
- Load testing
- Stress testing
- Reliability testing
- Security testing

#### User-Acceptance Testing

(This subsection of Testing Activities describes User-Acceptance Testing procedures.)

# **Deployment Plan**

(The deployment plan is often described in a separate document. If it is not addressed elsewhere, describe it here in the BRD. In this section of the BRD, describe steps required for deploying the product or service into production.)

# Training

(In this subsection of Deployment Plan, specify who is responsible for training, who is to be trained, and how training will be done.)

# Conversion

(In this subsection of Deployment Plan, specify steps required to convert to the new system. Your plan should describe existing data that must be converted, programs to be promoted to new releases, the granting of user privileges, and so on.)

# Scheduling of Jobs

(In this subsection of Deployment Plan, advise IT operations of any changes to the job schedule, often known as the application or system "run book." Indicate jobs to be added to the production run and their frequency, reports to be printed, and jobs and reports that are to be discontinued or changed.)

# Rollout

(In this subsection of Deployment plan, describe procedures for rolling out the solution to the production environment and to end users. The plan should include preparations for production-verification testing [also known as production-validation testing], an important and all-too-often neglected part of the life cycle and one that the BA should be instrumental in. The rollout plan should also ensure that all affected users are advised when the project is promoted.)

# **End-User Procedures**

(Document user procedures for the affected user roles. Distribute to end users and provide hands-on user training.)

# **Post-Implementation Follow-Up**

(Follow up within a reasonable time frame after implementation to ensure that the project is running successfully and that its objectives have been met. Determine whether any further enhancements or changes are needed to ensure success of the solution.)

# **Other Issues**

(Use this section for any other issues not covered elsewhere in the BRD.)

# Sign-Off

(In this section of the BRD, stakeholders, solution providers, and others confirm their acceptance of the document.)

# **Alternative Requirements Packaging**

Following is an alternative for packaging the requirements into separate documents, with a focus on the contribution made by the BA.

Document 1: Customer Wants and Needs

Referred to by various names, such as Market Requirements Document and Business Requirements. Documents high-level business objectives and requirements. Often prepared by a product manager after consultation with customers. Contains:

- Summary: High-level overview of client request, scope and need
- Stakeholders and Interests
- Wants and Needs (customer objectives)
- Business Drivers
- Business Strategies
- Regulations and Standards
- Assumptions
- Issues
- Risks
- Constraints
- Document 2: Customer Business Requirements Document

Documents business services and business service levels that the business must be able to provide to its customers. Contains:

- Business Scope and Objectives
- Acceptance Criteria

- Metrics
- Business Service (Level) Requirements: Includes non-functional business service level requirements, list of new or changed business services and descriptions of the business façade (business use-case descriptions [known in RUP as business use-case specifications])—the required interactions between actors and the business area for each service. (Some practitioners include internal cross-functional business process descriptions [business usecase realizations]; in the configuration shown here, these are housed in the business architecture.)

#### Document 3: Business Architecture

Defines enterprise-wide requirements. The BA contribution to the document includes:

- Domain Diagrams (business-perspective entity/class diagrams): Define enterprise-wide business rules related to categories (classes) of business objects.
- Business Process Overview Diagrams (business use-case diagrams): Define the participation of actors in business services and processes.
- Business Process Cross-Functional Workflow (business use-case realizations): Define the internal workflow for implementing the business process. Usually expressed graphically, using swimlane workflow diagrams, BPDs, activity diagrams, and so forth.
- Document 4: Software Requirements Specification (SRS)/Product Specifications Document

Defines the requirements that must be satisfied by the IT organization. May include requirements resulting from the business as well as technical specifications. The BA contribution includes:

- Acceptance Criteria
- Non-Functional IT Service Level Requirements
- User Profile: Defines and describes user groups (actors) that will access the IT system. Includes Role Map.
- Functional Requirements (user requirements/system use-case diagrams/system use-case documentation)

# **Business Use-Case Description Template**

The following is a suggested template to be used in creating a business use-case description (referred to in RUP as a *business use-case specification*). Please note that there are many different styles in use for this template; the template that follows contains an extensive list of sections to be taken into consideration—though not necessarily completed—when describing a use case.

**1. Business Use-Case Name:** (*The business use-case name as it appears on business use-case diagrams. Name the goal of the primary actor for this use case.*)

**Level:** (Specify the level of business service or process described by the business use case. For example: high-level = end-to-end business process; mid-level = mid-level business process with subprocesses; low-level = business process with no smaller sub-processes. If the level is unspecified, a high-level [end-to-end] business process is assumed.)

**Type:** (Base use case/extending/included/generalized/specialized)

#### 1.1 Business Context

#### 1.1.1 Brief Description

(Briefly describe the use case in approximately one paragraph.)

#### 1.1.2 Business Goals and Benefits

(Briefly describe the business rationale for the use case.)

#### 1.1.3 Business Area

(Name the business area being modeled, for example, Incident Management.)

# 1.2 Actors

#### 1.2.1 Primary Business Actor

(*Identify the entity [or entities] outside the business area that may initiate the business use case.*)

# 1.2.2 Other Actors

(*Identify other actors directly involved in achieving the use-case goal.* You may classify other actors as shown below.)

1.2.2.1 Secondary Business Actors (Table 6.11)

(List entities, such as Supplier, that lie outside the business area but participate in the process once the use case has been triggered.)

1.2.2.2 Workers (Table 6.12)

(List internal workers—such as Customer Service Representatives—who execute steps in the business process once the use case has been triggered.)

#### Table 6.11 Secondary Business Actors

| Secondary Business Actor | Responsibility |
|--------------------------|----------------|
|                          |                |
|                          |                |
|                          |                |

# Table 6.12 Workers

| Worker | Responsibility |
|--------|----------------|
|        |                |
|        |                |
|        |                |

#### 1.2.3 Off-Stage Stakeholders<sup>3</sup> (Table 6.13)

(*Identify non-participating stakeholders who have interests in this use case.*)

# Table 6.13 Off-Stage Stakeholders

| Off-Stage Stakeholder | Interest |
|-----------------------|----------|
|                       |          |
|                       |          |
|                       |          |

#### 1.3 Triggers

(Describe the event or condition that kick-starts the use case, such as "Application Received." If the trigger is time-driven, describe the temporal condition, such as end-of-month.)

#### 1.4 Pre-Conditions

(*List conditions that must be true before the use case begins. However, if the condition forces the use case to start, do not list it here; rather, list it as a trigger.*)

<sup>&</sup>lt;sup>3</sup>The term is used by Alistair Cockburn in *Writing Effective Use Cases* (Addison-Wesley Professional, 2000).

#### 1.5 Post-Conditions

(Post-conditions are guaranteed outcomes of the use case. Any post-condition is guaranteed to be true after the use case ends. The subsections of post-conditions distinguish between outcomes that are guaranteed only when the use case ends successfully and outcomes that are guaranteed in all cases.)

#### 1.5.1 Post-Conditions on Success

(Describe outcomes that are guaranteed for every interaction that ends in success, that is, where the goal of the use case is achieved. Post-conditions on Success are additional to any guarantees listed in Guaranteed Post-Conditions.)

#### 1.5.2 Guaranteed Post-Conditions

(Describe outcomes that are guaranteed for every interaction—regardless of whether the use case ends in success or failure.)

#### 1.6 Extension Points

(An extension point is a feature of a use case that identifies a point where the behaviour of a use case can be augmented with elements of another [extending] use case.<sup>4</sup> The extension takes place at one or more specific extension points defined in the extended base use case.<sup>5</sup> In this subsection of the template, name and describe points at which other [extending] use cases may extend this use case.<sup>6</sup> [Alternatively, you may define extension points graphically, in the lower half of the oval symbol used for the base use case.<sup>7</sup>] Your extension-point declaration may resemble the following. In the example, the extension point, "Preferred Customer," refers to any points within the range of steps 2.5 through 2.9 in this use case. The implication is that while a scenario is executing steps 2.5 through 2.9, if the condition attached to an extension that uses this point becomes true, the extending use case is activated.)

#### 1.6.1 Preferred Customer: Steps 2.5-2.9

<sup>&</sup>lt;sup>4</sup>Unified Modeling Language Superstructure, V2.1.2, OMG, 2007, p. 591.

<sup>&</sup>lt;sup>5</sup>Unified Modeling Language Superstructure, V2.1.2, OMG, 2007, p. 589.

<sup>&</sup>lt;sup>6</sup>The UML states that extension points are a feature of the base use case and are defined within it, an approach consistent with that used in the template. However, some contend that Jacobson's view—that the extended use case should have no knowledge of whether or not it is extended—argues for the extension points to be declared elsewhere. Also, note that just because an extension point is declared for a base use case does not mean it will necessarily be used by all extending use cases. The extension points that are used by a particular extending use case may be indicated in a note attached to the extend relationship.

<sup>&</sup>lt;sup>7</sup>Unified Modeling Language Superstructure, V2.1.2, OMG, 2007, p. 591.

#### 1.7 Local View Business Use-Case Diagram

(A Local View use-case diagram indicates the use case in question and all its direct relationships. Include a business use-case diagram showing this business use case, all of its relationships [includes, extends, and generalizes] with other business use cases and its associations with actors.

The priority and status of the use case should be tracked elsewhere, ideally, in a requirements or project-management tool, such as ReqPro or MS Project. If it is not, add sections here for priority and status.)

#### 2. Flow of Events

#### **Basic Flow**

# 2.1 Insert Basic Flow Steps, starting from 2.1, following with 2.2, 2.3, and so on. *Alternate Flows*<sup>8</sup>

#### Xa Alternate Flow Name

(The flow name should describe the condition that triggers the alternate flow. In the Cockburn numbering system used here, "X" is the step number where the interruption occurs. For example, the first alternate flow that diverges from step 2.5 is named 2.5a; the second is named 2.5b, etc. Describe the flow's steps in paragraph or point form. The last step in the flow should either direct the reader to a step in another flow [Basic or Alternate], or, if the use case ends at that point, should identify whether the use case ends in success or failure. Guaranteed Post-Conditions apply regardless of how the use case ends; Post-Conditions on Success are guaranteed only when the use case ends in success.)

*Your alternate flow header might resemble the following example, triggered at step 2.5 in the basic flow.* 

#### 2.5a Product Not Available

#### 3. Special Requirements

(List any special requirements or constraints that apply specifically to this use case.)

#### 3.1 Business Service Level (Non-Functional) Requirements

(List requirements from the business area that do not pertain directly to workflow. List only those that are particular to this use case; list across-the-board nonfunctional requirements in the Business Service Level [Non-Functional] Requirements [external to this use case]. Sample subsections follow. For a more complete list of subsections, refer to the Service Level Requirements Template in this chapter.)

#### 3.1.1 Business Usability Requirements

3.1.2 Business Reliability Requirements

<sup>&</sup>lt;sup>8</sup>The term *alternate flow* is used because of its popularity; however, the correct term would be *alternative flow*.

- 3.1.3 Business Performance Requirements
- 3.1.4 Business Supportability Requirements
- 3.1.5 Business Security Requirements
- 3.1.6 Legal and Regulatory Requirements

#### 3.2 Constraints

(List technological, architectural, and other constraints on the use case.)

#### 4. Activity Diagram

(If the flows in this business use case connect to each other in complex ways, include an activity diagram showing workflow for this use case or for select parts of the use case.)

#### 5. Process Artifacts

(Initially, include description/prototypes/sample layouts of artifacts used as input to or created by the business use case to help the reader visualize the interaction, but not to constrain the design. Later, provide links to design artifacts.)

#### 6. Domain (Business Entity) Diagrams

(Include class diagrams depicting business entity classes, relationships, and multiplicities of all objects participating in this use case.)

#### 7. Open Issues

(List any assumptions, notes, and questions that need to be verified with stakeholders. Make sure all of these items have been addressed and removed from this section before final sign-off.)

#### 8. Information Items

(Include a link or reference to documentation describing rules for data items that relate to this use case. Documentation of this sort is often found in a data dictionary.)

#### 9. Prompts and Messages

(Any prompts or messages should only be referenced in the use-case flows. The details of the prompt or message should be included here or in a message catalogue.)

#### 10. Business Rules

(This section of the use-case documentation should provide links or references to the specific business rules that are active during the use case. An example of a business rule for an airline package is, "Airplane weight must never exceed the maximum allowed for its aircraft type." Organizations often keep such rules in an automated business rules engine or manually in a binder.)

#### 11. Related Artifacts

(Include references to other artifacts such as decision tables, complex algorithms, and so on.)

# System Use-Case Description Template

The following is a suggested template to be used in creating a system use-case description (referred to in RUP as a use-case specification). Please note that there are many different styles in use for this template (RUP, Cockburn, Bittner/Spence, and so forth). The template that follows contains an extensive list of sections to be taken into consideration when describing a use case; however, not all sections need to be completed.

**1. System Use-Case Name:** (*The system use-case name as it appears on system use-case diagrams. Name the goal of the primary actor for this use case.*)

**Level:** (Specify the level of IT service described by the system use case. For example, kite-level = end-to-end IT service, and sea-level = goal obtained by one actor in one IT session.<sup>9</sup> [A use case that represents a sub-goal is characterized below by type, as an included use case.] If the level is unspecified, a sea-level [single session] use case is assumed.)

Type: (Base use case/extending/generalized/specialized/included.)

#### 1.1 Business Context

#### 1.1.1 Brief Description

(Briefly describe the use case in approximately one paragraph.)

#### 1.1.2 Business Goals and Benefits

(Briefly describe the business goals addressed by the use case.)

#### 1.1.3 Business Area

(*Name the business area that will require the use case, for example, Incident Management.*)

# 1.1.4 System under Design (SuD)

(Identify the IT system or systems [if known] that will implement the requirements for the project. The SuD may consist of a collection of IT components, such as software applications, databases, and supporting systems.)

#### 1.2 Actors

# 1.2.1 Primary Actor

(Identify the users or systems that initiate the use case.)

# 1.2.2 Secondary Actors

(List the users or systems that receive messages from the use case. Include users who receive reports or online messages.)

<sup>9</sup>These levels were introduced by Alistair Cockburn.
#### 1.2.3 Off-Stage Stakeholders

(*Identify non-participating stakeholders who have interests in this use case; see Table 6.14.*)

#### Table 6.14 Off-Stage Stakeholders

| Stakeholder | Interest |
|-------------|----------|
|             |          |
|             |          |
|             |          |

#### 1.3 Triggers

(Describe the event or condition that "kick-starts" the use case, such as "Call received by call center" or "Inventory low." If the trigger is time-driven, describe the temporal condition, such as end-of-month.)

#### 1.4 Pre-Conditions

(*List conditions that must be true before the use case begins. However, if the condition forces the use case to start, do not list it here; rather, list it as a trigger.*)

#### 1.5 Post-Conditions

(Post-conditions are guaranteed outcomes of the use case. Any post-condition is guaranteed to be true after the use case ends. The subsections of post-conditions distinguish between outcomes that are guaranteed only when the use case ends successfully and outcomes that are guaranteed in all cases.)

#### 1.5.1 Post-Conditions on Success

(Describe outcomes that are guaranteed for every interaction that ends in success, that is, where the goal of the use case is achieved. Post-Conditions on Success are additional to any guarantees listed in Guaranteed Post-Conditions.)

#### 1.5.2 Guaranteed Post-Conditions

(Describe outcomes that are guaranteed for every interaction—regardless of whether the use case ends in success or failure.)

#### 1.6 Extension Points

(An extension point is a feature of a use case that identifies a point where the behaviour of a use case can be augmented with elements of another [extending] use case.<sup>10</sup> The extension takes place at one or more specific extension points

<sup>&</sup>lt;sup>10</sup>Unified Modeling Language Superstructure, V2.1.2, OMG, 2007, p. 591.

defined in the extended [base] use case.<sup>11</sup> In this subsection of the template, name and describe points at which other [extending] use cases may extend this use case.<sup>12</sup> [Alternatively, you may define extension points graphically, in the lower half of the oval symbol used for the base use case.<sup>13</sup>] Your extension-point declaration may resemble the following. In the example, the extension point, "Preferred Customer," refers to any points within the range of steps 2.5 through 2.9 in this use case. The implication is that while a scenario is executing steps 2.5 through 2.9, if the condition attached to an extension that uses this point becomes true, the extending use case is activated.)

#### 1.6.1 Preferred Customer: 2.5-2.9

#### 1.7 Local View System Use-Case Diagram

(A Local View use-case diagram indicates the use case in question and all its direct relationships. Include a system use-case diagram showing this system use case, all of its relationships [includes, extends, and generalizes] with other system use cases, and its associations with actors.

The priority and status of the use case should be tracked elsewhere, ideally, in a requirements or project-management tool, such as ReqPro or MS Project. If it is not, add sections here for priority and status.)

#### 2. Flow of Events

**Basic Flow** 

#### 2.1 Insert Basic Flow Steps

#### Alternate Flows14

#### Xa Alternate Flow Name

(The flow name should describe the condition that triggers the alternate flow. In the Cockburn numbering system used here, "X" is the step number where the interruption occurs. For example, the first alternate flow that diverges from step

<sup>&</sup>lt;sup>11</sup>Unified Modeling Language Superstructure, V2.1.2, OMG, 2007, p. 589.

<sup>&</sup>lt;sup>12</sup>(The following footnote on extension points is repeated here for convenience.) The UML states that extension points are a feature of the base use case and are defined within it, an approach consistent with that used in the template. However, some contend that Jacobsen's view—that the extended use case should have no knowledge of whether or not it is extended—argues for the extension points to be declared elsewhere. Also, note that just because an extension point is declared for a use case does not mean it will necessarily be used by all extending use cases. The extension points that are used by a particular extending use case may be indicated in a Note attached to the extend relationship.

<sup>&</sup>lt;sup>13</sup>Unified Modeling Language Superstructure, V2.1.2, OMG, 2007, p. 591.

<sup>&</sup>lt;sup>14</sup>The term *alternate flow* is used because of its popularity; however, the correct term would be *alternative flow*.

2.5 is named 2.5a; the second is named 2.5b, etc. Describe the flow's steps in paragraph or point form. The last step in the flow should either direct the reader to a step in another flow [Basic or Alternate] or, if the use case ends at that point, should identify whether the use case ends in success or failure. Guaranteed Post-Conditions apply regardless of how the use case ends; Post-Conditions on Success are guaranteed only when the use case ends in success.)

*Your alternate flow header might resemble the following example, triggered at step 2.5 in the basic flow.* 

#### 2.5a Product Not Available

#### 3. Special Requirements

(List any special requirements or constraints that apply specifically to this use case.)

#### 3.1 IT Service Level (Non-Functional) Requirements

(List requirements that the product or solution must satisfy or that do not pertain directly to workflow. List only those that are particular to this use case. List across-the-board non-functional requirements in the IT Service Level [Non-Functional] Requirements. Sample subsections follow. For a more complete list of Service Level Requirements, refer to the Service Level Requirements Template in this chapter.)

#### 3.1.1 Usability Requirements

- 3.1.2 Reliability Requirements
- 3.1.3 Performance Requirements
- 3.1.4 Supportability Requirements
- 3.1.5 Security Requirements
- 3.1.6 Legal and Regulatory Requirements

#### 3.2 Constraints

(List technological, architectural, and other constraints on the use case.)

#### 4. Activity Diagram

(If the flows in the system use case connect to each other in complex ways, include an activity diagram of the steps and flows.)

#### 5. User Interface

(Initially, include descriptions, storyboards, or prototypes of screens as appropriate, in order to help the reader visualize the interface, but not to constrain the design. Once a UI has been designed, trace the link between the interface and this document using a traceability table or by providing a link to the UI from this section of the use-case document.)

#### 6. Domain (Business Entity) Diagrams

(Include class diagrams depicting business classes, relationships, and multiplicities of all objects participating in this use case.)

#### 7. Open Issues

(List any assumptions, notes, and questions that need to be verified with stakeholders. Make sure all of these items have been addressed and removed from this section before final sign-off.)

#### 8. Information Items

(Include a link or reference to documentation describing rules for data items that relate to this use case. Documentation of this sort is often found in a data dictionary.)

#### 9. Prompts and Messages

(Any prompts or messages should only be referenced in the use-case flows. The details of the prompt or message should be included here or in a message catalogue.)

#### 10. Business Rules

(This section of the use-case documentation should provide links or references to the specific business rules that are active during the use case. An example of a business rule for an airline package is, "Airplane weight must never exceed the maximum allowed for its aircraft type." Organizations often keep such rules in an automated business rules engine or manually in a binder.)

#### 11. Related Artifacts

(Include references to other artifacts such as decision tables, complex algorithms, and so on.)

# Service Level (Non-Functional) Requirements Template

The following is a suggested template for documenting Service Level (Non-Functional) Requirements (SLR).

## Service Level Type

(This section of the Service Level Requirements specifies whether the Service Level Requirements relate to business or IT services.)

## Overview

## Objective

(This section of the Service Level Requirements describes the purpose of the document. Your description may resemble the text provided below.) The purpose of the SLR is to document system-wide non-functional IT Service Level Requirements. Non-functional requirements are those not directly related to what the system can do; they correspond to the URPS+ categories (Usability, Reliability, Performance, Supportability, plus other constraints) of FURPS+. This document supplements the functional requirements (system use cases). Service Level Requirements specific to a user task (system use case) are documented in the user requirements (system use-case descriptions); across-the-board requirements are documented here to avoid duplication. Requirements listed in this document form the basis of Service Level Agreements (SLAs) with customers and must be supported, where applicable, by Underpinning Contracts (UCs) with vendors.

## Scope

(In this section of the Service Level Requirements, describe the scope of this document: the business area, dependencies of this document on other documentation, and items that are explicitly in and out of scope.)

## Glossary

(In this section of the Service Level Requirements, list all terms, acronyms, and abbreviations used in this document, with explicit definitions or links to entries in the project glossary.)

# System-Wide Capabilities

(This section of the Service Level Requirements describes system-wide capabilities, such as auditing and logging requirements that apply across system use cases.<sup>15</sup>)

## Auditing and Reporting Requirements

(This subsection of System-Wide Capabilities describes the types of records, reports, and so on required by auditors. Your requirements might resemble the following example.)

A record of each change to an account must be created and retained for five years.

# Activity Logging Requirements

(This subsection of System-Wide Capabilities describes the activity records required to support IT or business services and the length of time that the records must be kept. Your requirements might resemble the following example.)

The system must keep an activity log of all site visits for a period of five years.

<sup>&</sup>lt;sup>15</sup>These are classified as functional requirements in the FURPS+ system. They are included here because they apply across user tasks (system use cases).

#### Licensing Requirements

(This subsection of System-Wide Capabilities describes requirements related to the installing, tracking, and monitoring of licenses.)

#### Security Requirements

(This subsection of System-Wide Capabilities describes security requirements related to access to data, privacy restrictions, homeland security, and so on.)

## Dependencies and Rules of Precedence

(This subsection of System-Wide Capabilities describes dependencies and precedence rules regarding the performing of services and processes, the movement of work items, approvals, and so on. Include any timing dependencies between internal processes and those performed by external systems.)

#### **Concurrency Requirements**

(This subsection of System-Wide Capabilities describes the number of users that must be able to be engaged in the same operation at the same time.)

## **Usability Requirements**

(This section of the Service Level Requirements describes the requirements that relate to the user interface.)

#### **User-Friendliness**

(This subsection of Usability Requirements documents requirements related to the ease with which users are able to access and use the service. Your requirements might resemble the following example.)

An end-user, given a goal but no precise directions, must be able to achieve a 90% success rate completing transactions.

## User Interface Standards and Guidelines

(This subsection of Usability Requirements lists standards and guidelines that constrain the design of the user interface.)

## Accessibility Requirements

(This subsection of Usability Requirements documents accessibility requirements for users with special needs, such as those with disabilities.)

# **Reliability Requirements**

(This section of the Service Level Requirements describes the level of fault-tolerance required by the system.)

## Accuracy Requirements

(This subsection of Reliability Requirements describes the degree of correctness required for metrics generated by the services covered in this project. Your requirements might resemble the following example.)

The system must be able to automatically detect 90% of faults.

## **Precision Requirements**

(This subsection of Reliability Requirements describes the level of exactitude required. Your requirements might resemble the following example.)

All taxes must be calculated and recorded to the nearest cent.

## Availability Requirements

(This subsection of Reliability Requirements describes the system's ability to perform its required function at a stated instant or over a stated period of time.<sup>16</sup> Your requirements might include the following metrics.)

- *MTBF (Mean Time Between Failures):* Mean time between an occurrence of a service failure and a failure of the same service.
- MTBSI (Mean Time Between System/Service Incidents): Mean time between the occurrence of a system or service failure and the occurrence of the next failure.
- *MTRS (Mean Time to Restore Service):* Mean elapsed time to fix and restore a service, from the time an incident occurs until it is available to the customer.
- MTTR (Mean Time to Repair): Mean time to repair a Configuration Item or IT service after a failure, measured from when the CI or IT service fails until it is repaired (not including the time required to recover or restore).
- **Detection/recording**: Time between occurrence of an incident and its detection.

## Redundancy

(This subsection of Reliability Requirements describes extra assets required to support reliability and sustainability requirements. It includes the following subtypes.<sup>17</sup>)

<sup>&</sup>lt;sup>16</sup>Evans and Macfarlane, "A Dictionary of IT Service Management Terms, Acronyms, and Abbreviations," itSMF®, p. 9.

<sup>&</sup>lt;sup>17</sup>These subtypes are defined by ITIL.

- Active redundancy: This type of redundancy supports continuous operation of noninterruptible services. List redundant assets that must operate simultaneously and always be ready to replace their counterparts. Specify whether each redundancy is diverse (requires different types of assets to provide the same service in order spread the risk) or homogenous (redundant assets of the same type).
- Passive redundancy: This type of redundancy supports reliability requirements for services that may be interrupted. List redundant assets that will be kept offline (on standby) until required. Specify whether each redundancy is diverse or homogenous (as defined under the preceding bullet).

## **Error-Handling**

(This subsection of Reliability Requirements describes the types of errors the system should be able to handle and the ways the system should respond to these errors. Your requirements might resemble the following examples.)

#### System Faults:

When a component of any IT service in this project is temporarily unavailable, the user must be able to continue to use the service using a workaround solution until the problem is corrected.

#### **Undesirable Actions:**

The system must allow the customer to roll back transactions before they have been committed.

#### **Error Avoidance:**

The system must prevent incorrect data from being entered by the user (for example, by using drop-down selection boxes containing only valid options and locking up invalid areas of the keyboard).

# **Performance Requirements**

(This section of the Service Level Requirements describes requirements related to speed.)

## Stress Requirements

(This subsection of Performance Requirements describes the degree of simultaneous activity that the system must be able to support. For example, "The system must be able to support 2,000 users accessing financial records simultaneously.")

## Turnaround-Time Requirements

(This subsection of Performance Requirements describes the maximum allowable wait time from service request until delivery.)

#### Response-Time Requirements

(This subsection of Performance Requirements describes the maximum allowable time that a user must wait for a response after submitting input.)

#### Throughput Requirements

(This subsection of Performance Requirements describes the volume of transactions or information per unit of time that the system must be able to process. The required volume of data transfer per unit time is referred to as bandwidth.)

## Startup and Shutdown Requirements

(This subsection of Performance Requirements describes constraints on startup and shutdown procedures.)

## **Supportability Requirements**

(This section of the Service Level Requirements describes requirements related to the ability to monitor and maintain the system.)

## Scalability

(This subsection of Supportability Requirements describes the system's ability to be enlarged, for example, by increasing throughput or maximum number of simultaneous users.)

## **Expected Changes**

(This subsection of Supportability Requirements describes expected changes in services, such as those due to regulations or changing market conditions, and how these how these changes are to be accommodated.)

## Maintainability Requirements

(This subsection of Supportability Requirements describes the acceptable degree of effort required to change a process, for example, in order to clear bottlenecks, maximize efficiencies, or correct deficiencies.)

## Configurability

(This subsection of Supportability Requirements describes the required ability to adjust the assembly of the product or solution, such as by adding or removing components.)

#### Localizability

(This subsection of Supportability Requirements describes the ability of the product or solution to be geared toward local conditions and requirements, such as the requirement to support different languages and tax systems.)

#### Installability

(This subsection of Supportability Requirements describes requirements related to system installation and the ease with which it can be done.)

## **Compatibility Requirements**

(This subsection of Supportability Requirements describes components that the system under design must be compatible with, such as drivers, operating systems, and so on.)

## **Testing Requirements**

(This section of the Service Level Requirements describes the level of testing required for services and components and the requirements for setting up and conducting these tests.)

## **Training Requirements**

(In this section of the Service Level Requirements, describe the level of training required and state which organizations will be required to develop and deliver training programs.)

# **Capacity Requirements**

(This section of the Service Level Requirements describes maximum amounts that the product or solution must be able to support, for example, maximum number of accounts, customers, etc.)

# **Backup/Recovery Requirements**

(This section of the Service Level Requirements describes the backup and recovery facilities required, including the components to be restored in case of failure. Include Service Continuity requirements describing contingency plans and Vital Business Functions [VBFs] that must be kept on life support in case of full or partial service failure. )

# **Other Constraints**

(This section of the Service Level Requirements describes other constraints on the product or solution, such as design constraints.)

## Design Constraints

(This subsection of Other Constraints describes constraints on the design of the product or solution.)

## Implementation Constraints

(This subsection of Other Constraints describes constraints on the construction of a product or solution, such as the constraint that a specific programming language must be used.)

## Interface Constraints

(This subsection of Other Constraints describes protocols, formats, and so on that must be followed when interfacing with external organizations or systems.)

## **Physical Constraints**

(This subsection of Other Constraints describes physical constraints on the product or solution, such as hardware restrictions related to size, temperature control, and materials.)

## Legal and Regulatory Requirements

(This section of the Service Level Requirements describes legal and regulatory requirements, existing or pending legislation, governing bodies, and standards that constrain the system.)

# **Risk Analysis Table Template**

The BA supports the PM in risk analysis. For a discussion of the BA role in risk analysis and for guidelines to the BA in facilitating Risk Analysis meetings, see "Meeting Objective: Analyze Risk " in the Meeting Guide chapter of this handbook. For tips on assigning risk types, risk level, and risk management strategies, see " Tips: Managing Risk" in the Tips and Checklists chapter. Examples of risk statuses are as follows: New, Accepted, Transferred, Assigned to an Iteration, and Mitigated.

Table 6.15 may be used for documenting and analyzing risks.

# **Test Script Template**

Table 6.16 may be used for documenting test scripts.

| Risk<br>ID | Risk<br>Type | Description | Consequence<br>(Short Term) | Business<br>Impact<br>(Long Term) | Likelihood | Impact | Level | Status | Risk<br>Management<br>Strategy |
|------------|--------------|-------------|-----------------------------|-----------------------------------|------------|--------|-------|--------|--------------------------------|
|            |              |             |                             |                                   |            |        |       |        |                                |
|            |              |             |                             |                                   |            |        |       |        |                                |

# Table 6.15 Risk Analysis Table Template

# Table 6.16 Test Script Template

| Suctom:                | Toot             | t onvironmont:        |        |                                       |      |
|------------------------|------------------|-----------------------|--------|---------------------------------------|------|
|                        | . , .            |                       |        |                                       |      |
| lest type (e.g., regre | ssion/ requireme | ents-based, etc.):    |        | · · · · · · · · · · · · · · · · · · · |      |
| Test objective:        |                  |                       |        |                                       |      |
| System use case:       | Flow             | N:                    |        |                                       |      |
| Priority:              | Nex              | t step in case of fai | lure:  | -                                     |      |
| Planned start date: _  | Plar             | nned end date:        |        |                                       |      |
| Actual start date:     | Act              | ual end date:         |        |                                       |      |
| # times to repeat:     |                  |                       |        |                                       |      |
| Preconditions:         |                  |                       |        |                                       |      |
|                        |                  |                       |        |                                       |      |
| Requirement            | Action           | Expected<br>Result    | Actual | Pass/Fail                             | Bug# |
|                        |                  |                       |        |                                       |      |
|                        |                  |                       |        |                                       |      |
|                        |                  |                       |        |                                       |      |
|                        |                  |                       |        |                                       |      |
|                        |                  |                       |        |                                       |      |
|                        |                  |                       |        |                                       |      |
|                        |                  |                       |        |                                       |      |
|                        |                  |                       |        |                                       |      |
|                        |                  |                       |        |                                       |      |
|                        |                  |                       |        |                                       |      |
| Pass/fail:             | Sev              | erity of failure:     |        | •                                     |      |
|                        |                  |                       |        |                                       |      |
| Solution:              |                  |                       |        |                                       |      |

# Vision Document Template<sup>18</sup>

Following is a suggested template for creating a Vision Document describing the background, rationale, and vision for the project.

# Positioning

(This section of the Vision Document summarizes the business case for the project.)

## **Problem Statement**

(In this subsection of Positioning, describe the problem and its impact on stakeholders. Avoid language that implies a specific solution to the problem. Use the following syntax in Table 6.17 as a guide to formulating the problem statement.)

| Table 6.17 | Problem | Statement |
|------------|---------|-----------|
|------------|---------|-----------|

| The problem of              | (Describe the problem.)                            |
|-----------------------------|--|
| Affects                     | (List the stakeholders affected by the problem.)   |
| The impact of which is      | (Describe the impact of the problem.)              |
| A successful solution would | (List some key benefits of a successful solution.) |

# Key Stakeholder and User Needs

(This section of the Vision Document summarizes the key needs addressed by the project, as perceived by stakeholders, providing background and justification for the project. Include only a summary here; provide a more detailed analysis in the following section.)

## Stakeholders and Interests<sup>19</sup>

(List stakeholders that suffer from the problem, will be affected by the solution, or whose needs constrain the solution, for example, by imposing regulatory restrictions. Assign a stakeholder type to each stakeholder to clarify how the stakeholder is tied to the service or product. Stakeholder types might include the following: Customer, User, Developer, and Regulatory Body. Assign a stakeholder role to describe how the stakeholder will interact with the project. Stakeholder roles might include Executive Sponsor, Visionary, Ambassador User, and Advisor User. Describe each stakeholder's main responsibilities with respect

<sup>&</sup>lt;sup>18</sup>Adapted from *Use Case Modeling* by Kurt Bittner and Ian Spence (Addison-Wesley Professional, 2002).

<sup>&</sup>lt;sup>19</sup>DSDM: Dynamic System Development Method.

to the project. These might include Monitor Progress, Usability Testing, and Approve Funding. Finally, summarize each stakeholder's interest in the project by describing the need or opportunity addressed by the project from the stakeholder's perspective.)

Table 6.18 may be used as a template for documenting stakeholders and their involvement.

| Stakeholder | Brief<br>Description | Stakeholder<br>Type | Stakeholder<br>Role | Responsibilities | Interest |
|-------------|----------------------|---------------------|---------------------|------------------|----------|
|             |                      |                     |                     |                  |          |
|             |                      |                     |                     |                  |          |
|             |                      |                     |                     |                  |          |
|             |                      |                     |                     |                  |          |
|             |                      |                     |                     |                  |          |

 Table 6.18
 Stakeholder Interests

## Service/Product Overview

(Provide a high-level description of capabilities of the proposed service or product.)

## Assumptions

(List any assumptions that, if changed, would alter the vision.)

## Dependencies

(Describe any dependencies the service or product has on other services, products, or components or on the target environment.)

# Capabilities

(This section describes the capabilities required of the solution. It is divided into the following subsections.)

## Features

(List the high-level capabilities, services, or qualities required of the solution. Include a maximum of 25 to 99. Later, map features to business and IT services. Provide a description that does not constrain the design; see Table 6.19.)

#### Table 6.19 Features

| Feature | Description | Priority |
|---------|-------------|----------|
|         |             |          |
|         |             |          |
|         |             |          |
|         |             |          |
|         |             |          |

#### **Business Service Briefs**

(List the end-to-end business services or processes impacted by the project. If your project employs the use-case approach, model end-to-end business services/processes as business use cases; see Table 6.20.)

|  | Table 6 | 6.20 | Overview | of | <b>Business</b> | Services |
|--|---------|------|----------|----|-----------------|----------|
|--|---------|------|----------|----|-----------------|----------|

| Business<br>Service<br>ID | Business<br>Service<br>(Name) | New? | Business<br>Service Brief<br>(Summary<br>of Desired<br>Functionality) | Current<br>Functionality<br>(If a Change) | Priority | Trigger | Inputs/<br>Outputs | Stakeholders |
|---------------------------|-------------------------------|------|---|---|----------|---------|--------------------|--------------|
|                           |                               |      |   |   |          |         |                    |              |
|                           |                               |      |   |   |          |         |                    |              |
|                           |                               |      |   |   |          |         |                    |              |
|                           |                               |      |   |   |          |         |                    |              |

## Constraints

(Specify any predetermined constraints on the solution.)

#### Service Level (Non-Functional) Requirements

(List requirements that describe the level of service required under stated conditions. Include usability, availability, and performance requirements. See the Service Level [Non-Functional] Requirements Template in this chapter for a complete list of subsections.)

# **Requirements Work Plan Template**

(The Requirements Work Plan document helps plan for gathering and managing requirements. Individual components of this document may be housed separately and brought together in this document.)

## Purpose

(This section of the Requirements Work Plan describes the purpose of this document. Your description may resemble the following example.)

The purpose of this document is to describe the plan for discovering, analyzing, and managing requirements and risks related to those requirements.

## **Document Overview**

(This section of the Requirements Work Plan describes the content of this document.)

## Organization

(This section of the Requirements Work Plan describes how requirements-related responsibilities and roles are organized.)

## **Organizational Structure**

(This subsection of Organization describes the organizational structure for the project.)

## **Requirements Roles and Responsibilities**

(This subsection of Organization describes how requirements management responsibilities are distributed on the team.)

#### **Requirements Schedule**

(This subsection of Organization identifies the start and end dates for requirements activities and maps them to phases and iterations; see Table 6.21.)

## **Requirements Resourcing**

(This subsection of Organization describes assets and resources that will be used to create, maintain, and manage requirements.)

## Budget

(This subsection of Organization describes the budget for requirements management.)

| Phase | Iteration | Activity | Start Date | Stop Date | Effort Estimate |
|-------|-----------|----------|------------|-----------|-----------------|
|       |           |          |            |           |                 |
|       |           |          |            |           |                 |
|       |           |          |            |           |                 |
|       |           |          |            |           |                 |
|       |           |          |            |           |                 |
|       |           |          |            |           |                 |
|       |           |          |            |           |                 |
|       |           |          |            |           |                 |
|       |           |          |            |           |                 |
|       |           |          |            |           |                 |
|       |           |          |            |           |                 |
|       |           |          |            |           |                 |
|       |           |          |            |           |                 |

 Table 6.21
 Requirements
 Schedule

## Tools, Techniques, and Methodologies

(This subsection of Organization describes the specific tools, techniques, and methodologies that will be used to assist with requirements management.)

## **Requirements Repository**

(This section of the Requirements Work Plan describes the plan for housing requirements.)

## **Requirements Artifacts**

(This subsection of Requirements Repository describes the requirements artifacts that will be part of the project.)

## **Requirements Types**

(This subsection of Requirements Repository describes the types of requirements that will be collected for the project. For examples of requirements types, see "FURPS+" in the BA Toolkit chapter of this handbook and the headings of the SLR template included in this chapter.)

#### **Requirements Attributes**

(This subsection of Requirements Repository describes the requirements attributes that will be used for requirements management. See "Requirements Attributes Table" BA Toolkit chapter of this book for examples of requirements attributes.)

#### **Requirements Traceability**

(This subsection of Requirements Repository describes the requirements traceability strategy for the project. See "Requirements Traceability Matrix" in the BA Toolkit chapter of this book for an example of this matrix.)

## **Risk Management Plan**

(This section of the Requirements Work Plan describes the plan for managing risks.)

As noted in the "Analyze Risk" section of the Meeting Guide chapter, risk is often defined to mean an uncertain outcome—a positive opportunity or a negative threat. In practice, risk usually connotes a negative threat. The *BABOK*® lists risk analysis under the BA Knowledge Area Enterprise Analysis. The project manager (PM) is the primary role responsible for risk analysis, often delegating the responsibility for discovering, analyzing, and managing risk to the BA, who plays a supporting role. For a discussion of the BA role in risk analysis and for guidelines to the BA in facilitating risk-analysis meetings, see "Meeting Objective: Analyze Risk" in the Meeting Guide chapter of this handbook.

## Purpose

(Describe the purpose of the Risk Management Plan.)

## Risk Management Strategy

(This subsection of Risk Management Plan describes the approach to be used to identify, analyze, and prioritize risks. It also describes how the status of the risks and how their management strategies will be monitored. For tips on assessing and managing risk, see "Tip: Risk Assessment Matrix" and other risk-related tips and checklists in the Tips and Checklists chapter of this book.)

## Responsibility and Accountability

(This subsection of the Risk Management Plan describes how risk management responsibilities are distributed amongst the roles in the project team.)

## Risk List

(This subsection of the Risk Management Plan contains the list of risks for the project. See the Risk Analysis Table Template in this chapter for a suggested layout for listing risks.)

## **Requirements Acceptance Plan**

(This section of the Requirements Work Plan describes the plan for acceptance and signoff of the requirements.)

#### Purpose

(This subsection of the Requirements Acceptance Plan describes the purpose of the Requirements Acceptance Plan.)

## **Requirements Acceptance Responsibilities**

(This subsection of the Requirements Acceptance Plan describes the responsibilities of the stakeholders/customers and the development team in the acceptance and sign-off of the requirements and identifies the resources that will be required.)

#### **Requirements Acceptance Criteria**

(This subsection of the Requirements Acceptance Plan describes the objective criteria that will be used to determine the acceptability of the deliverable requirements artifacts from the project.)

#### **Requirements Acceptance Schedule**

(This subsection of the Requirements Acceptance Plan describes the timeline for requirements review and sign-offs.)

## **Requirements Management Metrics Plan**

(This section of the Requirements Work Plan describes the plan for managing metrics related to the requirements.)

#### Purpose

(This subsection of the Requirements Management Metrics Plan describes its purpose.)

The purpose of the Requirements Management Metrics Plan is to document the approach used to monitor metrics for the requirements analysis and management process.

## Requirements Management Goals

(This subsection of the Requirements Management Metrics describes the overall goals for collecting metrics.)

#### Requirements Management KPIs

(This subsection of Requirements Management Goals documents Key Performance Indicators [KPIs]—metrics used to evaluate the success of the process. Table 6.22 is a template for documenting KPIs.)

#### Table 6.22 KPI Table

| KPI:               | (Name of the KPI.)  |
|--------------------|---|
| Description:       | (What is being measured, and how is the metric calculated?)                               |
| Goals:             | (Why is the data being collected?)  |
| Analysis Approach: | (How will the data be analyzed and used?)   |
| Responsibilities:  | (Who will collect the data, who will analyze the data, and who will act on the analysis?) |

Examples of KPIs for requirements analysis and management are as follows:

- Descending percentage of non-implemented (lost) requirements
- Descending percentage of untested requirements put into production
- Descending percentage of unapproved requirements
- Client satisfaction percentage

# **Client Product Acceptance Plan Template**

(The BA contributes to and reviews the plan for acceptance of changes to the software. This plan may form part of a larger document, such as the Project Plan.)

## Purpose

(Describe the purpose of this section.)

The purpose of this document is to describe the procedures for acceptance of the changes resulting from this project.

## **Acceptance Responsibilities**

(This section describes the responsibilities of the stakeholders/customers and the development team in the acceptance of new or revised software and identifies the human resources that will be required.)

## **Change Acceptance Criteria**

(This section describes the objective criteria that will be used to determine the acceptability of the deliverables of the project.)

## **Change Acceptance Schedule**

(This section describes the timeline for acceptance activities.)

## **Acceptance Environment**

(This section describes the requirements regarding the environment in which the product acceptance will be carried out, such as hardware, software, documentation, test data, special equipment, etc.)

## Product Acceptance Tools, Techniques, and Methodologies

(This section describes the specific tools, techniques, and methodologies that will be used for product acceptance. For example, the procedures used in User-Acceptance Testing are documented here.)



# GLOSSARY OF BA TERMS



Collowing is a glossary of terms used within business analysis. Where applicable, the glossary contains definitions from common standards and guidelines (identified in parentheses in the second column of the glossary, under "What They Say"). For terms specific to ITIL and *BABOK*®, please refer also to the Standards and Guidelines chapter of this book. For more information on ITIL terms and concepts, refer to the ITIL V3 Glossary (available for free download at www.get-best-practice.co.uk/glossaries.aspx), *Foundations of IT Service Management: Based on ITIL V3* (edited by Jan Van Bon , Van Haren, 2007), and to the Office of Government Commerce ITIL® core books (Continual Service Improvement, Service Design, Service Operation, Service Strategy, and Service Transition) for more detailed explanations. ITIL core books are available from The Stationery Office at www.tsoshop.co.uk.

For more detailed information about *BABOK*<sup>®</sup> terms and concepts, download the current version of the *BABOK*<sup>®</sup> from the International Institute of Business Analysis (IIBA<sup>™</sup>) web site at www.theiiba.org.

| Term          | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
|---------------|---|--|
| Accessibility |   | Accessibility requirements describe<br>the ease with which an application,<br>product, or IT Service can be used by<br>a person with special needs.<br>Accessibility requirements are a<br>component of the non-functional<br>requirements documented by the BA<br>and packaged in documents such as<br>the Software Requirements<br>Specifications (SRS), Statement of<br>Requirement (SOR), Service Level<br>Requirements (SLR), and Business<br>Requirements Document (BRD).                            |
| Action        | "An action is the fundamental unit<br>of behavior specification." <sup>1</sup><br>"An action represents a single step<br>within an activity, that is, one that is<br>not further decomposed within the<br>activity." <sup>2</sup> (UML) | An <i>action</i> is an elementary step in a process. One or more actions can be assembled to form an activity. (See <i>activity.</i> )<br>The BA uses actions to model elementary steps within a business process (such as the action "Approve change") and steps involved in user tasks (such as the action "Display account information"). The BA includes actions on activity diagrams and state-machine (statechart) diagrams.   |
| Activity      | "An activity represents a behavior<br>that is composed of individual ele-<br>ments that are actions." <sup>3</sup> (UML)  | An <i>activity</i> is a task. It may be of<br>any size and complexity: a simple<br>task, consisting of only one step, or<br>a complex task, consisting of a set<br>of indivisible steps (actions).<br>The BA uses activities to model and<br>document complex steps within a<br>business process (e.g., "Determine<br>Rating") or within a user task (e.g.,<br>"The system verifies the transac-<br>tion"). The BA includes activities on<br>activity diagrams and state-machine<br>(statechart) diagrams. |

| Term             | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
|------------------|--|---|
| Activity diagram | "A diagram that depicts behavior<br>using a control and data-flow<br>model."4 (UML)  | An <i>activity diagram</i> is a diagram that describes the sequencing of activities.  |
|                  |  | The BA uses activity diagrams to<br>model business processes and user-<br>IT interactions. Activity diagrams (or<br>other workflow diagrams) are rec-<br>ommended for describing the inter-<br>nal workflow of business processes<br>(business use-case realizations) and,<br>as an adjunct to text, in describing<br>user-IT interactions (system use<br>cases) when the flows connect in<br>complex ways. Activity diagrams cre-<br>ated by the BA form part of the<br>requirements package; activity dia-<br>grams for business processes may<br>reside within the business architec-<br>ture. (See <i>activity</i> .) |
| Actor            | "An actor specifies a role played by a user or any other system that inter-<br>acts with the subject." 5 (UML)                               | An <i>actor</i> is a type of user or an external system that interacts with the system under discussion.  |
|                  |  | The BA uses actors to model user<br>groups and external systems. They<br>are depicted on Role Maps and use-<br>case diagrams. (See <i>Role Map, use-<br/>case diagram</i> ).  |
| Aggregation      | "A special form of association that<br>specifies a whole-part relationship<br>between the aggregate (whole) and<br>a component part."6 (UML) | Aggregation is the relationship<br>between a whole and its parts.<br>Aggregations are depicted on class<br>diagrams   |
|                  |  | The BA uses aggregation to model<br>whole-part relationships between<br>objects tracked by the business. For<br>example, an Invoice is an aggrega-<br>tion of Line Items; an Organization is<br>an aggregation of Members.  |
|                  |  | The use of aggregation by the BA is<br>a matter of some dispute; the<br>Association modeling element may<br>be used by the BA as an alternative<br>to aggregation. <sup>7</sup> (See <i>Association</i> ,<br><i>Class Diagram</i> .)  |

| Term  | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
|-------|--|--|
| Agile | <ul> <li>Manifesto for Agile Software<br/>Development<sup>®</sup>:</li> <li>We are uncovering better ways of<br/>developing software by doing it and<br/>helping others do it. Through this<br/>work we have come to value:</li> <li>Individuals and interactions over<br/>processes and tools</li> <li>Working software over comprehen-<br/>sive documentation</li> <li>Customer collaboration over contract<br/>negotiation</li> <li>Responding to change over following<br/>a plan</li> <li>That is, while there is value in the<br/>items on the right, we value the<br/>items on the left more.</li> <li>Principles behind the Agile<br/>Manifesto (excerpt)<sup>9</sup>:</li> <li>Our highest priority is to satisfy the<br/>customer through early and contin-<br/>uous delivery of valuable software.</li> <li>Welcome changing requirements,<br/>even late in development.</li> <li>Deliver working software fre-<br/>quently, from a couple of weeks to<br/>a couple of months, with a prefer-<br/>ence to the shorter timescale.</li> <li>Working software is the primary<br/>measure of progress</li> <li>At regular intervals, the team<br/>reflects on how to become more<br/>effective, then tunes and adjusts its<br/>behavior accordingly.</li> </ul> | The term <i>agile</i> refers to an approach<br>(rather than a specific methodology)<br>for developing software systems.<br>Agile approaches are characterized<br>by an ability to change direction<br>quickly, iterative-incremental devel-<br>opment with frequent deliveries of<br>working code, a preference for face-<br>to-face meetings with customers<br>over formal documentation, and<br>continual assessment and retooling<br>of the development process. (For<br>information on the agile community,<br>visit www.agilealliance.com.) |

| Term         | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
|--------------|--|---|
| Analysis     | "Theprimary purpose [of analysis]<br>is to formulate a model of the<br>problem domain that is independent<br>of implementation considerations.<br>Analysis focuses on what to do;<br>design focuses on how to do it." <sup>10</sup><br>(UML)   | The purpose of <i>analysis</i> is to create<br>an abstract representation of the<br>business area under discussion. The<br>representation should be valid<br>regardless of the technology used. In<br>waterfall approaches to software<br>development, analysis occurs in the<br>early part of a project; with agile<br>and other iterative approaches, it<br>may occur throughout the life cycle.<br>The BA is the primary role responsi-<br>ble for analysis.   |
| Architecture | "The structure of a System or IT<br>Service, including the Relationships<br>of Components to each other and<br>to the environment they are in.<br>Architecture also includes the<br>Standards and Guidelines that<br>guide the design and evolution of<br>the System." <sup>11</sup> (ITIL Service Design) | The <i>architecture</i> is the repository for<br>across-the-board knowledge about a<br>system, including its structure, stan-<br>dards, templates, and process models.<br>The term architecture may be applied<br>to any type of system or part thereof,<br>such as a business, an IT system, or<br>a service. The BA contributes business<br>process models and static (structural)<br>models to the architecture.   |
| Association  | "A relationship that may occur<br>between instances of classifiers." <sup>12</sup><br>(UML)  | An <i>association</i> in a business model<br>indicates that the business tracks<br>objects against each other, for example,<br>Invoices against the Customers they<br>are billed to. Association is a UML<br>term that is equivalent (from a BA<br>perspective) to the term <i>relationship</i><br>as it is used in the context of Entity<br>Relationship Diagrams (ERDs). <sup>13</sup><br>The BA uses associations and their<br>related cardinalities (multiplicities)<br>to model business rules (such as the<br>number of Sales Reps that may be<br>credited to a Sale) and define the<br>relationships between business con-<br>cepts (such as that between a Policy<br>and a Benefit) |

| Term      | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
|-----------|---|--|
| Attribute | "A structural feature of a classifier<br>that characterizes instances of the<br>classifier. An attribute relates an<br>instance of a classifier to a value or<br>values through a named relation-<br>ship." <sup>14</sup> (UML)   | An <i>attribute</i> is a piece of informa-<br>tion about something. For example,<br>the attribute Price represents a piece<br>of information about a Product. The<br>term is similar to the term <i>field</i> .<br>The BA models the attributes of sub-<br>jects (entity classes or types) tracked<br>by the business in the static model<br>(data model or structural OO model).<br>The BA may include attributes on<br>Entity Relationship Diagrams (ERDs)<br>and class diagrams. (See <i>entity class</i> .)  |
|           | "A piece of information about a<br>Configuration Item. Examples are<br>name, location, Version number, and<br>Cost. Attributes of CIs are recorded<br>in the Configuration Management<br>Database (CMDB)." <sup>15</sup> (ITIL Service<br>Transition)   | Within ITIL, the term <i>attribute</i> is<br>used to refer, specifically, to a piece<br>of information about a<br>Configuration Item (CI)—an item<br>tracked by Configuration<br>Management. (Examples of CIs<br>include requirements documents,<br>models, software and hardware<br>components, and suppliers.)<br>Attributes of CIs are recorded in the<br>Configuration Management<br>Database (CMDB).  |
| Audit     | "Formal inspection and verification<br>to check whether a Standard or set<br>of Guidelines is being followed, that<br>Records are accurate, or that<br>Efficiency and Effectiveness targets<br>are being met. An Audit may be carried<br>out by internal or external groups." <sup>16</sup><br>(ITIL) | An <i>audit</i> is a formal inspection to<br>verify compliance with required<br>standards, guidelines, procedures,<br>and/or outcomes. The BA contributes<br>to the Auditing Plan, which estab-<br>lishes the reviews and audits that<br>will be performed on the project,<br>their schedule, and their goal; the<br>BA documents Auditing Requirements,<br>describing the types of records, reports,<br>and so on required by auditors.<br>Auditing requirements are a compo-<br>nent of the non-functional require-<br>ments documented by the BA and<br>packaged in documents such as the<br>Statement of Requirement (SOR),<br>SLR, and BRD. |

| Term          | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
|---------------|--|--|
| Availability  | "Ability of a Configuration Item or IT<br>Service to perform its agreed<br>Function when required. Availability<br>is determined by Reliability,<br>Maintainability, Serviceability,<br>Performance, and Security.<br>Availability is usually calculated as a<br>percentage. This calculation is often<br>based on Agreed Service Time and<br>Downtime. It is Best Practice to cal-<br>culate Availability using measure-<br>ments of the Business output of the<br>IT Service." <sup>17</sup> (ITIL Service Design) | Availability is the fraction (percent-<br>age) of time that a service or system<br>is available, relative to the agreed-<br>upon time. Availability requirements<br>are a component of the non-func-<br>tional requirements documented by<br>the BA and packaged in documents<br>such as the SRS, Statement of<br>Requirement (SOR), SLR, and BRD.   |
| Base use case | "An extend relationshipfrom the<br>use case providing the extension to<br>the base <i>use case</i> ." <sup>18</sup> " behavior<br>defined in the including use case is<br>included in the behavior of the <i>base</i><br><i>use case</i> ." <sup>19</sup> (UML)  | When a use case has a relationship<br>( <i>extend</i> or <i>include</i> ) with another use<br>case, the <i>base use case</i> is the one<br>whose behaviour is being modified<br>and that the actor interacts directly<br>with. With respect to an extension,<br>the base use case is the one being<br>extended; in the case of an inclu-<br>sion, the base use case is the one<br>that includes (contains a reference<br>to) the included use case. Base use<br>cases are modeled by the BA on<br>use-case diagrams. (See <i>extending</i><br><i>use case</i> , <i>included use case</i> .)  |
| Baseline      | "A Benchmark used as a reference<br>point. For example, an ITSM Baseline<br>can be used as a starting point to<br>measure the effect of a Service<br>Improvement Plan; a Performance<br>Baseline can be used to measure<br>changes in Performance over the<br>lifetime of an IT Service; a<br>Configuration Management Baseline<br>can be used to enable the IT<br>Infrastructure to be restored to a<br>known Configuration if a Change or<br>Release fails." <sup>20</sup> (ITIL CSI)                              | To baseline something is to tag it so<br>that changes may be evaluated<br>against it later. (A baseline is a<br>benchmark, but a benchmark is not<br>necessarily a baseline; to be a base-<br>line, the benchmark must be used as<br>a reference point.)<br>Any BA requirements artifacts and<br>models may be baselined at agreed-<br>upon points in a project.<br>Baselining is a very important ele-<br>ment of the "V" Model approach<br>described in ITIL Service Transition. <sup>21</sup><br>The model specifies baseline points<br>between levels in the development<br>process. In a mature ITIL organiza-<br>tion, the BA is likely to be involved<br>in signing off on baseline approvals<br>at Level 1 (Define Customer/Business |

| Term           | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
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| (Baseline)     |   | Requirements), Level 2 (Define<br>Service Requirements), and may be<br>involved in Level 3 (Design Service<br>Solution).  |
|                |   | (See "Testing Throughout the Life<br>Cycle with the Service V-Model" in<br>the Tips and Checklists chapter of<br>this book.)  |
| Benchmark      | "The recorded state of something at<br>a specific point in time. A Benchmark<br>can be created for a Configuration, a<br>Process, or any other set of data. For<br>example, a benchmark can be used<br>in Continual Service Improvement, to<br>establish the current state for man-<br>aging improvements; Capacity<br>Management, to document perfor-<br>mance characteristics during normal<br>operations. <sup>22</sup> (ITIL CSI) | A <i>benchmark</i> is a record of some-<br>thing at a given moment in time.   |
| Black-box test | "[In black-box testing] test data are<br>derived solely from the specifications<br>(i.e., without taking advantage of<br>knowledge of the internal structure<br>of the program)." <sup>23</sup>   | A <i>black-box test</i> is a test that can be<br>designed without knowledge of the<br>inner workings of the system. Also<br>referred to as data-driven, input/out-<br>put-driven, and requirements-based<br>testing. The BA supports the plan-<br>ning, execution, and analysis of<br>black-box tests.            |
| Block diagram  |   | A <i>block diagram</i> provides a high-level<br>view of a business process, indicating<br>steps, inputs, and outputs but not<br>decisions. The BA uses block diagrams<br>to describe the main steps and infor-<br>mation flows for business processes.  |
| Brainstorming  | "A group method of problem solv-<br>ing, used in product concept genera-<br>tion. It is sometimes thought to be<br>an open, free-wheeling idea session,<br>but more correctly is a specific pro-<br>cedure developed by Alex Osborn,<br>with precise rules of session con-<br>duct. Now it has many modifications<br>in format of use, each variation with<br>its own name." <sup>24</sup>  | <i>Brainstorming</i> is a technique used to stimulate creative approaches to problem-solving. Key features are that all ideas are considered and that none are challenged. The BA may be asked to facilitate or participate in brainstorming sessions, for example, in the early stages of requirements analysis. |

| Term  | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
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| Business  | "An overall corporate entity or<br>Organization formed of a number of<br>Business Units. In the context of ITSM,<br>the term Business includes public<br>sector and not-for-profit organizations,<br>as well as companies. An IT Service<br>Provider provides IT Services to a<br>Customer within a Business. The IT<br>Service Provider may be part of the<br>same Business as its Customer (Internal<br>Service Provider), or part of another." <sup>25</sup><br>(ITIL) | A <i>business</i> is an organization; it may<br>be private or public (such as a gov-<br>ernment ministry or department).<br>Customers for IT services reside<br>within a business. If IT services are<br>provided internally, the IT service<br>provider and customer reside within<br>the same business.<br>The BA represents the needs of the<br>business to the solution provider and<br>translates technical issues from the<br>solution provider into business terms.  |
| Business actor  | "A business actor is any person, sys-<br>tem or thing that interacts with the<br>business or organization." <sup>26</sup><br>(Business modeling extension to<br>UML)  | A <i>business actor</i> is an entity, outside<br>the business area, that interacts<br>with the business, for example, a<br>customer or supplier. The BA includes<br>business actors in the business use-<br>case model and depicts them on<br>business use-case diagrams.   |
| Business analysis   | "Business analysis is the set of tasks<br>and techniques used to work as a<br>liaison among stakeholders in order<br>to understand the structure, policies,<br>and operations of an organization,<br>and recommend solutions that<br>enable the organization to achieve<br>its goals." <sup>27</sup> ( <i>BABOK</i> ®)  | Business analysis is the discipline<br>concerned with analyzing a business<br>area, its structure, its processes, and<br>its problems, and with representing<br>business needs to solution providers.<br>Business analysis is usually practiced<br>within the context of a project, where<br>the practitioner acts as an interme-<br>diary between interested parties,<br>consolidating the views of business<br>stakeholders and communicating<br>their needs to a solution provider.<br>Projects involving business analysis<br>may or may not contemplate an IT<br>solution. |
| Business Analysis Body of<br>Knowledge (BABOK) <sup>®</sup> | "The <i>BABOK</i> <sup>®</sup> is intended to describe<br>and define business analysis as a<br>discipline, rather than define the<br>responsibilities of a person with the<br>job title of business analyst (which<br>may vary significantly between orga-<br>nizations)." <sup>28</sup> ( <i>BABOK</i> <sup>®</sup> )  | The Business Analysis Body of<br>Knowledge®, or BABOK®, defines<br>core knowledge areas and best prac-<br>tices in the business analysis disci-<br>pline. The BABOK® is owned by the<br>International Institute of Business<br>Analysis (IIBA). (See International<br>Institute of Business Analysis.)  |

| Term   | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
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| Business Analysis Planning and<br>Monitoring (BAP & M) | "Business Analysis Planning and<br>Monitoring describes how to deter-<br>mine which activities are necessary<br>to perform in order to complete a<br>business analysis effort. It covers<br>identification of stakeholders, selec-<br>tion of business analysis techniques,<br>the process we will use to manage<br>our requirements, and how we<br>assess the progress of the work in<br>order to make necessary changes in<br>work effort." <sup>29</sup> (BABOK®)  | Business Analysis Planning and<br>Monitoring (BAP & M) is a BABOK®<br>Knowledge Area (KA). BAP & M is<br>typically carried out by senior business<br>analysts, working with and supporting<br>the project manager. BAP & M<br>responsibilities include the selection<br>of the right techniques and templates<br>for a project. (See BABOK®,<br>Knowledge Area. Also see the<br>Standards and Guidelines chapter<br>for more on the BABOK® KAs.)  |
| Business analyst (BA)                                  | "Business analysis may be performed<br>by people with job titles such as sys-<br>tems analyst, process analyst, project<br>manager, product manager, developer,<br>QA analyst, business architect, or con-<br>sultant, among others." <sup>30</sup> ( <i>BABOK</i> ®)<br>"Business Analyst is an individual<br>within an organization who defines,<br>manages, or monitors Business<br>Processes. They are usually distin-<br>guished from the IT specialists or<br>programmers who implement the<br>Business Process within a BPMS<br>[Business Process Management<br>System]." <sup>31</sup> (BPMN) | A <i>business analyst (BA)</i> is a liaison<br>between business stakeholders<br>(those requiring a solution) and the<br>solution provider. The solution may<br>or may not involve IT. The BA is<br>expected to discover, analyze, nego-<br>tiate, represent, verify, and validate<br>the requirements for a solution.<br>Any practitioner of business analysis<br>may be considered a business ana-<br>lyst, although the role may not<br>match their formal job title. (See<br><i>business analysis.</i> )                 |
| Business architecture                                  | "A formal blueprint of governance<br>structures, business semantics, and<br>value streams across the extended<br>enterprise." <sup>32</sup>   | The <i>business architecture</i> is a repository for knowledge about a business, including its processes and supporting organizational structure. Business architecture also contains a set of business goals and a roadmap for the evolution of the business. <sup>33</sup><br>The BA contribution to business architecture includes documentation and models describing external environments and the business units, business concepts and objects, business functions, and processes that comprise the business domain. |

| Term                                    | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
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| Business case                           | "Justification for a significant item<br>of expenditure. Includes information<br>about costs, benefits, options, issues,<br>risks, and possible problems." <sup>34</sup> (ITIL)  | A <i>business case</i> is the business ratio-<br>nale for an initiative. For example, if<br>the project were to upgrade a soft-<br>ware system, the business case might<br>describe the anticipated benefits to<br>the business, such as increased market<br>share.<br>The BA may be asked to present a<br>business case for proposed changes<br>during the initiation of a project; this<br>may be delivered verbally and/or as<br>a formal document. The business case<br>includes estimated project costs and<br>business benefits, a preliminary analy-<br>sis of options considered and/or<br>rejected, and risks that might impact<br>the success of the project. |
| Business Continuity Management<br>(BCM) | "The Business Process responsible for<br>managing Risks that could seriously<br>affect the Business. BCM safeguards<br>the interests of key stakeholders,<br>reputation, brand, and value-creating<br>activities. The BCM Process involves<br>reducing Risks to an acceptable level<br>and planning for the recovery of<br>Business Processes should a disruption<br>to the Business occur. BCM sets the<br>Objectives, Scope and Requirements<br>for IT Service Continuity<br>Management." <sup>35</sup> (ITIL Service<br>Design) | Business Continuity Management is<br>the process within ITIL Service<br>Design responsible for ensuring that<br>the impact of a disruption on the<br>business stays within acceptable<br>limits. The BA is responsible for elic-<br>iting and documenting the business<br>continuity requirements that are<br>input to BCM. Business continuity<br>requirements are a component of<br>the Business Service Level<br>Requirements.   |
| Business Continuity Plan                | "A Plan defining the steps required<br>to Restore Business Processes fol-<br>lowing a disruption. The Plan will<br>also identify the triggers for<br>Invocation, people to be involved,<br>communications, etc. IT Service<br>Continuity Plans form a significant<br>part of Business Continuity Plans." <sup>36</sup><br>(ITIL Service Design)  | The Business Continuity Plan defines<br>the circumstances and process for<br>activating a contingency when a dis-<br>ruption occurs to business opera-<br>tions and the process for restoring<br>the service.<br>The BA is responsible for eliciting<br>and documenting business continu-<br>ity requirements that are input to<br>the Business Continuity Plan.<br>Business continuity requirements are<br>a component of the Business Service<br>Level Requirements.  |

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| Business Impact Analysis (BIA) | "BIA is the Activity in Business<br>Continuity Management that identifies<br>Vital Business Functions and their<br>dependencies. These dependencies<br>may include Suppliers, people, other<br>Business Processes, IT Services, etc.<br>BIA defines the recovery requirements<br>for IT Services. These requirements<br>include Recovery Time Objectives,<br>Recovery Point Objectives, and mini-<br>mum Service Level Targets for each<br>IT Service." <sup>37</sup> (ITIL Service Strategy) | <i>BIA</i> is the analysis of Vital Business<br>Functions (VBFs) and the impact on<br>the business if they are not avail-<br>able. The BA contributes to BIA in a<br>number of contexts, for example,<br>when making a business case for<br>the project and when determining<br>the requirements for recovery of an<br>essential service after a failure.   |
| Business model                 |   | A <i>business model</i> is an abstract representation of a business area. The <i>business model</i> describes both the structure of the business as well as the ways its processes are carried out. The BA contribution to the business model includes static (structural) business models, such as data and object models, and business-process models. Business models created by the BA form part of the requirements package and may reside within the business architecture. |
| Business object                | (Business modeling extension to UML)  | A <i>business object</i> is something that<br>the business area keeps track of,<br>monitors, or controls. A business<br>object is an occurrence (specific<br>instance) of an entity class.<br>The BA is responsible for documenting<br>rules regarding types of business<br>objects and including these in the<br>static business model. (See <i>object</i> ,<br><i>entity class</i> ).   |
| Business process               | "A Process that is owned and carried<br>out by the Business. A Business<br>Process contributes to the delivery of<br>a product or Service to a Business<br>Customer. For example, a retailer may<br>have a purchasing Process that helps<br>to deliver Services to its Business<br>Customers. Many Business Processes<br>rely on IT Services." <sup>38</sup> (ITIL)   | A <i>business process</i> is a set of business<br>activities for delivering a service or<br>part of a service to a customer. A<br>business process may or may not be<br>supported by IT services.   |

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| Business Process Diagram (BPD)               | "A Business Process Diagram (BPD)<br>is the diagram that is specified by<br>BPMN. A BPD uses the graphical ele-<br>ments and the semantics that sup-<br>port these elements as defined in<br>this specification." <sup>39</sup> (BPMN)  | A <i>Business Process Diagram</i><br>describes the sequencing of activi-<br>ties within a business process. The<br>rules for the diagram are defined in<br>the BPMN standard.<br>The BA uses BPDs to analyze and<br>document As-Is and To-Be business<br>processes. (See <i>Business Process</i><br><i>Modeling Notation</i> .)   |
| Business Process Improvement                 |   | Business Process Improvement is an<br>initiative taken to optimize a busi-<br>ness process or processes. Business<br>Process Improvement may or may<br>not involve an IT solution.  |
| Business Process Modeling<br>Notation (BPMN) | "The primary goal of BPMN is to<br>provide a notation that is readily<br>understandable by all business users,<br>from the business analysts that cre-<br>ate the initial drafts of the processes<br>to the technical developers responsi-<br>ble for implementing the technology<br>that will perform those processes,<br>and finally, to the business people<br>who will manage and monitor those<br>processes. Thus BPMN creates a<br>standardized bridge for the gap<br>between the business process design<br>and process implementation." <sup>40</sup> (OMG) | Business Process Modeling Notation<br>is a standard for modeling business<br>processes, maintained by the OMG<br>(Object Management Group). The BA<br>uses BPMN to model As-Is and To-Be<br>business processes. (See Business<br>Process Diagram.)  |
| Business Relationship<br>Management          | "The Process or Function responsible<br>for maintaining a Relationship with<br>the Business. Business Relationship<br>Management usually includes<br>Managing personal Relationships<br>with Business managers, providing<br>input to Service Portfolio Management,<br>ensuring that the IT Service Provider<br>is satisfying the Business needs of the<br>Customers. This Process has strong links<br>with Service Level Management." <sup>41</sup><br>(ITIL Service Strategy)   | Business Relationship Management<br>is the process within ITIL Service<br>Strategy that manages the relationship<br>between the IT service provider and<br>the business.<br>The BA contributes to Business<br>Relationship Management by ensuring<br>that business stakeholders' needs<br>are represented over the course of<br>an IT project. The BA also receives<br>input from Business Relationship<br>Management regarding the level to<br>which existing IT services satisfy<br>customer needs. |

| Term                                   | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
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| Business Relationship Manager<br>(BRM) | "A Role responsible for maintaining<br>the Relationship with one or more<br>Customers. This Role is often com-<br>bined with the Service Level<br>Manager Role." <sup>42</sup> (ITIL Service<br>Strategy) | Business Relationship Managers<br>provide a consolidated view of costs<br>and risks across customers and con-<br>tracts and provide insight into how<br>proposed changes will impact other<br>services currently supplied to cus-<br>tomers. They are often marketing<br>and sales representatives.<br>The BA seeks input from BRMs in<br>analyzing the risks and proposed<br>benefits of an IT project. |
| Business requirement                   |   | Business requirement is a term that is<br>used in various ways. In some usages,<br>it refers to a high-level business<br>objective; in others, it refers to any<br>requirement from the business area.<br>Following is the definition used in<br>this handbook:  |
|  |   | A business requirement is any<br>requirement (capability that a solution<br>must provide or a condition that it<br>must meet) that stems from the<br>business side. Business requirements<br>include higher-level business objectives<br>(such as increased market share) and<br>lower-level requirements that the<br>business requires of an IT solution<br>(such as user requirements).                |
|  |   | Business requirements describe what<br>is required by the business, while<br>specifications describe how those<br>requirements will be met by the<br>solution. (See <i>Requirement</i> ,<br><i>Specification</i> .)  |

| Term                                    | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
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| Business Requirements<br>Document (BRD) | "The business requirements docu-<br>ment describes the behavior required<br>of a software application. The pri-<br>mary target audience for a BRD is<br>the customer and users." <sup>43</sup><br>( <i>BABOK</i> ®)<br>"A business requirements document<br>(BRD) details the business solution<br>for a project including the documen-<br>tation of customer needs and expec-<br>tations. If an initiative intends to<br>modify existing (or introduce new)<br>hardware/software, a new BRD<br>should be created. The BRD process<br>can be incorporated within a Six<br>Sigma DMAIC (define, measure, ana-<br>lyze, improve, control) culture." <sup>44</sup> | <ul> <li>Business Requirements Document is a term that may be used in various ways; it may refer to business objectives or to more comprehensive requirements documentation.</li> <li>Following is the definition used in this handbook; the BRD, as defined here, is equivalent to the Requirements Package referred to by the BABOK®.</li> <li>The Business Requirements Document is the consolidated documentation of all of the requirements (capabilities that a solution must provide or conditions that it must meet) that stem from the business.</li> <li>Ideally, the BRD is an electronic assembly of smaller documents should be adjustable as appropriate for its intended readers. Separate housing of the subdocuments should allow them to be assembled into various other packages and views as appropriate.</li> <li>Business Requirements documentation forms a key part of the ITIL Service Design Package (SDP).<sup>45</sup></li> </ul> |
| Business rule                           |   | A business rule is a constraint, pro-<br>cedure, or directive that governs an<br>aspect of the business. Business<br>rules documented by the BA include<br>methods and formulae used to derive<br>business information, multiplicity<br>rules (describing numerical limits on<br>links between business objects), and<br>condition-response rules. Business<br>rules may be housed in a business<br>rules folder, in an automated business<br>rules engine and in the static model.<br>(See static model, decision table.)  |
| Term                       | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
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| Business service           | "An IT Service that directly supports<br>a Business Process, as opposed to an<br>infrastructure service, which is used<br>internally by the IT Service Provider and<br>is not usually visible to the business.<br>The term <i>business service</i> is also used<br>to mean a Service that is delivered<br>to business customers by business<br>units. For example, delivery of financial<br>services to Customers of a bank, or<br>goods to the Customers of a retail<br>store. Successful delivery of business<br>services often depends on one or<br>more IT Services." <sup>46</sup> (ITIL) | A business service represents a<br>capability or need that the business<br>area provides to those who interact<br>with it. A business service may be<br>realized with or without IT.<br>(Please note that the preceding is<br>consistent with the second of the<br>two ITL definitions for a business<br>service. The alternative ITL definition<br>excludes non-IT services; it applies<br>the term to computer services that are<br>used directly in business processes<br>[as opposed to infrastructure services].)<br>The BA is responsible for analyzing<br>business services within the context<br>of an initiative to document the<br>business architecture, a business<br>process improvement initiative, or a<br>change to supporting IT Services.<br>(See Business Service Catalogue.) |
| Business Service Catalogue | (See ITIL definition for Service<br>Catalogue.)  | A Business Service Catalogue con-<br>tains policies, service level arrange-<br>ments, and other items related to<br>current business services and maps<br>dependencies between business ser-<br>vices and business processes and<br>departments. The catalogue includes<br>information about deliverables,<br>prices, contact points, ordering, and<br>request processes.<br>The Business Service Catalogue is<br>managed by the ITIL process, Service<br>Catalogue Management.  |
| Business Service Pipeline  | (See ITIL definition for Service<br>Pipeline.)   | The Business Service Pipeline is a catalogue of business services in development. It forms part of the Business Service Portfolio. The BA provides input for changes to the Business Service Pipeline. (See Service Pipeline, Business Service.)   |

| Term   | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
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| Business Service Portfolio                       | (See ITIL definition for Service<br>Portfolio.)  | The Business Service Portfolio con-<br>sists of the Business Service Pipeline<br>(business services in development),<br>Business Service Catalogue (current<br>business services) and Retired<br>Business Services. (See Business<br>Service Pipeline, Business Service<br>Catalogue.)  |
| Business unit                                    | "A segment of the business that has<br>its own Plans, Metrics, income, and<br>costs. Each business unit owns<br>Assets and uses these to create<br>value for Customers in the form of<br>goods and Services." <sup>47</sup> (ITIL Service<br>Strategy)   | A <i>business unit</i> is a component of<br>the business that acts as an<br>autonomous organization, with its<br>own assets and business plans.   |
| Business use case                                | "A business use case describes a<br>business process, documented as a<br>sequence of actions, that provides<br>observable value to a business actor.<br>The flow of events, or workflow,<br>is a key element of a business use<br>case." <sup>48</sup> (Business modeling extension<br>to UML) | A business use case is a business<br>process representing a specific<br>workflow in the business—an inter-<br>action that a stakeholder has with<br>the business that achieves a business<br>goal. It may involve both manual and<br>automated processes and may take<br>place over an extended period of time.<br>The BA is responsible for analyzing<br>and documenting business use cases.<br>Business use cases documented by<br>the BA may form part of the require-<br>ments package and may reside |
|  |  | (See <i>business use-case diagram, business use-case realization.</i> )   |
| Business use-case description<br>(specification) |  | A business use-case description<br>(referred to in RUP as a business<br>use-case specification) describes the<br>interaction across the business<br>boundary, typically using text sup-<br>plemented with diagrams (such as<br>activity diagrams) when the alternative<br>flows connect in complex ways.  |

| Term  | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
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| Business use-case diagram                       | "A business use-case diagram can<br>have business actors and business<br>workers interacting with business<br>use cases." <sup>49</sup> (Business modeling<br>extension to UML)  | A <i>business use-case diagram</i><br>describes which stakeholders (external<br>business actors and internal workers)<br>participate in which business use<br>cases, the dependencies between<br>business use cases, and the relation-<br>ships amongst actors. Business use-<br>case diagrams may form part of the<br>requirements package and may reside<br>within the business architecture.   |
| Business use-case realization                   | Business modeling extension to UML<br>(see <i>realization</i> )  | A business use-case realization<br>describes the internal process used<br>to implement a business use case<br>(business service).<br>A business use-case realization dif-<br>fers from a business use case, which<br>excludes internal steps.<br>The BA analyzes and documents<br>business use-case realizations<br>graphically, using workflow diagrams,<br>such as activity diagrams (indicating<br>participants using partitions). (See<br>business use case, activity diagram.) |
| Capability Maturity Model<br>Integration (CMMI) | "Integration (CMMI) is a process<br>improvement approach developed by<br>the Software Engineering Institute<br>(SEI) of Carnegie Mellon University.<br>CMMI provides organizations with<br>the essential elements of effective<br>processes. It can be used to guide<br>process improvement across a project,<br>a division, or an entire organization.<br>CMMI helps integrate traditionally<br>separate organizational functions,<br>set process improvement goals and<br>priorities, provide guidance for qual-<br>ity processes, and provide a point of<br>reference for appraising current<br>processes." <sup>50</sup> (ITIL Continual Service<br>Improvement) | <i>CMMI</i> is a set of best practices for<br>improving processes in an organiza-<br>tion or a project. Its predecessor,<br>SW-CMM (also known as CMM) was<br>upgraded to CMMI in 2000.   |

| Term                | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
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| Capacity            | "[Capacity is] the maximum<br>Throughput that a Configuration<br>Item or IT Service can deliver whilst<br>meeting agreed Service Level Targets.<br>For some types of CI, Capacity may<br>be the size or volume, for example a<br>disk drive." <sup>51</sup> (ITIL Service Design)  | <i>Capacity</i> refers to a maximum<br>amount that a component or service<br>must be able to handle without an<br>unacceptable degradation in perfor-<br>mance. Capacity requirements are a<br>component of the non-functional<br>requirements documented by the BA<br>and packaged in documents such as<br>the SRS, Statement of Requirement<br>(SOR), SLR, and BRD. (See <i>Capacity</i><br><i>Management</i> .)   |
| Capacity Management | "The Process responsible for ensuring<br>that the Capacity of IT Services and the<br>IT Infrastructure is able to deliver<br>agreed Service Level Targets in a Cost<br>Effective and timely manner. Capacity<br>Management considers all Resources<br>required to deliver the IT Service, and<br>plans for short-, medium-, and long-<br>term Business Requirements." <sup>52</sup> (ITIL<br>Service Design) | <i>Capacity Management</i> is a process<br>within ITIL Service Design responsi-<br>ble for ensuring that capacity<br>requirements are met. The BA sup-<br>ports Capacity Management through<br>the documentation of capacity<br>requirements and supervision of<br>testing. (See <i>Capacity</i> .)  |
| Cardinality         | "The number of elements in a set." <sup>53</sup><br>(UML) (Data modeling)  | Cardinality refers to the number of<br>allowable elements in a set.<br>Cardinality is often expressed as a<br>number or a range of numbers.<br>Within data modeling, cardinality<br>refers to the number of occurrences<br>that may participate in a relation-<br>ship. Within the UML, it refers, more<br>generally, to the number of items<br>that may appear in any set; if the<br>cardinality is expressed as a range, it<br>is termed a <i>multiplicity</i> .<br>Cardinalities documented by the BA<br>include the cardinality of an attribute<br>(for example, the number of Revision<br>Dates stored in a Document object)<br>and the cardinality of an association<br>end (for example, the number of<br>Accounts that a Customer may have). |

| Term  | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
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| Cause-and-Effect graph                              | (Root-cause analysis)  | A <i>Cause-and-Effect</i> graph is a dia-<br>gram that traces an effect back to<br>its root causes. It is also known as<br>an <i>Ishikawa diagram</i> or <i>fishbone</i><br><i>diagram</i> .<br>Cause-and-Effect graphs are used<br>by the BA to identify high-priority<br>areas that a process improvement<br>effort should focus on in order to<br>achieve a desired result or avoid an<br>undesirable one. (See <i>root-cause</i><br><i>analysis</i> .) |
| Certified Business Analysis<br>Professional (CBAP)™ | "The IIBA has created the Certified<br>Business Analysis Professional (CBAP),<br>a designation awarded to candidates<br>who have successfully demonstrated<br>their expertise in this field. This is<br>done by detailing hands-on work<br>experience in business analysis<br>through the CBAP application<br>process and passing the IIBA CBAP<br>examination." <sup>54</sup> | Certified Business Analysis<br>Professional is a professional desig-<br>nation in business analysis adminis-<br>tered by the IIBA. (See International<br>Institute of Business Analysis.)  |
| Change  | "The addition, modification or removal<br>of anything that could have an effect<br>on IT Services. The Scope should include<br>all IT Services, Configuration Items,<br>Processes, Documentation, etc." <sup>55</sup><br>(ITIL Service Transition)   | A <i>change</i> refers to any alteration<br>that could have an impact on the<br>delivery of IT services.<br>Changes for which the BA is respon-<br>sible include changes to requirements<br>documentation and business models.<br>The BA is also responsible for ana-<br>lyzing the impact on the business of<br>changes to underlying IT components<br>and supporting IT services.  |
| Change Advisory Board (CAB)                         | "A group of people that advises the<br>Change Manager in the Assessment,<br>prioritization, and scheduling of<br>Changes. This board is usually made<br>up of representatives from all areas<br>within the IT Service Provider, repre-<br>sentatives from the Business and<br>Third Parties such as Suppliers." <sup>56</sup><br>(ITIL Service Transition)                     | The <i>Change Advisory Board</i> is a group that meets regularly to evaluate and prioritize changes. The composition of the CAB may change from meeting to meeting, based on the nature of the change. The BA should be included in the CAB or advise the CAB, in order to ensure that stakeholder needs are properly communicated to solution providers.  |

| Term              | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
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| Change Management | "The Process responsible for control-<br>ling the life cycle of all Changes. The<br>primary objective of Change<br>Management is to enable beneficial<br>Changes to be made, with minimum<br>disruption to IT Services." <sup>57</sup> (ITIL<br>Service Transition)  | <i>Change Management</i> is the process<br>within ITIL Service Transition respon-<br>sible for controlling changes to services<br>and related documentation. The BA<br>contribution to Change Management<br>includes participating and contributing<br>to the CAB, as well as reviewing and<br>creating business and user-level<br>Requests for Change (RFCs). (See<br><i>Change Advisory Board, Request for<br/>Change.</i> )  |
| Change Manager    | "The main duties of the change<br>manager, some of which may be del-<br>egated, arereceives, logs, and<br>allocates a priority, in collaboration<br>with the initiator, to all RFCs;<br>decideswhat is to be changed and<br>people's areas of Expertise; chairs all<br>CAB and ECAB meetings; liaises with<br>all necessary parties to coordinate<br>change building, testing, and imple-<br>mentation, in accordance with<br>schedules; reviews all implemented<br>changes to ensure that they have<br>met their objectives" <sup>58</sup> (ITIL Service<br>Transition) | The <i>Change Manager</i> is primarily<br>concerned with protecting the pro-<br>duction environment and ensuring<br>that change-related incidents are<br>minimized. The Change Manager is<br>responsible for a final step in the<br>approval process, ensuring that the<br>Change Management process is fol-<br>lowed by reviewing a checklist of<br>items. The checklist provides verifica-<br>tion that the sponsor has agreed to<br>the change and that funding is avail-<br>able for allocated resources. |
| Change Schedule   | "A Document that lists all approved<br>Changes and their planned imple-<br>mentation dates. A Change Schedule<br>is sometimes called a Forward<br>Schedule of Change, even though it<br>also contains information about<br>Changes that have already been<br>implemented." <sup>59</sup> (ITIL Service<br>Transition)  | The <i>Change Schedule</i> is a schedule<br>of changes and the dates planned for<br>their implementation. BA estimates<br>of work effort provide input for the<br>Change Schedule.  |

| Term          | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
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| Class         | "A class describes a set of objects<br>that share the same specifications of<br>features, constraints, and seman-<br>tics." <sup>60</sup> " Class is a kind of classifier<br>whose features are attributes and<br>operations." <sup>61</sup> (UML) | A <i>class</i> is a category that a group of objects may belong to. Objects in the same class share the same attributes (properties) and operations.<br>The BA is responsible for modeling entity classes; these represent types of objects that are tracked by the business. Examples of classes that a BA might be responsible for modeling are Insurance Application, Supplier, and Invoice. Other non-BA classes, such as Control classes, are used in the design of object-oriented software. (See <i>entity class, object-oriented</i> .)          |
| Class diagram | "A class diagram is a diagram where<br>the primary symbols in the contents<br>area are class symbols." <sup>62</sup> (UML)   | <i>Class diagrams</i> may be drawn from<br>a business or technical perspective.<br>The BA is primarily concerned with<br>business-perspective class diagrams<br>that describe business nouns, con-<br>cepts, categories of business objects,<br>and their relationships to each other.<br>Class diagrams created by the BA<br>are included in the business model.<br>The BA may also be asked to review<br>technical-perspective class dia-<br>grams; these are used in the design<br>of programs and databases. (See<br><i>business model, class.</i> ) |
| Classifier    | "A collection of instances that have<br>something in common. A classifier<br>can have features instances.<br>Classifiers include interfaces, classes,<br>datatypes, and components." <sup>63</sup><br>(UML)  | A <i>classifier</i> is a category or type. The term classifier is more general than the term class. (All classes are classifiers; not all classifiers are classes.) Examples of classifiers that a BA may be responsible for defining include entity classes (such as Customer) and business datatypes (such as Address). (See <i>entity class</i> .)  |

| Term                            | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
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| Commercial Off-The-Shelf (COTS) | "Application software or Middleware<br>that can be purchased from a Third<br>Party." <sup>64</sup> (ITIL Service Design)   | A <i>Commercial Off-The-Shelf</i> solution<br>is a ready-made, commercially avail-<br>able solution produced by a third-<br>party software vendor. Requirements<br>produced by the BA may serve as<br>the basis for the selection of a COTS<br>solution. The BA may also be respon-<br>sible for verifying that a proposed or<br>chosen COTS solution meets those<br>requirements. |
| Communication Diagram           | "Communication Diagrams focus on<br>the interaction between Lifelines<br>where the architecture of the internal<br>structure and how this corresponds<br>with the message passing is central.<br>The sequencing of Messages is given<br>through a sequence numbering<br>scheme." <sup>65</sup> (UML) | A <i>communication diagram</i> depicts<br>how objects send messages to each<br>other, using a format that focuses on<br>structure.<br>The BA may use communication dia-<br>grams to describe how business<br>areas, business systems, and IT systems<br>communicate with each other. (See<br><i>interaction diagram</i> .)   |
| Concurrency                     | "A measure of the number of Users<br>engaged in the same Operation at<br>the same time." <sup>66</sup> (ITIL)  | <i>Concurrency</i> requirements describe<br>how many users must be able to do<br>the same thing simultaneously.<br>Concurrency requirements are a<br>component of the non-functional<br>requirements documented by the BA<br>and packaged in documents such as<br>the SRS, Statement of Requirement<br>(SOR), SLR, and BRD.  |
| Condition-response table        |  | A condition-response table shows a<br>system's response to simple (non-<br>compounded) input conditions. The<br>BA uses condition-response tables to<br>express business rules. Only simple<br>(non-compounded) conditions are<br>readily handled by a condition-<br>response table. (See <i>decision table</i><br>for business rules related to complex<br>conditions.)           |
| Configuration                   | "A generic term, used to describe a<br>group of Configuration Items that<br>work together to deliver an IT<br>Service, or a recognizable part of an<br>IT Service." <sup>67</sup> (ITIL Service Transition)  | A <i>configuration</i> is an assembly of parts that contributes to the delivery of an IT service. (See <i>Configuration Item</i> .)  |

| Term                     | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
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| Configuration Item (CI)  | "Any Component that needs to be<br>managed in order to deliver an IT<br>Service. Information about each CI is<br>recorded in a Configuration Record<br>within the Configuration<br>Management System and is main-<br>tained throughout its life cycle by<br>Configuration Management. CIs are<br>under the control of Change<br>Management. CIs typically include IT<br>Services, hardware, software, build-<br>ings, people, and formal documenta-<br>tion such as Process documentation<br>and SLAS." <sup>68</sup> (ITIL Service Transition) | A Configuration Item is any item<br>related to an IT Service, which needs<br>to be managed so that changes to it<br>occur in a controlled manner.<br>According to ITIL guidelines, infor-<br>mation about the CI and its relation-<br>ships to other CIs is stored in a<br>Configuration Management Data<br>Base (CMDB)—a part of the<br>Configuration Management System<br>(CMS) and under the control of the<br>Service Asset and Configuration<br>Management process.<br>Any BA artifact linked to an IT service<br>might be treated as a CI—if<br>changes to it need to be controlled.<br>Examples include business process<br>models, business rules, Service Level<br>Requirements, and functional<br>requirements. (See Service Asset and<br>Configuration Management Database,<br>Configuration Management Database,<br>Configuration Management System). |
| Configuration Management | "The Process responsible for main-<br>taining information about<br>Configuration Items required to<br>deliver an IT Service, including their<br>Relationships. This information is<br>managed throughout the life cycle of<br>the CI. Configuration Management is<br>part of an overall Service Asset and<br>Configuration Management Process." <sup>69</sup><br>(ITIL Service Transition)  | In ITIL, Configuration Management<br>is a sub-process within the Service<br>Asset and Configuration<br>Management process. Configuration<br>Management is responsible for man-<br>aging Configuration Items (CIs) and<br>their relationship to other CIs. The<br>process is listed under ITIL Service<br>Transition, but, in fact, is activated<br>any time a change is made to a CI.<br>Any BA artifacts whose changes<br>must be controlled may be placed<br>under the control of Configuration<br>Management; these include busi-<br>ness-perspective static models, as<br>well as functional and non-func-<br>tional requirements documentation.<br>(See Service Asset and Configuration<br>Management Database,<br>Configuration Management System).   |

| Term  | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
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| Configuration Management<br>Database (CMDB) | "A database used to store Configuration<br>Records throughout their life cycle. The<br>Configuration Management System<br>maintains one or more CMDBs, and<br>each CMDB stores Attributes of Cls,<br>and Relationships with other Cls." <sup>70</sup><br>(ITIL Service Transition)   | A <i>Configuration Management</i><br><i>Database</i> is a table or set of tables<br>used to record Configuration Items<br>(CIs). The CMDB records data associ-<br>ated with each CI (for example, the<br>author and creation date for a<br>Service Level Requirement) and the<br>relationship between a CI and other<br>CIs (such as the links between an IT<br>service and the IT components that<br>support it). (See <i>Service Asset and</i><br><i>Configuration Management,</i><br><i>Configuration Management System,</i><br><i>Configuration Item.</i> ) |
| Configuration Management<br>System (CMS)    | "A set of tools and databases that<br>are used to manage an IT Service<br>Provider's Configuration data. The<br>CMS also includes information about<br>Incidents, Problems, Known Errors,<br>Changes and Releases; and may con-<br>tain data about employees,<br>Suppliers, locations, Business Units,<br>Customers and Users. The CMS<br>includes tools for collecting, storing,<br>managing, updating, and presenting<br>data about all Configuration Items<br>and their Relationships. The CMS is<br>maintained by Configuration<br>Management and is used by all IT<br>Service Management Processes." <sup>71</sup><br>(ITIL Service Transition) | The <i>Configuration Management</i><br><i>System</i> is the system that manages<br>the Configuration Management<br>Database. (See <i>Service Asset and</i><br><i>Configuration Management</i> ,<br><i>Configuration Management</i><br><i>Database</i> .)  |
| Constraint                                  | "Constraints pose restrictions on the<br>solution option Business constraints<br>are things like budget limitations<br>Technical constraints include any<br>enterprise architecture standards<br>that must be adhered to." <sup>72</sup>   | A <i>constraint</i> is any restriction placed<br>on the solution, such as the constraint<br>that it use a specified technology.<br>Constraints may arise from the busi-<br>ness or technical side. Constraints<br>are a component of the non-func-<br>tional requirements documented by<br>the BA and packaged in documents<br>such as the SRS, Statement of<br>Requirement (SOR), SLR, and BRD.  |

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| Context diagram                        | (Structured Analysis)  | In structured analysis, a <i>context dia-<br/>gram</i> (also known as <i>Level 0 DFD</i> )<br>describes the flow of information<br>between a system and entities out-<br>side it. The system that is the subject<br>of a context diagram may be a real-<br>life system, such as an organization,<br>or an IT system.<br>The BA uses context diagrams to<br>provide an overview of the informa-<br>tion that passes between a business<br>(or business unit) and its environment,<br>or to summarize the information<br>that passes between an IT system<br>and the users who access it, the<br>external systems it services, and the<br>systems whose services it uses. The<br>BA may include the context diagram<br>in the Vision and Scope document,<br>the SRS, <sup>73</sup> or as part of the business<br>or system architecture. |
| Continual Service Improvement<br>(CSI) | "A stage in the life cycle of an IT<br>Serviceresponsible for managing<br>improvements to IT Service<br>Management Processes and IT<br>Services. The Performance of the IT<br>Service Provider is continually mea-<br>sured and improvements are made<br>to Processes, IT Services and IT<br>Infrastructure in order to increase<br>Efficiency, Effectiveness, and Cost<br>Effectiveness." <sup>74</sup> (ITIL Continual<br>Service Improvement) | Continual Service Improvement is an<br>ITIL Service Life Cycle phase whose<br>purpose is to continually (periodically)<br>improve service management<br>processes and services to ensure<br>customer satisfaction.<br>The senior BA is responsible for<br>supporting the Continual Service<br>Improvement of Business Analysis<br>processes and templates, for example,<br>by designing and improving require-<br>ments documentation templates and<br>BA best practices.  |

| Term  | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
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| Control Objectives for<br>Information and Related<br>Technology (COBIT) | "COBIT is an IT governance framework<br>and supporting toolset that allows<br>managers to bridge the gap between<br>control requirements, technical<br>issues, and business risks. COBIT<br>enables clear policy development<br>and good practice for IT control<br>throughout organizations. COBIT<br>emphasizes regulatory compliance,<br>helps organizations to increase the<br>value attained from IT, enables align-<br>ment, and simplifies implementation<br>of the COBIT framework." <sup>75</sup> | Control Objectives for Information<br>and Related Technology is a set of<br>best practices, published by the IT<br>Governance Institute, that provide<br>guidance in managing IT processes.<br>(See www.isaca.org.)<br>The BA may be responsible for includ-<br>ing within the business requirements<br>control measures required for regu-<br>latory compliance, other audit<br>requirements, or corporate policy.   |
| Critical Success Factor (CSF)   | "Something that must happen if a<br>Process, Project, Plan, or IT Service is<br>to succeed. KPIs (Key Performance<br>Indicators) are used to measure the<br>achievement of each CSF. For example,<br>a CSF of 'protect IT Services when<br>making Changes' could be measured<br>by KPIs such as 'percentage reduction<br>of unsuccessful Changes, 'percentage<br>reduction in Changes causing<br>Incidents,' etc." <sup>76</sup> (ITIL)  | A Critical Success Factor is a mea-<br>surable outcome that must be attained<br>in order for a project to be considered<br>a success.<br>Each CSF must be associated with<br>one or more metric, referred to as a<br>Key Performance Indicator (KPI); for<br>example, the CSF "increase market<br>share" is deemed successful if the<br>KPI "percentage increase in market<br>share" is 20% or over.<br>The requirements gathered by the BA<br>must support the attainment of CSFs.<br>The BA is responsible for eliciting and<br>documenting CSFs for the project. |
| Customer  | "Someone who buys goods or Services.<br>The Customer of an IT Service<br>Provider is the person or group that<br>defines and agrees to the Service<br>Level Targets." <sup>77</sup> (ITIL)   | The <i>customer</i> is the person or orga-<br>nization that will pay for the final<br>product or service.   |
| Database Management System<br>(DBMS)                                    |  | A Database Management System is<br>a software system for managing a<br>database. It includes facilities for<br>defining, creating, and accessing<br>data tables. The BA's business-per-<br>spective static models (ERDs, class<br>diagrams, and so on) are used as<br>input to the design of DBMS tables.   |

| Term                    | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
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| Data dictionary         | "The data dictionary is an organized<br>listing of all the data elements that<br>are pertinent to the system, with<br>precise, rigorous definitions so that<br>both user and systems analyst will<br>have a common understanding of all<br>inputs, outputs, components of stores,<br>and intermediate calculations." <sup>78</sup> | A <i>data dictionary</i> lists and describes<br>every data element relevant to a<br>system. The data dictionary pro-<br>motes reuse. For example, the BA<br>may document the length and valid<br>range for a data item once in the<br>data dictionary, then refer to this<br>item as an attribute of a class, a<br>data item in a use case, or a field in<br>a screen or report mock-up.   |
| Data Flow Diagram (DFD) | "The data flow diagram is a model-<br>ing tool that allows us to picture a<br>system as a network of functional<br>processes, connected to one another<br>by 'pipelines' and 'holding tanks' of<br>data." <sup>79</sup> (Structured Analysis)  | A Data Flow Diagram depicts the flow<br>of information through a system and<br>between the system and its environ-<br>ment. The diagram indicates<br>processes and subprocesses in the<br>context of the flow of data from<br>input to output.<br>The BA uses DFDs to model the flow<br>of information though a business<br>system and to depict the decomposi-<br>tion of business processes into pro-<br>gressively smaller processes.<br>Business-perspective DFDs produced<br>by the BA contribute to the business<br>architecture. Where an IT solution is<br>contemplated, they are used as input<br>to the design of an IT system that<br>automates the business processes<br>they describe.  |
| Data model              |  | A <i>data model</i> is an abstract repre-<br>sentation of the data in a system,<br>including data structures and rela-<br>tionships. The most common depiction<br>of the data model used by the BA is<br>the Entity Relationship Diagram (ERD).<br>The BA uses the data model to<br>define business concepts, to express<br>business rules related to objects<br>tracked by the business, and to<br>define the business information that<br>must be tracked by the IT solution.<br>The business data model documented<br>by the BA is a component of the<br>business architecture and forms part<br>of the requirements package for an<br>IT project. (See <i>Entity Relationship<br/>Diagram</i> .) |

| Term              | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
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| Decision table    |  | A <i>decision table</i> documents the ways<br>that a system responds to complex<br>conditions; a complex condition is a<br>combination of more than one sim-<br>ple condition, such as "Account has<br>been placed on hold" AND<br>"Insufficient funds available."<br>The BA uses decision tables to docu-<br>ment condition-response business<br>rules where many interrelated factors<br>influence the outcome. The BA includes<br>links and references to decision tables<br>in business-process requirements<br>documentation (such as business<br>use-case descriptions [specifications])<br>as well as user requirements (such<br>as system-use case descriptions<br>[specifications]). (See <i>business rule</i> .) |
| Demand Management | "Activities that understand and influ-<br>ence Customer demand for Services<br>and the provision of Capacity to<br>meet these demands." <sup>80</sup> (ITIL Service<br>Strategy) | Demand Management is a process<br>within ITIL Service Strategy for pre-<br>dicting the demand for services and<br>aligning supply accordingly. The BA<br>supports Demand Management by<br>analyzing the business area to<br>determine patterns of activity and<br>predict demand.  |
| Description       |  | A <i>description</i> is something that tells<br>you what something is like. It may be<br>in the form of text and/or diagrams.<br>For example, a system use-case<br>description usually consists of text<br>describing the user-IT interaction; if<br>the flows connect in complex ways,<br>the description often also contains a<br>workflow (activity) diagram.   |

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| Design        | "[Design's]primary purpose is to<br>decide how the system will be imple-<br>mented. During design, strategic and<br>tactical decisions are made to meet<br>the required functional and quality<br>requirements of a system." <sup>81</sup> (UML)<br>"An Activity or Process that identifies<br>Requirements and then defines a<br>solution that is able to meet these<br>Requirements." <sup>82</sup> (ITIL Service<br>Design) | Design, as the term is generally used<br>(including in this handbook), refers<br>to the activity or process of specifying<br>how the solution is to be built. It dif-<br>fers from analysis, which focuses on<br>what the business requires the solu-<br>tion to do or achieve. (Please note,<br>however, that the ITIL definition of<br>design includes both requirements<br>identification and technical specifi-<br>cation.)<br>The BA's requirements are input to<br>design. The BA is also involved in<br>validating the design to ensure it<br>conforms to the requirements. (See<br>analysis.) |
| Domain model  | "An object model of the domain that<br>incorporates both behavior and<br>data." <sup>83</sup>  | A <i>domain model</i> is an abstract<br>model of a system (or aspect of a<br>system) that describes the entities<br>that comprise it and their relationships.<br>The BA may build a domain model<br>of the business; it would include<br>descriptions of business concepts as<br>well as descriptions, data require-<br>ments, structural and operational<br>rules regarding the types of organi-<br>zations, people, transactions, products,<br>and services tracked by the business.  |
| Dynamic model | Also referred to as the behavioral<br>model: "the dynamic, behavioral<br>constructs (e.g., activities, interactions,<br>state machines) used in various<br>behavioral diagrams, such as activity<br>diagrams, sequence diagrams, and<br>state machine diagrams." <sup>84</sup> (UML)   | The <i>dynamic model</i> , also known as<br>the <i>behavioural model</i> , describes<br>how a system acts. It differs from<br>the static (or structural) model,<br>which focuses on what a system and<br>its components <i>are</i> .<br>Dynamic-modeling diagrams that<br>the BA is responsible for include<br>use-case diagrams, activity dia-<br>grams, and state-machine (state-<br>chart) diagrams. (See <i>static model</i> .)   |
| Elicitation   | "Elicitation describes how we work<br>with stakeholders to find out what<br>their needs are and ensure that we<br>have correctly and completely under-<br>stood their needs." <sup>85</sup> (BABOK®)   | <i>Elicitation</i> is a <i>BABOK</i> <sup>®</sup> Knowledge<br>Area (KA) that refers to the engage-<br>ment with stakeholders for the pur-<br>pose of discovering and validating<br>requirements.   |

| Term                                      | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
|---|---|---|
| Emergency Change Advisory<br>Board (ECAB) | "A sub-set of the Change Advisory<br>Board that makes decisions about<br>high-impact Emergency Changes.<br>Membership of the ECAB may be<br>decided at the time a meeting is<br>called and depends on the nature of<br>the Emergency Change." <sup>86</sup> (ITIL<br>Service Transition)  | The <i>Emergency Change Advisory</i><br><i>Board</i> is a body that meets to deal<br>with emergency changes. The ECAB<br>is composed of select members from<br>the Change Advisory Board (CAB),<br>but its exact composition may vary<br>for each meeting. The BA advises the<br>ECAB and may be a member of it.<br>(See <i>Change Advisory Board</i> .)  |
| Encapsulation                             |   | <i>Encapsulation</i> is an object-oriented (OO) principle that states that the description of a class encompasses both its operations (actions) and attributes (data) and that no object may refer directly to another's attributes or rely on a knowledge of the methods used to implement its operations. Encapsulation requires that objects only interact by passing messages.  |
| Enterprise Analysis (EA)                  | "Enterprise Analysis describes how<br>we take a business need, refine and<br>clarify the definition of that need,<br>and define a solution scope that can<br>feasibly be implemented by the busi-<br>ness. It covers problem definition<br>and analysis, business case develop-<br>ment, feasibility studies, and the def-<br>inition of a solution scope." <sup>87</sup><br>(BABOK®) | Enterprise Analysis is a BABOK®<br>Knowledge Area (KA) that refers to<br>the analysis of the business environ-<br>ment and the business rationale for<br>a change. The BA performs Enterprise<br>Analysis activities at the initiation of<br>a project, for example, in preparing<br>a business case or a stakeholder<br>impact analysis. The BA also performs<br>Enterprise Analysis activities in order<br>to define and document the business<br>architecture. The BA contribution to<br>Enterprise Analysis includes static<br>(structural) modeling and process<br>modeling in order to describe the busi-<br>ness, its structure, and its operations. |
| Enterprise Architecture (EA)              | "A coherent whole of principles,<br>methods, and models that are used<br>in the design and realization of an<br>enterprise's organizational structure,<br>business processes, information sys-<br>tems, and infrastructure." <sup>88</sup> (Also, see<br><i>architecture</i> .)   | <i>Enterprise Architecture</i> is a blueprint describing the current and future state of an enterprise, its structure, processes, assets, and infrastructure. The BA contribution to the Enterprise Architecture includes static models and process models that describe the business, its structure, and its operations.   |

| Term                                 | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
|--------------------------------------|--|---|
| Entity, entity class                 | "An entity represents an object of<br>interest in the application which may<br>be concrete (e.g., a person) or<br>abstract (e.g., a conference). A more<br>precise term is entity instance. An<br>entity class represents a particular<br>set of entities in the application." <sup>89</sup><br>A standard stereotype for " a persis-<br>tent information component repre-<br>senting a business concept." <sup>90</sup> (UML) | The term <i>entity</i> is sometimes used<br>informally to refer to what are more<br>specifically referred to as either <i>entity</i><br><i>instances</i> or <i>entity classes</i> (also<br>known as <i>entity types</i> ). From the BA<br>perspective, an entity instance is an<br>object tracked by the business (such<br>as Flight 905); an entity class (or<br>entity type) is a category that a<br>group of objects belongs to (such as<br>Flight). Objects that belong to the<br>same entity class are treated simi-<br>larly by the business. For example,<br>the business tracks the same proper-<br>ties (attributes) for all objects in the<br>same entity class. <sup>91</sup><br>(See <i>Entity Relationship Diagram</i> ,<br><i>data modeling, Unified Modeling<br/>Language</i> .) |
| Entity Relationship Diagram<br>(ERD) | "An entity relationship diagram (also<br>known as an ERD, or E-R diagram) is<br>a network model that describes the<br>stored data layout of a system at a<br>high level of abstraction." <sup>92</sup>   | An <i>Entity Relationship Diagram</i><br>describes how information about one<br>subject is cross-referenced against<br>another, for example, the link between<br>Invoice and Product information. The<br>ERD is a data-modeling tool; its UML<br>counterpart is the <i>class diagram</i> .<br>The BA uses business-perspective<br>ERDs to express business rules and<br>to define informational items and<br>requirements. The BA may also be<br>asked to review technical ERDs, used<br>to design relational databases.  |
| Escalation                           | "An Activity that obtains additional<br>Resources when these are needed to<br>meet Service Level Targets or Customer<br>expectations. Escalation may be<br>needed within any IT Service<br>Management Process, but is most<br>commonly associated with Incident<br>Management, Problem Management,<br>and the management of Customer<br>complaints." <sup>93</sup> (ITIL Service<br>Operation)                                 | To <i>escalate</i> an incident means to<br>bring in additional resources to deal<br>with it. The BA is responsible for<br>ensuring that escalation procedures<br>for new or revised incidents result-<br>ing from a change are documented<br>before the change is put into place.   |

| Term             | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
|------------------|--|--|
| Event            | "A change of state that has signifi-<br>cance for the management of a<br>Configuration Item or IT Service. The<br>term Event is also used to mean an<br>Alert or notification created by any<br>IT Service, Configuration Item, or<br>Monitoring tool. Events typically<br>require IT Operations personnel to<br>take actions, and often lead to<br>Incidents being logged." <sup>94</sup> (ITIL<br>Service Operation)<br>"An event is the specification of<br>some occurrence that may poten-<br>tially trigger effects by an object." <sup>95</sup><br>(UML) | In ITIL, an <i>event</i> is a happening that<br>must be logged and/or managed. If<br>the event causes or may cause a dis-<br>ruption of services, the event is<br>treated as an incident. The BA is<br>responsible for ensuring that<br>requirements for the monitoring of<br>and response to events are included<br>in the requirements documentation.<br>(See incident, <i>Event Management.</i> )<br>Within the UML and elsewhere, an<br>event represents a happening or<br>condition that triggers a response.<br>The BA models events on state-<br>machine (statechart) diagrams, on<br>workflow diagrams, and, in the user<br>requirements, as triggers for user-IT<br>interactions (system use cases) and<br>alternate flows. |
| Event Management | "The Process responsible for managing<br>Events throughout their life cycle.<br>Event Management is one of the<br>main Activities of IT Operations." <sup>96</sup><br>(ITIL Service Operation)   | <i>Event Management</i> is the process<br>within ITIL Service Operation for<br>detecting random and planned<br>events that have an impact on the<br>delivery of IT services and for taking<br>appropriate management action. BA<br>deliverables such as activity diagrams,<br>state-machine (statechart) diagrams,<br>and system use-case documentation<br>(triggers) serve as input to Event<br>Management. (See <i>event.</i> )  |
| Extension point  | "An extension point is a reference to<br>a location within a use case at which<br>parts of the behavior of other use<br>cases may be inserted. Each exten-<br>sion point has a unique name within<br>a use case." <sup>97</sup> (UML)  | An <i>extension point</i> is a labeled loca-<br>tion, or set of locations, within a use<br>case. The extension points mark<br>spots in a base use case where<br>extending use cases may alter its<br>behaviour.<br>The BA indicates extension points on<br>use-case diagrams and/or in the<br>documentation for the base use<br>case. (See <i>extend</i> .)  |

| Term                      | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
|---------------------------|--|--|
| Extend/extending use case | An extend relationship is a "relation-<br>ship from an extending use case to<br>an extended use case that specifies<br>how and when the behavior defined<br>in the extending use case can be<br>inserted into the behavior defined in<br>the extended use case The<br>extension takes place at one or more<br>specific extension points defined in<br>the extended use case." <sup>98</sup> "The base<br>use case does not depend on per-<br>forming the behavior of the exten-<br>sion use case." <sup>99</sup> (UML) | One use case can be described as<br><i>extending</i> a base use case if it adds<br>to or alters the behaviour of the<br>base at specified extension points<br>(locations) and under a specified<br>condition.<br>The BA uses extending use cases to<br>alter the requirements for a user<br>task without modifying the original<br>user requirements—for example, in<br>order to define requirements for an<br>optional software upgrade or to isolate<br>a group of changes to a workflow<br>that only apply under a specific set<br>of circumstances.<br>An example of an extending use case<br>is "Apply for preferred mortgage,"<br>which extends the base use case<br>"Apply for mortgage" when the con-<br>dition "Customer has requested pre-<br>ferred rate" is true. (See <i>base use<br/>case, use case.</i> ) |
| Fault tolerance           | "The ability of an IT Service or<br>Configuration Item to continue to<br>Operate correctly after Failure of a<br>Component part." <sup>100</sup> (ITIL Service<br>Design)  | <i>Fault tolerance</i> refers to an item's ability to continue to function after a breakdown of one of its components. Fault tolerance can be achieved through redundancy. Fault-tolerance requirements are a component of the non-functional requirements documented by the BA and packaged in documents Specifications (SRS), Statement of Requirements (SLR), and Business Requirements Document (BRD).   |
| Feature                   | "A feature is a set of logically related<br>functional requirements that pro-<br>vides a capability to the user and<br>enables the satisfaction of a busi-<br>ness requirement." <sup>101</sup>  | A <i>feature</i> is a capability that a solution<br>is required to deliver. It typically refers<br>to a critical item that a customer or<br>user requires in the solution and may<br>be fulfilled by one or more functional<br>or non-functional requirements.<br>Features are documented by the BA<br>and are a component of the Vision<br>Document and requirements docu-<br>mentation.  |

| Term            | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
|-----------------|--|--|
| Fit for purpose | "An informal term used to describe a<br>Process, Configuration Item, IT<br>Service, etc., that is capable of meet-<br>ing its objectives or Service Levels.<br>Being Fit for Purpose requires suit-<br>able design, implementation, con-<br>trol, and maintenance." <sup>102</sup> (ITIL)  | An item or service that is <i>fit for</i><br><i>purpose</i> works as intended, delivering<br>the required functionality. The BA<br>role includes ensuring that a solution<br>is fit for purpose, for example by<br>supporting black-box testing. (See<br><i>fit for use</i> .)   |
| Fit for use     | "Meets certain specifications under<br>the specified terms and conditions of<br>use. " <sup>103</sup> (ITIL)   | An item or service that is <i>fit for use</i> has sufficient capacity, continuity, and security to support warrantees and allow for the promised value of the service to be realized. (See <i>fit for purpose</i> .)   |
| Five Whys       | (Root-cause analysis)  | The <i>Five Whys</i> is a problem-solving technique in which the question "why?" is asked successively until the root cause of a problem or effect is uncovered. Adherents contend that, typically, asking "why?" about a topic five times will get to the root of the topic. Asking fewer times will not dig deep enough, and asking more will lead to redundancy. (See <i>root-cause analysis</i> .)   |
| Focus group     |  | A <i>focus group</i> is a small group of<br>representative customers or users.<br>The BA convenes focus groups of<br>users in order to analyze a business<br>process or to elicit user requirements<br>for an IT system or enhancement.  |
| Fork            | On activity diagrams, "a fork node is<br>a control node that splits a flow into<br>multiple concurrent flows." <sup>104</sup> (UML)<br>On state machine diagrams, "fork<br>vertices serve to split an incoming<br>transition into two or more transitions<br>terminating on orthogonal target<br>vertices (i.e., vertices in different<br>regions of a composite state)." <sup>105</sup> | A <i>fork</i> is a UML modeling element<br>that indicates a point after which<br>outgoing flows or transitions may<br>occur in any order. The BA uses forks<br>on activity diagrams to indicate con-<br>current processing and on state-<br>machine diagrams to indicate<br>concurrent states (states that an<br>object may be in at the same time).<br>A fork is often combined with a join<br>that marks the point where all<br>incoming flows or transitions must<br>occur before the process (or object<br>life cycle) proceeds. |

## 324 Appendix A ■ Glossary of BA Terms

| Term                           | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
|--------------------------------|--|--|
| Forward Schedule of Changes    | See Change Schedule. (ITIL)  |  |
| Function                       | <ul> <li>"A team or group of people and the tools they use to carry out one or more Processes or Activities. For example the Service Desk.</li> <li>The term Function also has two other meanings:</li> <li>An intended purpose of a Configuration Item, Person, Team, Process, or IT Service. For example, one Function of an Email Service may be to store and forward outgoing mails; one Function of a Business Process may be to dispatch goods to Customers.</li> <li>To perform the intended purpose correctly, 'The computer is Functioning.'"<sup>106</sup> (ITIL)</li> </ul> | In ITIL, a <i>function</i> usually refers to a<br>business unit with specified respon-<br>sibilities and resources. An example<br>of an ITIL function is the Service Desk.<br>Such functions are named using noun<br>phrases, in contrast to processes,<br>which are verbs. A function may par-<br>ticipate in many processes, and a<br>process may require the involvement<br>of a number of functions.<br>The term function is also used to refer<br>to a unit of behaviour, for example<br>the business function, "Place an<br>order," or the system function,<br>writeOrderRecord. |
| Functional decomposition chart |  | A functional decomposition chart<br>describes how complex functions<br>and processes are broken down into<br>simpler processes. Business-perspec-<br>tive functional decomposition charts<br>produced by the BA contribute to the<br>business architecture. Where an IT<br>solution is contemplated, functional<br>decomposition charts are used as<br>input to the design of an IT solution.  |
| Functional escalation          | "Transferring an Incident, Problem or<br>Change to a technical team with a<br>higher level of expertise to assist in<br>an Escalation." <sup>107</sup> (ITIL Service<br>Operation)   | To escalate an incident is to bring in<br>added resources to deal with it; in<br><i>functional escalation</i> , the added<br>resources provide greater expertise.<br>(See <i>escalation</i> .)   |

| Term                   | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
|------------------------|---|--|
| Functional requirement | <ul> <li>"Functional requirements define the software functionality the developers must build into the product to enable users to accomplish their tasks."<sup>108</sup></li> <li>"Typically, requirements are broadly categorized as functional or nonfunctional. Functional requirements describe capabilities the system will be able to perform in terms of behaviors or operations—a specific system action or response.</li> <li>Functional requirements are best expressed as a verb phrase."<sup>109</sup></li> </ul> | Please note that the use of the term<br>functional requirement is not uniform;<br>in some usages it refers only to<br>system-perspective requirements.<br>Following is the definition used in<br>this handbook:<br>A <i>functional requirement</i> describes<br>what the system must be able to do;<br>it is an externally visible behaviour<br>that a system must be able to per-<br>form. Functional requirements<br>include features and behaviours<br>written from the customer, user, and<br>system perspective. Use cases are a<br>recommended means for representing<br>user-perspective functional require-<br>ments. An example of a system-<br>perspective functional require-<br>ments an example of a system-<br>perspective functional require-<br>ments. An example of a system-<br>perspective functional require-<br>ments. An example of a system-<br>perspective functional require-<br>ments. An example of a system-<br>perspective functional require-<br>ments are a component of<br>the system must be able to<br>assign a unique tracking number to<br>each order."<br>The BA is responsible for eliciting,<br>documenting, validating, and verifying<br>functional requirements. Functional<br>requirements are a component of<br>the requirements documented by<br>the BA and packaged in documents<br>such as the SRS, Statement of<br>Requirement (SOR), S(L)R, and BRD. |
| Gap Analysis           | "Gap analysis is done to map the<br>gap which exists between implied<br>and specified customer requirements<br>and an existing process." <sup>110</sup>   | A Gap Analysis is an analysis of the<br>difference between customer needs<br>and an existing system. The BA per-<br>forms a Gap Analysis to determine<br>how much of a customer's needs are<br>not met by the current IT system or<br>an off-the-shelf solution.   |
| Gate Review            | "Gating is the limitation of opportu-<br>nities for deviation from the proven<br>steps in the manufacturing process.<br>The primary objective is to minimize<br>human error." <sup>111</sup>  | A <i>Gate Review</i> is a meeting held at<br>specified points in a project to<br>assess progress and determine<br>whether the project may proceed to<br>the next step. The BA may be asked<br>to participate in or provide input for<br>Gate Reviews at various points during<br>the project life cycle.   |

| Term                     | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
|--------------------------|---|---|
| Generalization           | "A generalization is a taxonomic<br>relationship between a more general<br>classifier and a more specific classi-<br>fier. Each instance of the specific<br>classifier is also an indirect instance<br>of the general classifier. Thus the<br>specific classifier inherits the fea-<br>tures of the more general classi-<br>fier." <sup>112</sup> (UML) | The BA uses <i>generalization</i> to model<br>business categories that have sub-<br>types. For example, the category<br>(entity class) Loan Product may be<br>modeled as a generalization of<br>Mortgage Product and Line Of Credit.<br>Generalization is a strategy for reuse<br>and reducing redundancies, as fea-<br>tures common to all subtypes are<br>documented only once (in the gener-<br>alized class). The use of generaliza-<br>tion also allows the BA to proceed<br>from the known to the unknown—<br>by modeling general categories first<br>and adding in subtypes as they<br>become known. (See <i>specialized</i><br><i>class, generalized class.</i> ) |
| Generalized class        | (See <i>class and generalization</i> .) (UML)   | A <i>generalized class</i> describes features<br>common to a group of classes,<br>referred to as its <i>specialized</i> classes.<br>Specialized classes inherit the attrib-<br>utes, operations, and relationships of<br>the generalized class. Generalized<br>classes are also known as <i>general-<br/>ization classes, superclasses, parent</i><br><i>classes,</i> and <i>base classes.</i> (See <i>gen-<br/>eralization</i> for more on the BA per-<br>spective.)   |
| Harel statechart diagram |   | A <i>Harel statechart diagram</i> describes<br>the life cycle of an object and the<br>rules that govern its changes of<br>state (status). Statecharts have been<br>incorporated into the UML where<br>they are referred to as state-machine<br>diagrams. (See <i>state-machine diagram</i> .)   |
| Incident                 | "An unplanned interruption to an IT<br>Service or reduction in the Quality of<br>an IT Service. Failure of a Configuration<br>Item that has not yet affected<br>Service is also an Incident." <sup>113</sup> (ITIL<br>Service Operation)  | An <i>incident</i> is an event that causes<br>or may cause a disruption or degra-<br>dation of an IT service. The BA is<br>responsible for documenting expected<br>events resulting from implementation<br>of the solution and the procedures<br>for dealing with them.   |

| Term                        | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
|-----------------------------|--|---|
| Incident Management         | "The Process responsible for manag-<br>ing the life cycle of all Incidents. The<br>primary Objective of Incident<br>Management is to return the IT<br>Service to Customers as quickly as<br>possible." <sup>114</sup> (ITIL Service Operation)   | <i>Incident Management</i> is the process<br>within ITIL Service Operation<br>responsible for managing events<br>that disrupt or might disrupt a service<br>in order to ensure that the regular<br>state of affairs is resumed as quickly<br>as possible.   |
| Include/included use case   | "A relationship from a base use case<br>to an inclusion use case, specifying<br>how the behavior for the base use<br>case contains the behavior of the<br>inclusion use case. The behavior is<br>included at the location which is<br>defined in the base use case. The<br>base use case depends on perform-<br>ing the behavior of the inclusion use<br>case, but not on its structure (i.e.,<br>attributes or operations)." <sup>115</sup><br>"The include relationship is intended<br>to be used when there are common<br>parts of the behavior of two or more<br>use cases. This common part is then<br>extracted to a separate use case, to be<br>included by all the base use cases hav-<br>ing this part in common." <sup>116</sup> (UML) | <ul> <li>When a number of use cases share common steps, those steps may be factored out into an <i>included use case</i>. Each of the base use cases that refer to it is said to <i>include</i> this new use case. For example, each of the two use cases Withdraw Cash and Pay Bills includes the use case Check Available Funds.</li> <li>The BA uses included use cases to reduce redundancies in the requirements documentation. (See <i>base use case, use case.</i>)</li> </ul> |
| Information Technology (IT) | "The use of technology for the storage,<br>communication, or processing of<br>information. The technology typically<br>includes computers, telecommunica-<br>tions, applications, and other software.<br>The information may include busi-<br>ness data, voice, images, video, etc.<br>Information Technology is often used<br>to support business processes through<br>IT Services. "117 (ITIL)   | Information Technology refers to the<br>software and hardware used to sup-<br>port business services and processes.<br>Projects involving the BA may or<br>may not involve an IT solution.  |

| Term  | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
|---|--|--|
| Information Security<br>Management (ISM)                                  | "The Process that ensures the<br>Confidentiality, Integrity, and<br>Availability of an Organisation's<br>Assets, information, data, and IT<br>Services. Information Security<br>Management usually forms part of an<br>Organisational approach to Security<br>Management which has a wider<br>scope than the IT Service Provider,<br>and includes handling of paper,<br>building access, phone calls, etc., for<br>the entire Organisation." <sup>118</sup> (ITIL<br>Service Design) | Information Security Management is<br>the process within ITIL Service<br>Design responsible for aligning IT<br>and business security and for ensur-<br>ing that information security is man-<br>aged in all service management<br>activities. Business and user security<br>requirements are a component of<br>the non-functional requirements<br>documented by the BA and pack-<br>aged in documents such as the SRS,<br>Statement of Requirement (SOR),<br>SLR, and BRD.   |
| Inheritance   | "The mechanism by which more spe-<br>cific elements incorporate structure<br>and behavior of more general ele-<br>ments." <sup>119</sup> (UML)   | In object-orientation, an object may<br>inherit the features or properties of<br>another element.<br>The BA uses inheritance when a<br>number of types (entity classes)<br>share some but not all features. The<br>shared features are described once<br>in a generalized class. Each variation<br>is modeled as a subtype—referred<br>to, in the UML, as a specialized<br>class. Each subtype inherits all the<br>operations, attributes, and relation-<br>ships of the generalized class. For<br>example, the subtype Chequing<br>Account inherits the attributes, etc.,<br>defined for its generalized class,<br>Account. |
| Instance  | "An entity that has unique identity, a set of operations that can be applied to it, and state that stores the effects of the operations." <sup>120</sup> (UML)   | An object is an <i>instance</i> of (specific<br>case of) a class. For example, Acme<br>Inc. is an instance of the Customer<br>class.   |
| Integrated Computer Aided<br>Manufacturing Definition<br>Languages (IDEF) |  | Integrated Computer Aided<br>Manufacturing Definition Languages<br>is a standard for modeling systems<br>used in military and other sectors.<br>IDEF includes data, object, and<br>process modeling standards. The BA<br>may be required to create, update,<br>and interpret IDEF diagrams.  |

| Term   | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
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| Interaction diagram                                    | "A generic term that applies to several<br>types of diagrams that emphasize<br>object interactions. These include<br>communication diagrams, sequence<br>diagrams, and the interaction overview<br>diagram." <sup>121</sup><br>"In the Annexes one may also find<br>optional diagram notations such as<br>Timing Diagrams and Interaction<br>Tables." <sup>122</sup> (UML) | In the UML, an <i>interaction diagram</i> describes how objects communicate through the passing of messages over the course of a scenario (or a group of scenarios). The term is a general one that includes the communication diagram and sequence diagram. Interaction diagrams are used primarily in design. <sup>123</sup><br>The BA may be expected to review design interaction diagrams to ensure they support the requirements. (See <i>communication diagram</i> .)   |
| Interface  | "A named set of operations that<br>characterize the behavior of an ele-<br>ment." <sup>124</sup> (UML)   | An <i>interface</i> is a UML modeling ele-<br>ment; it is equivalent to a general-<br>ized class that only has operations,<br>but no methods for carrying them<br>out. Any class that conforms to an<br>interface must support the operations<br>defined in that interface.<br>Interfaces are often used by technical<br>designers but may also be used by<br>BAs. For example, the BA may<br>declare an interface that defines the<br>set of messages that redundant,<br>interchangeable IT system must be<br>able to receive and process in order<br>to support service continuity require-<br>ments. (See <i>generalized actor</i> ,<br><i>generalized class</i> .) |
| International Institute of<br>Business Analysis (IIBA) | "The IIBA is the independent non-profit<br>professional association serving the<br>growing field of Business Analysis." <sup>125</sup>   | The International Institute of<br>Business Analysis is a professional<br>body dedicated to the practice of<br>business analysis. It publishes the<br>Business Analysis Body of Knowledge<br>(BABOK) <sup>®</sup> and grants professional<br>certification in business analysis<br>(CBAP).  |

| Term  | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
|---|---|--|
| International Organization for<br>Standardization (ISO) | "ISO is the world largest standards<br>developing organization. Between<br>1947 and the present day, ISO has<br>published more than 17,000<br>International Standards, ranging from<br>standards for activities, such as agri-<br>culture and construction, through<br>mechanical engineering to medical<br>devices to the newest information<br>technology developments." <sup>126</sup>   | <i>The International Organization for</i><br><i>Standardization</i> is an organization<br>that sets standards in a wide range<br>of industries, including IT.  |
| Iteration   | "The purpose of an iteration is to<br>produce a working version of the<br>solution This does not mean that<br>all the requirements that will ultimately<br>be satisfied need to be known<br>before the development iterations<br>start. Instead, we strive to have just<br>enough understanding of the<br>requirements to set a meaningful<br>objective for the current iteration." <sup>127</sup>  | An <i>iteration</i> is a cycle within a pro-<br>ject that is managed using iterative<br>incremental development, an<br>approach whereby the product is<br>developed and released in stages.<br>Each iteration may involve some<br>analysis, design, and coding and must<br>result in useful added functionality.<br>(See <i>iterative incremental</i><br><i>development</i> .)   |
| Iterative incremental<br>development                    | "A style of development that involves<br>the iterative application of a set of<br>activities to evaluate a set of asser-<br>tions, resolve a set of risks, accomplish<br>a set of development objectives, and<br>incrementally produce and refine an<br>effective solution. It is iterative in that<br>it involves the successive refinement<br>of the understanding of the problem,<br>the solution's definition, and the<br>solution's implementation by the<br>repetitive application of the core<br>development activities. It is incre-<br>mental in that each pass through the<br>iterative cycle grows the understand-<br>ing of the problem and the capability<br>offered by the solution. Several or<br>more applications of the iterative<br>cycle are sequentially arranged to<br>compose a project." <sup>128</sup> | Iterative incremental development is<br>an approach to software development<br>where the software is developed in<br>iterations (cycles), with each iteration<br>adding an increment of value to the<br>user. In each cycle, some analysis,<br>design, testing, and coding may<br>occur. Also referred to as <i>iterative</i><br><i>development</i> . Iterative, incremental<br>development is fundamental to agile<br>approaches. |

| Term                             | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
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| IT Infrastructure Library (ITIL) | "A set of Best Practice guidance for<br>IT Service Management. ITIL is owned<br>by the OGC and consists of a series<br>of publications giving guidance on<br>the provision of Quality IT Services,<br>and on the Processes and facilities<br>needed to support them." <sup>129</sup><br>(ITIL; see www.itil.co.uk for more<br>information.)                                 | <i>IT Infrastructure Library</i> is a library of<br>best practices that provide guidance<br>in the management of IT services. The<br>BA is a key role player in implement-<br>ing ITIL best practices and achieving<br>its objective of IT services that<br>match customer expectations. The<br>BA is involved in many ITIL processes,<br>such as Service Level Management<br>and Change Management, and plays<br>a key role during ITIL Service Strategy<br>and Service Design. |
| IT service                       | "A Service provided to one or more<br>Customers by an IT Service Provider.<br>An IT Service is based on the use of<br>Information Technology and supports<br>the Customer's Business Processes. An<br>IT Service is made up from a combi-<br>nation of people, processes, and tech-<br>nology and should be defined in a<br>Service Level Agreement." <sup>130</sup> (ITIL) | An <i>IT service</i> is one that the IT organization must provide to its customers. In ITIL, the service includes all of the resources and processes required for implementation. The BA defines requirements for IT services in the requirements package, such as the SRS, SOR, and S(L)R. (See <i>business service</i> .)  |
| IT Service Management (ITSM)     | "The implementation and management<br>of Quality IT Services that meet the<br>needs of the Business. IT Service<br>Management is performed by IT<br>Service Providers through an appro-<br>priate mix of people, Process and<br>Information Technology." <sup>131</sup> (ITIL)  | <i>IT Service Management</i> is the discipline of managing IT services, with the goal of matching the IT solution to the customer need.<br>As the person responsible for communicating between the business stakeholder and the solution provider, the BA plays a key role in successful implementation of ITSM best practices. An approach to ITSM that has wide popularity is ITIL. (See <i>IT Infrastructure Library.</i> )   |

| Term   | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
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| IT Service Continuity<br>Management (ITSCM)    | "The Process responsible for managing<br>Risks that could seriously affect IT<br>Services. ITSCM ensures that the IT<br>Service Provider can always provide<br>minimum agreed Service Levels, by<br>reducing the Risk to an acceptable<br>level and Planning for the Recovery of<br>IT Services. ITSCM should be designed<br>to support Business Continuity<br>Management." <sup>132</sup> (ITIL Service<br>Design) | IT Service Continuity Management is<br>the process within ITIL Service Design<br>that supports business continuity by<br>ensuring IT facilities can be resumed<br>after a failure within the agreed<br>timeframe.<br>The BA is responsible for providing<br>the business continuity requirements<br>that provide input to ITSCM; these<br>requirements are part of the non-<br>functional requirements, which may<br>be included in documentation, such<br>as the Service Level Requirements<br>(SLR), Statement of Requirement<br>(SOR), or Software Requirements<br>Specification (SRS). (See Business<br>Continuity Management.) |
| IT Service Management Forum<br>(itSMF®)        | "The itSMF <sup>®</sup> is the only truly inde-<br>pendent and internationally recognized<br>forum for IT Service Management<br>professionals worldwide. This not-<br>for-profit organisation is a prominent<br>player in the on-going development<br>and promotion of IT Service<br>Management 'best practice' standards<br>and qualifications and has been<br>since 1991." <sup>133</sup>                         | <i>IT Service Management Forum</i> <sup>®</sup> is<br>an organization that promotes best<br>practices in IT Service Management<br>(ITSM), including the promotion of<br>ITIL and the publication of ITIL and<br>non-ITIL books related to IT service<br>management.   |
| Joint Application Development/<br>Design (JAD) |   | Joint Application Design is an<br>approach to software advancement,<br>developed by Toby Crawford and<br>Chuck Morris at IBM in 1977. The<br>JAD approach brings together busi-<br>ness stakeholders and the technical<br>team for marathon analysis and<br>design sessions that result in various<br>types of deliverables, including<br>requirements and design artifacts,<br>prototypes, and working code. A BA<br>may be asked to participate in or<br>facilitate JAD sessions. <sup>134</sup>  |

| Term                            | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
|---------------------------------|---|---|
| Key Performance Indicator (KPI) | "A Metric that is used to help man-<br>age a Process, IT Service, or Activity.<br>Many Metrics may be measured, but<br>only the most important of these are<br>defined as KPIs and used to actively<br>manage and report on the Process,<br>IT Service, or Activity. KPIs should be<br>selected to ensure that Efficiency,<br>Effectiveness, and Cost Effectiveness<br>are all managed." <sup>135</sup> (ITIL Service<br>Design and Continual Service<br>Improvement) | A <i>Key Performance Indicator</i> is<br>something that can be measured,<br>such as a percentage increase or<br>decrease in response time, down<br>time, and so on. The BA documents<br>KPIs for Critical Success Factors<br>(CSF), Service Level Targets, and<br>other objectives.   |
| Knowledge Area (KA)             | "A knowledge area groups a related<br>set of tasks and techniques." <sup>136</sup><br><i>(BABOK®)</i>   | A Knowledge Area is a cluster of BA<br>techniques and best practices defined<br>in the <i>BABOK</i> <sup>®</sup> . The <i>BABOK</i> <sup>®</sup> defines<br>six KAs:<br>• BAP & M: Business Analysis<br>Planning and Monitoring<br>• EA: Enterprise Analysis<br>• E: Elicitation<br>• RA: Requirements Analysis<br>• SA & V: Solution Assessment and<br>Validation<br>• RM & C: Requirements<br>Management and Communication<br>(See <i>Business Analysis Book of</i><br><i>Knowledge</i> <sup>®</sup> . Also see "IIBA and<br><i>BABOK</i> <sup>®</sup> " in the Standards and<br>Guidelines chapter of this handbook<br>for more on KAs.) |
| Legacy system                   |   | A <i>legacy system</i> is a system in the twilight of its life cycle that is developed and hosted on aging technology. <sup>137</sup>   |
| Line of Service (LOS)           | "A Core Service or Supporting<br>Service that has multiple Service Level<br>Packages. A Line of Service is managed<br>by a Product Manager and each<br>Service Level Package is designed<br>to support a particular market<br>segment." <sup>138</sup> (ITIL Service Strategy)  | A <i>Line of Service</i> is a grouping of IT services. LOSes are managed like a product at the highest level in the provider's catalogue. They are composed of core, supporting, and enabling services to address specific market segments. <sup>139</sup>  |

| Term  | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
|---|--|---|
| Maintainability                                       | "A measure of how quickly and<br>Effectively a Configuration Item or IT<br>Service can be restored to normal<br>working after a Failure. Maintainability<br>is often measured and reported as<br>MTRS. Maintainability is also used in<br>the context of Software or IT Service<br>Development to mean ability to be<br>Changed or Repaired easily." <sup>140</sup> (ITIL<br>Service Design) | A <i>maintainability</i> requirement<br>describes the ease with which an<br>item (service, component, artifact,<br>etc.) can be changed or repaired.<br><i>Maintainability</i> requirements are a<br>component of the non-functional<br>requirements documented by the BA<br>and packaged in documents such as<br>the SRS, Statement of Requirement<br>(SOR), SLR, and BRD.   |
| Mean Time Between Failures<br>(MTBF)                  | "A Metric for measuring and reporting<br>Reliability. MTBF is the average time<br>that a Configuration Item or IT Service<br>can perform its agreed Function<br>without interruption. This is mea-<br>sured from when the CI or IT Service<br>starts working, until it next fails." <sup>141</sup><br>(ITIL Service Design)  | The <i>Mean Time Between Failures</i><br>(MTBF) is the average time an item<br>or service is operational ("up")<br>before it fails. Target MTBFs are a<br>component of the non-functional<br>requirements documented by the BA<br>and packaged in documents such as<br>the SRS, Statement of Requirement<br>(SOR), and SLR.   |
| Mean Time Between<br>System/Service Incidents (MTBSI) | "A Metric used for measuring and<br>reporting Reliability. MTBSI is the<br>mean time from when a System or IT<br>Service fails, until it next fails. MTBSI<br>is equal to MTBF + MTRS." <sup>142</sup> (ITIL<br>Service Design)  | Mean Time Between System/Service<br>Incidents is the average time<br>between failures of the same system<br>or service. As opposed to MTBF<br>(which is measured from the time<br>the item goes up till it goes down),<br>MTBSI is measured from the time<br>the item last failed until it fails<br>again. Target MTBSes are a compo-<br>nent of the non-functional require-<br>ments documented by the BA and<br>packaged in documents such as the<br>SRS, Statement of Requirement<br>(SOR), and SLR. |
| Mean Time To Repair (MTTR)                            | "The average time taken to repair a<br>Configuration Item or IT Service after<br>a Failure. MTTR is measured from<br>when the CI or IT Service fails until it<br>is repaired. MTTR does not include<br>the time required to Recover or<br>Restore. MTTR is sometimes incorrectly<br>used to signify Mean Time to Restore<br>Service." <sup>143</sup> (ITIL)                                  | Mean Time To Repair (MTTR) is the<br>average time it takes to fix an item<br>or service, from the time it is<br>reported until the repair is complete<br>– but not including time to recover<br>or restore. Target MTTRs are a com-<br>ponent of the non-functional<br>requirements documented by the BA<br>and packaged in documents such as<br>the SRS, Statement of Requirement<br>(SOR) and SLR.  |

| Term                                   | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
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| Mean Time to Restore Service<br>(MTRS) | "The average time taken to restore a<br>Configuration Item or IT Service after<br>a Failure. MTRS is measured from<br>when the CI or IT Service fails until it<br>is fully restored and delivering its<br>normal functionality." <sup>144</sup> (ITIL) | <i>Mean Time to Restore Service</i> is the<br>average time for an item or service<br>to become operational following a<br>failure. It differs from MTTR in that<br>MTRS includes time to recover or<br>restore. Target MTRSes are a compo-<br>nent of the non-functional require-<br>ments documented by the BA and<br>packaged in documents such as the<br>SRS, Statement of Requirement<br>(SOR), and SLR.   |
| Message                                | "A specification of the conveyance of<br>information from one instance to<br>another, with the expectation that<br>activity will ensue. A message may<br>specify the raising of a signal or the<br>call of an operation." <sup>145</sup> (UML)         | In OO (object orientation), a <i>message</i><br>is a request that one object sends to<br>another. When a message is passed<br>between objects, the message repre-<br>sents a class operation of the receiv-<br>ing object. When the objects are IT<br>systems, the messages represent<br>electronic requests or transactions.<br>The BA may be asked to review mes-<br>sages appearing on technical com-<br>munication diagrams and sequence<br>diagrams to ensure they comply with<br>and implement the requirements. In<br>addition, business-perspective<br>sequence diagrams, including mes-<br>sages, are sometimes prepared by<br>BAs (though this practice is not rec-<br>ommended in this handbook <sup>146</sup> )—<br>for example, to describe business<br>use-case realizations (cross-functional<br>workflow). |
| Method                                 | "The implementation of an operation.<br>It specifies the algorithm or procedure<br>associated with an operation." <sup>147</sup><br>(UML)  | In the UML, a <i>method</i> is the procedure<br>used to carry out an operation:<br>While an <i>operation</i> represents the<br>facade, or interface, shown to the<br>world outside the object, the<br>method is the internal mechanism<br>for implementing the operation.<br>The BA documents the methods<br>used to implement the operations of<br>business entity classes. <sup>148</sup>  |

| Term         | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
|--------------|---|---|
| Mitigate     |   | To <i>mitigate</i> a risk is to take action to<br>reduce the exposure to the risk or to<br>reduce its consequences. Proactive<br>mitigation aims to reduce the<br>chance of the risk occurring; reactive<br>mitigation is a contingency plan<br>(Plan B) to deal with the risk if it<br>occurs. The BA contributes to risk<br>analysis and planning, including<br>planning for risk mitigation.   |
| Model        |   | A <i>model</i> is an abstract representation<br>of something. It is often expressed<br>in diagrams, such as flowcharts,<br>block diagrams, and ERDs.  |
| Multiplicity | "A multiplicity is a definition of an<br>inclusive interval of non-negative<br>integers beginning with a lower<br>bound and ending with a (possibly<br>infinite) upper bound. A multiplicity<br>element embeds this information to<br>specify the allowable cardinalities for<br>an instantiation of this element." <sup>149</sup><br>"Multiplicity specifications may be<br>given for association ends, parts<br>within composites, repetitions, and<br>other purposes. Essentially a multi-<br>plicity is a (possibly infinite) subset<br>of the non-negative integers." <sup>150</sup> (UML) | <ul> <li>Multiplicity is a range that represents<br/>the number of times an element can<br/>occur. The term is similar to cardinality,<br/>but is more specific: Cardinality refers<br/>to any specification of the number<br/>of elements in a set, whereas multi-<br/>plicity must be expressed as a range.</li> <li>Applied to an end of an association,<br/>multiplicity represents the number of<br/>objects that may be linked to<br/>another object (whose type appears<br/>at the other end of the association).<br/>The BA depicts the multiplicities of<br/>association ends on class diagrams.</li> <li>Applied to an attribute, multiplicity<br/>represents the allowable number of<br/>the attribute's values that are tracked<br/>for each object.</li> </ul> |

| Term                       | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
|----------------------------|---|---|
| Net Present Value (NPV)    |   | Net Present Value is the value of an<br>item, expressed in today's currency.<br>NPV is used to correct for the effect<br>of time on the value of money (time<br>value of money). The BA uses NPV in<br>analyzing future costs or benefits in<br>order to correct for inflation and/or<br>compound interest.<br>NPV is calculated according to the<br>formula NPV = NFV / $(1 + i)^n$ , where<br>i is the factor being corrected for<br>(interest or inflation rate) and n is<br>the number of terms (e.g., years)<br>between the present and the time for<br>which the future value is expressed. |
| Non-functional requirement | "Quality of service requirements are<br>most often used to describe the sys-<br>tem or system environment. They are<br>also known as non-functional<br>requirements." <sup>151</sup> (BABOK®)<br>"In addition to the functional<br>requirements, which describe the<br>behavior the system must exhibit<br>and the operations it performs, the<br>SRS contains nonfunctional require-<br>ments. These might include stan-<br>dards, regulations, contracts to<br>which the product must conform,<br>performance requirements, and<br>constraints." <sup>152</sup> | Non-functional requirements are any<br>requirements that don't result in<br>observable behaviour, such as security<br>requirements, performance require-<br>ments, reliability, and compliance<br>requirements. Non-functional<br>requirements are documented by the<br>BA and packaged in documents such<br>as the SRS, Statement of Requirement<br>(SOR), SLR, and BRD. Also referred to<br>as quality requirements and Service<br>Level Requirements. (See Service<br>Level Requirement.)  |
| Object                     | "An instance of a class." <sup>153</sup> (UML)  | An <i>object</i> is a thing; it is an <i>instance</i><br>of (specific case of) a class (category).<br>For example, the customer "Jane<br>Dell Ray" is an object—an instance<br>of the class Customer.<br>A BA analyzes rules related to busi-<br>ness objects. <sup>154</sup> A <i>business object</i> is<br>something responsible for carrying<br>out business activities and/or some-<br>thing that business needs to track. A<br>business object is an instance of an<br>entity class. Invoice #220 is an<br>example of a business object.<br>(See <i>entity class</i> .)                      |

| Term                                   | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
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| Object Management Group<br>(OMG)       | "Founded in 1989, the Object<br>Management Group, Inc. (OMG) is<br>an open membership, not-for-profit<br>computer industry standards consor-<br>tium that produces and maintains<br>computer industry specifications for<br>interoperable, portable, and reusable<br>enterprise applications in distributed,<br>heterogeneous environments.<br>Membership includes Information<br>Technology vendors, end users, gov-<br>ernment agencies, and academia." <sup>155</sup> | The <i>Object Management Group</i> is a<br>non-profit organization that maintains<br>the UML and BPMN modeling stan-<br>dards among many other standards.<br>(See <i>www.omg.org.</i> )  |
| Object-oriented (OO)                   |  | <i>Object-oriented</i> is an approach to<br>analysis, design, and coding based<br>upon a view of a system as a set of<br>basic units, called <i>objects</i> , each of<br>which represents the information<br>and operations related to one aspect<br>of the system. A system described as<br><i>object-oriented</i> must also support<br>other concepts, such as classes and<br>inheritance.   |
|  |  | OO supplies the BA with a set of<br>tools and concepts for modeling a<br>business area, including its business<br>processes, concepts, and types of<br>business objects. The most popular<br>standard for OO modeling is the<br>Unified Modeling Language (UML).<br>OO is also the basis for the languages<br>most used for new development,<br>such as Java and C++ in the .NET<br>framework. |
| Office of Government Commerce<br>(OGC) | "OGC owns the ITIL brand (copyright<br>and trademark). OGC is a UK<br>Government department that supports<br>the delivery of the government's pro-<br>curement agenda through its work<br>in collaborative procurement and in<br>raising levels of procurement skills<br>and capability within departments. It<br>also provides support for complex<br>public sector projects." <sup>156</sup>   | The Office of Government Commerce<br>is the UK government department<br>that owns ITIL, a set of best practices<br>and guidelines for delivering IT<br>services.   |

| Term            | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
|-----------------|---|---|
| Operation       | [Operation is the] "day-to-day man-<br>agement of an IT Service, System, or<br>other Configuration Item. <i>Operation</i><br>is also used to mean any pre-defined<br>Activity or Transaction. For example,<br>loading a magnetic tape, accepting<br>money at a point of sale, or reading<br>data from a disk drive." <sup>157</sup> (ITIL<br>Service Operation)<br>"A feature which declares a service<br>that can be performed by instances<br>of the classifier of which they are<br>instances." <sup>158</sup> (UML)<br>"Operations of a class can be<br>invoked on an object An opera-<br>tion invocation may cause changes<br>to the values of the attributes of that<br>object." <sup>159</sup> (UML) | In ITIL, the term <i>operation</i> refers to<br>an activity involved in the running of<br>an IT service or system.<br>In the UML, an operation is a function<br>that an object may carry out or that<br>is carried out on the object. Operations<br>are defined at the class level. For<br>example, "Apply price increase"<br>might be modeled as an operation<br>of the Product class.<br>Though class operations are not widely<br>included in BA models at present,<br>they are useful in that context for<br>reducing redundancies in the docu-<br>mentation. For example, if a Withdraw<br>Funds operation must always be<br>implemented on an account using a<br>standard set of verifications, the BA<br>may model it as an operation of the<br>Account class, along with a method<br>(procedure) for carrying it out. The<br>method for the operation can then be<br>applied whenever withdrawals occur,<br>for example, during bill payments or<br>fund transfers. (See <i>method</i> .) |
| Package         | "A package is used to group elements,<br>and provides a namespace for the<br>grouped elements." <sup>160</sup> (UML)  | A <i>package</i> is a container used to organize a model's elements into groups. Packages may be nested within other packages. The names of modeling elements within a package must be unique, but identical element names may appear across packages. The BA uses packages in the dynamic model to organize and bundle use cases and use-case diagrams and in the static (structural) model to bundle entity classes and class diagrams. (See <i>package diagram</i> .)  |
| Package diagram | A diagram that depicts how model elements are organized into packages and the dependencies among them, including package imports and package extensions. <sup>161</sup> (UML)   | A <i>package diagram</i> is a UML diagram<br>that depicts how a model's elements<br>are bundled into packages and the<br>dependencies between elements. It<br>is a type of structural (static) diagram.<br>(See <i>package</i> .)   |
| Term             | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
|------------------|--|--|
| Pareto chart     | Also called Pareto diagram. "Focuses<br>on efforts or the problems that have<br>the greatest potential for improve-<br>ment by showing relative frequency<br>and/or size in a descending bar<br>graph. Based on the proven Pareto<br>principle: 20% of the sources cause<br>80% of any problems." <sup>162</sup> | A <i>Pareto chart</i> plots events against<br>their frequency of occurrence. It is<br>often used with the "80/20" rule to<br>find the roughly 20% of events that<br>are thought to be the source of 80%<br>of the problems.<br>The BA uses Pareto charts to help<br>determine the critical root causes to<br>address in an IT project.   |
| Payback period   |  | The <i>payback period</i> is the time it<br>takes to pay off the initial investment.<br>The payback period is calculated<br>according to the following formula:<br>(Payback period in years) = (Initial<br>investment) / (Net benefit per year).   |
|                  |  | ine BA includes the payback period<br>in the business case for a proposed<br>solution.   |
| Performance test |  | A <i>performance test</i> is a system test<br>that checks the speed of the system,<br>such as how fast it responds (response<br>time) or how many transactions it<br>can process per unit time (through-<br>put). The BA must ensure that per-<br>formance tests are planned and<br>executed to ensure that performance<br>requirements documented with the<br>non-functional requirements are sat-<br>isfied by the solution. |
| Phase            |  | A <i>phase</i> is a span of time within a process, marked at each end by well-defined milestones with specific exit criteria; each phase has its own theme of behaviour.<br>The BA is most active during the   |
|                  |  | early phases of a project.   |

| Term  | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
|---|---|---|
| Plan-Do-Check-Act                               | <ul> <li>"A four-stage cycle for Process management, attributed to Edward Deming. Plan-Do-Check-Act is also called the Deming Cycle.</li> <li>PLAN: Design or revise Processes that support the IT Services.</li> <li>DO: Implement the Plan and manage the Processes.</li> <li>CHECK: Measure the Processes and IT Services, compare with Objectives and produce reports.</li> <li>ACT: Plan and implement Changes to improve the Process. "<sup>163</sup> (ITIL Continual Service Improvement)</li> </ul> | <ul> <li>Plan-Do-Check-Act is a guideline for<br/>managing a process. On an IT project,<br/>it involves planning for the change,<br/>executing it, verifying whether the<br/>change met its objectives, and plan-<br/>ning and implementing corrective<br/>action based on the results. On an<br/>iterative incremental project, a Plan-<br/>Do-Check-Act cycle is executed for<br/>each iteration.</li> <li>Within ITIL, the approach is also<br/>applied to the continual (periodic)<br/>improvement of IT Service<br/>Management processes.</li> </ul> |
| Process map                                     | "Illustrated description of how things<br>get done, which enables participants<br>to visualize an entire process and<br>identify areas of strength and weak-<br>nesses. It helps reduce cycle time<br>and defects while recognizing the<br>value of individual contributions." <sup>164</sup>   | A <i>process map</i> is an abstract repre-<br>sentation of the procedures used to<br>implement tasks (such as services,<br>processes, and operations). The process<br>map is expressed using diagrams.<br>Process maps are used by the BA to<br>analyze As-Is and To-Be business<br>processes. Process mapping tools<br>used by the BA include the activity<br>diagram and Business Process<br>Diagram (BPD). (See <i>activity diagram</i> ,<br><i>Business Process Diagram</i> .)  |
| Project   | "A temporary endeavor undertaken<br>to create a unique product, service,<br>or result." <sup>165</sup>  | A <i>project</i> is an activity with specified<br>objectives, resources, and time frames.<br>The BA is a key player involved in<br>projects whose goal is to provide a<br>solution to a business problem, act-<br>ing as an intermediary between the<br>business and the solution provider;<br>the solution may or may not involve IT.  |
| Project Management Body of<br>Knowledge (PMBOK) | "The Project Management Body of<br>Knowledge (PMBOK) documentis<br>a codification of knowledge specifi-<br>cally related to the management of<br>projects." <sup>166</sup>  | The Project Management Body of<br>Knowledge is a set of guidelines for<br>managing projects. The PMBOK is<br>maintained and published by the<br>Project Management Institute. (See<br>www.pmi.org for more information.)  |

## 342 Appendix A ■ Glossary of BA Terms

| Term             | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
|------------------|---|--|
| POLDAT Framework |   | <i>POLDAT</i> is a corporate analysis<br>approach for depicting an enterprise's<br>processes, organization, location,<br>data, application, and technology<br>within the Enterprise Architecture.  |
| Polymorphism     | "Operations are specified in the model<br>and can be dynamically selected only<br>through polymorphism." <sup>167</sup> (UML) | <i>Polymorphism</i> is an object-oriented<br>concept that denotes the ability to<br>take on many forms. With respect to<br>operations, it means that the same<br>operation may be associated with a<br>variety of methods for carrying it out.   |
|                  |   | The BA uses polymorphic operations,<br>in conjunction with generalized<br>classes, to declare generic operations<br>that are carried out in different ways<br>depending on the subtype that an<br>object belongs to. For example, the<br>BA may define a generic operation<br>Determine Service Charge for a gen-<br>eralized class, Account, without<br>ascribing a method to it. For each of<br>the subtypes (specializations) of<br>Account, such as Chequing Account<br>and Savings Account, the BA docu-<br>ments the polymorphic operation<br>Determine Service Charge and<br>ascribes a type-specific method to it<br>for determining the charge. |
| Post-condition   | "A constraint expresses a condition<br>that must be true at the completion<br>of an operation." <sup>168</sup>                | A <i>post-condition</i> is one that is guar-<br>anteed to be true when a task com-<br>pletes. Post-conditions may be<br>attached to any sized task, such as a<br>business process, user task (system<br>use case), or class operation.   |
|                  |   | Post-conditions commonly docu-<br>mented by the BA include post-con-<br>ditions of business and system use<br>cases. (See <i>pre-condition, operation,</i><br><i>use case</i> .)   |

| Term                                | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
|-------------------------------------|---|--|
| Post-Implementation Review<br>(PIR) | "A Review that takes place after a<br>Change or a Project has been imple-<br>mented. A PIR determines if the<br>Change or Project was successful,<br>and identifies opportunities for<br>improvement." <sup>169</sup> | A <i>Post-Implementation Review</i> is a meeting held after an initiative to determine whether or not it was successful.<br>The BA may be asked to participate in a PIR after a project to determine if it met its objectives, to identify opportunities for improvement, and to identify lessons learned that can be applied to other projects.                                     |
| Pre-condition                       | "A constraint expresses a condition<br>that must be true when an operation<br>is invoked." <sup>170</sup>   | A <i>pre-condition</i> is something that<br>must be true before a task may<br>begin. The task may be of any size,<br>such as a business process, user task,<br>or class operation. The BA documents<br>pre-conditions for various tasks,<br>including business and system use<br>cases and class operations. (See<br><i>post-condition, operation, use case.</i> )                   |
| Primary actor                       | (Use-case modeling)   | A <i>primary actor</i> is a user role or<br>external system that initiates a use<br>case.<br>The BA indicates that an actor is the<br>primary actor for a use case by<br>depicting an arrow from the actor to<br>the use case on a use-case diagram.<br>Primary actors may also be indicated<br>in the textual documentation of a<br>use case.                                       |
| Primary key                         | (Data and object modeling)  | A <i>primary key</i> is a unique identifier.<br>Primary keys are included in the<br>data model (ERD and accompanying<br>documentation) and/or static OO<br>model (class diagrams and accom-<br>panying documentation)<br>While the assignment of primary keys<br>is largely a technical responsibility,<br>the BA indicates primary keys if they<br>are constrained by the business. |

| Term               | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
|--------------------|---|---|
| Problem Management | "Problem Management is the process<br>responsible for managing the life cycle<br>of all problems. The primary Service<br>Operation processes objectives of<br>Problem Management are to prevent<br>problems and resulting incidents from<br>happening, to eliminate recurring<br>incidents, and to minimize the<br>impact of incidents that cannot be<br>prevented." <sup>171</sup> (ITIL Service<br>Operation) | <ul> <li>Problem Management is the process within ITIL Service Operation responsible for managing knowledge about known problems. Problem Management services Incident Management by assisting in the diagnosis of the underlying problems behind an incident and by providing known workarounds; Incident Management supports Problem Management by supplying statistics and records of incidents.</li> <li>Problem Management provides information to and receives information to and receives information from the BA. For example, Problem Management provides information used by the BA to make the business case for a project; the BA supplies input to Problem Management in the form of analyses of known problems and workarounds based on interviews with business stakeholders and users of a system.</li> </ul> |
| Process            | "A structured set of Activities designed<br>to accomplish a specific Objective. A<br>Process takes one or more defined<br>inputs and turns them into defined<br>outputs." <sup>172</sup> (ITIL)<br>"A Process is any activity performed<br>within a company or organization." <sup>173</sup><br>(BPMN)  | A <i>process</i> is a repeatable series of<br>steps used to achieve a result. It may<br>be of any size and may or may not<br>involve IT. A process can be thought<br>of as a factory that consumes input<br>data and produces output data.<br>For example, the Calculate Income<br>Tax process uses earnings and other<br>financial input data to produce Tax<br>Payments. (See <i>process model.</i> )   |
| Process model      | "The types of activities that are a<br>part of a Process Model are Process,<br>Sub-Process, and Task." <sup>174</sup> (BPMN)  | A process model is an abstract representation of a process, including the sequencing of its activities and its decomposition into subprocesses.<br>The BA creates process models to describe business processes and user tasks. Process-modeling diagrams used by the BA include activity diagrams and BPDs. (See process, activity diagram.)   |

| Term                                     | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
|--|--|--|
| Process owner                            | "A Role responsible for ensuring that<br>a Process is Fit for Purpose. The<br>Process Owner's responsibilities<br>include sponsorship, Design, Change<br>Management, and continual<br>improvement of the Process and its<br>Metrics. This Role is often assigned<br>to the same person who carries out<br>the Process Manager Role, but the<br>two Roles may be separate in larger<br>Organizations." <sup>175</sup> (ITIL)  | A <i>process owner</i> is an executive role<br>responsible for ensuring the quality<br>of a process. The BA seeks the input<br>of business process owners in order to<br>gain an understanding of problems<br>and issues with current business<br>processes and to ensure that IT<br>changes are consistent with the<br>business processes they support.   |
| Product manager                          | 'Product Manager is responsible for<br>managing services as a product over<br>their entire life cycle from concept to<br>retirement through design, transition,<br>and operation. They are instrumental<br>in the development of Service<br>Strategy and its execution through<br>the Service life cycle Product<br>Managers are recognized as the sub-<br>ject matter experts on Lines of Service<br>(LOS) and the Service Catalogue. They<br>understand Service Models and their<br>internal structure and dynamics to be<br>able to drive changes and improve-<br>ments effectively. They have a consoli-<br>dated view of costs and risks across<br>LOS, just as BRMs [Business<br>Relationship Managers] maintain a<br>similar view across customers and<br>contracts." <sup>176</sup> (ITIL) | <ul> <li>Product manager is a tactical role<br/>responsible for planning and manag-<br/>ing the development of products<br/>and services that are packaged and<br/>marketed together as a group.</li> <li>Product managers are amongst the<br/>stakeholders whose needs are ana-<br/>lyzed by the BA. They provide insight<br/>regarding the impact on the busi-<br/>ness if the proposed changes are<br/>made or are not made and define<br/>the overall risk profile and costs<br/>across Lines of Service.</li> </ul> |
| Production Verification Testing<br>(PVT) |  | <i>Production Verification Testing</i> is<br>testing done in the production envi-<br>ronment to verify the satisfactory<br>operation of the implemented solu-<br>tion. <sup>177</sup> Also known as <i>Production</i><br><i>Validation Testing</i> .   |
| Projected Service Outages (PSO)          | "A Document that identifies the effect<br>of planned Changes, maintenance<br>Activities and Test Plans on agreed<br>Service Levels." <sup>178</sup> (ITIL Service<br>Transition)   | <ul> <li>Projected Service Outages is a document outlining planned activities that might lead to a disruption of services and their projected effect on those services.</li> <li>The change schedule and test plans that the BA contributes to provide input to the PSO.</li> </ul>  |

| Term                 | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
|----------------------|---|---|
| Prototype            |   | A <i>prototype</i> is a simulation of the system, used to derive and test requirements. The prototype may be low-tech (sketch, system use-case description) or automated (active screen). Automated prototypes may be discarded after their use in analysis and design, or they may be developed further and incorporated into the final system.<br>Prototypes are developed by the designer, not the BA. However, they are often developed incrementally alongside the user tasks (system use cases) for which they serve as interfaces.   |
| Quality requirements | "Quality requirements describe the designability, reliability, usability, maintainability, efficiency, human engineering, testability, understand-ability, maintainability, scalability, and portability expectations for the system." <sup>179</sup> | See alternate term, non-functional requirements.  |
| RACI chart           |   | A <i>RACI chart</i> is a table used to iden-<br>tify the involvement of stakeholders<br>in a process or artifact. Stakeholders<br>indicated as Responsible are those<br>who perform the task (or create the<br>artifact). One person is designated as<br>Accountable; this person is ultimately<br>answerable for the performance of<br>the task (or the correctness of the<br>artifact). Those designated as<br>Consulted provide input. Informed<br>stakeholders are notified but do not<br>contribute to the task or artifact.<br>A RACI chart may be used or reviewed<br>by a BA to specify the involvement of<br>various roles and stakeholders in a<br>project, to indicate the involvement<br>of stakeholders in a business process,<br>and to indicate the persons involved in<br>the creation, sign-off, and distribution<br>of a BA artifact. |

| Term                           | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
|--------------------------------|--|---|
| Rational Unified Process (RUP) | "The Rational Unified Process (RUP)<br>is an iterative software development<br>process framework created by the<br>Rational Software Corporation, now<br>a division of IBM, in 1995. RUP is not<br>a single concrete prescriptive process,<br>but rather an adaptable process<br>framework, intended to be tailored<br>by the development organizations<br>and software project teams that will<br>select the elements of the process<br>that are appropriate for their needs.<br>The Rational Unified Process is also a<br>software process product, originally<br>developed by Rational Software, and<br>now available from IBM. The product<br>includes a hyperlinked knowledge<br>base with sample artifacts and<br>detailed descriptions for many differ-<br>ent types of activities. It is iterative,<br>architecture-centric, and use-case-<br>driven and supported by a palette of<br>software development tools." <sup>180</sup><br>"Develop iteratively, manage require-<br>ments, use a component architecture,<br>model visually, continuously verify<br>quality, manage change—these<br>strategies are often referred to as<br>the best practices of the Rational<br>Unified Process." <sup>181</sup> | <ul> <li>IBM Rational Unified Process is a use-case driven, iterative, and architecture-centric software development framework originally developed by Rational Software. RUP encapsulates the following key concepts<sup>182</sup>:</li> <li>Early resolution of risk driving the iterative planning activity</li> <li>Whole team focus on use-case modeling as key to building the right system</li> <li>Early architecture definition as foundation for development</li> <li>Measurement of progress based on executable software rather than documentation</li> <li>Verification of quality throughout the development life cycle</li> <li>Institutionalization of industry-proven best practices driving predictability and repeatability</li> </ul> |
| Realization                    | "A classifier that specifies a domain<br>of objects and that also defines the<br>physical implementation of those<br>objects." <sup>183</sup><br>"A specialized abstraction relationship<br>between two sets of model elements,<br>one representing a specification (the<br>supplier) and the other representing<br>an implementation of the latter (the<br>client). Realization can be used to<br>model stepwise refinement, optimiza-<br>tions, transformations, templates, model<br>synthesis, framework composition,<br>etc." <sup>184</sup> (UML)   | A realization is an <i>implementation</i> .<br>In the business use-case model, the<br>BA models the façade of a business<br>service as a business use case; the<br>internal process for implementing<br>the service is modeled by the BA as<br>a business use-case realization.<br>In the system use-case model, the<br>BA models a user-IT interaction as a<br>system use case; the design that<br>implements the system use case is<br>modeled as a system use-case real-<br>ization by the technical system analyst.   |

| Term                   | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
|------------------------|--|--|
| Redundancy requirement | "Synonym for Fault Tolerance." <sup>185</sup><br>(ITIL)  | A <i>redundancy requirement</i> expresses<br>a need for duplicated assets in order<br>to support reliability and sustainability<br>requirements.   |
|                        |  | Redundancy, reliability, and sustain-<br>ability requirements are a component<br>of the non-functional requirements<br>documented by the BA and packaged<br>in documents such as the SRS,<br>Statement of Requirement (SOR),<br>SLR, and BRD.  |
| Redundant requirement  |  | A <i>redundant requirement</i> is one that<br>appears more than once in the doc-<br>umentation or that may be derived<br>in more than one way.   |
|                        |  | The aim of the BA should be to reduce<br>redundancies in the requirements as<br>much as is practically possible in<br>order to reduce the risk of internal<br>inconsistencies and to increase the<br>maintainability of the documentation.<br>BA tools for decreasing redundancies<br>include extending and included use<br>cases. (See <i>extending use case</i> ,<br><i>included use case</i> .) |
| Regression testing     | "Regression testing is that testing<br>that is performed after making a<br>functional improvement or repair to<br>the program. Its purpose is to deter-<br>mine if the change has regressed<br>other aspects of the programs. It is<br>usually performed by rerunning some<br>subset of the program's test case." <sup>186</sup> | <i>Regression testing</i> is retesting to<br>ensure that items that were not sup-<br>posed to have changed remain unaf-<br>fected by the solution. The CAB or<br>ECAB ensures that the appropriate<br>degree of regression testing is per-<br>formed based on the nature of the<br>change. (See <i>Change Advisory Board</i> .)  |

| Term                          | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
|-------------------------------|--|--|
| Relationship                  | "An abstract concept that specifies<br>some kind of connection between<br>elements. Examples of relationships<br>include associations and generaliza-<br>tions." <sup>187</sup> (UML)  | In data modeling, a <i>relationship</i> is a connection between entities, indicating that occurrences of one entity are linked to occurrences of the entity at the other end of the relationship. A verb is used to name a relationship. For example, a Customer <i>owns</i> an Account.<br>In the UML, the term refers to any type of connection between classes. One type of relationship, the UML association, is equivalent to the data-modeling relationship. Other types of UML relationships include generalization and aggregation.<br>The BA indicates relationships related to business objects on Entity Relationship Diagrams (ERDs) and class diagrams. (See <i>association</i> , <i>generalization</i> , <i>aggregation</i> .) |
| Request for Change (RFC)      | "A formal proposal for a Change to<br>be made. An RFC includes details of<br>the proposed Change, and may be<br>recorded on paper or electronically.<br>The term RFC is often misused to<br>mean a Change Record, or the Change<br>itself." <sup>188</sup> (ITIL Service Transition) | A <i>Request for Change</i> is a formal<br>request for a change to be made to<br>a system or component.<br>The BA may encounter RFCs at vari-<br>ous levels. For example, a high-level<br>RFC to change a business process<br>might trigger a business process<br>improvement project. This project<br>may trigger mid-level RFCs to change<br>business and IT services and these,<br>in turn, may generate RFCs to change<br>IT components.   |
| Request for Information (RFI) |  | A <i>Request for Information</i> is a formal request for information, made by a client to potential suppliers, in order to assist in the initial investigation of a solution.  |
| Request for Proposal          | "An RFP or RFQ is a document that<br>is distributed to parties outside the<br>organization to serve as the basis for<br>the contracting of solution develop-<br>ment services." <sup>189</sup> (BABOK®)  | A <i>Request for Proposal</i> is a formal<br>invitation to solution providers to<br>submit a proposal for a solution. RFPs<br>are issued for COTS (Commercial-<br>Off-The-Shelf) solutions as well as<br>customized software systems.  |

| Term                          | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
|-------------------------------|---|--|
| Requirement                   | "A formal statement of what is<br>needed, for example, a Service Level<br>Requirement, a Project Requirement,<br>or the required Deliverables for a<br>Process." <sup>190</sup> (ITIL Service Design)<br>"A requirement is (1) A condition or<br>capability needed by a stakeholder<br>to solve a problem or achieve an<br>objective; (2) A condition or capability<br>that must be met or possessed by a<br>solution or solution component to<br>satisfy a contract, standard, specifi-<br>cation, or other formally imposed<br>documents; a documented represen-<br>tation of a condition or capability as<br>in (1) or (2) The elicitation,<br>analysis, and communication of<br>requirements, with the objective of<br>ensuring that they are visible to and<br>understood by all stakeholders, is<br>central to the discipline of business<br>analysis." <sup>191</sup> (BABOK®)<br>"A desired feature, property, or<br>behavior of a system" <sup>192</sup> (UML) | A requirement is a capability that a solution must provide or a condition that it must meet. Examples of requirements include the capability to conduct online transactions and the condition that the solution comply with a set of regulations.<br>Within a business analysis context, a requirement is differentiated from a specification, in that a requirement describes <i>what</i> is required, whereas a specification defines how it will be satisfied. There are many types of requirements for which the BA is responsible; these may be broadly categorized as high-level business objectives, as well as functional and non-functional requirement, <i>non-functional requirement</i> .) |
| Requirements Analysis (RA)    | "Requirements Analysis describes<br>how we progressively elaborate the<br>solution definition in order to enable<br>the project team to design and build a<br>solution that will meet the needs of<br>the business and stakeholders. In<br>order to do that, we have to analyze<br>the stated requirements of our stake-<br>holders to ensure that they are cor-<br>rect, assess the current state of the<br>business to identify and recommend<br>improvements, and ultimately verify<br>and validate the results." <sup>193</sup> (BABOK®)  | Requirements Analysis is the<br>BABOK <sup>®</sup> Knowledge Area (KA)<br>responsible for analyzing and mod-<br>eling stakeholder requirements. RA<br>tools used by the BA include data<br>modeling and process modeling tools,<br>such as ERDs and flowcharts. (See<br>static analysis, dynamic analysis, data<br>model, process model.)  |
| Requirements attributes table |   | A requirements attributes table is<br>used to document the properties of<br>requirements, such as their author-<br>ship, priority, and so on. The senior<br>BA is responsible for working with<br>the project manager to determine<br>which requirements attributes to track<br>and for managing the requirements<br>attributes table.   |

| Term   | What They Say<br>(Standard or Guideline) | What It Means to the BA  |
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| Requirements-based testing                       |  | <i>Requirements-based testing</i> is testing<br>to determine the degree to which a<br>system complies with the require-<br>ments. It is also known as <i>black-box</i><br><i>testing</i> . (See <i>black-box test</i> .)   |
| Requirements traceability matrix                 |  | A requirements traceability matrix is<br>a table used to trace requirements<br>backwards to the business processes<br>and objectives they support and for-<br>wards to the subsequent artifacts,<br>events, and changed configuration<br>items that result from them. The senior<br>BA, working in consultation with the<br>project manager, is responsible for<br>designing and managing the<br>requirements traceability matrix.   |
| Relational Database<br>Management System (RDBMS) |  | A <i>Relational Database Management</i><br><i>System</i> is software for defining, cre-<br>ating, updating, and accessing a<br>relational database. Relational data-<br>bases are non-hierarchical sets of<br>tables, whose design is based on an<br>approach developed by Edgar Codd,<br>founded on set theory. Popular<br>implementations of RDBMS include<br>SQL/DS and DB2 and Oracle.<br>Alternative approaches to Database<br>Management Systems (DBMSes)<br>include hierarchical and network<br>databases.<br>The business data models created by<br>the BA describe business rules, con-<br>conte, and data convirgents that |
|  |  | cepts, and data requirements that<br>stem from the business. The BA's data<br>models are mapped by technical<br>analysts (systems analysts and data<br>analysts) to technical-perspective data<br>models, which are in turn, implemented<br>as Database Management Systems.  |

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| Term                       | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
|----------------------------|--|---|
| Return On Investment (ROI) |  | <i>Return On Investment</i> is percentage<br>net benefit relative to initial invest-<br>ment. ROI is calculated according<br>the following formula:   |
|                            |  | ROI = (annual net benefit) / (initial investment)   |
|                            |  | The BA uses ROI in preparing the<br>cost-benefit analysis for a proposed<br>change.   |
| Reverse engineering        |  | To <i>reverse-engineer</i> is to work back-<br>wards from the final product in<br>order to derive its underlying analysis<br>and design models. For example, an<br>existing, undocumented RDBMS may<br>be reverse-engineered to produce a<br>data model; once the data model has<br>been generated, it can be modified<br>in response to changing business<br>rules and forward-engineered into a<br>revised RDBMS. |
| Risk                       | "A possible Event that could cause<br>harm or loss or affect the ability to<br>achieve Objectives. A Risk is measured<br>by the probability of a Threat, the<br>Vulnerability of the Asset to that<br>Threat, and the Impact it would have<br>if it occurred." <sup>194</sup> (ITIL) | According to a common definition, a<br>risk is something that is unknown or<br>uncertain that may impact the success<br>or failure of a project; in practice,<br>the term usually denotes a negative<br>impact.<br>The BA contributes to risk analysis<br>and planning.   |
| Risk Management            | "The Process responsible for<br>identifying, assessing and controlling<br>Risks." <sup>195</sup> (ITIL)  | <i>Risk Management</i> is a process for<br>identifying, planning for, and miti-<br>gating risks. The BA contributes to<br>Risk Management. (See <i>risk</i> , <i>Risk</i><br><i>Management strategy</i> .)  |

| Term                      | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
|---------------------------|--|--|
| Risk Management strategy  |  | A <i>Risk Management strategy</i> is a strategy for responding to identified risks. Strategies for managing risks generally fall into one of the following categories: Avoid (eliminate the risk), Transfer (make the risk someone else's responsibility), Accept (live with the consequences), and Mitigate (take action to reduce exposure or impact).         |
|                           |  | The BA contributes to strategies<br>related to risks in the Risk<br>Management Plan. (See <i>mitigate</i> .<br>Also see the sections "Risk Analysis<br>Table Template" and "Risk<br>Management Plan" [within the<br>Requirements Work Plan Template]<br>in the Templates chapter of this<br>handbook.)   |
| Root-cause analysis (RCA) | "Study of original reason for non-<br>conformance with a process. When<br>the root cause is removed or cor-<br>rected, the nonconformance will be<br>eliminated." <sup>196</sup> | <i>Root-cause analysis</i> is an approach<br>to solving problems that focuses on<br>identifying their underlying root<br>causes. (See <i>Five Whys, Cause-and-<br/>Effect graph</i> .)   |
| Role Map                  | "For complex problems, the relation-<br>ships among user roles can be repre-<br>sented diagrammatically in a separate<br>user role map." <sup>197</sup> (UML extension)          | A <i>Role Map</i> is a special form of the use-case diagram that only shows actors (users and external systems) and the relationships between them, such as user types with overlapping roles.   |
|                           |  | The BA creates Role Maps to central-<br>ize the definition of actors so that<br>their treatment may be standardized<br>in models and the requirements doc-<br>umentation. Role Maps are also<br>used as input for the definition of<br>user groups and associated access<br>privileges by the network adminis-<br>trator. (See <i>use-case diagram, actor.</i> ) |

| Term                | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
|---------------------|---|--|
| Scenario            | "A specific sequence of actions that<br>illustrates behaviors. A scenario may<br>be used to illustrate an interaction or<br>the execution of a use case<br>instance." <sup>198</sup> (UML)                                      | A <i>scenario</i> is one specific interac-<br>tion—one pass through a use case.<br>A number of flows of a use case may<br>be executed in a single scenario. For<br>example, a single scenario may<br>begin with steps within the Basic<br>Flow, branch to an Alternate Flow,<br>return to the Basic Flow, branch to<br>another Alternate Flow, and then end.   |
| Schedule of Changes | See Change Schedule (ITIL)  |  |
| Scope               | "Solution scope is the set of capabil-<br>ities a solution must support to meet<br>the business need. Project scope is<br>the work necessary to construct and<br>implement a particular solu-<br>tion." <sup>199</sup> (BABOK®) | <i>Scope</i> is a delineation of what is<br>included in and what is excluded<br>from a solution or a project. The BA<br>manages the scope of the solution,<br>while the project manager manages<br>the scope of a project.   |
| Secondary actor     | (Use case)  | A secondary actor is an actor (user<br>role or external system) that partici-<br>pates in a use case after it has been<br>initiated. A secondary actor may<br>receive messages and reports while<br>the use case is executing and may<br>provide input to the use case after it<br>has begun. The BA indicates a sec-<br>ondary actor on a use-case diagram<br>by drawing an arrow from the use<br>case to the actor. (See actor, primary<br>actor, use case.) |

| Term                  | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
|-----------------------|--|---|
| Security requirements | "The overall aim of IT security is<br>'balanced security in depth,' with<br>justifiable controls implemented to<br>ensure that the Information Security<br>Policy is enforced and that continued<br>IT services within secure parameters<br>continue to operate For many<br>organizations, the approach taken to<br>IT security is covered by an<br>Information Security Policy owned<br>and maintained by Information<br>Security Management." <sup>200</sup> (ITIL<br>Service Design)<br>"Security requirements protect the<br>data that the system uses or creates.<br>They describe the potential risk that<br>individuals will attempt to gain ille-<br>gitimate access to information<br>stored within the solution or that<br>individuals with legitimate access will<br>use the information in illegitimate<br>ways. They include strategies to<br>prevent access and mitigate the risks<br>involved." <sup>201</sup> (BABOK®) | Security requirements are require-<br>ments to ensure the confidentiality,<br>integrity, and availability of an orga-<br>nization's assets, information, data,<br>and IT services. Security requirements<br>are a component of the non-functional<br>requirements documented by the BA<br>and packaged in documents such as<br>the SRS, Statement of Requirement<br>(SOR), SLR, and BRD.          |
| Sequence diagram      | "A diagram that depicts an interac-<br>tion by focusing on the sequence of<br>messages that are exchanged, along<br>with their corresponding event<br>occurrences on the lifelines. Unlike a<br>communication diagram, a sequence<br>diagram includes time sequences but<br>does not include object relationships.<br>A sequence diagram can exist in a<br>generic form (describes all possible<br>scenarios) and in an instance form<br>(describes one actual scenario)." <sup>202</sup><br>(UML)   | A sequence diagram is a UML dia-<br>gram that indicates the sequence in<br>which objects pass messages to each<br>other over the course of one or more<br>scenarios. The diagram is typically<br>used by systems analysts to assist in<br>the mapping of system use cases<br>(created by the BA) to design speci-<br>fications. It is often included as part<br>of a system use-case realization. |
| Service               | "A means of delivering value to<br>Customers by facilitating Outcomes<br>Customers want to achieve without<br>the ownership of specific Costs and<br>Risks." <sup>203</sup> (ITIL)   | A <i>service</i> is something of value<br>offered to customers. In ITIL, the term<br>refers to the capability offered to<br>customers, as well as the infrastruc-<br>ture for delivering it.  |

| Term   | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
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| Service Acceptance Criteria (SAC)                    | "A set of criteria used to ensure that<br>an IT Service meets its functionality<br>and Quality Requirements and that<br>the IT Service Provider is ready to<br>operate the new IT Service when it<br>has been deployed." <sup>204</sup> (ITIL Service<br>Transition)  | Service Acceptance Criteria are the<br>criteria used to determine whether a<br>service or solution meets its functional<br>and non-functional requirements and<br>that the solution provider is ready<br>for deployment.<br>The BA is responsible for ensuring<br>that SACs are documented as part of<br>the requirements package.  |
| Service Asset and Configuration<br>Management (SACM) | "The Process responsible for both<br>Configuration Management and<br>Asset Management." <sup>205</sup><br>(ITIL Service Transition)   | Service Asset and Configuration<br>Management is the process within<br>ITIL Service Transition responsible for<br>defining service assets, artifacts,<br>infrastructure components, and<br>financial assets. SACM is a large<br>process that incorporates Asset<br>Management and Configuration<br>Management.<br>BA artifacts whose changes must be<br>managed may be registered as<br>Configuration Items (CIs) and placed<br>under the control of SACM. SACM<br>also provides input to the BA<br>regarding the impact of proposed<br>changes on other CIs, such as services,<br>customers, and suppliers.<br>(See Configuration Item.) |
| Service Catalogue                                    | "A database or structured Document<br>with information about all Live IT<br>Services, including those available<br>for Deployment. The Service Catalogue<br>is the only part of the Service<br>Portfolio published to Customers,<br>and is used to support the sale and<br>delivery of IT Services. The Service<br>Catalogue includes information<br>about deliverables, prices, contact<br>points, ordering, and request." <sup>206</sup><br>(ITIL Service Design) | A <i>Service Catalogue</i> is a catalogue<br>of all active services. The Service<br>Catalogue is one part of the Service<br>Portfolio, which also includes retired<br>services and those under develop-<br>ment. (See <i>Service Pipeline, Service</i><br><i>Portfolio</i> ).   |

| Term                   | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
|------------------------|---|---|
| Service Design         | "A stage in the life cycle of an IT<br>Service. Service Design includes a<br>number of Processes and Functions<br>and is the title of one of the Core<br>ITIL publications." <sup>207</sup> (ITIL Service<br>Design; see <i>Design</i> .)                 | Service Design is the ITIL Service Life<br>Cycle phase whose purpose is to<br>analyze and design services and<br>processes. (Please note that in con-<br>trast to other common usages, the<br>ITIL definition of <i>design</i> includes<br>analysis activities.) Service Design<br>aims to ensure a holistic approach<br>to all aspects of the design of new or<br>changed services including functional,<br>management, and operational aspects.<br>The BA is a key player in Service<br>Design, responsible for the gather-<br>ing, analysis, documentation, and<br>management of requirements. |
| Service Design Package | "Document(s) defining all aspects of<br>an IT Service and its Requirements<br>through each stage of its Life cycle.<br>A Service Design Package is produced<br>for each new IT Service, major Change,<br>or IT Service Retirement." <sup>208</sup> (ITIL) | A Service Design Package is the<br>comprehensive package of a service's<br>requirements and specifications.<br>The BA is responsible for contribut-<br>ing to the Service Design Package<br>requirements that stem from the<br>business side, including functional<br>and non-functional requirements.<br>(See business requirement.)   |
| Service Desk           | "The Single Point of Contact<br>between the Service Provider and<br>the Users. A typical Service Desk<br>manages Incidents and Service<br>Requests, and also handles commu-<br>nication with the Users." <sup>209</sup> (ITIL<br>Service Operation)       | Service Desk is the term for the<br>function within ITIL Service Design<br>that is the single point of contact for<br>the user in dealing with problems<br>related to IT services. The Service Desk<br>handles help calls and other incidents<br>according to defined escalation pro-<br>cedures. The Service Desk also han-<br>dles standard service requests, such<br>as requests to upgrade a service.<br>The BA seeks the input of the Service<br>Desk in order to gain an understand-<br>ing of existing problems and in order   |
|                        |   | to elicit the needs of the Service Desk<br>resulting from a proposed change.<br>Changes to IT services often require<br>increased Service Desk resources,<br>training programs for the Service Desk,<br>and procedures for dealing with new<br>incidents and service requests.  |

| Term                            | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
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| Service Level Agreement (SLA)   | "An Agreement between an IT Service<br>Provider and a Customer. The SLA<br>describes the IT Service, documents<br>Service Level Targets, and specifies<br>the responsibilities of the IT Service<br>Provider and the Customer. A single<br>SLA may cover multiple IT Services<br>or multiple Customers." <sup>210</sup> (ITIL<br>Service Design, Continual Service<br>Improvement)   | A <i>Service Level Agreement</i> is a formal agreement between a service provider and a customer that describes what will be delivered and specifies the required quality levels.  |
| Service Level Management (SLM)  | "The Process responsible for negoti-<br>ating Service Level Agreements, and<br>ensuring that these are met. SLM is<br>responsible for ensuring that all IT<br>Service Management Processes,<br>Operational Level Agreements, and<br>Underpinning Contracts, are appro-<br>priate for the agreed Service Level<br>Targets. SLM monitors and reports<br>on Service Levels, and holds regular<br>Customer reviews." <sup>211</sup> (ITIL Service<br>Design, Continual Service<br>Improvement) | Service Level Management is a formal<br>ITIL process within the Service<br>Design Life Cycle phase whose pur-<br>pose is to ensure that the agreed<br>level of IT service provision is attained<br>for present and future services.<br>The BA supports Service Level<br>Management by analyzing and docu-<br>menting Service Level Requirements.   |
| Service Level Manager           |  | The <i>Service Level Manager</i> works with<br>customers and suppliers of services<br>to ensure Service Level Agreements<br>(SLAs) are defined, agreed on, and<br>met. The BA supports the Service<br>Level Manager by analyzing and<br>documenting Service Level<br>Requirements. <sup>212</sup>  |
| Service Level Requirement (SLR) | "A Customer Requirement for an<br>aspect of an IT Service. SLRs are<br>based on Business Objectives and<br>are used to negotiate agreed Service<br>Level Targets." <sup>213</sup> (ITIL Service Design,<br>Continual Service Improvement)  | A Service Level Requirement is a<br>customer requirement that must be<br>satisfied in the solution.<br>Despite the general phraseology of<br>the ITIL definition, the term is some-<br>times used to mean non-functional<br>requirements (such as performance<br>requirements) and sometimes to<br>include both functional and non-func-<br>tional requirements. In this handbook,<br>the acronym S(L)R is used to refer to<br>any type of customer requirement,<br>while SLR refers specifically to non-<br>functional requirements and across-<br>the-board system capabilities. |

| Term                 | What They Say<br>(Standard or Guideline)   | What It Means to the BA  |
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| Service Level Target | "A commitment that is documented<br>in a Service Level Agreement. Service<br>Level Targets are based on Service<br>Level Requirements, and are needed<br>to ensure that the IT Service design<br>is Fit for Purpose. Service Level<br>Targets should be SMART, and are<br>usually based on KPIs." <sup>214</sup> (ITIL<br>Service Design, Continual Service<br>Improvement)          | A <i>Service Level Target</i> is a specified level of service that is guaranteed in a Service Level Agreement, such as a performance target. The BA documents the Service Level Requirements that form the basis of the targets.   |
| Service Manager      |  | A <i>Service Manager</i> is responsible for<br>continual service improvement, for<br>evaluating the emerging needs of<br>customers, and for ensuring that tac-<br>tical, operational needs for the service<br>are met. The Service Manager is<br>amongst the stakeholders whose<br>needs are analyzed by the BA prior<br>to a change. <sup>215</sup> |
| Service Operation    | "A stage in the life cycle of an IT<br>Service. Service Operation includes a<br>number of Processes and Functions<br>and is the title of one of the Core<br>ITIL publications." <sup>216</sup> (ITIL)  | <i>Service Operation</i> is the ITIL Service<br>Life Cycle phase whose purpose is to<br>provide and manage services for<br>business stakeholders within a spec-<br>ified level. The BA supports Service<br>Operation by ensuring that non-<br>functional requirements are taken<br>into consideration up front before<br>deployment.                 |
| Service Owner        | "A Role which is accountable for the<br>delivery of a specific IT Service." <sup>217</sup><br>(ITIL Continual Service Improvement)   | Service Owner is an executive busi-<br>ness function, with hiring and firing<br>authority, responsible at a high level<br>for a service. The BA seeks the input<br>of Service Owners to ensure that<br>business objectives (financial, etc.)<br>for the service are addressed and<br>realized.   |
| Service Pipeline     | "A database or structured Document<br>listing all IT Services that are under<br>consideration or Development, but<br>are not yet available to Customers.<br>The Service Pipeline provides a<br>Business view of possible future IT<br>Services and is part of the Service<br>Portfolio which is not normally pub-<br>lished to Customers." <sup>218</sup> (ITIL Service<br>Strategy) | The <i>Service Pipeline</i> is the catalogue<br>of services that are being considered<br>for new development or are under<br>development.<br>The BA documents requirements for<br>IT services listed in the Service<br>Pipeline.   |

| Term               | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
|--------------------|---|--|
| Service Portfolio  | "The complete set of Services that<br>are managed by a Service Provider.<br>The Service Portfolio is used to manage<br>the entire life cycle of all Services,<br>and includes three Categories:<br>Service Pipeline (proposed or in<br>Development), Service Catalogue<br>(Live or available for Deployment),<br>and Retired Services." <sup>219</sup> (ITIL Service<br>Strategy) | The <i>Service Portfolio</i> is the compre-<br>hensive catalogue of services that<br>includes current services, those under<br>development, and retired services.  |
| Service Strategy   | "The title of one of the Core ITIL<br>publications. Service Strategy estab-<br>lishes an overall Strategy for IT Services<br>and for IT Service Management." <sup>220</sup><br>(ITIL Service Strategy)  | Service Strategy is an ITIL Service<br>Life Cycle phase whose purpose is to<br>achieve superior performance versus<br>competing alternatives and guide<br>the development of service manage-<br>ment as a strategic organizational<br>capability and asset.<br>The BA supports Service Strategy by<br>contributing to the strategic audit of<br>currently available services and by<br>determining requirements for services<br>required by customers. |
| Service Transition | "A stage in the life cycle of an IT<br>Service. Service Transition includes a<br>number of Processes and Functions<br>and is the title of one of the Core<br>ITIL publications." <sup>221</sup> (ITIL Service<br>Transition)  | Service Transition is the ITIL Service<br>Life Cycle phase whose purpose is to<br>manage processes, systems, and func-<br>tions required for implementing and<br>releasing a change into production.<br>The BA supports Service Transition<br>by ensuring that the IT transition<br>process supports the change process<br>of the business and that the service<br>meets the requirements of business<br>stakeholders.                                 |
| Service Utility    | "The Functionality of an IT Service<br>from the Customer's perspective. The<br>Business value of an IT Service is cre-<br>ated by the combination of Service<br>Utility (what the Service does) and<br>Service Warranty (how well it does<br>it)." <sup>222</sup> (ITIL Service Strategy)   | Service Utility refers to what a service<br>does (rather than how well it does it).<br>The BA documents the Service Utility<br>required from the solution in the<br>functional requirements. (See service<br>warranty.)  |

| Term                            | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
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| Service validation and testing  | "The Process responsible for Validation<br>and Testing of a new or Changed IT<br>Service. Service Validation and Testing<br>ensures that the IT Service matches<br>its Design Specification and will<br>meet the needs of the Business." <sup>223</sup><br>(ITIL Service Transition)  | Service validation and testing is a<br>process within ITIL Service Transition<br>whose purpose is to ensure that a<br>service meets or exceeds business<br>and operational requirements and<br>adds value to the business.<br>The BA creates requirements that<br>are the basis for service validation<br>and testing and is responsible for<br>supervising testing. (See validation,<br>verification.)  |
| Service Warranty                | "Assurance that an IT Service will<br>meet agreed Requirements. This may<br>be a formal Agreement such as a<br>Service Level Agreement or Contract,<br>or may be a marketing message or<br>brand image. The Business value of<br>an IT Service is created by the com-<br>bination of Service Utility (what the<br>Service does) and Service Warranty<br>(how well it does it)." <sup>224</sup> (ITIL Service<br>Strategy) | <i>Service Warranty</i> refers to how well<br>a service performs. Service Warrantees<br>that must be guaranteed by a solution<br>are defined by the BA in the Service<br>Level (non-functional) Requirements.<br>(See <i>service utility</i> .)  |
| Six Sigma                       | "A vision of quality which equates<br>with only 3.4 defects per million<br>opportunities for each product or<br>service transaction. Strives for per-<br>fection." <sup>225</sup>   | <i>Six Sigma</i> is a set of best practices<br>for improving processes by eliminating<br>defects. (Six Sigma refers to six stan-<br>dard deviations from the mean of a<br>metric.)   |
| SMART requirements              |   | Requirements documented by the BA<br>must be <i>SMART</i> : Specific, Measurable,<br>Achievable/Appropriate,<br>Realistic/Relevant, and Timely/Time-<br>bound/Testable.  |
| Software Development Life Cycle |   | A Software Development Life Cycle<br>(also known as System Development<br>Life Cycle) is a defined process for<br>developing software that describes<br>the phases (stages) of an IT project<br>and defines activities and responsibili-<br>ties. SDLCs for IT projects can be<br>broadly categorized as waterfall<br>(development occurring in a single<br>pass) and <i>iterative incremental</i> (multi-<br>ple passes). (See <i>phase, waterfall, iter-<br/>ative incremental development, agile.</i> ) |

| Term   | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
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| Software Requirements<br>Specification (SRS) | "A Software Requirements<br>Specification (also known as a<br>System Requirements Specification)<br>describes the behavior and imple-<br>mentation of a software application.<br>The primary target audience for an<br>SRS is the development team that<br>will be required to implement the<br>solution. An SRS includes a description<br>of the problem domain, a decompo-<br>sition of the problem domain, a<br>description of the functional require-<br>ments that govern the solution, the<br>relevant quality of service [non-func-<br>tional] requirements, assumptions, and<br>constraints affecting the solution and<br>may include requirements attributes<br>and traceability information if the<br>solution is complex enough to warrant<br>it." <sup>226</sup> | Requirements are often packaged<br>into a number of documents, each<br>with a different focus. Business<br>objective and high-level requirements<br>are often captured in a Customer<br>Wants and Needs (or similar) docu-<br>ment, while requirements that relate<br>specifically to the IT solution are<br>packaged in a <i>Software</i><br><i>Requirements Specification</i> . SRS<br>contents include non-functional IT<br>Service Level Requirements, user<br>profiles (such as Role Maps), and<br>functional requirements (such as<br>user requirements). (See <i>Statement</i><br><i>of Requirement.</i> )                   |
| Solution                                     | "A solution meets a business need<br>by solving problems or allowing the<br>organization to take advantage of an<br>opportunity. A solution can be subdi-<br>vided into components, including the<br>information systems that support it,<br>the processes that manage it, and<br>the people who operate it." <sup>227</sup><br>(BABOK®)   | A <i>solution</i> is a change intended to<br>meet the needs of the business area.<br>The change may or may not involve<br>an IT solution.<br>The BA is responsible for document-<br>ing and managing the requirements<br>that form the basis for selecting and<br>measuring the quality of a solution.  |
| Specialized class                            | "One classifier may specialize another<br>by adding or redefining features." <sup>228</sup><br>(UML)   | The BA uses <i>specialized classes</i> to<br>model subtypes, modeling the general<br>type as a generalized class, and each<br>subtype as a specialization of it.<br>Specialization provides an effective<br>mechanism for reuse in the require-<br>ments documentation: features com-<br>mon to all subtypes are documented<br>once in a generalized class, while<br>the peculiarities of each subtype are<br>described in the relevant specialized<br>classes. Also known as a <i>specializa-<br/>tion, subclass, child class,</i> and<br><i>derived class.</i> (See <i>generalization,</i><br><i>inheritance, polymorphism.</i> ) |

| Term                           | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
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| Specification                  | [Specifications are] "a set of<br>requirements for a system or other<br>classifier." <sup>229</sup> (UML)<br>"A requirement is a condition or<br>capability that must be met to satisfy<br>a contract, standard, specification, or<br>other formally imposed documents." <sup>230</sup><br>( <i>BABOK</i> <sup>®</sup> ) | The use of the term specification varies<br>between standards. For example, the<br>UML definition of specification<br>includes requirements that originate<br>from the business area. This handbook<br>differentiates between requirements<br>and specifications as follows (and as<br>suggested by the <i>BABOK</i> ®).<br>A requirement describes a need; a<br>specification describes a need; a<br>specification describes <i>how</i> the<br>solution will meet those needs.<br>The technical team (such as the<br>systems analyst) is responsible for<br>creating the specifications using the<br>BA's requirements as input. |
| State-machine diagram          | "A diagram that depicts discrete<br>behavior modeled through finite<br>state-transition systems. In particular,<br>it specifies the sequences of states<br>that an object or an interaction goes<br>through during its life in response to<br>events, together with its responses<br>and actions." <sup>231</sup> (UML)  | A state-machine diagram (also<br>known as a Harel statechart) is a<br>diagram that depicts the different<br>states (statuses) of an object, the<br>rules that govern how it passes from<br>state to state, and the behavior of<br>the object in each state.<br>The BA uses state-machine diagrams<br>to describe the life cycle of business<br>objects. For example, a state-<br>machine diagram for an insurance<br>claim might describe the events that<br>causes a claim to pass from an<br>Initiated state to Adjusted and Paid<br>states. (See Harel statechart<br>diagram.)   |
| Statement of Requirement (SOR) | "A Document containing all<br>Requirements for a product purchase,<br>or a new or changed IT Service." <sup>232</sup><br>(ITIL Service Design)   | A <i>Statement of Requirement</i> is the<br>ITIL equivalent to an SRS. (See<br><i>Software Requirements Specification</i> .)  |

| Term         | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
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| Static model | Also known as <i>structural model</i> . An<br>aspect of a model is considered<br>structural if it "emphasizes the structure<br>of the objects in a system, including<br>their types, classes, relationships,<br>attributes, and operations." <sup>233</sup> (UML)   | The <i>static model</i> is the portion of<br>the model that focuses on structural<br>aspects of a system, in particular, the<br>types of objects that it consists of<br>and their relationships to each other.<br>The BA uses the static model to<br>define business concepts and business<br>rules related to objects, for example,<br>the rule that a business account may<br>be owned by more than one customer.<br>These rules may be documented as<br>part of the business architecture<br>and/or in order to define business<br>rules that must be met by an IT solu-<br>tion. The main static modeling dia-<br>grams used by the BA are the Entity<br>Relationship Diagram (UML). (See<br><i>data modeling, class diagram, Entity</i><br><i>Relationship Diagram.</i> ) |
| Stereotype   | "A class that defines how an existing<br>metaclass (or stereotype) may be<br>extended, and enables the use of<br>platform or domain specific termi-<br>nology or notation in addition to the<br>ones used for the extended meta-<br>class. Certain stereotypes are prede-<br>fined in the UML, others may be user<br>defined. Stereotypes are one of the<br>extensibility mechanisms in UML." <sup>234</sup><br>(UML) | A stereotype is a feature that may<br>be tied to a UML modeling element<br>to modify its meaning. The UML<br>includes a number of stereotypes as<br>well as the capability for practition-<br>ers to add their own stereotypes.<br>Stereotypes used by the BA include<br>Business Worker, applied to an actor<br>to indicate that a participant works<br>within the business area, and busi-<br>ness use case, applied to a use case<br>to indicate that the interaction is<br>with a business area.   |

| Term                   | What They Say<br>(Standard or Guideline) | What It Means to the BA   |
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| Structured Analysis    |  | <ul> <li>Structured Analysis is a set of techniques for analyzing any system, such as a business area or an IT system. Structured Analysis is based on the view that processes are best viewed as procedures that convert input data to output data. In Structured Analysis, the system is analyzed using functional decomposition—with each process decomposed into smaller and smaller processes, each of which, ideally, performs a single (though possibly high-level) function.</li> <li>The BA uses Structured Analysis within the context of Enterprise Analysis to analyze the functions and processes of a business area and/or to analyze those aspects of the business that must be supported by an IT solution.</li> <li>An alternative to Structured Analysis (See Data Flow Diagram, object-oriented.)</li> </ul> |
| Structured walkthrough |  | A structured walkthrough is a meeting<br>held to review a project deliverable<br>in order to verify its quality.<br>The BA may be asked to conduct<br>and be the subject of a structured<br>walkthrough of any of the require-<br>ments documentation that he or she<br>has authored. The BA may also be<br>invited to participate in structured<br>walkthroughs of design artifacts to<br>ensure they meet the requirements.   |
| Subclass               |  | <i>Subclass</i> is an alternative term for specialized class. (See <i>specialized class</i> .)  |

| e Process responsible for ensuring<br>t all Contracts with Suppliers sup-<br>t the needs of the Business, and<br>t all Suppliers meet their contrac-<br>l commitments." <sup>235</sup>  | <i>Supplier Management</i> is the process for managing the relationships with cumpling. The RA code the input of  |
|---|---|
|   | the suppliers. The bA seeks the input of<br>the supplier manager in order to<br>gain an understanding of the capa-<br>bilities of suppliers and their con-<br>tractual commitments.   |
|   | SWOT Analysis is an approach to<br>analyzing a project or change based<br>on strengths, weaknesses, opportu-<br>nities, and threats.<br>The BA uses SWOT Analysis in<br>preparing the business case and risk<br>analysis for an IT project or proposed  |
|   | business change.  |
|   | See Software Development Life Cycle.  |
| stem testing is the process of<br>empting to demonstrate how [a<br>duct or] program does not meet<br>objectives System testing is<br>possible if the project has not pro-<br>ted a written set of measurable<br>ectives. " <sup>236</sup> | <i>System tests</i> are those designed to check whether the solution has met its measurable objectives. The term is generally applied to the testing of the solution for compliance with non-functional requirements and service level targets. Examples of system tests include stress tests, volume tests, and performance testing.   |
| tended UML) (See <i>use case</i> .)   | A system use case is a user task; the task must be complete from the user's point of view <sup>237</sup> and yield a result of value to the user. <sup>238</sup> It represents a way that the software is used by an actor (user or external system). A system use case may be of any size, but it typically denotes an interaction that is triggered by one actor and that takes place over a single session with the IT system. |
|   | item testing is the process of<br>mpting to demonstrate how [a<br>luct or] program does not meet<br>bjectives System testing is<br>ossible if the project has not pro-<br>ed a written set of measurable<br>ictives." <sup>236</sup>  |

| Term                    | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
|-------------------------|---|--|
| System use-case diagram | (Extended UML) (See <i>use-case<br/>diagram</i> .)  | A system use-case diagram depicts<br>who does what with an IT system; it<br>depicts the actors (user roles and<br>external systems) that interact with<br>the system and connects them to the<br>user tasks (system use cases) they<br>have access to. A system use-case<br>diagram may also show dependen-<br>cies between system use cases and<br>relationships between user roles.  |
| Systems analyst         |   | Usage of the term <i>systems analyst</i> is<br>non-uniform. As used in this book, the<br>term refers to the software designer, a<br>role distinct from the business analyst.<br>In other usages, it may refer to a role<br>responsible for the analysis and mod-<br>eling not only of software, but also of<br>business structure and processes (and<br>a role that, consequently, overlaps that<br>of the BA.)                        |
| Task                    |   | A task is "a piece of work often to be finished within a certain time." <sup>239</sup>   |
| Technical service       | A synonym for an infrastructure ser-<br>vice: "An IT Service that is not directly<br>used by the Business, but is required<br>by the IT Service Provider so they<br>can provide other IT Services. For<br>example, Directory Services, naming<br>services, or communication<br>services." <sup>240</sup> (ITIL) | A <i>technical service</i> is an underlying IT service that supports other IT services but is not used directly by the business.   |
| Template                |   | A <i>template</i> is a standardized form used for textual documentation.   |
| Tool                    |   | Within the context of this book, the<br>term <i>tool</i> is used for any job aid or<br>technique that facilitates the practice<br>of business analysis. Examples of BA<br>tools are Pareto Analysis and class<br>diagrams. (Tools are described in the<br>BA Toolkit chapter of this book.)<br>The term tool is also used to denote<br>software used in the development<br>process; an example of such a tool is<br>IBM Rational Rose. |

| Term                            | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
|---------------------------------|--|---|
| Total Cost of Ownership (TCO)   | "A methodology used to help make<br>investment decisions. TCO assesses<br>the full life cycle Cost of owning a<br>Configuration Item, not just the ini-<br>tial Cost or purchase price." <sup>241</sup> (ITIL<br>Service Strategy)   | <i>Total Cost of Ownership</i> is the full<br>cost of an item over its entire lifespan.<br>TCO includes the initial investment,<br>maintenance, and overhead costs.<br>The BA includes TCO as part of a<br>cost-benefit analysis for a proposed<br>change.  |
| Total Cost of Utilization (TCU) | "A methodology used to help make<br>investment and Service Sourcing<br>decisions. TCU assesses the full life<br>cycle Cost to the Customer of using<br>an IT Service." <sup>242</sup> (ITIL Service<br>Strategy)   | <i>Total Cost of Utilization</i> is the total cost to the customer of using a service during the entire period it is used.<br>The BA may include TCU in the costbenefit analysis of a proposed new or changed service.  |
| Traceability                    | "Requirements traceability supports<br>the ability to trace a requirement<br>through the development life cycle.<br>The ability to track the requirements<br>is an important technique used to<br>detect missing functionality or iden-<br>tity if implemented functionality is<br>not supported by a specific require-<br>ment." <sup>243</sup> | Traceability is the ability to track an<br>item to other items. Forward trace-<br>ability refers to the ability to trace<br>forward to a subsequent item, for<br>example, from a requirement to the<br>design specifications and test cases<br>that result from it. Backward trace-<br>ability refers to the ability to trace<br>back to prior items, for example, from<br>a user requirement to the business<br>objectives it supports. Horizontal<br>traceability refers to the ability to<br>track dependencies between items<br>of the same type, for example, how<br>a change in one IT service impacts<br>other IT services.<br>The BA is responsible for managing<br>requirements traceability: the tracking<br>of requirements and requirements<br>artifacts to other items related to<br>the project, product, or service. |

| Term                               | What They Say<br>(Standard or Guideline)  | What It Means to the BA   |
|------------------------------------|---|---|
| Trigger                            | "The trigger specifies the event that gets the use case started." <sup>244</sup>  | A <i>trigger</i> is an event or condition<br>that forces a response. The trigger<br>may kick-start a task (such as a sys-<br>tem use case) or force a control flow<br>or state transition. Examples of trig-<br>gers include "Supplies fall below a<br>set point," "User cancels," and<br>"System error."<br>The BA documents triggers in models<br>(for example, on activity diagrams<br>and state-machine diagrams) and in<br>the requirements documentation.   |
| Underpinning Contract (UC)         | "A Contract between an IT Service<br>Provider and a Third Party. The Third<br>Party provides goods or Services that<br>support delivery of an IT Service to a<br>Customer. The Underpinning<br>Contract defines targets and respon-<br>sibilities that are required to meet<br>agreed Service Level Targets in an<br>SLA." <sup>245</sup> (ITIL Service Design) | An <i>Underpinning Contract</i> is a con-<br>tract made between the service<br>provider and a third party that pro-<br>vides supporting services.   |
| Unified Modeling Language<br>(UML) | "The Unified Modeling Language—<br>UML—is OMG's most-used specifi-<br>cation, and the way the world models<br>not only application structure,<br>behavior, and architecture, but also<br>business process and data<br>structure." <sup>246</sup>  | The Unified Modeling Language is a<br>standard notation owned by the<br>Object Management Group (OMG),<br>a not-for-profit computer industry<br>specifications consortium. The UML<br>is used for the specification, visual-<br>ization, and modeling of the struc-<br>ture and behaviour of business and<br>software systems<br>The BA uses UML tools and techniques<br>to model the business area, often as<br>part of an IT initiative. UML tools<br>used by the BA include class diagrams,<br>activity diagrams, and use cases. |
| Unified Process                    |   | The <i>Unified Process</i> is the open-source framework for iterative development that forms the basis for IBM RUP. (See <i>Rational Unified Process</i> .)   |

| Term                               | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
|------------------------------------|--|---|
| Usability                          | "The ease with which an<br>Application, product, or IT Service<br>can be used. Usability Requirements<br>are often included in a Statement of<br>Requirements." <sup>247</sup> (ITIL Service<br>Design)  | Usability requirements relate to the<br>ease with which a user must be able<br>to use the system. They are also<br>referred to as <i>human-factor</i> require-<br>ments. Usability may include require-<br>ments to comply with guidelines that<br>cover how the interface deals with<br>errors, exhibits consistency, acknowl-<br>edges transactions, and so on.<br>Usability requirements are a compo-<br>nent of the non-functional require-<br>ments documented by the BA and<br>packaged in documents such as the<br>SRS, Statement of Requirement (SOR),<br>SLR, and BRD. |
| Use case                           | "The specification of a sequence of<br>actions, including variants, that a<br>system can perform, interacting with<br>actors of the system." <sup>248</sup> (UML)<br>"A technique used to define required<br>functionality and Objectives and to<br>Design Tests. Use Cases define realistic<br>scenarios that describe interactions<br>between Users and an IT Service or<br>other System." <sup>249</sup> (ITIL Service<br>Design) | A use case represents a use of the system under discussion—a type of interaction between an actor and the system that yields a result of value to the initiating actor. The system may be of any type (business or IT), though an IT system is often implied when the term is unqualified. (See system use case). The description of a use case should include all of the different ways that it could play out. (See system use case, business use case.)  |
| Use-case brief                     |  | A <i>use-case brief</i> is a short paragraph<br>(two to six sentences) describing the<br>use case, mentioning only the most<br>significant activities and failures. <sup>250</sup>  |
| Use-case description/specification |  | A use-case description (referred to in<br>RUP as use-case specification)<br>describes the various ways that an<br>interaction may play out. It may take<br>the form of text and/or diagrams.<br>(Text is usually used, with the addition<br>of workflow diagrams when the<br>flows connect in complex ways.)  |

| Term                          | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
|-------------------------------|--|---|
| Use-case diagram              | "A diagram that shows the relation-<br>ships among actors and the subject<br>(system), and use cases." <sup>251</sup> (UML)  | A <i>use-case diagram</i> depicts the<br>types of interactions that each actor<br>has with the system. The diagram<br>connects actors to the use cases<br>they initiate or participate in. It may<br>also indicate relationships between<br>actors (such as those whose roles<br>overlap) and dependencies between<br>use cases.  |
|                               |  | The BA uses different types of use-<br>case diagrams for different types of<br>systems. A business use-case diagram<br>depicts interactions with the business<br>area; a system use-case diagram<br>depicts interactions with the IT system.  |
| User Acceptance Testing (UAT) | "As the solution is built and available<br>for testing, the Business Analyst role<br>involves supporting the Quality<br>Assurance activities. They may help<br>business stakeholders with user<br>acceptance testing, defect reporting,<br>and resolution." <sup>252</sup>   | User Acceptance Testing is testing<br>done by the user or on the user's<br>behalf prior to sign-off. Prior to the<br>test, the user agrees that if the system<br>passes the UAT, the solution will be<br>accepted.<br>UAT is performed after extensive<br>testing has already occurred. The UAT<br>may follow a formal or informal<br>process. In a formal process, precise<br>test scripts and expected results are<br>designed beforehand. In an informal<br>process, the goals of the tests are<br>defined, but the detailed steps are not.<br>The BA supports quality assurance<br>activities including User Acceptance<br>Testing. |
| User requirement              | "User requirements describe the needs<br>of a particular set of stakeholders in<br>regard to a proposed solution. They<br>may be used to describe how a par-<br>ticular set of users of a solution will<br>interact with it or how a product will<br>meet the needs of different customer<br>groups." <sup>253</sup> | A user requirement is one that must<br>be satisfied by an IT solution, written<br>from the perspective of the end user.<br>A recommended practice is to docu-<br>ment user requirements as system<br>use cases.<br>User requirements are a component<br>of the functional requirements docu-<br>mented by the BA and packaged in<br>documents such as the SRS, Statement<br>of Requirement (SOR), S(L)R, and<br>BRD. (See <i>functional requirement.</i> )  |

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| Term      | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
|-----------|---|--|
| User task |   | A user task is a piece of meaningful<br>work that a user accomplishes with<br>the assistance of an IT system; it is<br>typically completed in a single inter-<br>action and yields a result of value to<br>the user. (As used in this handbook,<br>the term user task is equivalent to<br>system use case, but [unlike system<br>use case] is not specific to the use-<br>case modeling approach. (See<br>system use case.)  |
| Validate  | "To ensure that the stated require-<br>ments correctly and fully implement<br>the business requirements as defined<br>during Enterprise Analysis." <sup>254</sup><br>(BABOK®) | To validate a deliverable of an activity<br>means to check whether the output<br>of the activity properly reflects the<br>input to the activity.<br>To validate the requirements means<br>to check whether they reflect and<br>conform to the inputs to requirements<br>elicitation and analysis; these inputs<br>include high-level business require-<br>ments (business objectives, etc.),<br>architectural documents, and the<br>input provided by business stake-<br>holders during requirements elicita-<br>tion events. Validation of the<br>requirements is a responsibility of<br>the BA.<br>To validate a specification means to<br>check whether it conforms to the<br>inputs to the design activity, such as<br>the requirements and design archi-<br>tecture. Validation of the design<br>specifications is carried out by tech-<br>nical team members, such as system<br>analysts, with BAs playing a sup-<br>porting role.<br>To validate a solution means to<br>check whether it satisfies the inputs<br>to the coding and construction of<br>the solution, for example, that it has<br>been built to the design specifications<br>and that it meets the requirements.<br>The BA plays a supporting role in<br>validating a solution. |

| Term                          | What They Say<br>(Standard or Guideline)  | What It Means to the BA  |
|-------------------------------|---|--|
| Verify                        | "Requirements verification ensures<br>that requirements are defined clearly<br>enough to allow solution design and<br>implementation to begin. Customer,<br>user, and project team collaboration<br>is required to complete this activity." <sup>255</sup><br>( <i>BABOK</i> ® 1.6) | To verify an output of an activity is<br>to check whether it can be effec-<br>tively used by its intended users as<br>input to subsequent activities.<br>To verify the requirements is to<br>ensure they can be used as input to<br>subsequence steps in the develop-<br>ment process. The BA should ensure<br>that the technical team verifies that<br>the requirements are of sufficient<br>quality to be used as input to the<br>creation of design specifications.<br>To verify the specifications is to ensure<br>that they are of sufficient quality to<br>be used effectively to construct a<br>solution. Coders and other imple-<br>menters should verify that the speci-<br>fications can be used to construct<br>the code, tables, and so on.<br>To verify a solution means to check<br>that it produces output of sufficient<br>quality that it can be effectively<br>used by the intended users of the<br>output. This includes checking the<br>correctness and usefulness of data<br>and reports and ensuring that the<br>data is properly stored in tables. The<br>BA plays a supporting role in solution<br>verification. |
| Vital Business Function (VBF) | "The business critical functions of<br>the business, supported by an IT<br>service." <sup>256</sup> (ITIL)  | A <i>Vital Business Function</i> is a func-<br>tion that is critical for the business.<br>The BA documents VBFs as part of<br>Business Impact Analysis (BIA). (See<br><i>Business Impact Analysis</i> .)   |
| Waterfall                     | "The traditional waterfall method<br>advocates gathering all requirements<br>in the beginning of the project; while<br>in the Iterative/Agile approaches<br>requirements may be defined through-<br>out the life cycle." <sup>257</sup> (BABOK®)                                    | A <i>waterfall</i> approach is an approach<br>to developing software where each<br>step must be completed before the<br>next begins. (See <i>System Development</i><br><i>Life Cycle, iterative incremental</i><br><i>development</i> .)   |

| Term              | What They Say<br>(Standard or Guideline)   | What It Means to the BA   |
|-------------------|--|---|
| Worker            | "A worker is a class that represents<br>an abstraction of a human that acts<br>within the system. A worker interacts<br>with other workers and manipulates<br>entities while participating in use case<br>realizations." <sup>258</sup> (Extended UML) | A <i>worker</i> is a human role within the<br>business area that participates in<br>implementing a business process<br>(business use case).<br>The BA depicts workers on business<br>use-case diagrams. |
| Zachman Framework | "A 'language' to facilitate communi-<br>cation, research, and implementation<br>of Enterprise Architecture concepts." <sup>259</sup>   | <i>The Zachman Framework</i> , developed<br>by John Zachman, is a classification<br>scheme for describing aspects of an<br>enterprise.  |

<sup>1</sup>OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2, Nov. 2007 (OMG), p. 217.

<sup>2</sup>*OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2,* Nov. 2007 (OMG), p. 311.

<sup>3</sup>*OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2,* Nov. 2007 (OMG), p. 311.

<sup>4</sup>*UML 2.0: Infrastructure - Final Adopted Specification* (OMG, 2003), p. 4.

<sup>5</sup>*OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2,* Nov. 2007 (OMG), p. 586.

<sup>6</sup>UML 2.0: Infrastructure - Final Adopted Specification (OMG, 2003), p. 4.

<sup>7</sup>Note that in the UML, aggregation is a type of association.

<sup>8</sup>Kent Beck, Mike Beedle, et al. *Manifesto for Agile Software Development*. http://agilemanifesto.org/.

<sup>9</sup>Kent Beck, Mike Beedle, et al. *Manifesto*. http://agilemanifesto.org/principles.html.

<sup>10</sup>UML 2.0: Infrastructure - Final Adopted Specification (OMG, 2003), p. 4.

<sup>11</sup>ITIL<sup>®</sup> V3 Glossary v01 (30 May 2007), p. 3.

<sup>12</sup>UML 2.0: Infrastructure - Final Adopted Specification (OMG, 2003), p. 5.

<sup>13</sup>In the UML, an *association* is only one type of relationship possible between classes. (Other examples are aggregation and generalization.) The relationships specified in data modeling correspond to UML associations.

<sup>14</sup>UML 2.0: Infrastructure - Final Adopted Specification (OMG, 2003), p. 5.

<sup>15</sup>*ITIL*<sup>®</sup> *V3 Glossary v01*, 30 May 2007 (OGC), p 4.

<sup>16</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 290.

<sup>17</sup>*ITIL V3 Core Book: Service Design*, Glossary (OGC, 2007), p. 290.

<sup>18</sup>OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2, Nov. 2007 (OMG), p. 591.

<sup>19</sup>OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2, Nov. 2007 (OMG), p. 593.

<sup>20</sup>*ITIL V3 Core Book: CSI*, Glossary (OGC, 2007), p. 193.

<sup>21</sup>*ITIL Core Book: Service Transition* (OGC, 2007), p. 92. See Figure 4.21 (in the BA Toolkit chapter), indicating Baseline Points.

<sup>22</sup>*ITIL V3 Core Book: CSI*, Glossary , (OGC, 2007), p. 193.

<sup>23</sup>Glenford Myers, *The Art of Software Testing* (Wiley and Sons, 1979), p. 8.

<sup>24</sup>American Marketing Association Dictionary,

http://www.marketingpower.com/\_layouts/Dictionary.aspx?dLetter=B.

<sup>25</sup>ITIL V3 Core Book: Service Strategy, Glossary, (OGC, 2007), p. 235.

<sup>26</sup>Adam Frankl, "Validated Requirements from Business Use Cases and the Rational Unified Process," 15 Aug 2007, http://www.ibm.com/developerworks/rational/library/aug07/frankl/ index.html.

<sup>27</sup>*The Guide to the Business Analysis Body of Knowledge*<sup>®</sup>, Version 2.0 Framework, p. 2, www.theiiba.org.

<sup>28</sup> The Guide to the Business Analysis Body of Knowledge®, Version 2.0 Framework, p. 2, www.theiiba.org.

<sup>29</sup>*The Guide to the Business Analysis Body of Knowledge*<sup>®</sup>, Version 2.0 Framework, p. 2, www.theiiba.org.

<sup>30</sup>*The Guide to the Business Analysis Body of Knowledge*<sup>®</sup>, Version 2.0 Framework, p. 2, www.theiiba.org.

<sup>31</sup>Business Process Modeling Notation, V1.2 (Beta 3), Feb. 2008, p. 280.

<sup>32</sup>BPM Institute, Business Architecture Home Page, http://www.bpminstitute.org/topics/ business-architecture.html.

<sup>33</sup>From a note from Chris Reynolds.

<sup>34</sup>ITIL V3 Core Book: Service Strategy, Glossary (OGC, 2007), p. 235.

<sup>35</sup>*ITIL V3 Core Book: Service Design*, Glossary (OGC, 2007), p. 292.

<sup>36</sup>ITIL V3 Core Book: Service Design, Glossary, (OGC, 2007), p. 292.

<sup>37</sup>ITIL V3 Core Book: Service Strategy, Glossary (OGC, 2007), p. 235.

<sup>38</sup>ITIL V3 Core Book: Service Strategy, Glossary (OGC, 2007), p. 235.

<sup>39</sup>Business Process Modeling Notation v1.2 (beta 3) (OMG), p. 280.

<sup>40</sup>Business Process Modeling Notation, v1.2 (beta 3) (OMG), p. 1.

<sup>41</sup>*ITIL V3 Core Book: Service Design*, Glossary (OGC, 2007), p. 292. (The definition is missing from the ITIL Service Strategy Core Book.)

<sup>42</sup>ITIL V3 Core Book: Service Strategy, Glossary (OGC, 2007), p. 235.
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<sup>43</sup>*A Guide to the Business Analysis Body of Knowledge*<sup>®</sup>, Release 1.6 ©2006, International Institute of Business Analysis. p. 207. (At the time of writing, there is no reference to the BRD in the current draft for *BABOK*<sup>®</sup> Release 2.)

<sup>44</sup>J. DeLayne Stroud, "Business Requirements Document: A High-Level Review," http://finance.isixsigma.com/library/content/c080123b.asp.

<sup>45</sup>*ITIL Core Book: Service Design*, Glossary (OMG, 2007), p. 227.

<sup>46</sup>ITIL® V3 Glossary, v01, 30 May 2007, www.itsmf.co.uk (OGC), p. 8.

<sup>47</sup>ITIL V3 Core Book: Service Strategy, Glossary (OGC, 2007), p. 235.

<sup>48</sup>Adam Frankl, "Validated Requirements from Business Use Cases," http://www.ibm.com/ developerworks/rational/library/aug07/frankl/index.html.

<sup>49</sup>Arthur V. English, *Business Modeling with UML: Understanding the Similarities and Differences Between Business Use Cases and System Use Cases*, IBM Developer Works/Rational, 2007, http://www.ibm.com/developerworks/rational/library/apr07/english.

<sup>50</sup>*ITIL*<sup>®</sup> *V3 Glossary*, v01, 30 May 2007, www.itsmf.co.uk (OGC), p. 8. See

http://www.sei.cmu.edu/cmmi/ for more information on this topic.

<sup>51</sup>*ITIL V3 Core Book: Service Design*, Glossary (OGC, 2007), p. 293.

<sup>52</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 293.

<sup>53</sup>*UML 2.0: Infrastructure - Final Adopted Specification*, (OMG, 2003), p. 5.

<sup>54</sup>International Institute of Business Analysis, Certification,

http://www.theiiba.org/AM/Template.cfm?Section=Certification.

<sup>55</sup>ITIL V3 Core Book: Service Transition, Glossary (OGC, 2007), p. 228.

<sup>56</sup>ITIL V3 Core Book: Service Transition, Glossary (OGC, 2007), p. 228.

<sup>57</sup>ITIL V3 Core Book: Service Transition, Glossary (OGC, 2007), p. 228.

<sup>58</sup>ITIL V3 Core Book: Service Transition, Glossary (OGC, 2007), p. 186.

<sup>59</sup>ITIL V3 Core Book: Service Transition, Glossary (OGC, 2007), p. 229.

<sup>60</sup>OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2, Nov. 2007 (OMG), p. 49.

<sup>61</sup>OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2, Nov. 2007 (OMG), p. 49.

<sup>62</sup>*OMG Unified Modeling Language (OMG UML), Superstructure*, V2.1.2, Nov. 2007 (OMG), p. 681.

<sup>63</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 6.

<sup>64</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 294.

<sup>65</sup>OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2, Nov. 2007 (OMG), p. 513.

<sup>66</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 294.

<sup>67</sup>ITIL V3 Core Book: Service Transition, Glossary (OGC, 2007), p. 230.

<sup>68</sup>ITIL V3 Core Book: Service Transition, Glossary (OGC, 2007), p. 230.

<sup>69</sup>ITIL V3 Core Book: Service Transition, Glossary (OGC, 2007), p. 230.

<sup>70</sup>ITIL® V3 Glossary, v01, 30 May 2007, www.itsmf.co.uk (OGC), p. 13.

<sup>71</sup>ITIL V3 Core Book: Service Transition, Glossary (OGC, 2007), p. 230.

<sup>72</sup>*A Guide to the BABOK*<sup>®</sup>, 4/7/2005 (IIBA), p. 4.

<sup>73</sup>Karl E Wiegers, Software Requirements, Second Edition, Microsoft Press, 2003, p. 105.

<sup>74</sup>*ITIL V3 Core Book: CSI*, Glossary (OGC, 2007), p. 196.

<sup>75</sup>See COBIT at the ISACA web site at

www.isaca.org/Template.cfm?Section=COBIT6&Template=/TaggedPage/TaggedPageDisplay.cfm &TPLID=55&ContentID=7981. Source COBIT 4.1 ©1996-2007 ITGI. All rights reserved. Used by permission.

<sup>76</sup>ITIL V3 Core Book: Service Strategy, Glossary (OGC, 2007), p. 239.

<sup>77</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 296.

<sup>78</sup>Edward Yourdon, Structured Analysis Wiki,

http://yourdon.com/strucanalysis/wiki/index.php?title=Chapter\_10.

<sup>79</sup>Yourdon, Structured Analysis Wiki,

http://yourdon.com/strucanalysis/wiki/index.php?title=Chapter\_9.

<sup>80</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 207), p. 296.

<sup>81</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 8.

<sup>82</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 296.

<sup>83</sup>Martin Fowler, *Patterns of Enterprise Application Architecture* (Addison-Wesley Professional, 2002), as described in "Domain Model," http://martinfowler.com/eaaCatalog/domainModel.html.

<sup>84</sup>OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2, Nov. 2007 (OMG), p. 215.

<sup>85</sup>*The Guide to the Business Analysis Body of Knowledge*<sup>®</sup>, Version 2.0 Framework, IIBA, p. 8.

<sup>86</sup>ITIL V3 Core Book: Service Transition, Glossary (OGC, 2007), p. 233.

<sup>87</sup> The Guide to the Business Analysis Body of Knowledge®, Version 2.0 Framework, IIBA, p. 7.

<sup>88</sup>Marc Lankhorst, *Enterprise Architecture at Work: Modelling, Communication, and Analysis* (Springer, 2005), p.3.

<sup>89</sup>*Entity-Relationship Approach*, ER '93: 12th International Conference on the Entity-Relationship Approach, Arlington, Texas, USA, December 15-17, 1993. Proceedings by Ramez Elmasri, Vram Kouramajian, Bernhard Thalheim (Springer, 1994), p. 243.

<sup>90</sup>OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2, Nov. 2007 (OMG), p. 694.

<sup>91</sup>Other ways that the business treats objects in the class the same way include the types of relationships an object in the class may have with other objects and operations that may be performed on or by objects in the class (and the rules regarding those operations).

<sup>92</sup>Yourdan, Structured Analysis Wiki,

http://yourdon.com/strucanalysis/wiki/index.php?title=Chapter\_12.

<sup>93</sup>*ITIL V3 Core Book: Service Operation*, Glossary (OGC, 2007), p. 232.

<sup>94</sup>ITIL V3 Core Book: Service Operation, Glossary (OGC, 2007), p. 232.

<sup>95</sup>*UML Superstructure Version 2.0 Revised Final Adopted Specification* (ptc/04-10-02) October 8, 2004 (OMG), p. 478.

<sup>96</sup>ITIL V3 Core Book: Service Operation, Glossary (OGC, 2007), p. 232.

<sup>97</sup>Unified Modeling Language: Superstructure version 2.1.1 formal/2007-02-03 (OMG), p. 590.

<sup>98</sup>*Unified Modeling Language: Superstructure version 2.1.1 formal/2007-02-03* (OMG), p. 587.

<sup>99</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 9.

<sup>100</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 21.

<sup>101</sup>Wiegers, *Software Requirements*, p. 8.

<sup>102</sup>ITIL V3 Core Book: Service Operation, Glossary (OGC, 2007), p. 233.

<sup>103</sup>ITIL V3 Core Book: Service Transition, Glossary (OGC, 2007), p. 115.

<sup>104</sup>Unified Modeling Language: Superstructure version 2.1.1 formal/2007-02-03 (OMG), p. 374.

<sup>105</sup>Unified Modeling Language: Superstructure version 2.1.1 formal/2007-02-03 (OMG), p. 540.

<sup>106</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 22.

<sup>107</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 22.

<sup>108</sup>Wiegers, Software Requirements, p. 8.

<sup>109</sup>A Guide to the BABOK®, 4/7/2005 (IIBA), p. 4.

<sup>110</sup>iSixSigma Dictionary, http://software.isixsigma.com/dictionary/Gap\_Analysis-629.htm.

<sup>111</sup>iSixSigma Dictionary, http://software.isixsigma.com/dictionary/Gating-131.htm.

<sup>112</sup>Unified Modeling Language: Superstructure version 2.1.1 formal/2007-02-03 (OMG), p. 71.

<sup>113</sup>ITIL V3 Core Book: Service Operation, Glossary (OGC, 2007), p. 234.

<sup>114</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 23.

<sup>115</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG). p.10.

<sup>116</sup>Unified Modeling Language: Superstructure version 2.1.1 formal/2007-02-03 (OMG), p. 591.

<sup>117</sup>ITIL V3 Core Book: Service Strategy, Glossary (OGC, 2007), p. 242.

<sup>118</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 300.

<sup>119</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 10.

<sup>120</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 10.

<sup>121</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 10.

<sup>122</sup>Unified Modeling Language: Superstructure, version 2.1.1 formal/2007-02-03 (OMG), p. 504.

<sup>123</sup>The sequence diagram—a type of interaction diagram—is sometimes used in a BA context to describe cross-functional workflow in business use-case realizations. However, sequence diagrams are not readily understood by business stakeholders. For BA purposes, and especially when communicating with business stakeholders, the activity diagram with partitions (swimlanes) is the recommended UML alternative.

<sup>124</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p.10.

<sup>125</sup>International Institute of Business Analysis,

http://www.theiiba.org//AM/Template.cfm?Section=Home.

<sup>126</sup>"*The ISO Story*," International Organization for Standardization,

http://www.iso.org/iso/about/the\_iso\_story.htm. The updated number of standards (17,000) was provided in an e-mail from Rosemary Maginniss of ANSI to the author.

<sup>127</sup>Ian Spence and Kurt Bittner, "What Is Iterative Development? Part 2: The Customer Perspective," 15 April 2005,

http://www.ibm.com/developerworks/rational/library/content/RationalEdge/apr05/bittner-spence.

<sup>128</sup>Spence and Bittner, "What Is Iterative Development? Part 1: The Developer Perspective," 15 March 2005, http://www.ibm.com/developerworks/rational/library/mar05/bittner.

<sup>129</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 301.

<sup>130</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 301.

<sup>131</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 301.

<sup>132</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 301.

<sup>133</sup>itSMF Chapter, IT Service Management Forum (bottom of home page), http://itsmfi.net.

<sup>134</sup>For more on JAD, please see Robert T. Futrell, Donald F. Shafer, and Linda I. Safer, *Quality Software Project Management* (Prentice Hall PTR, 2002).

<sup>135</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 301.

<sup>136</sup>The Guide to the Business Analysis Body of Knowledge®, Version 2.0 Framework, IIBA, p. 4.

<sup>137</sup>This description was provided in an e-mail from Ken Clyne to the author.

<sup>138</sup>ITIL V3 Core Book: Service Strategy, Glossary (OGC, 2007), p. 244.

<sup>139</sup>Definition provided by Rick Guyatt.

<sup>140</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 29.

<sup>141</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 301.

<sup>142</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 301.

<sup>143</sup>ITIL V3 Core Book: Service Operation, Glossary (OGC, 2007), p. 237.

<sup>144</sup>ITIL V3 Core Book: Service Operation, Glossary (OGC, 2007), p. 237.

<sup>145</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p.11.

<sup>146</sup>As noted elsewhere, the recommended UML diagram for business use-case realizations is the activity diagram, with partitions representing the participants.

<sup>147</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p.11.

<sup>148</sup>However, it should be noted that at present, the modeling of operations and methods is not a common BA activity.

<sup>149</sup>OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2, Nov. 2007 (OMG), p. 94.

<sup>150</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 12.

<sup>151</sup>A Guide to the Business Analysis Body of Knowledge<sup>®</sup>, Release 1.6, 2006, International Institute of Business Analysis, p. 198.

<sup>152</sup>Wiegers, Software Requirements, p. 8.

<sup>153</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 12.

<sup>154</sup>More specifically, business analysis focuses on *types* of business objects, referred to as *entity classes*.

<sup>155</sup>Business Process Modeling Notation, v1.3 (beta 3), 2008, p. 23.

<sup>156</sup>ITIL V3 Core Book: Service Design, Glossary (OGC, 2007), p. 303.

<sup>157</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 32.

<sup>158</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 12.

<sup>159</sup>OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2, Nov. 2007 (OMG), p. 50.

<sup>160</sup>OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2, Nov. 2007 (OMG), p. 107.

<sup>161</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 13.

<sup>162</sup>SixSigma *Glossary of Terms and Definitions*, General Electric Company, http://www.ge.com/sixsigma/glossary.html.

<sup>163</sup>ITIL V3 Core Book: Continual Service Improvement, Glossary (OGC, 2007), p. 204.

<sup>164</sup>SixSigma *Glossary of Terms and Definitions*, General Electric Company, http://www.ge.com/sixsigma/glossary.html.

<sup>165</sup>Douglas C. Bower and Derek H. T. Walker, abstract for *Planning Knowledge for Phased Rollout Projects* (Project Management Institute), posted on Project Management Institute, Marketplace, http://www.pmi.org/Marketplace/Pages/ProductDetail.aspx?GMProduct=00101038200&iss=1.

<sup>166</sup>Joan Knutson, abstract for *The PMBOK and PMP Exam* (Project Management Institute), posted on Project Management Institute, Marketplace,

http://www.pmi.org/Marketplace/Pages/ProductDetail.aspx?GMProduct=00100615500&iss=1.

<sup>167</sup>OMG Unified Modeling Language (OMG UML), Superstructure, V2.1.2, Nov. 2007 (OMG), p. 217.

<sup>168</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 13.

<sup>169</sup>ITIL V3 Core Book: Service Transition, Glossary (OGC, 2007), p. 240.

<sup>170</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 14.

<sup>171</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 36.

<sup>172</sup>ITIL V3 Core Book: Service Strategy, Glossary (OGC, 2007), p. 247.

<sup>173</sup>Business Process Modeling Notation, v1.2 (beta 3), p. 287.

<sup>174</sup>Business Process Modeling Notation, v1.2 (beta 3), p. 18.

<sup>175</sup>ITIL V3 Core Book: Service Operation, Glossary (OGC, 2007), p. 241.

<sup>176</sup>ITIL V3 Core Book: Service Strategy, Glossary (OGC, 2007), p. 221.

<sup>177</sup>Definition provided by Chris Reynolds.

<sup>178</sup>*ITIL*<sup>®</sup> V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 37.

<sup>179</sup>A Guide to the Business Analysis Body of Knowledge®, Release 1.6 ©2006, International Institute of Business Analysis, p. 100.

<sup>180</sup>From an e-mail from Philippe Krutchen to Ken Clyne.

<sup>181</sup>Mats Wessberg, "Introducing the IBM Rational Unified Process Essentials by Analogy," 2005, http://www.ibm.com/developerworks/rational/library/05/wessberg.

<sup>182</sup>This RUP description was provided by Ken Clyne in an e-mail to the author.

<sup>183</sup>Unified Modeling Language: Superstructure version 2.1.1 formal/2007-02-03 (OMG), p. 696.

<sup>184</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 14.

<sup>185</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 38.

<sup>186</sup>Myers, *The Art of Software Testing*, p. 122.

<sup>187</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 14.

<sup>188</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 40.

<sup>189</sup>A Guide to the Business Analysis Body of Knowledge®, Release 1.6, ©2006, International Institute of Business Analysis, p. 207.

<sup>190</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 40.

<sup>191</sup>*The Guide to the Business Analysis Body of Knowledge*<sup>®</sup>, Version 2.0 Framework (IIBA), p. 2, www.theiiba.org.

<sup>192</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 15.

<sup>193</sup>*The Guide to the Business Analysis Body of Knowledge*<sup>®</sup>, Version 2.0 Framework, p. 9, www.theiiba.org.

<sup>194</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 41.

<sup>195</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 41.

<sup>196</sup>SixSigma Glossary of Terms and Definitions, http://www.ge.com/sixsigma/glossary.html.

<sup>197</sup>Larry Constantine, preprint, *User Roles and Personas*, p. 9, posted on

http://www.foruse.com/articles/rolespersonas.pdf.

<sup>198</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 15.

<sup>199</sup>*The Guide to the Business Analysis Body of Knowledge®* Version 2.0 Framework, International Institute of Business Analysis, p. 2.

<sup>200</sup>ITIL Core Book: Service Design, Glossary (OGC, 2007), p. 114.

<sup>201</sup>A Guide to the Business Analysis Body of Knowledge®, Release 1.6, ©2006, International Institute of Business Analysis, p. 201.

<sup>202</sup>UML 2.0: Infrastructure - Final Adopted Specification, 2003 (OMG), p. 15.

<sup>203</sup>*ITIL*<sup>®</sup> *V3 Glossary*, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 42.

<sup>204</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 42.

<sup>205</sup>*ITIL*<sup>®</sup> V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 43.

<sup>206</sup>*ITIL*<sup>®</sup> V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 43.

<sup>207</sup>*ITIL Core Book: Service Design*, Glossary (OGC, 2007), p. 309.

<sup>208</sup>ITIL Core Book: Service Design, Glossary (OGC, 2007), p. 309.

<sup>209</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 44.

<sup>210</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 44.

<sup>211</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 44.

<sup>212</sup>For more on the Service Level Manager, see *ITIL V3 Core Book: Service Operation* (OGC, 2007), p. 87.

<sup>213</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 45.

<sup>214</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 45.

<sup>215</sup>For more on the Service Manager, see ITIL V3 Core Book: CSI (OGC, 2007), p. 133.

<sup>216</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 45.

<sup>217</sup>*ITIL*<sup>®</sup> V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 45.

<sup>218</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 45.

<sup>219</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 46.

<sup>220</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 47.

<sup>221</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 47.

<sup>222</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 47.

<sup>223</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 47.

<sup>224</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 47.

<sup>225</sup>SixSigma Glossary of Terms and Definitions, General Electric Company,

http://www.ge.com/sixsigma/glossary.html.

<sup>226</sup>A Guide to the Business Analysis Body of Knowledge®, Release 1.6 ©2006, International Institute of Business Analysis, p. 207.

<sup>227</sup> The Guide to the Business Analysis Body of Knowledge®, Version 2.0 Framework, IIBA, p. 2.

<sup>228</sup>UML 2.0 Superstructure Specification, OMG, p. 38.

<sup>229</sup>UML 2.0: Infrastructure - Final Adopted Specification, OMG, p. 18.

<sup>230</sup>*The Guide to the Business Analysis Body of Knowledge*<sup>®</sup>, Version 2.0 Framework, p. 2.

<sup>231</sup>UML 2.0 Infrastructure Specification, OMG, p. 16.

<sup>232</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 49.

<sup>233</sup>UML 2.0 Infrastructure Specification, OMG p. 17.

<sup>234</sup>*UML 2.0 Infrastructure Specification*, OMG p. 16.

<sup>235</sup>ITIL V3 Core Book: Service Strategy, Glossary (OGC, 2007), p. 312.

<sup>236</sup>Myers, *The Art of Software Testing*, p. 110.

<sup>237</sup>"A use case should be a complete task from a user's point of view." From Applying Use Cases: A Practical Guide, 2nd Edition, by Geri Schneider and Jason Winters (Addison-Wesley Professional, 2001), p. 14.

<sup>238</sup>In the UML, the term *use case* is used for an interaction with a system; a system use case is a use case for which the system is an IT system.

<sup>239</sup>Merriam-Webster Online Dictionary, http://www.merriam-webster.com/dictionary/task.

<sup>240</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 24.

<sup>241</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 52.

<sup>242</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 52.

<sup>243</sup>A Guide to the Business Analysis Body of Knowledge®, Release 1.6 ©2006, International Institute of Business Analysis, p. 131.

<sup>244</sup>Alistair Cockburn, Writing Effective Use Cases (Addison-Wesley, 2000), p. 84.

<sup>245</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 53.

<sup>246</sup>UML Resource Page, Object Management Group, Inc., http://www.uml.org.

<sup>247</sup>ITIL® V3 Glossary, v01, 30 May 2007 (OGC), www.itsmf.co.uk, p. 53.

<sup>248</sup> UML 2.0 Infrastructure Specification, OMG Adopted Specification ptc/03-09-15, 2003, Object Management Group, p.19.

<sup>249</sup>ITIL Core Book: Service Design, Glossary (OGC, 2007), p.314.

<sup>250</sup>For more on use-case briefs, see Cockburn, *Writing Effective Use Cases*, pp. 37–38.

<sup>251</sup>UML 2.0 Infrastructure Specification, OMG, p. 19.

<sup>252</sup>A Guide to the Business Analysis Body of Knowledge<sup>®</sup>, Release 1.6 ©2006, International Institute of Business Analysis, p. 14.

<sup>253</sup>A Guide to the Business Analysis Body of Knowledge<sup>®</sup>, Release 1.6 ©2006, International Institute of Business Analysis, p. 192.

<sup>254</sup>A Guide to the Business Analysis Body of Knowledge<sup>®</sup>, Release 1.6 ©2006, International Institute of Business Analysis, p. 207.

<sup>255</sup>A Guide to the Business Analysis Body of Knowledge®, Release 1.6 ©2006, International Institute of Business Analysis, p. 208.

<sup>256</sup> A Dictionary of IT Service Management, Evans and MacFarlane, itSMF®, 2001, p. 91.

<sup>257</sup>A Guide to the Business Analysis Body of Knowledge®, Release 1.6 ©2006, International Institute of Business Analysis, p. 104.

<sup>258</sup>Pan-Wei Ng, *Effective Business Modeling with UML: Describing Business Use Cases and Realizations*, The Rational Edge, November, 2002, Rational Software, p.23. (Originally posted on http://www.therationaledge.com/content/nov\_02/t\_businessModelingUML\_pn.jsp.)

<sup>259</sup>Zachman Institute for Framework Advancement, http://www.zifa.com.

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### APPENDIX B

## ACRONYMS



Collowing is a list of acronyms of interest to the business analyst. **BA:** Business Analyst BABOK®: Business Analysis Body of Knowledge® BAP & M: Business Analysis Planning and Monitoring BCM: Business Continuity Management BCP: Business Continuity Plan **BIA:** Business Impact Analysis **BPD:** Business Process Diagram **BPI:** Business Process Improvement **BPMN:** Business Process Modeling Notation **BRD:** Business Requirements Document **CAB**: Change Advisory Board CBAP<sup>™</sup>: Certified Business Analysis Professional<sup>™</sup> **CI:** Configuration Item **CMDB:** Configuration Management Database **CMMI**: Capability Maturity Model Integration **CMS:** Configuration Management System **COBIT:** Control Objectives for Information and Related Technology **COTS:** Commercial Off-The-Shelf

**CSF:** Critical Success Factor **CSI:** Continual Service Improvement **DBMS:** Data Base Management System **DFD:** Data Flow Diagram EA: Enterprise Analysis (also Enterprise Architecture) ECAB: Emergency Change Advisory Board **ERD:** Entity Relationship Diagram FURPS+: Functionality, Usability, Reliability, Performance, and Supportability plus other constraints IDEF: Integrated Computer-Aided Manufacturing (ICAM) Definition Languages **IIBA™:** International Institute for Business Analysis<sup>™</sup> **ISM:** Information Security Management **ISO:** International Organization for Standardization **IT**: Information Technology **ITIL:** IT Infrastructure Library ITSCM: IT Service Continuity Management **ITSM:** IT Service Management itSMF®: IT Service Management Forum® JAD: Joint Application Development/Design KA: Knowledge Area **KPI:** Key Performance Indicator LOS: Line of Service MTBF: Mean Time Between Failures MTBSI: Mean Time Between System/Service Incidents MTRS: Mean Time to Restore Service MTTR: Mean Time To Repair NPV: Net Present Value OMG: Object Management Group **OO:** Object-Oriented PIR: Post-Implementation Review PMBOK: Project Management Body of Knowledge POLDAT: Process, Organization, Location, Data, Application, and Technology **PSO:** Projected Service Outages

**PVT:** Production Verification Testing (also Production Validation Testing)

RDBMS: Relational Data Base Management System

**RA:** Requirements Analysis

RACI: Responsible, Accountable, Consulted, Informed

RCA: Root Cause Analysis

**RFC:** Request For Change

**RFI**: Request For Information

RFP: Request For Proposal

ROI: Return On Investment

RUP: Rational Unified Process

SAC: Service Acceptance Criteria

SACM: Service Asset and Configuration Management

SDLC: System Development Life Cycle

SLA: Service Level Agreement

SLM: Service Level Management

SLR: Service Level Requirement

SOR: Statement of Requirement

**SMART:** Specific, Measurable, Achievable/Appropriate, Realistic/Relevant, and Timely/Time-Bound/Testable

SME: Subject Matter Expert

SRS: Software Requirements Specification (also known as System Requirements

Specification)

SWOT: Strengths, Weaknesses, Opportunities, and Threats

TCO: Total Cost of Ownership

TCU: Total Cost of Utilization

UAT: User Acceptance Testing

UC: Underpinning Contract

**UML:** Unified Modeling Language

UP: Unified Process

**VBF**: Vital Business Function

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# APPENDIX C

# FURTHER READING

This appendix contains references to books and other resources related to business analysis, ITIL, and the UML and includes sources used in this handbook.

# **Books and Articles**

- Booch, Grady, James Rumbaugh, and Ivar Jacobson. *The Unified Modeling Language User Guide, Second Edition.* Addison-Wesley Professional, 2005.
- Booch, Grady, Robert A. Maksimchuk, Michael W. Engel, Bobbi J. Young, Jim Conallen, and Kelli A. Houston. *Object-Oriented Analysis and Design with Applications, Third Edition.* Addison Wesley, 2007.
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(Please be advised that URLs are always subject to change.)

Agile Alliance: http://www.agilealliance.com/ (to join the agile community).

- IIBA<sup>™</sup> (International Institute of Business Analysis) home page: http://www.theiiba.org (to join, for latest versions of the *BABOK*<sup>®</sup>, links to certified education providers, and information regarding the Certified Business Analysis Professional<sup>™</sup>).
- iSix Sigma: http://www.isixsigma.com (for Six Sigma resources and events).
- **Noble Inc. home page**: http://nobleinc.ca; e-mail: info@nobleinc.ca (for courses and templates and based on this book).
- **OGC Best Management Practice:** http://www.get-best-practice.co.uk/glossaries.aspx (for free ITIL® V3 downloads).
- **OMG (Object Management Group) home page:** www.omg.org (for UML and BPMN specifications).
- *The Rational Edge* (e-zine): http://www-128.ibm.com/developerworks/rational/ rationaledge/.
- **TSO (The Stationery Office) online bookshop:** www.tsoshop.co.uk; e-mail: customer. services@tso.co.uk (to purchase ITIL V3 Core Books).

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